

# Theory of Computation Slides

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# Index

[introduction](#)

[mathematical background](#)

[regular languages and finite automata](#)

[context-free languages](#)

[computability and Turing machines](#)

[complexity, P and NP.](#)

This class teaches two things:

- Mathematical maturity
- Theory of computation

## Mathematical maturity

- Is the key to success in your scientific career
- In this class we will:
- Practice mathematical notation: sets, quantifiers, etc.
- Get some exposure to proofs

# Theory of computation

- We develop models of computation, and ask: what can and cannot be computed in these models, and how quickly? with how much memory?
- Questions fundamental to all of science.  
Nature computes!

# Theory of computation

- Most famous open question:

Is  $P = NP$ ?

- “Millennium Problem” with prize \$1M
- We will learn what this question means in this class

- Overview of material in Theory of Computation
- Automata Theory
- Computability Theory
- Complexity Theory

- Automata Theory

- Finite automata: Computers with no memory

Motivation: Numbers, names, in Prog. Languages

Example:  $x = -0.0565$

- Context-free grammars: Memory = stack

Motivation: Syntax, grammar of Prog. Languages

Example: *if (...) then (...) else (...)*

- Computability Theory
- Turing Machines: “Compute until the sun dies”
- Motivation: What problems can be solved at all?
- Example: Given a program, does it have a bug?  
We will prove **impossible** to determine!

- Complexity Theory
- P, NP: Model your laptop
- Motivation: What problems can be solved fast?
- Example: Given a formula with 1000 variables like  
(X OR Y) AND (X OR NOT Z) AND (Z OR Y) ...  
Is it satisfiable or not?  
Does it take 1 thousand years or 1 second to know?

- **Recap**
- Automata theory: Finite automata, grammars
- Computability Theory: Turing Machines
- Complexity Theory: P, NP
- Theme: Computation has many guises:  
Automata, grammar, Turing Machine, formula ...