

Binary Accuracy $\Rightarrow$ Confusion Matrix (2 classes yes/no)

Measure performance $\Rightarrow$ 4 types of datapoints (counts)

		TRUE LABEL	
		yes	no
PREDICTION	no	FN	TN
	yes	TP	FP
		Pos	Neg

P = pos

True Pos: pred = yes, label = yes
False Neg: pred = no, label = yes

True Neg: pred = no, label = no
False Pos: pred = yes, label = no

mistakes

Often we have score $\Rightarrow$ prediction $\hat{y}$? use threshold θ

Score $\geq \theta \Rightarrow$ predict yes
Score $< \theta \Rightarrow$ predict no

Rank dataset $\mathcal{Z}_{\text{test}}$ by score.

TEST SET ($\mathcal{Z}$)

r_1 $h(z_1)$ = highest score
 r_2 $h(z_2)$ = second highest
 $h(z_3)$ = 3rd highest
 $h(z_k)$
 $\vdots$
 $h(z_t)$
 θ $h(z_{t+1})$
 $\vdots$
 r_T $h(z_T)$ = lowest score

predict positive

$Y(z_i) = \text{yes} = \text{pos} \Rightarrow \text{TP}$
 $Y(z_i) = \text{no} = \text{neg} \Rightarrow \text{FP}$

$$\text{ACC} = \frac{\text{TP} + \text{TN}}{|\text{test set}|}$$

predict negative

$Y(z_t) = \text{neg} \Rightarrow \text{TN}$
 $Y(z_t) = \text{pos} \Rightarrow \text{FN}$

ACC can be very sensitive to threshold θ !! $\Rightarrow$ Fix
want: measure of score performance without θ

: score to rank positives higher than negatives.

: score (positives) > scores (negatives)

ANSWER: ROC curve = curve for all thresholds θ
 $|\text{test set}| = Z = TP_{\theta} + FP_{\theta} + TN_{\theta} + FN_{\theta}$ (any θ)

$h(z)$ highest score

TP_{θ}

FP_{θ}

For thresh θ

$TPR = \text{true pos rate} = \text{recall}$

$$= \frac{TP}{\text{pos}} = \frac{TP}{TP + FN}$$

$FPR = \text{false pos rate} = \text{type I err}$

"fall out"

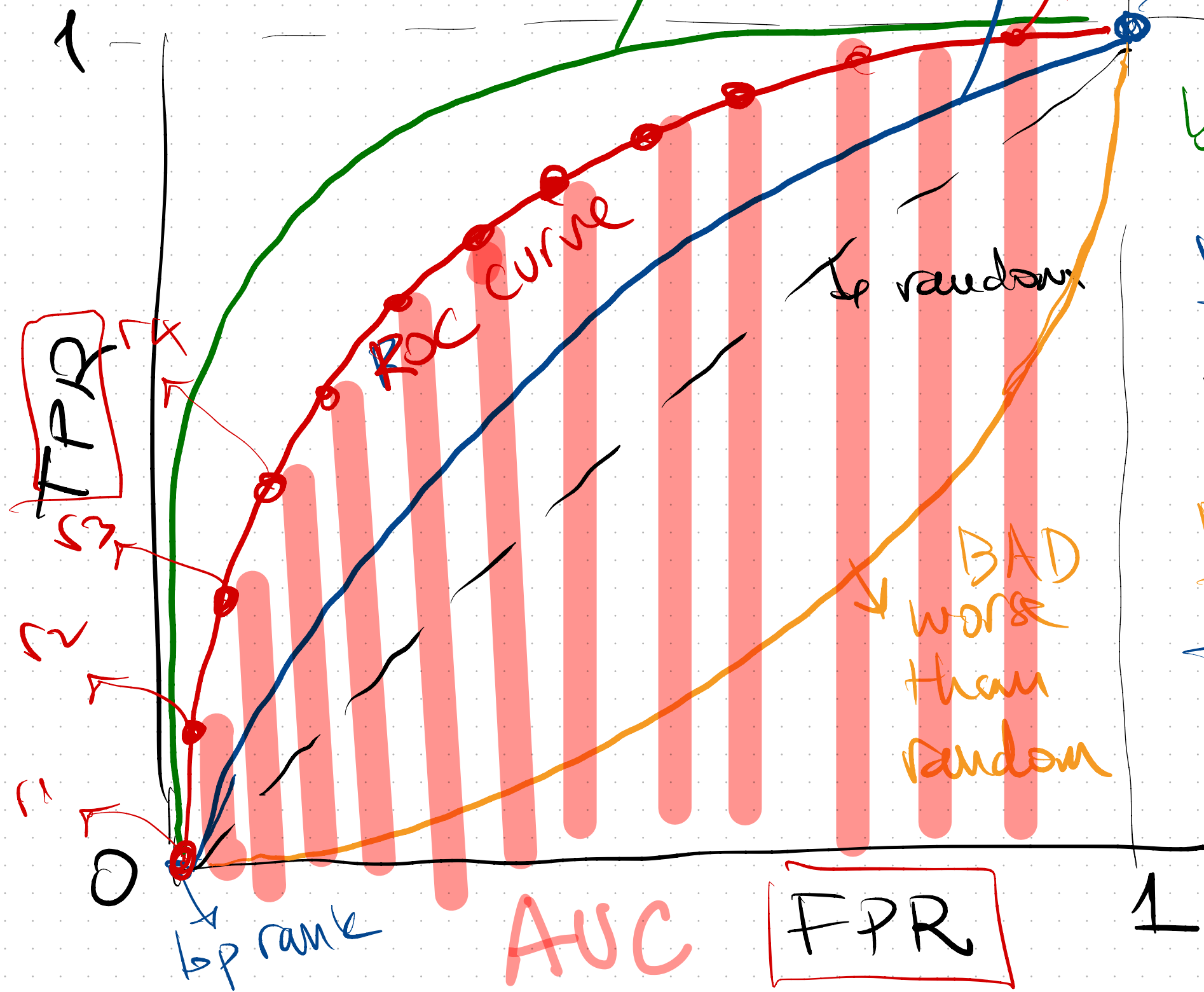
$$= \frac{FP}{\text{neg}} = \frac{FP}{FP + TN}$$

TN_{θ}

FN_{θ}

$h(z)$ lowest score

Plot TPR (y axis) vs FPR (x axis) for all thresholds Θ
 each $\Theta \approx$ a rank of 1, 2, ... $\rightarrow$ $\{ \}$ hidden on plot



Θ TPR=1 ; FPR=1
 better: TPR rises fast vs FPR

worse: TPR rises slow vs FPR

random predict TPR rises lin FPR

BAD: worse than random

Good performance ROC
 = green (rises fast)

MEASURE: Area under AUC Curve
 max = 1

$h(z_1)$ RANKING by score

$h(z_2) \rightarrow$ negative $y(z_2) = -1$

$\vdots$

$\vdots$

$h(z_T) \rightarrow$ positive $y(z_T) = 1$

$\vdots$

} inversion (z_2, z_T)
rank incorrectly.

$$\# \text{pairs total} = \frac{T(T-1)}{2} = \# \text{correct} + \# \text{inversions}$$

inversions



$h(z_T)$

ex:

AUC

$$\frac{\# \text{correct ranked pairs}}{\# \text{total pairs}}$$

$$\text{HQA pb 5: } \text{AUC} \approx \frac{\# \text{correct pairs (in correct order)}}{\# \text{total pairs}} = \% \text{ correct ranked pairs}$$

Score-sort Ranking (highest = top) labels = $y_1, y_2, \dots, y_N$ binary $\in \{+, -\}$
 Ranks Score Label At threshold Θ for scores $\Leftrightarrow k$ for ranks

Ranks Score Label

$k=1$ $y_1 = \oplus \rightarrow TP$

$k=2$ $y_2 = \oplus$

$k=3$ $y_3 = \ominus \rightarrow FP$

$y_4 = \oplus \rightarrow TP$

$\vdots$

$$TPR_k \text{ true pos rate} = \frac{TP(k)}{\text{all pos}} =$$

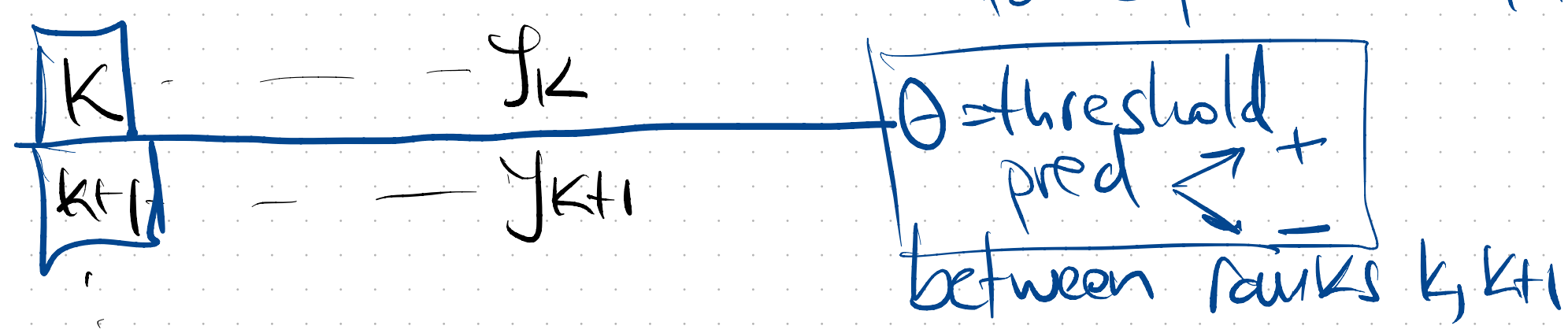
$$\sum_{i=k}^{tp} [y_i = +] \text{ 1 or 0}$$

$$FPR_k \text{ false pos rate} = \frac{FP_k}{\text{total neg}} =$$

$$\sum_{i=k}^{tp} [y_i = -] \text{ 1 if } y = - \text{ 0 if } y = +$$

N_+ total pos

N_- #labels negative above threshold



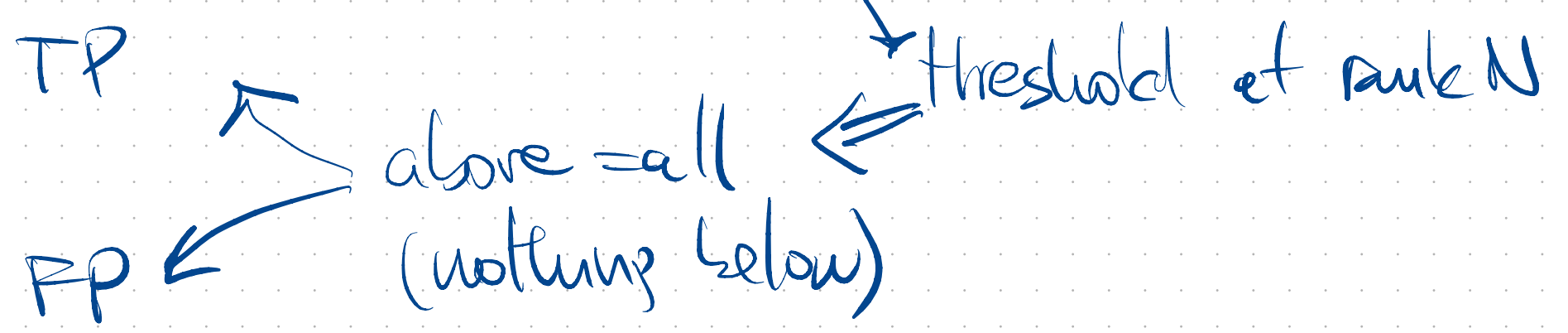
$N-1$ $y_{N-1} = \oplus \rightarrow \text{false neg FN}$

N $y_N = \ominus \rightarrow \text{true neg TN}$

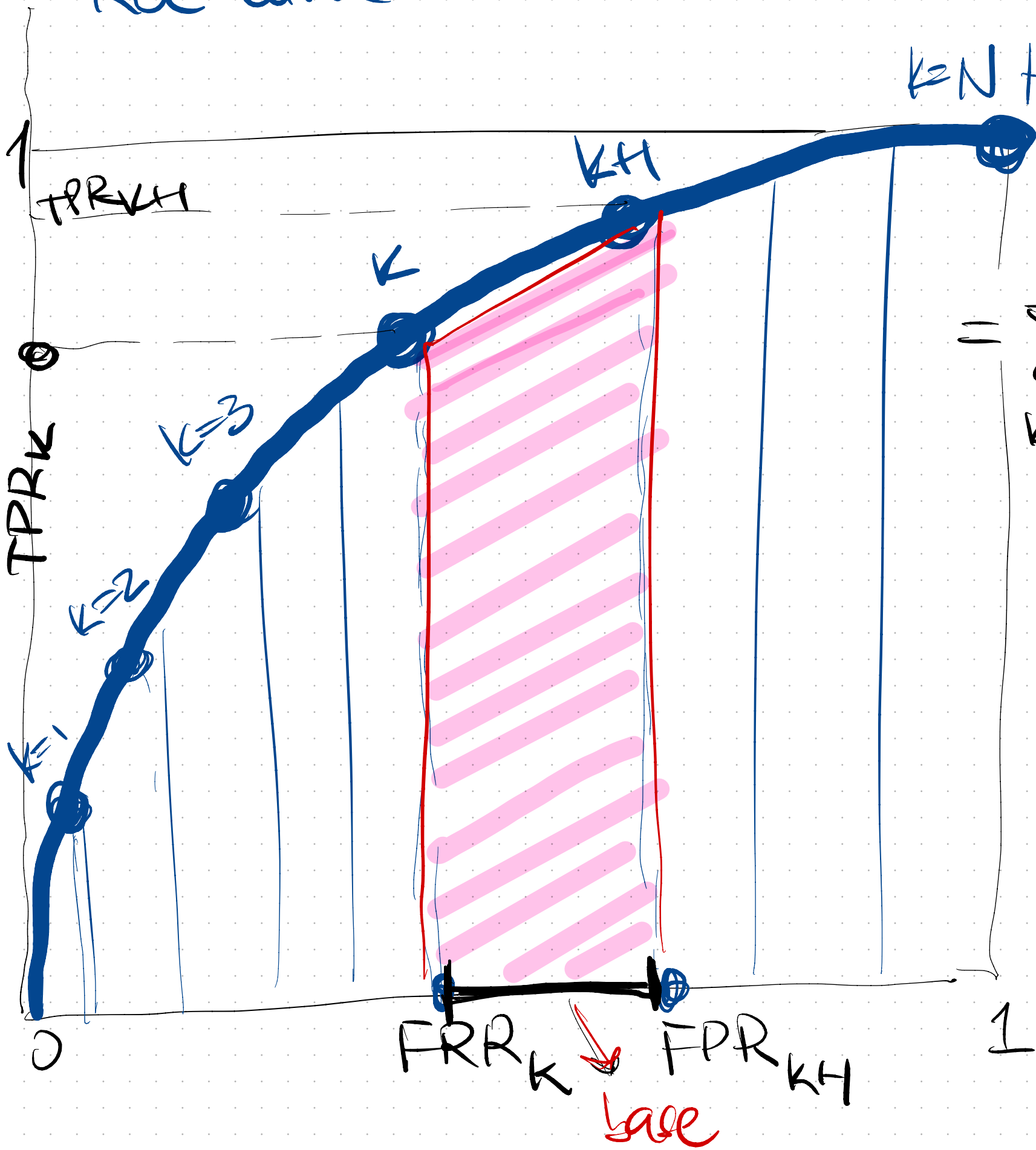
$$N_+ = TP + FN = \text{total pos}$$

$$N_- = TN + FP = \text{total neg}$$

$$N_+ + N_- = N$$



ROC curve



$k=N$ threshold

$$AUC \approx \sum \text{area-trapezoids} = \sum_{k=1}^N \left(\frac{TPR_k + TPR_{k+1}}{2} \right) \cdot (FPR_{k+1} - FPR_k)$$

height base

$$= \sum_{k=1}^N \frac{[y_i = +] + \frac{1}{2}[y_{k+1} = +]}{N_+} \cdot \frac{[y_{k+1} = -]}{N_-}$$

want "prop of correct rank pairs"

$\frac{1}{N_+ N_-}$ (all pairs $\rightarrow$)

$\sum_{k=1}^N \sum_{j=k+1}^N$ (every pair)

$\sum_{i=k+1}^{\text{top}} [y_i = +]$ (ranked above k pos)