

# The Semantics of Evidential Reasoning

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# The Problem

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## Inference on the basis of observations

Suppose Alice has two coins

- A fair coin (Pr heads =  $1/2$ )
- A biased coin (Pr heads =  $99/100$ )

She chooses one of the coins and tosses it 100 times

- It lands heads every time

What is the probability that the coin is biased?

- No probability on choice!

# The Problem

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## Inference on the basis of observations

Suppose Alice has two coins

- A fair coin (Pr heads =  $1/2$ )
- A biased coin (Pr heads =  $2/3$ )

She chooses one of the coins at random

- It lands heads every time



But it still seems more “likely” that the coin is biased

What is the probability that the coin is biased?

- No probability on choice!

# Evidence

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The outcome of an **experiment** (Heads, Tails) provides **evidence** for an hypothesis (Fair, Biased)

Many approaches to encoding evidence are based on comparing **likelihood functions**

$\mu_h(ob)$  = probability of observing *ob* if *h* holds

- $\mu_{\text{Biased}}(\text{Heads}) = 99/100$
- $\mu_{\text{Fair}}(\text{Heads}) = 1/2$

# Shafer's Weight of Evidence

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An evidence space  $E = (H, O, \boldsymbol{\mu})$  captures all the relevant information:

- $H$  : hypotheses  $\{h_1, \dots, h_n\}$
- $O$  : observations
- $\boldsymbol{\mu}$  :  $H$ -indexed likelihood functions

Weight of evidence of observation  $ob$  for hypothesis  $h$

$$w_E(ob, h) = \frac{\mu_h(ob)}{\mu_{h_1}(ob) + \dots + \mu_{h_n}(ob)}$$

# Revisiting The Puzzles

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$$E = ( \{ \text{Fair, Biased} \}, \{ 100\text{Heads}, < 100\text{Heads} \}, \mu )$$

$\mu$	Fair	Biased
100 Heads	$2^{-100}$	0.37
< 100 Heads	$1 - 2^{-100}$	0.63

$W_E$	Fair	Biased
100 Heads	$\sim 0$	$\sim 1$
< 100 Heads	$\sim 0.61$	$\sim 0.39$

# Justifying Evidence

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Consider the original example

Suppose we have a probability on Alice's choice

- Then probability of coin being biased after seeing Heads can be computed by Bayes' Theorem:

$$\Pr(\textit{Biased} \mid \textit{Heads}) = \frac{\Pr(\textit{Heads} \mid \textit{Biased})\Pr(\textit{Biased})}{\Pr(\textit{Heads})}$$

Evidence captures the information used in this update...

# Updating Via Evidence

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Can use weight of evidence function  $\lambda x.w_E(ob, x)$  to update prior  $\mu_0$  to a posterior  $\mu_{ob}$ :

$$\mu_{ob} = \mu_0 \oplus (\lambda x.w_E(ob, x))$$

$$(f_1 \oplus f_2)(x) = \frac{f_1(x)f_2(x)}{\sum_{y \in X} f_1(y)f_2(y)}$$

Theorem: If  $\Pr(h) = \mu_0(h)$ , then  $\mu_{ob}(h) = \Pr(h | ob)$

# Application:

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Rabin's primality test for a number  $n$

- Polynomial-time computable predicate  $P(n,a)$ :
  - $n$  composite  $\Rightarrow P(n,a)=1$  for  $\geq n/2$  choices of  $a$
  - $n$  prime  $\Rightarrow P(n,a)=0$  for all  $a$

Pick a number  $a$  at random between 0 and  $n$

If  $P(n,a) = 1$  return “composite”; otherwise return “prime”

w	prime	composite
“prime”	$\geq 2/3$	$\leq 1/3$
“composite”	0	1

# A More Complex Experiment

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Suppose Alice has two coins

- Biased (Pr heads =  $99/100$ )
- Slightly biased (Pr heads =  $3/4$ )

Suppose Bob has a fair coin (Pr heads =  $1/2$ )

- Alice and Bob each hand a coin to Zoe
- Zoe tosses one of the coins
- Outcome is heads

What is the evidence that Zoe chose Alice's coin?

# One Approach

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Consider evidence spaces arising from all possible (sequences of) choices

- Agent ascribing weight of evidence does not know which is the right one evidence space
- Compute weights of evidence with respect to each evidence space
- Get a range of weights of evidence
  - One per possible sequence of choices

# Generalized Weight of Evidence

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Generalized evidence space  $G = (H, O, \Delta)$

- $H$  : hypotheses
- $O$  : observations
- $\Delta$  : set of  $H$ -indexed likelihood functions

$$S(G) = \{ (H, O, \mu) : \mu \in \Delta \}$$

$$w_G(ob, h) = \{ w_E(ob, h) : E \in S(G) \}$$

The **minimal** and **maximal** elements of  $w_G(ob, h)$  are often useful

# Updating Priors

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Can update prior  $\mu_0$  by natural generalization:

$$\mathcal{P}_{ob} = \{ \mu_0 \oplus w_E(ob, -) : E \in \mathcal{S}(G) \}$$

This gives the set of all possible posteriors based on choices

Theorem: Bounds on posteriors agree with taking all possible results of Bayes' Theorem applied to the prior

# What about Repeated Tosses?

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Consider the Alice/Bob/Zoe scenario with 100 reps

- Zoe always makes same choice
- Difference is whether Alice gets to choose again
  - Same coin repeated?
  - Different coin chosen at every toss?

How do we derive evidence spaces here?

# The First Experiment

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Given  $\text{hyp} \in \{ \text{AliceCoin}, \text{BobCoin} \}$

Alice chooses [Biased, SlightlyBiased]

Bob chooses Fair

if hyp is AliceCoin then

    Zoe chooses Alice's coin

else

    Zoe chooses Bob's coin

Zoe tosses coin 100 times

# The First Experiment

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Given  $\text{hyp} \in \{ \text{AliceCoin}, \text{BobCoin} \}$

Alice  $\leftarrow$  **choose** [ { H:0.99, T:0.01 }, { H:0.75, T:0.25 } ];

Bob chooses Fair

if hyp is AliceCoin then

    Zoe chooses Alice's coin

else

    Zoe chooses Bob's coin

Zoe tosses coin 100 times

# The First Experiment

---

Given  $\text{hyp} \in \{ \text{AliceCoin}, \text{BobCoin} \}$

Alice  $\leftarrow$  **choose** [ { H:0.99, T:0.01 }, { H:0.75, T:0.25 } ];

Bob  $\leftarrow$  { H:0.5, T:0.5 };

if hyp is AliceCoin then

    Zoe chooses Alice's coin

else

    Zoe chooses Bob's coin

Zoe tosses coin 100 times

# The First Experiment

---

Given  $\text{hyp} \in \{ 1, 2 \}$

Alice  $\leftarrow$  **choose** [ { H:0.99, T:0.01 }, { H:0.75, T:0.25 } ];

Bob  $\leftarrow$  { H:0.5, T:0.5 };

**if**  $\text{hyp} = 1$  **then**

    Zoe chooses Alice's coin

**else**

    Zoe chooses Bob's coin

Zoe tosses coin 100 times

# The First Experiment

---

Given  $\text{hyp} \in \{ 1, 2 \}$

Alice  $\leftarrow$  **choose** [ { H:0.99, T:0.01 }, { H:0.75, T:0.25 } ];

Bob  $\leftarrow$  { H:0.5, T:0.5 };

**if**  $\text{hyp} = 1$  **then**

    Zoe  $\leftarrow$  Alice

**else**

    Zoe  $\leftarrow$  Bob;

Zoe tosses coin 100 times

# The First Experiment

---

Given  $\text{hyp} \in \{ 1, 2 \}$

Alice  $\leftarrow$  **choose** [ { H:0.99, T:0.01 }, { H:0.75, T:0.25 } ];

Bob  $\leftarrow$  { H:0.5, T:0.5 };

**if**  $\text{hyp} = 1$  **then**

    Zoe  $\leftarrow$  Alice

**else**

    Zoe  $\leftarrow$  Bob;

**loop** 100 **do observe** Zoe

# The Second Experiment

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Given  $\text{hyp} \in \{ 1, 2 \}$

**loop** 100 **do**

Alice  $\leftarrow$  **choose** [ {H:0.99,T:0.01}, {H:0.75,T:0.25} ];

Bob  $\leftarrow$  {H:0.5, T:0.5};

**if**  $\text{hyp} = 1$  **then**

    Zoe  $\leftarrow$  Alice

**else**

    Zoe  $\leftarrow$  Bob;

**observe** Zoe

# A Language for Experiments

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$S ::=$

$X \leftarrow P$

$x := E$

**observe**  $X$

$S_1; S_2$

**if**  $B$  **then**  $S_1$  **else**  $S_2$

**loop**  $E$  **do**  $S$

$P ::=$

$\{ob_1:r_1, \dots, ob_n:r_n\}$

$X$

**choose**  $[P_1, \dots, P_n]$

# A Language for Experiments

---

$S ::=$

$X \leftarrow P$

$x := E$

**observe**

$S_1; S_2$

**if**  $B$  **then**

**loop**  $E$  **do**



$E ::=$  some language of  
arithmetic expressions

$P ::=$

$\{ob_1:r_1, \dots, ob_n:r_n\}$

$X$

**choose**  $[P_1, \dots, P_n]$

# A Language for Experiments

---

$S ::=$

$X \leftarrow P$

$x := E$

**observe**  $X$

$S_1; S_2$

**if**  $B$  **then**  $S_1$  **else**  $S_2$

**loop**  $E$  **do**  $S$

$P ::=$

$\{ob_1:r_1, \dots, ob_n:r_n\}$

$X$

**choose**  $[P_1, \dots, P_n]$

# A Language for Experiments

---

$S ::=$

$X \leftarrow P$

$x := E$

**observe**  $X$

$S_1; S_2$

**if**  $B$  **then**  $S_1$  **else**  $S_2$

**loop**  $S$

$P ::=$

$\{ob_1: \dots\}$

$X$

**choose**  $[P_1, \dots, P_n]$



$B ::=$  some language of  
Boolean expressions

# A Language for Experiments

---

$S ::=$

$X \leftarrow P$

$x := E$

**observe**  $X$

$S_1; S_2$

**if**  $B$  **then**  $S_1$  **else**  $S_2$

**loop**  $E$  **do**  $S$

$P ::=$

$\{ob_1:r_1, \dots, ob_n:r_n\}$

$X$

**choose**  $[P_1, \dots, P_n]$

# A Language for Experiments

---

$S ::=$

$X \leftarrow P$

$x := E$

**observe**  $X$

$S_1; S_2$

**if**  $B$  **then**  $S_1$  **else**  $S_2$

**loop**  $E$  **do**  $S$

$P ::=$

$\{ob_1:r_1, \dots, ob_n:r_n\}$

$X$

**choose**  $[P_1, \dots, P_n]$

An experiment is a tuple

$(H, O, S)$

# An Evidence-Based Semantics

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## Notation

- $\text{Prob}(A)$  : probability distributions on set  $A$
- $\Sigma$  : maps from variables to integers
- $\Gamma$  : maps from observables to  $\text{Prob}(O)$

$$\llbracket B \rrbracket : \Sigma \rightarrow \{\text{true}, \text{false}\}$$

$$\llbracket E \rrbracket : \Sigma \rightarrow \text{Integer}$$

$$\llbracket P \rrbracket : \Gamma \rightarrow \wp(\text{Prob}(O))$$

$$\llbracket S \rrbracket : \text{State} \rightarrow \wp(\text{State})$$

$$\text{where } \text{State} = \Sigma \times \Gamma \times \text{Prob}(O^*)$$

# Definitions of $\llbracket P \rrbracket$ and $\llbracket S \rrbracket$

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$\llbracket \{ob_1:r_1, \dots, ob_n:r_n\} \rrbracket (\gamma) = \{ \mu \}$  where  $\mu(ob_i) = r_i$

$\llbracket X \rrbracket (\gamma) = \{ \gamma(X) \}$

$\llbracket \mathbf{choose} [P_1, \dots, P_n] \rrbracket (\gamma) = \cup \llbracket P_i \rrbracket (\gamma)$

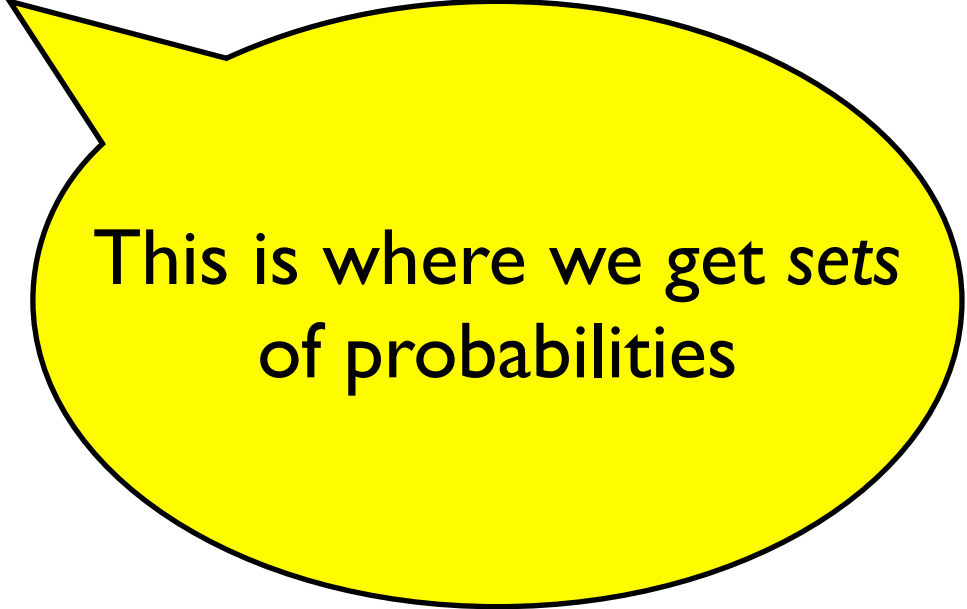
# Definitions of $\llbracket P \rrbracket$ and $\llbracket S \rrbracket$

---

$\llbracket \{ob_1:r_1, \dots, ob_n:r_n\} \rrbracket (\gamma) = \{ \mu \}$  where  $\mu(ob_i) = r_i$

$\llbracket X \rrbracket (\gamma) = \{ \gamma(X) \}$

$\llbracket \text{choose } [P_1, \dots, P_n] \rrbracket (\gamma) = \cup \llbracket P_i \rrbracket (\gamma)$



This is where we get sets  
of probabilities

# Definitions of $\llbracket P \rrbracket$ and $\llbracket S \rrbracket$

---

$\llbracket \{ob_1:r_1, \dots, ob_n:r_n\} \rrbracket (\gamma) = \{ \mu \}$  where  $\mu(ob_i) = r_i$

$\llbracket X \rrbracket (\gamma) = \{ \gamma(X) \}$

$\llbracket \mathbf{choose} [P_1, \dots, P_n] \rrbracket (\gamma) = \cup \llbracket P_i \rrbracket (\gamma)$

$\llbracket X \leftarrow P \rrbracket (\sigma, \gamma, \mu) = \{ (\sigma, \gamma[X \mapsto v], \mu) : v \in \llbracket P \rrbracket (\gamma) \}$

$\llbracket x := E \rrbracket (\sigma, \gamma, \mu) = \{ (\sigma[x \mapsto \llbracket E \rrbracket (\sigma)], \gamma, \mu) \}$

$\llbracket \mathbf{observe} X \rrbracket (\sigma, \gamma, \mu) = \{ (\sigma, \gamma, \mu') : \mu'(obs; ob) = \mu(obs) \gamma(X)(ob) \}$

$\llbracket S_1; S_2 \rrbracket (\sigma, \gamma, \mu) = \cup \{ \llbracket S_2 \rrbracket (\sigma', \gamma', \mu') : (\sigma', \gamma', \mu') \in \llbracket S_1 \rrbracket (\sigma, \gamma, \mu) \}$

$\llbracket \mathbf{if} B \mathbf{then} S_1 \mathbf{else} S_2 \rrbracket (\sigma, \gamma, \mu) =$

$\llbracket S_1 \rrbracket (\sigma, \gamma, \mu)$  if  $\llbracket B \rrbracket (\sigma) = \mathbf{true}$

$\llbracket S_2 \rrbracket (\sigma, \gamma, \mu)$  if  $\llbracket B \rrbracket (\sigma) = \mathbf{false}$

$\llbracket \mathbf{loop} E \mathbf{do} S \rrbracket (\sigma, \gamma, \mu) = (\mathit{exercise} \dots)$

# Extracting an Evidence Space

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Given an experiment  $(H, O, S)$ :

$$G_S = (H, O^*, \Delta)$$

where  $\mu \in \Delta$  iff for all  $h \in H$ , there exists  $\sigma, \gamma$  s.t.

- $\sigma(\text{hyp}) = h$
- $(\sigma, \gamma, \mu_h) \in \llbracket S \rrbracket (\sigma_0[\text{hyp} \mapsto h], \gamma_0, \mu_0)$

and

- $\sigma_0$  : sets every variable to 0
- $\gamma_0$  : sets every observable to uniform probability
- $\mu_0$  :  $\mu_0(\langle \rangle) = 1$

# Justifying the Semantics

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Recall that evidence can be used to update a prior probability on hypotheses to a posterior probability on hypotheses, based on seeing a sequence of observations

Let  $S$  be a deterministic experiment

- No occurrence of **choose** [...]

Standard probabilistic semantics for language:

- $State = \Sigma \times \Gamma \times O^*$
- $P \llbracket S \rrbracket (s, A)$  : probability that program  $S$  starting in state  $s$  terminates in a state in  $A$

# The Correspondence

---

Let  $(H, O, S)$  be a deterministic experiment

Let  $\mu$  be a prior probability distribution on hypotheses

**Theorem:** The following probabilities are equal:

- $\mu \oplus w_E(\text{obs}, -)$  where  $S(G_S) = \{ E \}$
- $\lambda h. (\mu(h) P \llbracket S \rrbracket (\sigma_0[\text{hyp} \mapsto h], \Sigma \times \Gamma \times \{\text{obs}\}))$

Proof is a fairly straightforward induction on  $S$

# General Experiments

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What if  $S$  is a general experiment?

Still somewhat standard probabilistic semantics:

- State =  $\Sigma \times \Gamma \times O^*$
- $T \llbracket S \rrbracket (s, A)$  : set of probabilities that program  $S$  starting in state  $s$  terminates in a state in  $A$
- One probability for every possible nondeterministic sequence of choices

# General Experiments

---

What if  $S$  is a general experiment?

Still somewhat standard probabilistic semantics:

- State =  $\Sigma^* \times \Omega^*$
- $T \llbracket S \rrbracket (s, A) : s$   
starting in state  $s$
- One probability  
sequence of



Plotkin & Jones  
Morgan & McIver  
Mislove

...

# The Correspondence

---

Let  $(H, O, S)$  be a general experiment

Let  $\mu$  be a prior probability distribution on hypotheses

**Theorem:** The following sets of probabilities are equal:

- $\{ \mu \oplus w_E(\text{obs}, -) : E \in S(G_S) \}$
- $\{ \lambda h. (\mu(h)p : p \in T \llbracket S \rrbracket (\sigma_0[\text{hyp} \mapsto h], \Sigma \times \Gamma \times \{\text{obs}\})) \}$

Proof is a not so straightforward induction on  $S$

# The Correspondence

---

Let  $(H, O, S)$  be a general experiment

Let  $\mu$  be a prior probability distribution over hypotheses

**Theorem:** The following two sets of distributions are equal:

- $\{\mu \oplus w_E(\text{obs}, \cdot)\}$
- $\{\lambda h. (\mu(h)p : p \in \text{obs})\}$

Not so straightforward  
because semantics  $\llbracket S \rrbracket$   
is *not* compositional!

Proof is a not so straightforward induction on  $S$

# Conclusion

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We have devised an unambiguous well-founded way of describing possibly complex experiments and reason about how much evidence outcomes carry

This is a first step towards a general theory of understanding how much evidence can be gleaned by execution of probabilistic programs

Applications:

- Anonymity
- Quantitative information flow