# Block Ciphers

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# Product Ciphers

- A way to combine cryptosystems
- For simplicity, assume endomorphic cryptosystems
  - Where C=P

$$\circ$$
 S<sub>1</sub> = (P, P, K<sub>1</sub>, E<sub>1</sub>, D<sub>1</sub>)

$$\circ$$
 S<sub>2</sub> = (P, P, K<sub>2</sub>, E<sub>2</sub>, D<sub>2</sub>)

Product cryptosystem  $S_1 \times S_2$  is defined to be
(P, P, K<sub>1</sub> × K<sub>2</sub>, E, D)

where

$$e_{(k_1,k_2)}(x) = e_{k_2}(e_{k_1}(x))$$
  
 $d_{(k_1,k_2)}(y) = d_{k_1}(d_{k_2}(y))$ 

# Product Ciphers

- If Pr₁ and Pr₂ are probability distributions over the keys of S₁ and S₂ (resp.)
  - Take Pr on  $S_1 \times S_2$  to be  $Pr(\langle k_1, k_2 \rangle) = Pr_1(k_1)Pr_2(k_2)$
  - That is, keys are chosen independently
- $\odot$  Some cryptosystems commute,  $S_1 \times S_2 = S_2 \times S_1$ 
  - Not all cryptosystems commute, but some do
- Some cryptosystems can be decomposed into S<sub>1</sub>×S<sub>2</sub>
  - Need key probabilities to match too
  - Affine cipher can be decomposed into S×M=M×S

# Product Ciphers

- A cryptosystem is idempotent if SXS=S
  - Again, key probabilities must agree
  - E.g. shift cipher, substitution cipher, Vigenère cipher...
- An idempotent cryptosystem does not gain additional security by iterating it
- But iterating a nonidempotent cryptosystem does!

# A Nonidempotent Cryptosystem

- Fix m > 1
- Let Sperm be the permutation cipher:
  - $OC = P = (Z_{26})^m$
  - ⊗ K = { π | π a permutation {1,...,m} → {1,...,m} }
  - $e_{\pi}$  (<x<sub>1</sub>, ..., x<sub>m</sub>>) = <x<sub>\pi(1)</sub>, ..., x<sub>\pi(m)</sub>>
- Theorem: S<sub>sub</sub> × S<sub>perm</sub> is not idempotent

### Iterated Ciphers

- A form of product ciphers
- Idea: given S a cryptosystem, an iterated cipher is SXSX...XS
  - N = number of iterations (= rounds)
  - A key is of the form <k<sub>1</sub>, ..., k<sub>N</sub>>
  - Only useful if S is not idempotent
- Generally, the key is derived from an initial key K
  - $\odot$  K is used to derive  $k_1, ..., k_N = key schedule$
  - Derivation is via a fixed and known algorithm

### Iterated Ciphers

- $\odot$  Iterated ciphers are often described using a function  $g:P\times K\to C$ 
  - g is the round function
  - ø g (w, k) gives the encryption of w using key k
- To encrypt x using key schedule <k1, ..., kN>:

$$w_0 \leftarrow x$$
 $w_1 \leftarrow g(w_0, k_1)$ 
 $w_2 \leftarrow g(w_1, k_2)$ 
...
 $w_N \leftarrow g(w_{N-1}, k_N)$ 
 $y \leftarrow w_N$ 

### Iterated Ciphers

- To decrypt, require g to be invertible when key argument is fixed
  - There exists  $g^{-1}$  such that  $g^{-1}(g(w, k), k) = w$
  - g injective in its first argument
- To decrypt cipher y using key schedule <k1, ..., kN>

$$w_N \leftarrow y$$
  
 $w_{N-1} \leftarrow g^{-1} (w_N, k_N)$   
 $w_{N-2} \leftarrow g^{-1} (w_{N-1}, k_{N-1})$   
...  
 $w_0 \leftarrow g^{-1} (w_1, k_1)$   
 $x \leftarrow w_0$ 

#### Substitution-Permutation Networks

- A form of iterated cipher
  - Foundation for DES and AES
- Plaintext/ciphertext: binary vectors of length l×m
   (Z<sub>2</sub>)<sup>lm</sup>
- Substitution π<sub>S</sub>: (Z<sub>2</sub>)<sup>l</sup> → (Z<sub>2</sub>)<sup>l</sup>
  - Replace I bits by new I bits
  - Often called an S-box
  - Creates confusion
- Permutation π<sub>P</sub>:  $(Z_2)^{lm}$  →  $(Z_2)^{lm}$ 
  - Reorder Im bits
  - Creates diffusion

#### Substitution-Permutation Networks

- N rounds
- Assume a key schedule for key  $k = \langle k_1, ..., k_{N+1} \rangle$ 
  - Don't care how it is produced
  - Round keys have length lxm
- Write string x of length  $1 \times m$  as  $x_{<1} \parallel ... \parallel x_{< m}$ 
  - The Where  $x_{\langle i \rangle} = \langle x_{(i-1)l+1}, ..., x_{il} \rangle$  of length length
- At each round but the last:
  - 1. Add round key bits to x
  - 2. Perform  $\pi_S$  substitution to each  $x_{\langle i \rangle}$
  - 3. Apply permutation  $\pi_P$  to result
- Permutation not applied on the last round
  - Allows the "same" algorithm to be used for decryption

#### Substitution-Permutation Networks

Algorithmically (with key schedule  $\langle k_1, ..., k_{N+1} \rangle$ ):

$$\begin{array}{l} w_0 \leftarrow x \\ \text{for } r \leftarrow 1 \text{ to N-1} \\ u^r \leftarrow w_{r-1} \oplus k_r \\ \text{for } i \leftarrow 1 \text{ to m} \\ v^r_{\langle i \rangle} \leftarrow \pi_S \left( u^r_{\langle i \rangle} \right) \\ w_r \leftarrow \langle v^r_{\pi P(1)}, ..., v^r_{\pi P(1 \times m)} \rangle \\ u^N \leftarrow w_{N-1} \oplus k_N \\ \text{for } i \leftarrow 1 \text{ to m} \\ v^N_{\langle i \rangle} \leftarrow \pi_S \left( u^N_{\langle i \rangle} \right) \\ y \leftarrow v^N \oplus k_{N+1} \end{array}$$

### Example

- Stinson, Example 3.1
- 0 l = m = N = 4
  - So plaintexts are 16 bits strings
- @ Fixed πs that substitutes four bits into four bits
  - Table: E,4,D,1,2,F,B,8,3,A,6,C,5,9,0,7 (in hexadecimal!)
- $\odot$  Fixed  $\pi_P$  that permutes 16 bits
  - Perm: 1,5,9,13,2,6,10,14,3,7,11,15,4,8,12,16
- Key schedule:
  - Initial key: 32 bits key K
  - Round r key: 16 bits of K from positions 1, 5, 9, 13

### Comments

- We could use different S-boxes at each round
- Example not very secure
  - Key space too small: 2<sup>32</sup>
- Could improve:
  - Larger key size
  - Larger block length
  - More rounds
  - Larger S-boxes

# Linear Cryptanalysis

- Known-plaintext attack
  - Aim: find some bits of the key
- Basic idea: Try to find a linear approximation to the action of a cipher
- © Can you find a (probabilistic) linear relationship between some plaintext bits and some bits of the string produced in the last round (before the last substitution)?
  - If yes, then some bits occur with nonuniform probability
  - By looking at a large enough number of plaintexts, can determine the most likely key for the last round

# Differential Cryptanalysis

- Usually a chosen-plaintext attack
  - Aim: find some bits of the key
- Basic idea: try to find out how differences in the inputs affect differences in the output
  - Many variations; usually, difference =
- For a chosen specific difference in the inputs, can you find an expected difference for some bits in the string produced before the last substitution is applied?
  - If yes, then some bits occur with nonuniform probability
  - By looking at a large enough number of pairs of plaintexts ( $x_1$ ,  $x_2$ ) with  $x_1 \oplus x_2$  = chosen difference, can

determine most likely key for last round

### 10 minutes break

#### DES

- "Data Encryption Standard"
  - Developed by IBM, from Lucifer
  - Adopted as a standard for "unclassified" data: 1977
- Form of iterated cipher called a Feistel cipher
- At each round, string to be encrypted is divided equally into L and R
- Round function g takes  $L_{i-1}R_{i-1}$  and  $K_i$ , and returns a new string  $L_iR_i$  given by:  $L_i = R_{i-1}$

$$R_i = L_{i-1} \oplus f(R_{i-1}, K_i)$$

- Note that f need not be invertible!
  - To decrypt:  $R_{i-1} = L_i$  $L_{i-1} = R_i \oplus f(L_i, K_i)$

#### DES

- DES is a 16 round Feistel cipher
- Block length: 64 bits
- Key length: 56 bits
- To encrypt plaintext x:
  - 1. Apply fixed permutation IP to x to get LoRo
  - 2. Do 16 rounds of DES
  - 3. Apply fixed permutation IP-1 to get ciphertext
- Initial and final permutations do not affect security
- Key schedule:

  - Round keys obtained by permutation of selection of bits from key K

#### DES Round

- To describe a round of DES, need to give function f
  - Takes string A of 32 bits and a round key J of 48 bits
- Occupating f (A, J):
  - 1. Expand A to 48 bits via fixed expansion E(A)
  - 2. Compute  $E(A) \oplus J = B_0B_1...B_8$  (each  $B_i$  6 bits)
  - 3. Use 8 fixed S-boxes S<sub>1</sub>, ..., S<sub>8</sub>, each {0,1}<sup>6</sup> → {0,1}<sup>4</sup>
    Get C<sub>i</sub> = S<sub>i</sub> (B<sub>i</sub>)
  - 4. Set  $C = C_1C_2...C_8$  of length 32 bits
  - 5. Apply fixed permutation P to C

### Comments on DES

- Key space is too small
  - © Can build specialized hardware to do automatic search
  - Known-plaintext attack
- Differential and linear cryptanalysis are difficult
  - Need 2<sup>43</sup> plaintexts for linear cryptanalysis
  - S-boxes resilient to differential cryptanalysis

#### AES

- "Advanced Encryption Standard"
  - Developed in Belgium (as Rijndael)
  - Adopted in 2001 as a new American standard
- Iterated cipher
- Block length: 128 bits
- 3 allowed key lengths, with varying number of rounds
  - @ 128 bits (N=10)
  - 192 bits (N=12)
  - 256 bits (N=14)

# High-Level View of AES

- To encrypt plaintext x with key schedule  $(k_0, ..., k_N)$ :
  - 1. Initialize STATE to x and add ( $\oplus$ ) round key  $k_0$
  - 2. For first N-1 rounds:
    - a. Substitute using S-box
    - b. Permutation SHIFT-ROWS
    - c. Substitution MIX-COLUMNS
    - d. Add (1) round key ki
  - 3. Substitute using S-Box, SHIFT-ROWS, add kn
  - 4. Ciphertext is resulting STATE
- (Next slide describes the terms)

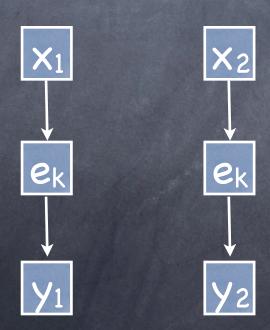
# AES Operations

- STATE is a 4x4 array of bytes (= 8 bits)
  - Split 128 bits into 16 bytes
  - Arrange first 4 bytes into first column, then second, then third, then fourth
- S-box: apply fixed substitution  $\{0,1\}^8$  →  $\{0,1\}^8$  to each cell
- SHIFT-ROWS: shift second row of STATE one cell to the left, third row of STATE two cells to the left, and fourth row of STATE three cells to the left
- MIX-COLUMNS: multiply fixed matrix with each column

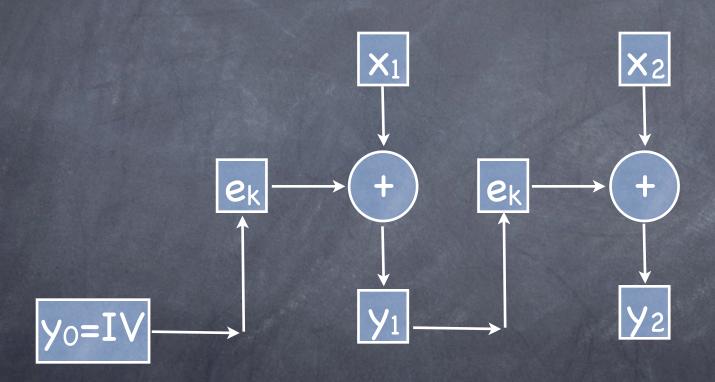
### AES Key Schedule

- For N=10, 128 bits key
  - 16 bytes: k[0], ..., k[15]
- Algorithm is word-oriented (word = 4 bytes = 32 bits)
- A round key is 128 bits ( = 4 words)
- Key schedule produces 44 words ( = 11 round keys)
  - w[0], w[1], ..., w[43]
- o w[0] = <k[0], ..., k[3]>
- o w[1] =  $\langle k[4], ..., k[7] \rangle$
- o w[2] = <k[8], ..., k[11]>
- o w[3] = <k[12], ..., k[15]>
- - Except at i multiples of 4 (more complex; see book)

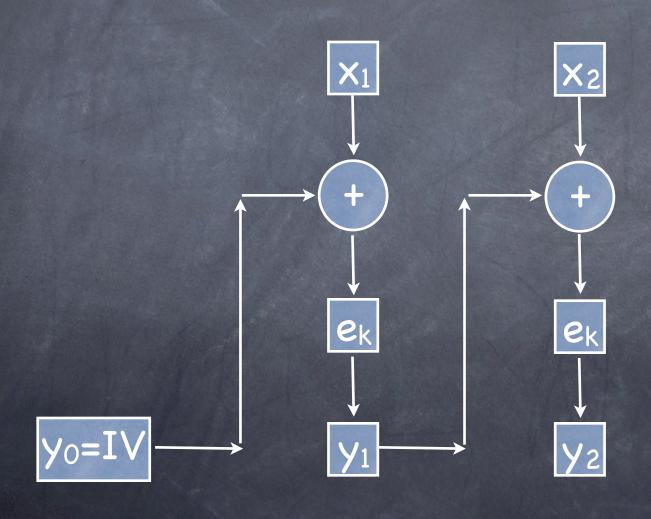
- How to use block ciphers when plaintext is more than block length
- © ECB (Electronic Codebook Mode):



© CFB (Cipher Feedback Mode):



© CBC (Cipher Block Chaining):



OFB (Output Feedback Mode)

