Assignment for Week 12: Collections

Due Wednesday, 14 April 2004 at beginning of class.

Goals

This is an individual assignment; you must work on it by yourself. The goal is to finish the course with a straightforward assignment that allows you to demonstrate your ability to program in Java.

The Assignment

For this assignment, you will define and test an `Inventory` class that a movie store or library could use to answer questions like

- Is "Vertigo" in stock?
- Which of your movies were made between 1918 and 1922?
- Which of your movies were directed by Stanley Kubrick?
- Which movies does Katharine Hepburn star in?
- Which movie contains a character named Dr Strangelove?

You are given a Java file `Week12.java`, which is in the default package. Your assignment is to write another Java file `Inventory.java`, which is also in the default package.

`Week12.java` defines the `Movie` interface as follows.

```
interface Movie extends Comparable {
    // returns the title of this movie
    String title();
    // returns the year this movie was made
    int year();
    // returns the Person who directed this movie
    Person director();
    // the cast of this movie maps Actor objects to Role objects
    Map cast();
}
```

`Week12.java` defines the following classes: `Person`, `Actor` (which extends `Person`), `Actress` (which extends `Actor`), `SimpleMovie` (which implements `Movie`), `StarMovie` (which implements `Movie`), and `Role`. A `Role` object

represents a character in some `Movie`. Since a `Role` object contains the `Movie` in which the character appears, and that `Movie` object contains a `Map` in which the `Role` object is the value associated with the `Actor` that portrays the character, there are circularities within the object graph. See the `TestMovie` class for examples of how to deal with this circularity when creating a `Movie` object.

Within `Inventory.java`, your job is to:

1. Define a class `StudentTests`. Within this class, define a `run()` method that will run all of the tests you write for this assignment.

2. Define a class `Inventory` that represents a collection of movies. The constructor for `Inventory` shall take no arguments, and initialize an empty `Inventory`.

3. The `add` method takes a `Movie` and adds it to this `Inventory`.

4. The `inStock` method takes a `Movie` and returns true if the `Movie` is contained within this `Inventory`.

5. The `titles` method returns a list of the movies that are within this `Inventory`, sorted according to the natural ordering. For the `Movie` classes that are supplied by the instructors, this will be alphabetical order by title.

6. The `betweenYears` method takes two `int` values representing two years, and returns a `List` of all the movies in this `Inventory` that were made during or between those years, sorted by year. Note that this is *not* the natural ordering.

7. The `directedBy` method returns a list of the movies directed by a `Person`, sorted by year. Note that this is *not* the natural ordering.

8. The `starring` method returns a list of the movies in which a given `Actor` appears, sorted by year. Note that this is *not* the natural ordering.

9. The `hasRole` method takes the name of a movie character as a `String`, and returns a list of the movies that have a character by that name, sorted by year. Note that this is *not* the natural ordering.

10. To submit your assignment, print a paper copy of your `Inventory.java` file using a fixed width font. (Suggested ways to print this file will be

posted on the course web page.) Make sure your name and your instructor's name appear in the block comment at the top of that file. Place your paper copy on the instructor's desk at the beginning of class on Wednesday, 14 April. Thank you.