Communication complexity of pointer chasing via the fixed-set lemma

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The input to the k-pointer-chasing function are two arrays $a, b \in [n]^n$ of pointers and the goal is to output (say) the first bit of the pointer reached after following k pointers, starting at a[0]. For example, the output of 3-pointer chasing is the first bit of b[a[b[a[0]]]]. The communication complexity of this fundamental problem and its variants has a long, rich, and developing history, starting with [PS84]. For background see [KN97, RY19, Vio23]. Here I consider deterministic protocols with k rounds and 2 players: Alice, who sees b but not a, and Bob who sees a but not b. In a 0-round protocol Alice outputs the answer with no communication. In a 1-round, Alice sends a message then Bob outputs the answer, and so on. Alice always goes first.

[NW93] prove a $c(n-k\log n)$ lower bound on the communication complexity. They then write that getting rid of the $-k \log n$ term "requires a more delicate argument" which they sketch. The textbook [RY19] states an n/16-k lower bound and omits the proof because it is "too technical."

I give a very simple, apparently new proof of an n/8 lower bound. This follows from the next theorem for $A = B = [n]^n$ and $F_A = F_B = \emptyset$. The bound holds for any k. In particular, for k = n/8 the bound holds regardless of the number of rounds. I write [n] for $\{0, 1, \ldots, n-1\}$ and for a set A I write A for its size as well, following notation in [Vio23].

Theorem 1. There is no k-round protocol with communication s and sets $A, B \subseteq [n]^n$ and $F_A, F_B \subseteq [n]$ such that:

- (0) The protocol computes k-pointer-chasing on every input in $A \times B$,
- (1) The F_A pointers in A are fixed, i.e., $\forall i \in F_A \exists v \forall a \in A, a[i] = v$, and the same for B, (2) The unfixed density of A, defined as A/n^{n-F_A} , is $\geq 2^{2s-n/4+F_A}$, and the same for B,
- (3) A[0] is alive, defined as $\mathbb{P}_{a \in A}[a[0] = v] < 2/n$ for every $v \in [n]$.

Proof. Proceed by induction on k, a.k.a. round elimination. For the base case k=0, we can fix B and hence Alice's output. But since A[0] is alive, the probability that this is correct is $<(2/n)\cdot n/2<1.$

The induction step is by contrapositive. Assuming there is such a protocol and there are such sets, we construct a (k-1)-round protocol and sets violating the inductive assumption. Suppose Alice sends t bits as her first message. Fix the most likely message, and let $B_0 \subseteq B$ be the set of $\geq 2^{-t}B$ corresponding strings. Next is the key idea, taken from the proof of the fixed-set Lemma 3.14 from [GSV18]. If there is a pointer $i \in [n] - F_B$ which is not alive in B_0 , fix it to its most likely value, call $B_1 \subseteq B_0$ the corresponding subset, and let $F_{B_1} := F_B \cup \{i\}$. Note that the unfixed density increases by a factor 2 since

$$\frac{B_1}{n^{n-F_{B_1}}} \ge \frac{2}{n} \frac{B_0}{n^{n-F_B-1}} = 2 \frac{B_0}{n^{n-F_B}}.$$

Continue fixing until every unfixed pointer is alive, and call B', $F_{B'}$ the resulting sets. The unfixed density of B' is then

$$\frac{B'}{n^{n-F_{B'}}} \ge \frac{2^{-t}B}{n^{n-F_B}} 2^{F_{B'}-F_B} \ge 2^{2s-n/4+F_B-t+F_{B'}-F_B} = 2^{2(s-t)-n/4+F_{B'}}.$$

Now note that $F_{B'} \leq n/4$ because the density cannot be larger than 1. We use this to analyze Alice's side. Because A[0] is alive, $\mathbb{P}_{a\in A}[a[0]\in F_{B'}]\leq 2F_{B'}/n\leq 1/2$. So there is an alive pointer B'[i] such that $\mathbb{P}[a[0]=i]\geq 1/2n$. Let $A'\subseteq A$ be the corresponding subset, and let $F_{A'}:=F_A\cup\{0\}$. The unfixed density of A' is

$$\frac{A'}{n^{n-F_{A'}}} \ge \frac{A/2n}{n^{n-F_A-1}} = \frac{A/2}{n^{n-F_A}} \ge 2^{2s-n/4+F_A-1} = 2^{2s-n/4+F_{A'}-2} \ge 2^{2(s-t)-n/4+F_{A'}}$$

since $t \geq 1$.

This gives a (k-1)-round protocol where Bob goes first that computes (k-1)-pointer-chasing where the first pointer is B'[i]. We can swap players to let Alice go first and permute pointers to let A'[0] be the first pointer.

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References

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