Signature Schemes

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Riccardo Pucella

Signatures

Signatures in "real life" have a number of properties
They specify the person "responsible" for a document
E.g. that it has been produced by the person, or that the person agrees with the document
Attached to a particular document
Easily verifiable by third parties

We want a similar mechanism for digital documents
Some difficulties:

Need to bind signature to document

Need to ensure verifiability (and avoid forgeries)

Formal Definition

A signature scheme is a tuple (P,A,K,S,V) where:

P is a finite set of possible messages
A is a finite set of possible signatures
K (the keyspace) is a finite set of possible keys
For all k, there is a signature algorithm sig_k in Sand a verification algorithm ver_k in V such that
sig_k : P → A
ver_k : P × A → {true,false}
ver_k(x,y) = true iff y=siq_k (x)

A pair (x,y) $\in P \times A$ is called a signed message

Example: RSA Signatures

The RSA cryptosystem (in fact, most public key cryptosystems) can be used as a signature scheme

Take:

- $over_k(x,y) = (x = ? e_k(y))$
- Only user can sign (because decryption is private)
 Anyone can verify (because encryption is public)

Signing and Encrypting

Suppose you want to sign and encrypt a piece of data
 Where encryption is public key (why is this important?)
 Public key cryptography does not say anything about the sender

Two possibilities:

Ø First encrypt, then sign: x → (e_{ke} (x), sig_{ks} (e_{ke} (x)))
 Ø But adversary could replace by sig_{ke'} (e_{ke} (x))
 making it seem the message came from someone else

First sign, then encrypt: $x \rightarrow (e_{ke}(x), sig_{ks}(x))$ Better make sure signature does not leak info!

Possible Attacks

(Alice is the signer, Oscar the attacker)

Key-only attack
 Oscar possesses Alice's public verification algorithm

Known message attack
 Oscar possesses a list of signed messages (x_i, y_i)

Chosen message attack
 Oscar queries Alice for the signatures of a list of messages x_i

Possible Adversarial Goals

© Total break

Oscar can derive Alice's private signing algorithm

Selective forgery

Oscar can create a valid signature on a message chosen by someone else, with some nonnegligible probability

Sexistential forgery

Oscar can create a valid signature for at least one message

Some Comments

Cannot have unconditional security, only computational or provable security

Attacks above are similar to those against MACs
 We mostly concentrated on existential forgeries against chosen message attacks
 What Graham was asking was for total break against (some) attacks

Existential forgeries against chosen message attacks:
 Least damage against worst attacker
 The minimum you should ask for

Security of RSA Signatures

Existential forgery using a key-only attack:

- Choose a random y
- Compute $x = e_k(y)$
- We have $y = sig_k(x)$, a valid signature of x

Existential forgery using a known-message attack:
Suppose y = sig_k (x) and y' = sig_k (x')
Can check e_k (y y' mod n) = x x' mod n
So y y' mod n = sig_k (x x' mod n)

Existential forgery using a chosen message attack:
To get a signature for x, find x₁ x₂ = x mod n
Query for signatures of x₁ and x₂
Apply previous attack

Signatures and Hashing

The easiest way to get around the above problems is to use a cryptographic hash function
Given message x
Produce digest h(x)
Sign digest h(x) to create (x,sigk(h(x)))

To verify:
Get (x,y)
Compute h(x)
Check ver_k (h(x),y)

Use of Hashing for Signatures

Existential forgery using a chosen messge attack

Oscar finds x,x' s.t. h(x)=h(x')

He gives x to Alice and gets her to sign h(x)

- Then $(x', sig_k(h(x)))$ is a valid signed message
- Prevented by having h collision resistant

Existential forgery using a known message attack

- Oscar starts with (x,y), where $y = sig_k(h(x))$
- He computes h(x) and tries to find x' s.t. h(x') = h(x)
- Prevented by having h second preimage resistant

Second Existential forgery using a key-only attack

- (If signature scheme has existential forgery using a key-only attack)
- Oscar chooses message digest and finds a forgery z for it
- Then tries to find x s.t. h(x)=z
- Prevented by having h preimage resistant

Example: ElGamal Signature Scheme

Let p be a prime s.t. discrete log in Z_p is hard
 Let a be a primitive element in Z_p^{*}
 P = Z_p^{*}, A = Z_p^{*} × Z_{p-1}
 K = {(p,α,a,β) | β= α^a (mod p)}

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So For k = (p, \alpha, a, \beta) and t ∈ Z<sub>p-1</sub>*
\forall \gamma = \alpha^{\dagger} \mod p
\forall sig_k (x, t) = (\gamma, (x-a\gamma)t^{-1} \pmod{p-1})
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Security of ElGamal Scheme

Sorging a signature (γ , δ) without knowing a \odot Choosing γ and finding corresponding δ amounts to finding discrete log \odot Choosing δ and finding corresponding γ amounts to solving $\beta^{\gamma}\gamma^{\delta} = \alpha^{\times} \pmod{p}$ No one knows the difficulty of this problem (believed to be hard) \odot Choosing γ and δ and solving for the message amounts to finding discrete log Sexistential forgery with a key-only attack: \odot Sign a random message by choosing γ , δ and message simultaneously (p.289)

Variant 1: Schnorr Signature Scheme

ElGamal requires a large modulus p to be secure
A 1024 bit modulus leads to a 2048 bit signature
Too large for some uses of signatures (smartcards)

Variant 2: DSA

The set p be a prime s.t. discrete log is hard in Z_p ■ bitlength of p = 0 (mod 64), 512 ≤ bitlength ≤ 1024 Let q be a 160 bit prime that divides p-1 \odot Let α in Z_p^* be a q-th root of 1 mod p $\oslash P = \{0,1\}^*, A = Z_q^* \times Z_q^*$ Sor k=(p,q,α,a,β) and 1 ≤ t ≤ q−1: $\oslash \gamma = (\alpha^{\dagger} \mod p) \mod q$ \odot e1 = SHA1(x) δ^{-1} mod q \odot e2 = $\gamma \delta^{-1}$ mod q

Variant 3: Elliptic Curve DSA

Modification of the DSA to use elliptic curves

The implication of the set of th

Roughly speaking, instead of: (α^t mod p) mod q
 use the x coordinate of the point tA, mod q

The rest of the computation is as before

Provably Secure Signature Schemes

The previous examples were (to the best of our knowledge) computationally secure signature scheme
 Here is a provably secure signature scheme
 As long as only one message is signed

Let m be a positive integer
Let f : Y → Z be a one-way function
P = {0,1}^{m,} A = Y^m
Choose y_{i,j} in Y at random for 1≤i≤m, j=0,1
Let z_{i,j} = f(y_{i,j})
A key = 2m y's and 2m z's (y's private, z's public)
sig_k (x₁,...,x_m) = (y_{1,x1},...,y_{m,xm})
ver_k ((x₁,...,x_m),(a₁,...,a_m)) = (f (a_i) =? z_{i,xi}) for all i

Argument for Security

Argument for provable security:
Existential forgeries using a key-only attack
Assume that f is a one-way function
Show that if there is an existential forgery using a key-only attack, then there is an algorithm that finds preimage of random elements in the image of f with probability at least 1/2

We need the restriction to one signature only
 If the attacker gets two messages signed with the same key, then can easily construct signatures for other messages
 (0,1,1) and (1,0,1) can give signatures for (0,0,1), (1,1,1)

Undeniable Signature Schemes

Introduced by Chaum and van Antwerpen in 1989
 A signature cannot be verified without the signer
 Prevent signer from disavowing signature

- Let p,q primes, p = 2q+1, and discrete log hard in Z_p^*
- ${\it { o } }$ Let α in ${\it Z_{p}}^{*}$ be an element of order q
- G = multiplicative subgroup of Z_p^* of order q
- P = A = G
- $K = \{(p,\alpha,a,\beta) \mid \beta = \alpha^a \mod p\}$
- For key $k=(p,\alpha,a,\beta)$ and x in G:
 - $sig_k (x) = x^a \mod p$
- To verify (x,y): pick e_1, e_2 at random in Z_q
 - \odot Compute c = $y^{e_1}\beta^{e_2}$
 - Signer computes $d = c^{inv(a) \mod q} \mod p$ (where $inv(a) = a^{-1}$)
 - y is a valid signature iff $d = x^{e_1} \alpha^{e_2} \mod p$

Disavowal Protocol

- Can prove that Alice cannot fool Bob into accepting a fraudulent signature (except with very small probability = 1/q)
- What if Bob wants to make sure that a claimed forgery is one? 1. Bob chooses e_1, e_2 at random in Z_q^* **2.** Bob computes $c = y^{e_1}\beta^{e_2} \mod p$; sends it to Alice **3.** Alice computes $d = c^{inv(a) \mod q} \mod p$; sends it to Bob 4. Bob verifies $d \neq x^{e_1} \alpha^{e_2} \mod p$ 5. Bob chooses f_1, f_2 at random, in Z_q^* **6.** Bob computes $C = y^{f_1}\beta^{f_2} \mod p$; sends it to Alice 7. Alice computes $D = C^{inv(a) \mod q} \mod p$; sends it to Bob 8. Bob verifies $D \neq x^{f_1} \alpha^{f_2} \mod p$ 9. Bob concludes y is a forgery iff $(d\alpha^{-e^2})^{f_1} = (D\alpha^{-f^2})^{e_1} \mod p$

Why Does This Work?

- Alice can convince Bob that an invalid signature is a forgery
 If y ≠ x^a mod p and Alice and Bob follow the protocol, then the check in last step succeeds
- Alice cannot make Bob believe that a valid signature is a forgery except with a very small probability
 Intuition: since she cannot recover e1,e2,f1,f2, she will have difficulty coming up with d and D that fail steps 4 and 8, but still pass step 9
 See Stinson for details