Exercise 1.14 [**] Given the assumption $0 \le n < length(von)$, prove that partial-vector-sum is correct.

There are many other situations in which it may be helpful or necessary to introduce auxiliary variables or procedures to solve a problem. Always feel free to do so.

1.2.4 Exercises

Getting the knack of writing recursive programs involves practice. Thus we conclude this section with a number of exercises.

Exercise 1.15 [*] Define, test, and debug the following procedures. Assume that s is any symbol, n is a nonnegative integer, lst is a list, v is a vector, los is a list of symbols, vos is a vector of symbols, slist is an s-list, and x is any object; and similarly s1 is a symbol, los2 is a list of symbols, x1 is an object, etc. Also assume that pred is a predicate, that is, a procedure that takes any Scheme object and returns either #t or #f. Make no other assumptions about the data unless further restrictions are given as part of a particular problem. For these exercises, there is no need to check that the input matches the description; for each procedure, assume that its input values are members of the specified sets.

To test these procedures, at the very minimum try all of the given examples. Also use other examples to test these procedures, since the given examples are not adequate to reveal all possible errors.

1. (duple n x) returns a list containing n copies of x.

```
> (duple 2 3)
(3 3)
> (duple 4 '(ho ho))
((ho ho) (ho ho) (ho ho) (ho ho))
> (duple 0 '(blah))
()
```

2. (invert lst), where lst is a list of 2-lists (lists of length two), returns a list with each 2-list reversed.

> (invert '((a 1) (a 2) (b 1) (b 2)))
((1 a) (2 a) (1 b) (2 b))

3. (filter-in pred lst) returns the list of those elements in lst that satisfy the predicate pred.

```
> (filter-in number? '(a 2 (1 3) b 7))
(2 7)
> (filter-in symbol? '(a (b c) 17 foo))
(a foo)
```

4. (every? pred lst) returns #f if any element of lst fails to satisfy pred, and returns #t otherwise.

> (every? number? '(a b c 3 e))
#f
> (every? number? '(1 2 3 5 4))
#t

5. (exists? pred lst) returns #t if any element of lst satisfies pred, and returns #f otherwise.

```
> (exists? number? '(a b c 3 e))
#t
> (exists? number? '(a b c d e))
#f
```

6. (vector-index pred v) returns the zero-based index of the first element of v that satisfies the predicate pred, or #f if no element of v satisfies pred.

7. (list-set lst n x) returns a list like lst, except that the n-th element, using zero-based indexing, is x.

```
> (list-set '(a b c d) 2 '(1 2))
(a b (1 2) d)
> (list-ref (list-set '(a b c d) 3 '(1 5 10)) 3)
(1 5 10)
```

8. (product los1 los2) returns a list of 2-lists that represents the Cartesian product of los1 and los2. The 2-lists may appear in any order.

> (product '(a b c) '(x y)) ((a x) (a y) (b x) (b y) (c x) (c y))

9. (down lst) wraps parentheses around each top-level element of lst.

```
> (down '(1 2 3))
((1) (2) (3))
> (down '((a) (fine) (idea)))
(((a)) ((fine)) ((idea)))
> (down '(a (more (complicated)) object))
((a) ((more (complicated))) (object))
```

10. (vector-append-list v lst) returns a new vector with the elements of lst attached to the end of v. Do this without using vector->list, list->vector, and append.

```
> (vector-append-list '#(1 2 3) '(4 5))
#(1 2 3 4 5)
```

Exercise 1.16 [* *]

1. (up lst) removes a pair of parentheses from each top-level element of lst. If a top-level element is not a list, it is included in the result, as is. The value of (up (down lst)) is equivalent to lst, but (down (up lst)) is not necessarily lst.

```
> (up '((1 2) (3 4)))
(1 2 3 4)
> (up '((x (y)) z))
(x (y) z)
```

2. (swapper s1 s2 slist) returns a list the same as slist, but with all occurrences of s1 replaced by s2 and all occurrences of s2 replaced by s1.

```
> (swapper 'a 'd '(a b c d))
(d b c a)
> (swapper 'a 'd '(a d () c d))
(d a () c a)
> (swapper 'x 'y '((x) y (z (x))))
((y) x (z (y)))
```

3. (count-occurrences s slist) returns the number of occurrences of s in slist.

```
> (count-occurrences 'x '((f x) y (((x z) x))))
3
> (count-occurrences 'x '((f x) y (((x z) () x))))
3
> (count-occurrences 'w '((f x) y (((x z) x))))
0
```

4. (flatten slist) returns a list of the symbols contained in slist in the order in which they occur when slist is printed. Intuitively, flatten removes all the inner parentheses from its argument.

```
> (flatten '(a b c))
(a b c)
> (flatten '((a) () (b ()) () (c)))
(a b c)
> (flatten '((a b) c (((d)) e)))
(a b c d e)
> (flatten '(a b (() (c))))
(a b c)
```

5. (merge lon1 lon2), where lon1 and lon2 are lists of numbers that are sorted in ascending order, returns a sorted list of all the numbers in lon1 and lon2.

```
> (merge '(1 4) '(1 2 8))
(1 1 2 4 8)
> (merge '(35 62 81 90 91) '(3 83 85 90))
(3 35 62 81 83 85 90 90 91)
```

Exercise 1.17 [* * *]

1. (path n bst), where n is a number and bst is a binary search tree that contains the number n, returns a list of lefts and rights showing how to find the node containing n. If n is found at the root, it returns the empty list.

2. (sort lon) returns a list of the elements of lon in increasing order.

> (sort '(8 2 5 2 3)) (2 2 3 5 8)

3. (sort predicate lon) returns a list of elements sorted by the predicate.

> (sort < '(8 2 5 2 3))
(2 2 3 5 8)
> (sort > '(8 2 5 2 3))
(8 5 3 2 2)

Exercise 1.18 $[\star \star \star]$ This exercise has three parts. Work them in order.

1. Define the procedure compose such that (compose p1 p2), where p1 and p2 are procedures of one argument, returns the composition of these procedures, specified by this equation:

```
((compose p1 p2) x) = (p1 (p2 x))
> ((compose car cdr) '(a b c d))
b
```

2. (car&cdr s slist errvalue) returns an expression that, when evaluated, produces the code for a procedure that takes a list with the same structure as slist and returns the value in the same position as the leftmost occurrence of s in slist. If s does not occur in slist, then errvalue is returned. Do this so that it generates procedure compositions.

```
> (car&cdr 'a '(a b c) 'fail)
car
> (car&cdr 'c '(a b c) 'fail)
(compose car (compose cdr cdr))
> (car&cdr 'dog '(cat lion (fish dog ()) pig) 'fail)
(compose car (compose cdr (compose car (compose cdr cdr))))
> (car&cdr 'a '(b c) 'fail)
fail
```

3. Define car&cdr2, which behaves like car&cdr, but does not use compose in its output.