

# Bit-probe lower bounds for succinct data structures

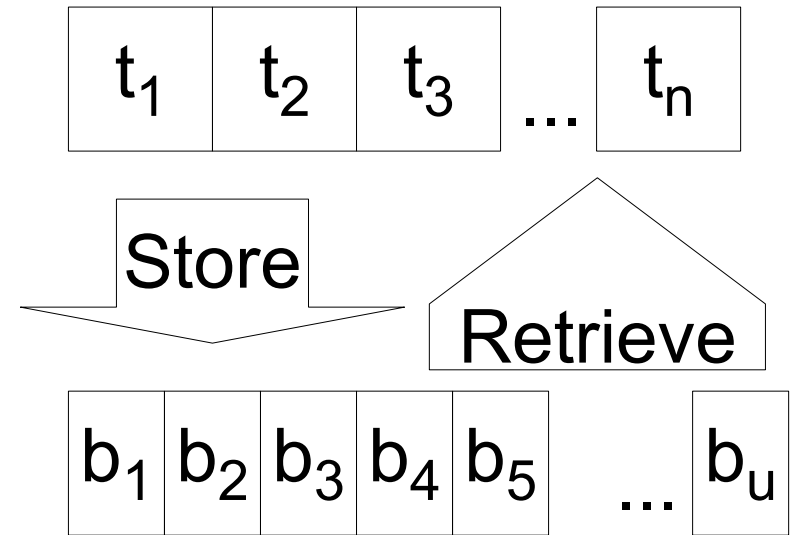
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# Bits vs. trits

- Store  $n$  “trits”  $t_1, t_2, \dots, t_n \in \{0,1,2\}$



In  $u$  bits  $b_1, b_2, \dots, b_u \in \{0,1\}$

- Want:

Small space  $u$  (optimal =  $\lceil n \lg_2 3 \rceil$ )

Fast retrieval: Get  $t_i$  by probing few bits (optimal = 2)

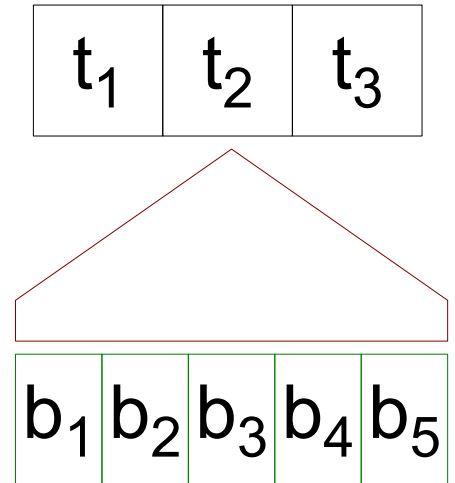
# Two solutions

- Arithmetic coding:

Store bits of  $(t_1, \dots, t_n) \in \{0, 1, \dots, 3^n - 1\}$

Optimal space:  $\lceil n \lg_2 3 \rceil \approx n \cdot 1.584$

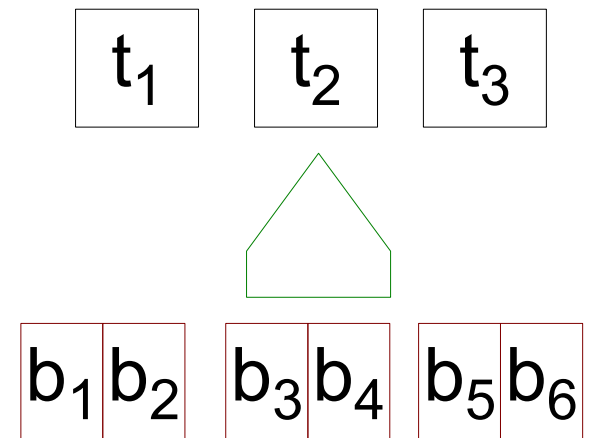
Bad retrieval: To get  $t_i$  probe all  $> n$  bits



- Two bits per trit

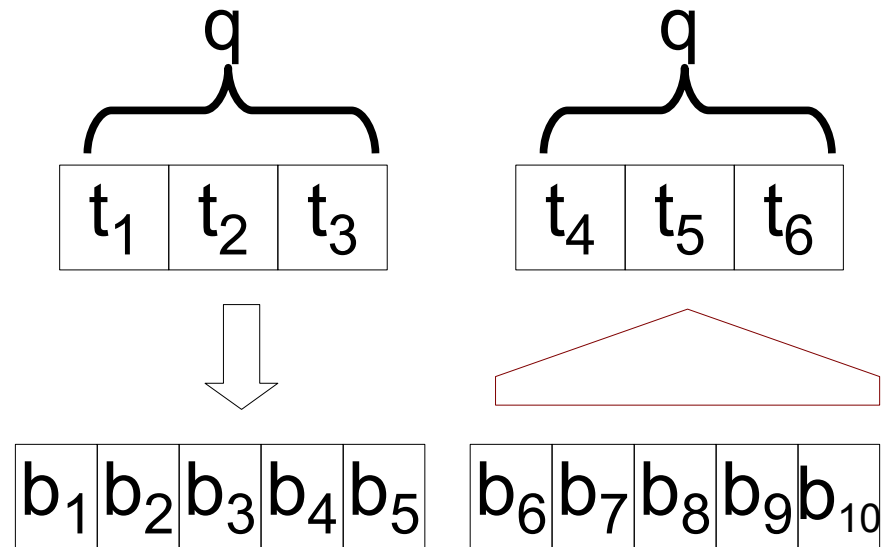
Bad space:  $n \cdot 2$

Optimal retrieval: Probe 2 bits



# Polynomial tradeoff

- Divide  $n$  trits  $t_1, \dots, t_n \in \{0, 1, 2\}$  in blocks of  $q$
- Arithmetic-code each block



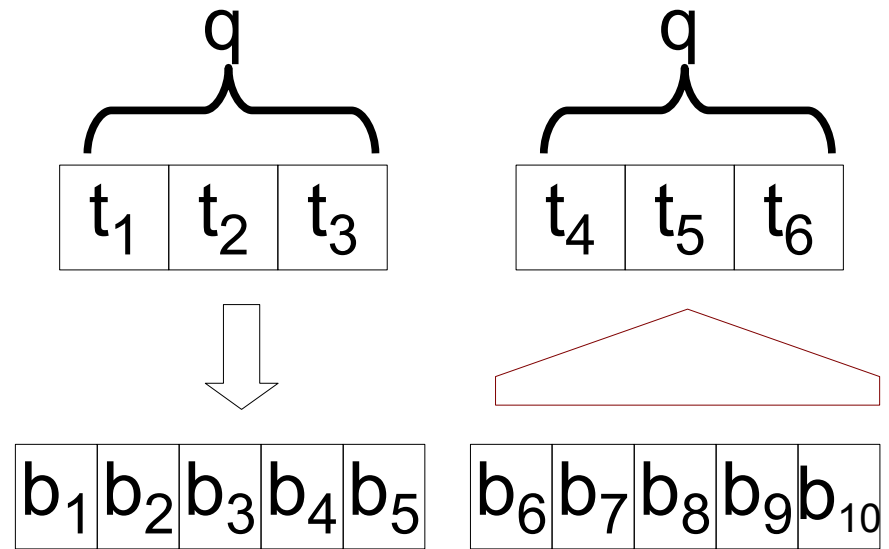
$$\begin{aligned} \text{Space: } \lceil q \lg_2 3 \rceil n/q &< (q \lg_2 3 + 1) n/q \\ &= n \lg_2 3 + n/q \end{aligned}$$

Retrieval: Probe  $O(q)$  bits

polynomial  
tradeoff  
between  
redundancy,  
probes

# Polynomial tradeoff

- Divide  $n$  trits  $t_1, \dots, t_n \in \{0,1,2\}$  in blocks of  $q$
- Arithmetic-code each block



$$\text{Space: } \lceil q \lg_2 3 \rceil n/q = (q \lg_2 3 + 1/q^{\Theta(1)}) n/q$$

$$= n \lg_2 3 + n/q^{\Theta(1)}$$

Retrieval: Probe  $O(q)$  bits

polynomial tradeoff between redundancy, probes

Logarithmic forms

# Exponential tradeoff

- Breakthrough [Pătraşcu '08, later + Thorup]

Space:  $n \lg_2 3 + n/2^{\Omega(q)}$

Retrieval: Probe  $q$  bits

exponential  
tradeoff  
between  
redundancy,  
probes

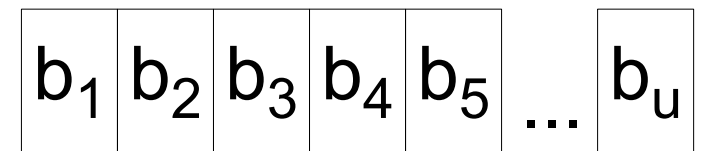
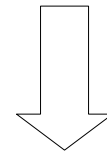
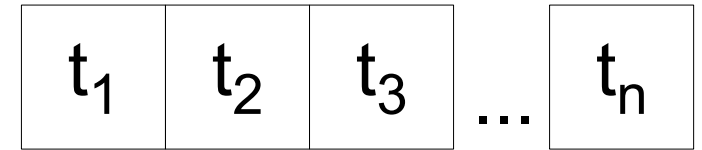
- E.g., optimal space  $\lceil n \lg_2 3 \rceil$ , probe  $O(\lg n)$

# Our results

- **Theorem**[this work]:

Store  $n$  trits  $t_1, \dots, t_n \in \{0,1,2\}$

in  $u$  bits  $b_1, \dots, b_u \in \{0,1\}$ .



If get  $t_i$  by probing  $q$  bits

then space  $u > n \lg_2 3 + n/2^{O(q)}$ .

- Matches [Pătrașcu Thorup]: space  $< n \lg_2 3 + n/2^{\Omega(q)}$
- Holds even for adaptive probes

# Outline

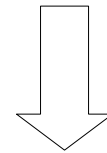
- Bits vs. trits
- Bits vs. sets
- Proof



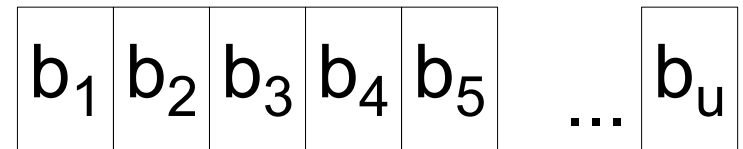
# Bits vs. sets

- Store  $S \subseteq \{1, 2, \dots, n\}$  of size  $|S| = k$

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In  $u$  bits  $b_1, \dots, b_u \in \{0, 1\}$



- Want:

Small space  $u$  (optimal =  $\lceil \lg_2 (n \text{ choose } k) \rceil$ )

Answer “ $i \in S$ ?” by probing few bits (optimal = 1)

# Previous results

- Store  $S \subseteq \{1, 2, \dots, n\}$ ,  $|S| = k$  in bits, answer “ $i \in S?$ ”
- [Minsky Papert '69] Average-case study
- [Buhrman Miltersen Radhakrishnan Venkatesh; Pagh '00]  
Space  $O(\text{optimal})$ , probe  $O(\lg(n/k))$   
Lower bounds for  $k < n^{1-\epsilon}$
- No lower bound was known for  $k = \Omega(n)$

# Our results

- **Theorem**[this work]:

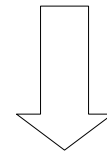
Store  $S \subseteq \{1, 2, \dots, n\}$ ,  $|S| = n/3$

in  $u$  bits  $b_1, \dots, b_u \in \{0,1\}$

If answer “ $i \in S?$ ” probing  $q$  bits  
then space  $u > \text{optimal} + n/2^{O(q)}$ .

- First lower bound for  $|S| = \Omega(n)$
- Holds even for adaptive probes

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$b_1$   $b_2$   $b_3$   $b_4$   $b_5$  ...  $b_u$

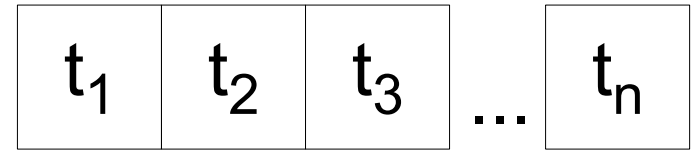
# Outline

- Bits vs. trits
- Bits vs. sets
- Proof

# Recall our results

- **Theorem:**

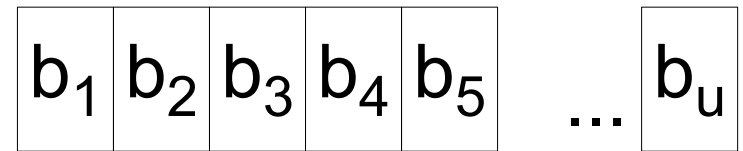
Store  $n$  trits  $t_1, \dots, t_n \in \{0,1,2\}$



in  $u$  bits  $b_1, \dots, b_u \in \{0,1\}$ .



If get  $t_i$  by probing  $q$  bits



then space  $u > n \lg_2 3 + n/2^{O(q)}$ .

- For now, assume non-adaptive probes:

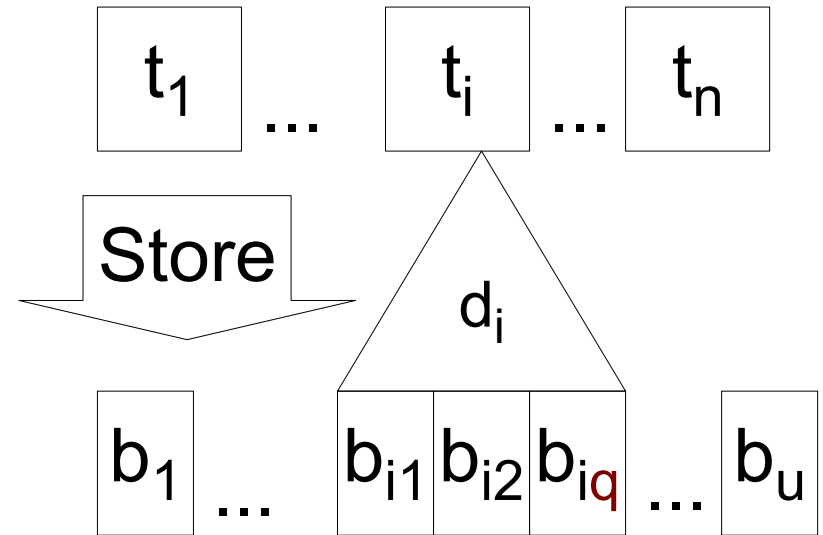
$$t_i = d_i (b_{i1}, b_{i2}, \dots, b_{iq})$$

# Proof idea

- $t_i = d_i(b_{i1}, b_{i2}, \dots, b_{iq})$

- Uniform  $(t_1, \dots, t_n) \in \{0,1,2\}^n$

Let  $(b_1, \dots, b_u) := \text{Store}(t_1, \dots, t_n)$



- Space  $u \approx \text{optimal} \Rightarrow (b_1, \dots, b_u) \in \{0,1\}^u \approx \text{uniform} \Rightarrow$

$$1/3 = \Pr [ t_i = 2 ] = \Pr [ d_i(b_{i1}, \dots, b_{iq}) = 2 ] \approx A / 2^q \neq 1/3$$

Contradiction, so space  $u \gg \text{optimal}$

Q.e.d.

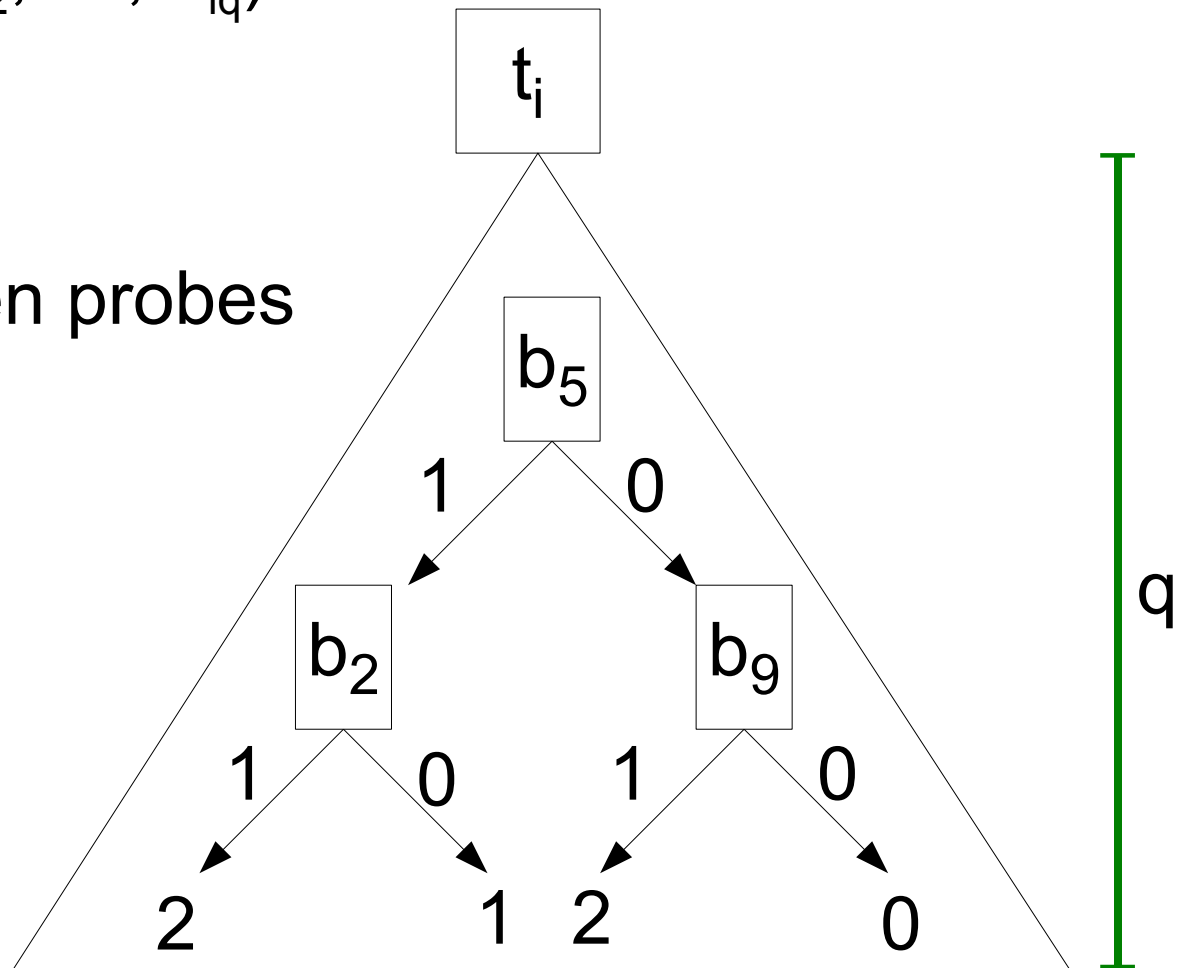
# Handling adaptivity

- So far  $t_i = d_i (b_{i1}, b_{i2}, \dots, b_{iq})$

- In general,  
q **adaptively** chosen probes  
= decision tree

$2^q$  bits

depth q



$$1/3 = \Pr [ t_i = 2 ] = \Pr [ d_i (b_{i1}, \dots, b_{i2q}) = 2 ] \approx A / 2^q \neq 1/3$$

# Remarks on proof

- Use ideas from lower bounds for locally decodable codes  
[Shaltiel V.]
- New approach to data structures lower bounds



# Conclusion

- **Thm:** Store  $n$  trits  $t_1, \dots, t_n \in \{0, 1, 2\}$ .

Get  $t_i$  by probing  $q$  bits  $\Rightarrow$  space  $>$  optimal +  $n/2^{O(q)}$

Matches [Pătraşcu Thorup]: space  $<$  optimal +  $n/2^{\Omega(q)}$

- **Thm:** Store  $S \subseteq \{1, 2, \dots, n\}$ ,  $|S| = n/3$ .

Answer “ $i \in S?$ ” probing  $q$  bits  $\Rightarrow$  space  $>$  optimal +  $n/2^{O(q)}$

First lower bound for  $|S| = \Omega(n)$

- New approach to lower bounds for basic data structures