CS 4100/5100 - Quiz 1 9/12/2013

1- Depth First Search can be most easily implemented using	
A. an array B. a stack C. a priority queue D. all of the above	
2- A* search calculates the cost of reaching the goal through some node n by calculating	
A- the actual cost of the path from the start node through node n to the goal node	
B- an estimated cost of the path from the start node through node n to the goal node	
C- the actual cost of the path from the start node to node n and an estimated cost of the path from node n to th goal node	е
D- the estimated cost of the path from start node to node n and the actual cost from node n to the goal node	
3- Iterative Deepening Depth First Search uses ideas from to address the shortcomings of Depth First Search.	
A- Breadth First Search	
B- Uniform Cost Search	
C- Heuristic Search	
D- A* search	
4- Admissibility means the heuristic gives on the actual cost of reaching the goal.	
A. an upper bound B. a tight bound C. a lower bound D. all of the above	
5- Uniform Cost Search expands the highest cost node first:	
A- False B- True	
6- One of the major disadvantages of using Depth First Search is	
A- exploring too far on a branch that does not have the goal	
B- shallowest nodes being expanded first	
C- finding a suboptimal path to the goal	
D- A and C	
7- A heuristic basically means that estimates the cost of reaching the goal.	
A. a constant-time function	
B. a rule of thumb	
C. a probabilistic method	
D. an arbitrary decision process	
8- Greedy Best First Search expands the furthest node from the goal first. A – False B- True	