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////////////////////////////////////
// File lab6.java

// -----
// interface to represent a method from object to boolean
interface IObj2Bool{
    boolean select(Object obj);
}

// -----
// Functional (External) Iterator Pattern
interface IRange {

    // move the cursor one forward, assuming it is not empty
    void next();

    // select the item to which the cursor points, assuming it is not empty
    Object current();

    // test whether there are more items in the range
    boolean hasMore();
}

// -----
// classes to represent an arbitrary list of objects
abstract class ALoObj{ }

class MTLobj extends ALoObj{
    MTLobj() {}
}

class ConsLoObj extends ALoObj{
    Object first;
    ALoObj rest;

    ConsLoObj(Object first, ALoObj rest){
        this.first = first;
        this.rest = rest;
    }
}

// -----
// Functional (External) Iterator Pattern:
// iterator for a list of objects

class ListRange implements IRange {

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// -----
// Member data
AObj ptr; /* reference to this list */

//-----
// Constructor
ListRange(AObj aList) { this.ptr = aList; }

//-----
// Methods to implement the IRange interface
void next() {
    this.ptr = ((ConsObj)this.ptr).rest;
}

Object current() {
    return ((ConsObj)this.ptr).first;
}

boolean hasMore() {
    return (this.ptr instanceof ConsObj);
}
}

// -----
// objects to keep in the list
class Book {
    String title;
    String author;
    int price;

    Book(String title, String author, int price) {
        this.title = title;
        this.author = author;
        this.price = price;
    }
}

// -----
// the client class that uses the list of objects, the iterator, and the
IObj2Bool interface
class TestClass{

    TestClass(){}
}

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// externally defined recursive filter
ALoObj filter(IRange it, IObj2Bool io2b){

    // not empty?
    if (it.hasMore()){
        // remember local value and advance the iterator
        Object obj = it.current();
        it.next();

        // select this item?, add it and go on
        if (io2b.select(obj))
            return new ConsLoObj(obj, filter(it, io2b));

        // not selected, go on
        else
            return filter(it, io2b);
    }
    // empty clause
    else
        return new MTLloObj();
}

// external iterative filter
ALoObj iterFilter(IRange it, IObj2Bool io2b){

    // empty clause
    ALoObj result = new MTLloObj();

    // traverse the list
    for (IRange r = it; r.hasMore(); r.next()){
        if (io2b.select(r.current()))
            result = new ConsLoObj(r.current(), result);
    }

    // return the result - note that it is in reverse order
    return result;
}

}

// book selector by price: cheaper than given price
class BookCheaperThan implements IObj2Bool{
    int price;

    BookCheaperThan(int price){

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    this.price = price;
}

// select Book object with cheaper price than this.price
boolean select(Object obj){
    return (((Book)obj).price) < this.price;
}
}

```

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I Book b1 = new Book("1", "2", 34);

Book b2 = new Book("3", "4", 32);

Book b3 = new Book("HtDP", "mf", 60);

ALoObj mt = new MTLoObj();

ALoObj list1 = new ConsLoObj(b1, mt);

ALoObj list2 = new ConsLoObj(b2, new ConsLoObj(b3, list1));

TestClass test = new TestClass();

test.filter(new ListRange(list2), new BookCheaperThan(35));

test.filter(new ListRange(list1), new BookCheaperThan(30));

test.iterFilter(new ListRange(list2), new BookCheaperThan(35));

test.iterFilter(new ListRange(list1), new BookCheaperThan(30));

```

filter test	
To test	<code>test.filter(new ListRange(list2), new BookCheaperThan(35));</code>
Expected	<code>new ConsLoObj(b2, new ConsLoObj(b1, mt))</code>
Actual	

filter test	
To test	<code>test.filter(new ListRange(list1), new BookCheaperThan(30));</code>
Expected	<code>mt</code>
Actual	

filter test	
To test	<code>test.iterFilter(new ListRange(list2), new BookCheaperThan(35));</code>
Expected	<code>new ConsLoObj(b1, new ConsLoObj(b2, mt))</code>
Actual	

filter test	
To test	<code>test.iterFilter(new ListRange(list1), new BookCheaperThan(30));</code>
Expected	<code>mt</code>
Actual	