

CS3000: Algorithms & Data

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Lecture 3:

- Stable Matching: Gale-Shapley Algorithm
- Asymptotic Analysis

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Stable Matching Problem

- Many job candidates (eg. doctors). Many jobs (eg. residency programs). You are to assign candidates to jobs. How should you do it?

Stable Matching problem - What makes an output good?

No candidate-job pair prefers each other over what they have.

Stable Matching Problem

- Many job candidates (eg. doctors). Many jobs (eg. residency programs). You are to assign candidates to jobs. How should you do it?

A matching is stable if it has no instabilities

An instability is

- $(c, j) \in M$, j' unmatched, and $c \circ j' \succ j$.
- $(c, j) \in M$, c' unmatched, and $j \circ c' \succ c$.
- $(c, j) \in M$ but $c \circ j' \succ j$
& $(c', j') \in M$ but $j' \circ c \succ c'$

If no, what do we want
alg to do

Stable Matching - Questions

- For any set of preferences, does a stable matching exist?
- Can there be more than one stable matching? **yes**
- How can you find one if it exists?

Gale-Shapley
algorithm.

Gale-Shapley Algorithm

- Let M be empty
- While (some job j is unmatched):
 - If (j has offered a job to everyone): break
 - Else: let c be the highest-ranked candidate to which j has not yet offered a job
 - j makes an offer to c :
 - If (c is unmatched):
 - c accepts, add (c, j) to M
 - ElseIf (c is matched to j' & $c: j' > j$):
 - c rejects, do nothing
 - ElseIf (c is matched to j' & $c: j > j'$):
 - c accepts, remove (c, j') from M and add (c, j) to M
- Output M

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What matching does the algorithm give this data for jobs (j_1 and j_2) and candidates (c_1 and c_2)?

	1st	2nd
j_1	c_1	c_2
j_2	c_2	c_1

	1st	2nd
c_1	j_2	j_1
c_2	j_1	j_2

Gale-Shapley Algorithm

- Questions about the Gale-Shapley Algorithm:
 - Will this algorithm terminate? After how long?
 - Does it output a perfect matching?
 - Does it output a stable matching?
 - How do we implement this algorithm efficiently?

Observations about GS

- Let M be empty
- While (some job j is unmatched):
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- At all steps, the state of the algorithm is matching.
- Jobs make offers in descending order
- Candidates that get a job never become unemployed
- Candidates accept offers in ascending order

Does the GS algorithm terminate?

- Let M be empty
- While (some job j is unmatched):
 - If (j has offered a job to everyone): break
 - Else: let c be the highest-ranked candidate to which j has not yet offered a job
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- Output M

- **Claim:** The GS algorithm terminates after n^2 ^{no more than} iterations of the main loop

Job offer made at every iteration.

only n^2 possible offers

none repeated.

Is the output a perfect matching?

- Let M be empty
- While (some job j is unmatched):
 - If (j has offered a job to everyone): break
 - Else: let c be the highest-ranked candidate to which j has not yet offered a job
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Case II: If cand C has no job,
There is job without
candidate.

See case 1.

- **Claim:** The GS algorithm outputs a perfect matching (all jobs are matched and all candidates are matched).

Contradiction:

Assume matching not perfect.

Case I: Job j has no candidate

As alg gives matching,
at most $n-1$ candidates have
a job candidate c is
unmatched.

Because alg terminated, j
offered job to c .

So c is matched therefore,
CONTRADICTION.

Is the output a stable matching?

```

• Let M be empty
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    • If (c is unmatched):
      • c accepts, add (c,j) to M
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      • c accepts, remove (c,j') from M and add (c,j) to M
• Output M
  
```

• **Claim:** The GS algorithm outputs a stable matching.

• Proof by contradiction:
Suppose there is an instability (c, j)

$$\begin{matrix} (c, j) & c: j' > j \\ (c', j') & j': c > c' \end{matrix}$$

j' offered job to c before j
Because c 's job quality only increases, c 's job is always at least as good as j'

But c ended up with $j < j'$



An instability is ~~matching is perfect.~~

- $(c, j) \in M$, j' unmatched, and $c: j' > j$.
- $(c, j) \in M$, c' unmatched, and $j: c' > c$.
- $(c, j) \in M$ but $c: j' > j$ & $(c', j') \in M$ but $j': c > c'$

Running time of GS?

```
• Let M be empty
• While (some job j is unmatched):
  • If (j has offered a job to everyone): break
  • Else: let c be the highest-ranked candidate
    to which j has not yet offered a job
  • j makes an offer to c:
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      • c accepts, remove (c,j') from M and
        add (c,j) to M
• Output M
```

• Running Time:

- A straightforward implementation requires $\approx n^3$ operations, $\approx n^2$ space

n^2 iteration

memory

} — Decide if C prefers j to j'

Store C's preferences

$C: j_1 > j_2 > \dots > j_n$



May take n steps to find.

total $\approx n^2 \times n \approx n^3$

Better data structure

```

• Let M be empty
• While (some job j is unmatched):
  • If (j has offered a job to everyone): break
  • Else: let c be the highest-ranked candidate to which j has not yet offered a job
  • j makes an offer to c:
    • If (c is unmatched):
      • c accepts, add (c,j) to M
    • ElseIf (c is matched to j' & c: j' > j):
      • c rejects, do nothing
    • ElseIf (c is matched to j' & c: j > j'):
      • c accepts, remove (c,j') from M and add (c,j) to M
• Output M
  
```

Running Time:

- A careful implementation requires $\approx n^2$ operations, $\approx n^2$ space

cost of n lookup to determine

Does Clara prefer MGH OR CH?

	1st	2nd	3rd	4th	5th
Alice	CH	MGH	BW	MTA	BID
Bob	BID	BW	MTA	MGH	CH
Clara	BW	BID	MTA	CH	MGH
Dorit	MGH	CH	MTA	BID	BW
Ernie	MTA	BW	CH	BID	MGH



	MGH	BW	BID	MTA	CH
Alice	2 nd	3 rd	5 th	4 th	1 st
Bob	4 th	2 nd	1 st	3 rd	5 th
Clara	5 th	1 st	2 nd	3 rd	4 th
Dorit	1 st	5 th	4 th	3 rd	2 nd
Ernie	5 th	2 nd	4 th	1 st	3 rd

cost of 2 mem lookups to determine

Notes for instructor
 Students may ignore
 because they are repeated
 elsewhere

Proofs:

Termination:

Each loop makes ~~at most~~ one new offer.
 Only n^2 total possible offers

Perfect Matching:

Suppose a job is unmatched.

- Job offer was made to all candidates
 - All candidates have a job
 - So some candidate is matched with this job
- Contradiction

Suppose a candidate is unmatched.

- Some job is unmatched.
- Contradiction

Stability:

As matching is perfect, only possible instability
 is $(c, j) \in M$ and $c \succ j' \succ j$
 $(c, j') \in M$ $j' \succ c \succ j$

At some point, j' offered to c . c had a job
 at least as good as j' . c has a job at least
 as good as j' . Contradiction.

Is this algorithm fair?

No

consider the example:

$$c_1: j_1 > j_2 \quad j_1: c_2 > c_1$$

$$c_2: j_2 > j_1 \quad j_2: c_1 > c_2$$

According to the preferences, there will always
 be a paired partner that is unhappy.

So if the jobs are happy the
 candidates are unhappy and vice
 versa.

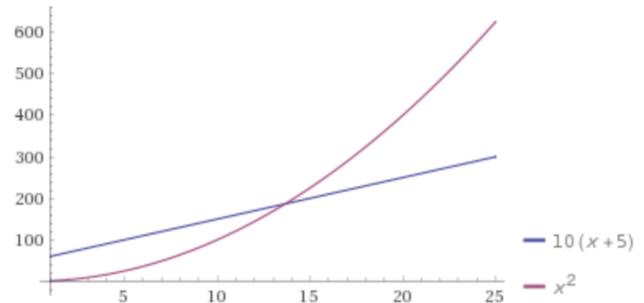
The algo prioritises a certain groups
 preference.

IT DOESN'T TREAT JOBS AND CANDIDATES
 THE SAME.

Asymptotic Analysis

Analyzing run time of algorithms

- Predicting the wall-clock time of an algorithm is basically impossible.
 - What machine will actually run the algorithm?
 - Impossible to exactly count “operations”?
 - Which data will it be applied to?
- What do we do instead?
 - We compare how the algorithm scales with lots of data.



Common computational complexity rates (and what they mean in time)

	<i>linear</i> n	$n \log_2 n$	<i>quadratic</i> n^2	<i>cubic</i> n^3	<i>exponential</i> 1.5^n 2^n		<i>factorial</i> $n!$
$n = 10$	< 1 sec	< 1 sec	< 1 sec	< 1 sec	< 1 sec	< 1 sec	4 sec
$n = 30$	< 1 sec	< 1 sec	< 1 sec	< 1 sec	< 1 sec	18 min	10^{25} years
$n = 50$	< 1 sec	< 1 sec	< 1 sec	< 1 sec	11 min	36 years	very long
$n = 100$	< 1 sec	< 1 sec	< 1 sec	1 sec	12,892 years	10^{17} years	very long
$n = 1,000$	< 1 sec	< 1 sec	1 sec	18 min	very long	very long	very long
$n = 10,000$	< 1 sec	< 1 sec	2 min	12 days	very long	very long	very long
$n = 100,000$	< 1 sec	2 sec	3 hours	32 years	very long	very long	very long
$n = 1,000,000$	1 sec	20 sec	12 days	31,710 years	very long	very long	very long

↖
1,000,000 steps per second

Efficiency matters more than problem size.

Common computational complexity rates (and what they mean in time)

	n	$n \log_2 n$	n^2	n^3	1.5^n	2^n	$n!$
$n = 10$	< 1 sec	< 1 sec	< 1 sec	< 1 sec	< 1 sec	< 1 sec	4 sec
$n = 30$	< 1 sec	< 1 sec	< 1 sec	< 1 sec	< 1 sec	18 min	10^{25} years
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Activity:

Suppose 1 million write an essay for a standardized test each year. You have code that takes two essays as input and outputs if there is plagiarism. You want to determine if there is any plagiarism by comparing all possible pairs of essays. Roughly how long will it take?

n^2 ← things to do.

$$\binom{n}{2} = \frac{n(n-1)}{2} \approx \frac{n^2}{2}$$

Common computational complexity rates (and what they mean in time)

	n	$n \log_2 n$	n^2	n^3	1.5^n	2^n	$n!$
$n = 10$	< 1 sec	< 1 sec	< 1 sec	< 1 sec	< 1 sec	< 1 sec	4 sec
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2^{50} options

Activity:

Suppose someone's password was an arbitrary sequence of 50 bits. Someone wants to hack it by trying all possible passwords. Roughly how long will this take?

Asymptotic Order Of Growth

- **“Big-Oh” Notation:** $f(n) = O(g(n))$ if there exists $c \in (0, \infty)$ and $n_0 \in \mathbb{N}$ such that $f(n) \leq c \cdot g(n)$ for every $n \geq n_0$.
 - Asymptotic version of $f(n) \leq g(n)$
 - Roughly equivalent to $\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} < \infty$

Asymptotic Order Of Growth

- **“Big-Oh” Notation:** $f(n) = O(g(n))$ if there exists $c \in (0, \infty)$ and $n_0 \in \mathbb{N}$ such that $f(n) \leq c \cdot g(n)$ for every $n \geq n_0$.
 - Asymptotic version of $f(n) \leq g(n)$
 - Roughly equivalent to $\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} < \infty$
- Activity: Which of these statements are true?
 - $3n^2 + n = O(n^2)$
 - $n^3 = O(n^2)$
 - $10n^4 = O(n^5)$
 - $\log_2 n = O(\log_{16} n)$
 - $n \log_2(n^2) = O(n \log_2 n)$

Big-Oh Rules

- **Constant factors can be ignored**
 - $\forall C > 0 \quad Cn = O(n)$
- **Smaller exponents are Big-Oh of larger exponents**
 - $\forall a > b \quad n^b = O(n^a)$
- **Any logarithm is Big-Oh of any polynomial**
 - $\forall a, \varepsilon > 0 \quad \log_2^a n = O(n^\varepsilon)$
- **Any polynomial is Big-Oh of any exponential**
 - $\forall a > 0, b > 1 \quad n^a = O(b^n)$
- **Lower order terms can be dropped**
 - $n^2 + n^{3/2} + n = O(n^2)$

Asymptotic Order Of Growth

- **“Big-Omega” Notation:** $f(n) = \Omega(g(n))$ if there exists $c \in (0, \infty)$ and $n_0 \in \mathbb{N}$ s.t. $f(n) \geq c \cdot g(n)$ for every $n \geq n_0$.
 - Asymptotic version of $f(n) \geq g(n)$
 - Roughly equivalent to $\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} > 0$
- **“Big-Theta” Notation:** $f(n) = \Theta(g(n))$ if there exists $c_1 \leq c_2 \in (0, \infty)$ and $n_0 \in \mathbb{N}$ such that $c_2 \cdot g(n) \geq f(n) \geq c_1 \cdot g(n)$ for every $n \geq n_0$.
 - Asymptotic version of $f(n) = g(n)$
 - Roughly equivalent to $\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} \in (0, \infty)$

Asymptotic Running Times

- **We usually write running time as a Big-Theta**

- Exact time per operation doesn't appear
- Constant factors do not appear
- Lower order terms do not appear

- **Examples:**

- $30 \log_2 n + 45 = \Theta(\log n)$
- $Cn \log_2 2n = \Theta(n \log n)$
- $\sum_{i=1}^n i = \Theta(n^2)$

Asymptotic Order Of Growth

- **“Little-Oh” Notation:** $f(n) = o(g(n))$ if for every $c > 0$ there exists $n_0 \in \mathbb{N}$ s.t. $f(n) < c \cdot g(n)$ for every $n \geq n_0$.
 - Asymptotic version of $f(n) < g(n)$
 - Roughly equivalent to $\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = 0$
- **“Little-Omega” Notation:** $f(n) = \omega(g(n))$ if for every $c > 0$ there exists $n_0 \in \mathbb{N}$ such that $f(n) > c \cdot g(n)$ for every $n \geq n_0$.
 - Asymptotic version of $f(n) > g(n)$
 - Roughly equivalent to $\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = \infty$

Activity

- Fill in the blank with the strongest statement that applies ($O, \Omega, \Theta, o, \omega$) :
 - $15 n \log_2 n = \underline{\hspace{2cm}} (\log_2 \sqrt{n})$
 - $n^2 = \underline{\hspace{2cm}} (5 n^2 + n)$
 - $100n = \underline{\hspace{2cm}} (5 n^2 + n)$
 - $3^{\log_2 n} = 2^{\log_3 n}$