

CS 4100/5100: Foundations of AI

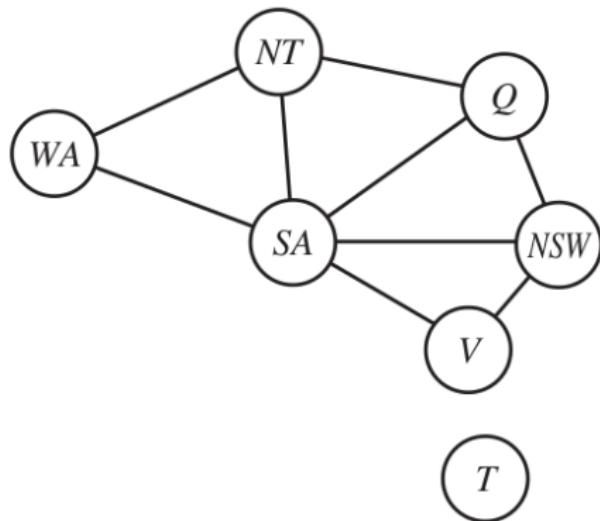
Constraint Satisfaction

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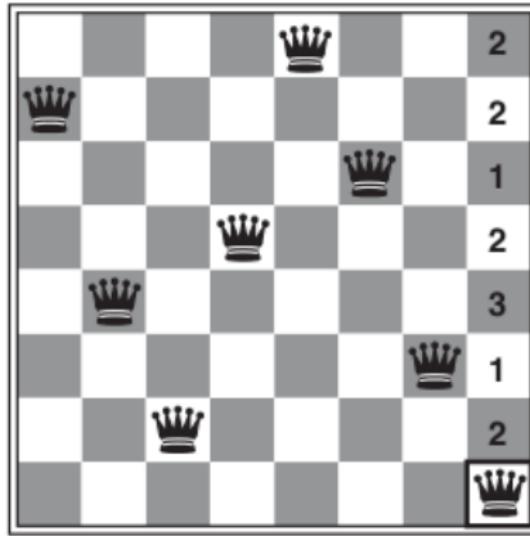
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CSP example

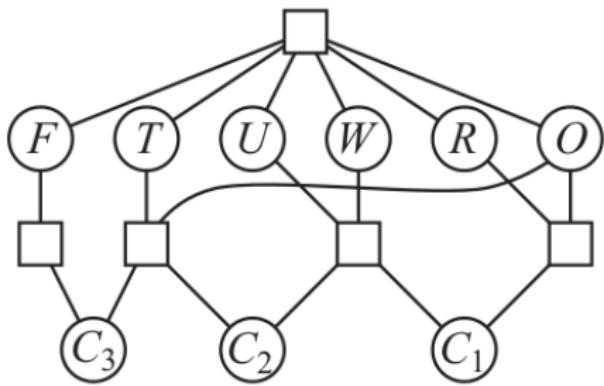


CSP example



CSP example

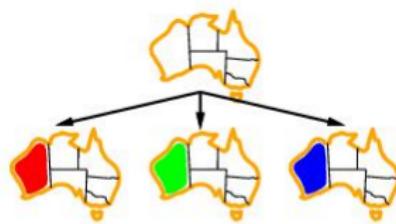
$$\begin{array}{r} T \ W \ O \\ + T \ W \ O \\ \hline F \ O \ U \ R \end{array}$$



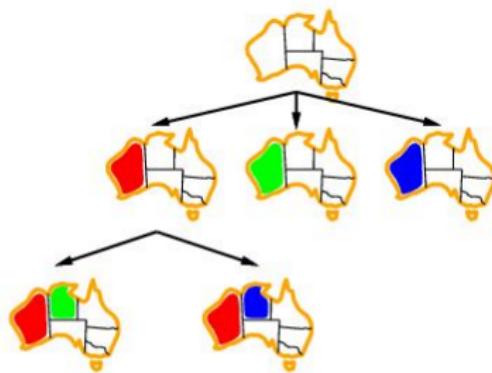
Example of backtracking search



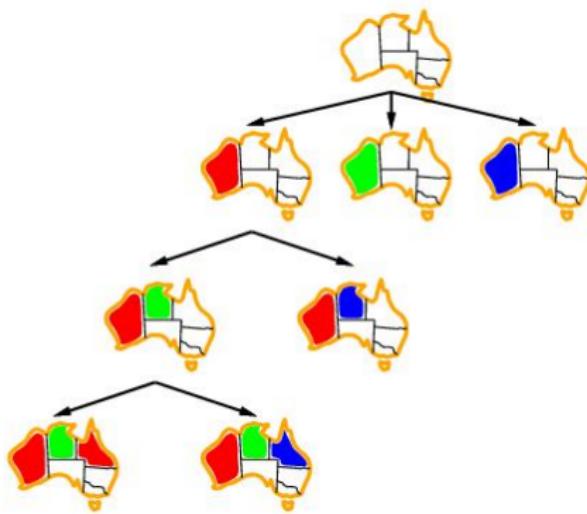
Example of backtracking search



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Example of backtracking search



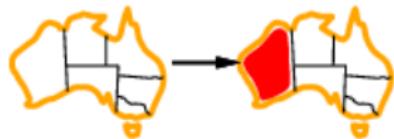
Backtracking algorithm

```
function BACKTRACKING-SEARCH(csp) returns a solution, or failure
    return BACKTRACK({ }, csp)
function BACKTRACK(assignment, csp) returns a solution, or failure
    if assignment is complete then return assignment
    var  $\leftarrow$  SELECT-UNASSIGNED-VARIABLE(csp)
    for each value in ORDER-DOMAIN-VALUES(var, assignment, csp) do
        if value is consistent with assignment then
            add {var = value} to assignment
            inferences  $\leftarrow$  INFERENCE(csp, var, value)
            if inferences  $\neq$  failure then
                add inferences to assignment
                result  $\leftarrow$  BACKTRACK(assignment, csp)
                if result  $\neq$  failure then
                    return result
            remove {var = value} and inferences from assignment
    return failure
```

Forward checking example



Forward checking example



WA	NT	Q	NSW	V	SA	T
Red	Green	Blue	Red	Green	Blue	Red
Red		Green	Blue	Red	Green	Blue

Forward checking example



WA	NT	Q	NSW	V	SA	T
■ Red ■ Green ■ Blue						
■ Red		■ Green ■ Blue	■ Red ■ Green ■ Blue	■ Red ■ Green ■ Blue	■ Green ■ Blue	■ Red ■ Green ■ Blue
■ Red		■ Blue	■ Green	■ Red	■ Red ■ Green ■ Blue	■ Blue

Forward checking example



WA	NT	Q	NSW	V	SA	T
Red	Green	Blue				
Red		Green	Blue			
Red			Green	Blue		
Red				Green	Blue	

function AC-3(*csp*) **returns** false if an inconsistency is found and true otherwise

inputs: *csp*, a binary CSP with components (*X*, *D*, *C*)

local variables: *queue*, a queue of arcs, initially all the arcs in *csp*

while *queue* is not empty **do**

 (*X_i*, *X_j*) \leftarrow REMOVE-FIRST(*queue*)

if REVISE(*csp*, *X_i*, *X_j*) **then**

if size of *D_i* = 0 **then return** false

for each *X_k* **in** *X_i*.NEIGHBORS - {*X_j*} **do**

 add (*X_k*, *X_i*) to *queue*

return true

function REVISE(*csp*, *X_i*, *X_j*) **returns** true iff we revise the domain of *X_i*

revised \leftarrow false

for each *x* **in** *D_i* **do**

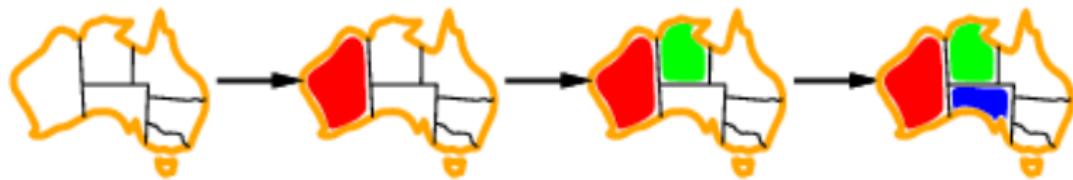
if no value *y* in *D_j* allows (*x,y*) to satisfy the constraint between *X_i* and *X_j* **then**

 delete *x* from *D_i*

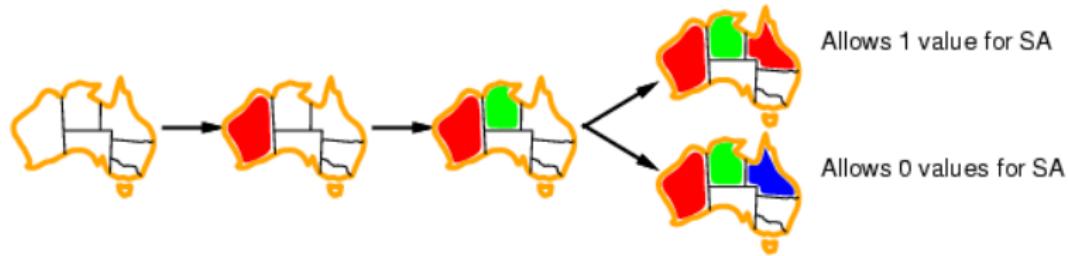
revised \leftarrow true

return *revised*

MRV heuristic



LCV heuristic



Local search: min conflicts

