# Block 

## CSG 252 Lecture 3

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## Product Ciphers

- A way to combine cryptosystems
- For simplicity, assume endomorphic cryptosystems
- Where C=P
- $S_{1}=\left(P, P, K_{1}, E_{1}, D_{1}\right)$
- $S_{2}=\left(P, P, K_{2}, E_{2}, D_{2}\right)$
- Product cryptosystem $S_{1} \times S_{2}$ is defined to be ( $\left.P, P, K_{1} \times K_{2}, E, D\right)$
where

$$
\begin{aligned}
e_{(k 1, k 2)}(x) & =e_{k 2}\left(e_{k 1}(x)\right) \\
d_{(k 1, k 2)}(y) & =d_{k 1}\left(d_{k 2}(y)\right)
\end{aligned}
$$

## Product Ciphers

- If $\operatorname{Pr}_{1}$ and $\mathrm{Pr}_{2}$ are probability distributions over the keys of $S_{1}$ and $S_{2}$ (resp.)
- Take $\operatorname{Pr}$ on $\mathrm{S}_{1} \times \mathrm{S}_{2}$ to be $\operatorname{Pr}\left(\left\langle\mathrm{k}_{1}, \mathrm{k}_{2}\right\rangle\right)=\operatorname{Pr}_{1}\left(\mathrm{k}_{1}\right) \operatorname{Pr}_{2}\left(\mathrm{k}_{2}\right)$
- That is, keys are chosen independently
- Some cryptosystems commute, $\mathrm{S}_{1} \times \mathrm{S}_{2}=\mathrm{S}_{2} \times \mathrm{S}_{1}$
- Not all cryptosystems commute, but some do
- Some cryptosystems can be decomposed into $S_{1} \times S_{2}$
- Need key probabilities to match too
- Affine cipher can be decomposed into $S \times M=M \times S$


## Product Ciphers

- A cryptosystem is idempotent if $S \times S=S$
- Again, key probabilities must agree
- E.g. shift cipher, substitution cipher, Vigenère cipher...
- An idempotent cryptosystem does not gain additional security by iterating it
- But iterating a nonidempotent cryptosystem does!


## A Nonidempotent Cryptosystem

- Fix m > 1
- Let $S_{\text {sub }}$ a substitution cipher over $\left(Z_{26}\right)^{m}$
- Let $S_{\text {perm }}$ be the permutation cipher:
- $C=P=\left(Z_{26}\right)^{m}$
- $K=\{\pi \mid \pi$ a permutation $\{1, \ldots, m\} \rightarrow\{1, \ldots, m\}\}$
- $e_{\pi}\left(\left\langle x_{1}, \ldots, x_{m}\right\rangle\right)=\left\langle x_{\pi(1)}, \ldots, x_{\pi(m)}\right\rangle$
- $d_{\pi}\left(\left\langle y_{1}, \ldots, y_{m}\right\rangle\right)=\left\langle y_{\eta}(1), \ldots, y_{\eta}(m)\right\rangle$, where $\eta=\pi^{-1}$
- Theorem: $\mathrm{S}_{\text {sub }} \times \mathrm{S}_{\text {perm }}$ is not idempotent


## Iterated Ciphers

- A form of product ciphers
- Idea: given $S$ a cryptosystem, an iterated cipher is $S \times S \times \ldots \times S$
- $N=$ number of iterations (= rounds)
- A key is of the form $\left\langle k_{1}, \ldots, k_{N}\right\rangle$
- Only useful if $S$ is not idempotent
- Generally, the key is derived from an initial key $K$
- $K$ is used to derive $k_{1}, \ldots, k_{N}=$
- Derivation is via a fixed and known algorithm


## Iterated Ciphers

- Iterated ciphers are often described using a function $g: P \times K \rightarrow C$
- $g$ is the round function
- $g(w, k)$ gives the encryption of $w$ using key $k$
- To encrypt $x$ using key schedule $\left\langle k_{1}, \ldots, k_{N}\right\rangle$ :
$W_{0} \leftarrow x$
$w_{1} \leftarrow g\left(w_{0}, k_{1}\right)$
$w_{2} \leftarrow \mathrm{~g}\left(\mathrm{w}_{1}, \mathrm{k}_{2}\right)$
$w_{N} \leftarrow \mathrm{~g}\left(w_{N-1}, k_{N}\right)$
$y \leftarrow w_{N}$


## Iterated Ciphers

- To decrypt, require g to be invertible when key argument is fixed
- There exists $g^{-1}$ such that $g^{-1}(g(w, k), k)=w$
- $g$ injective in its first argument
- To decrypt cipher y using key schedule $\left\langle\mathrm{k}_{1}, \ldots, \mathrm{k}_{\mathrm{N}}\right.$ >

$$
\begin{aligned}
& w_{N} \leftarrow y \\
& w_{N-1} \leftarrow g^{-1}\left(w_{N}, k_{N}\right) \\
& w_{N-2} \leftarrow g^{-1}\left(w_{N-1}, k_{N-1}\right) \\
& \ldots \\
& w_{0} \leftarrow g^{-1}\left(w_{1}, k_{1}\right) \\
& x \leftarrow w_{0}
\end{aligned}
$$

## Substitution-Permutation Networks

- A form of iterated cipher
- Foundation for DES and AES
- Plaintext/ciphertext: binary vectors of length $1 \times m$ - $\left(Z_{2}\right)^{l m}$
- Substitution $\pi_{s}:\left(Z_{2}\right)^{1} \rightarrow\left(Z_{2}\right)^{1}$
- Replace I bits by new I bits
- Often called an S-box
- Creates
- Permutation $\pi p:\left(Z_{2}\right)^{l m} \rightarrow\left(Z_{2}\right)^{l m}$
- Reorder Im bits
- Creates


## Substitution-Permutation Networks

- $N$ rounds
- Assume a key schedule for key $k=\left\langle k_{1}, \ldots, k_{N+1}\right\rangle$
- Don't care how it is produced
- Round keys have length $1 \times m$
- Write string $x$ of length $\mid \times m$ as $x_{<1>}\|\ldots\| x_{<m>}$
- Where $X_{\text {<i> }}=\left\langle X_{(i-1) \mid+1,} \ldots, X_{i l}\right\rangle$ of length I
- At each round but the last:

1. Add round key bits to $x$
2. Perform $\pi_{s}$ substitution to each $x_{\text {<i> }}$
3. Apply permutation $\pi p$ to result

- Permutation not applied on the last round
- Allows the "same" algorithm to be used for decryption


## Substitution-Permutation Networks

- Algorithmically (with key schedule $\left\langle k_{1}, \ldots, k_{N+1}\right\rangle$ ):

$$
\begin{aligned}
& w_{0} \leftarrow x \\
& \text { for } r \leftarrow 1 \text { to } N-1 \\
& u^{r} \leftarrow w_{r-1} \oplus k_{r} \\
& \text { for } \mathrm{i} \leftarrow 1 \text { to } \mathrm{m} \\
& \left.v^{r}<i\right\rangle \pi_{s}\left(u^{r}{ }_{<i\rangle}\right) \\
& W_{r} \leftarrow\left\langle V^{r} \pi P(1), \ldots, V^{r} \pi P(1 \times m)\right\rangle \\
& \mathrm{u}^{\mathrm{N}} \leftarrow \mathrm{w}_{\mathrm{N}-1} \oplus \mathrm{k}_{\mathrm{N}} \\
& \text { for } \mathrm{i} \leftarrow 1 \text { to } \mathrm{m} \\
& v^{N}{ }_{<i\rangle} \leftarrow \pi_{s}\left(u^{N}{ }_{\langle i\rangle}\right) \\
& y \leftarrow v^{N} \oplus k_{N+1}
\end{aligned}
$$

## Example

- Stinson, Example 3.1
- $\mathrm{l}=\mathrm{m}=\mathrm{N}=4$
- So plaintexts are 16 bits strings
- Fixed $\pi_{s}$ that substitutes four bits into four bits
- Table: $E, 4, D, 1,2, F, B, 8,3, A, 6, C, 5,9,0,7$ (in hexadecimal!)
- Fixed $\pi_{p}$ that permutes 16 bits
- Perm: $1,5,9,13,2,6,10,14,3,7,11,15,4,8,12,16$
- Key schedule:
- Initial key: 32 bits key K
- Round $r$ key: 16 bits of K from positions 1, 5, 9, 13


## Comments

- We could use different S-boxes at each round
- Example not very secure
- Key space too small: $2^{32}$
- Could improve:
- Larger key size
- Larger block length
- More rounds
- Larger S-boxes


## Linear Cryptanalysis

- Known-plaintext attack
- Aim: find some bits of the key
- Basic idea: Try to find a linear approximation to the action of a cipher
- Can you find a (probabilistic) linear relationship between some plaintext bits and some bits of the string produced in the last round (before the last substitution)?
- If yes, then some bits occur with nonuniform probability
- By looking at a large enough number of plaintexts, can determine the most likely key for the last round


## Differential Cryptanalysis

- Usually a chosen-plaintext attack
- Aim: find some bits of the key
- Basic idea: try to find out how differences in the inputs affect differences in the output
- Many variations; usually, difference = $\oplus$
- For a chosen specific difference in the inputs, can you find an expected difference for some bits in the string produced before the last substitution is applied?
- If yes, then some bits occur with nonuniform probability
- By looking at a large enough number of pairs of plaintexts $\left(x_{1}, x_{2}\right)$ with $x_{1} \oplus x_{2}=$ chosen difference, can determine most likely key for last round


## DES

- "Data Encryption Standard"
- Developed by IBM, from Lucifer
- Adopted as a standard for "unclassified" data: 1977
- Form of iterated cipher called a Feistel cipher
- At each round, string to be encrypted is divided equally into $L$ and $R$
- Round function $g$ takes $L_{i-1} R_{i-1}$ and $K_{i}$, and returns a new string $L_{i} R_{i}$ given by: $\quad L_{i}=R_{i-1}$

$$
R_{i}=L_{i-1} \oplus f\left(R_{i-1}, K_{i}\right)
$$

- Note that f need not be invertible!
- To decrypt: $R_{i-1}=L_{i}$

$$
L_{i-1}=R_{i} \oplus f\left(L_{i}, K_{i}\right)
$$

## DES

- DES is a 16 round Feistel cipher
- Block length: 64 bits
- Key length: 56 bits
- To encrypt plaintext x:

1. Apply fixed permutation IP to $x$ to get $L_{0} R_{0}$
2. Do 16 rounds of DES
3. Apply fixed permutation $I P^{-1}$ to get ciphertext

- Initial and final permutations do not affect security
- Key schedule:
- 56 bits key K produces $\left\langle k_{1}, \ldots, k_{16}\right\rangle, 48$ bits each
- Round keys obtained by permutation of selection of bits from key K


## DES Round

- To describe a round of DES, need to give function $f$
- Takes string A of 32 bits and a round key J of 48 bits
- Computing $f(A, J)$ :

1. Expand $A$ to 48 bits via fixed expansion $E(A)$
2. Compute $E(A) \oplus J=B_{0} B_{1} . . . B_{8}$ (each $B_{i} 6$ bits)
3. Use 8 fixed $S$-boxes $S_{1}, \ldots, S_{8}$, each $\{0,1\}^{6} \rightarrow\{0,1\}^{4}$ Get $C_{i}=S_{i}\left(B_{i}\right)$
4. Set $C=C_{1} C_{2} \ldots C_{8}$ of length 32 bits
5. Apply fixed permutation $P$ to $C$

## Comments on DES

- Key space is too small
- Can build specialized hardware to do automatic search
- Known-plaintext attack
- Differential and linear cryptanalysis are difficult
- Need $2^{43}$ plaintexts for linear cryptanalysis
- S-boxes resilient to differential cryptanalysis


## AES

- "Advanced Encryption Standard"
- Developed in Belgium (as Rijndael)
- Adopted in 2001 as a new American standard
- Iterated cipher
- Block length: 128 bits
- 3 allowed key lengths, with varying number of rounds
- 128 bits ( $\mathrm{N}=10$ )
- 192 bits ( $\mathrm{N}=12$ )
- 256 bits ( $N=14$ )


## High-Level View of AES

- To encrypt plaintext $x$ with key schedule ( $k_{0}, . . ., k_{N}$ ):

1. Initialize STATE to $x$ and add $(\oplus)$ round key $k_{0}$
2. For first N-1 rounds:
a. Substitute using S-box
b. Permutation SHIFT-ROWS
c. Substitution MIX-COLUMNS
d. Add $(\oplus)$ round key $k_{i}$
3. Substitute using S-Box, SHIFT-ROWS, add $\mathrm{k}_{\mathrm{N}}$
4. Ciphertext is resulting STATE

- (Next slide describes the terms)


## AES Operations

- STATE is a $4 \times 4$ array of bytes (= 8 bits)
- Split 128 bits into 16 bytes
- Arrange first 4 bytes into first column, then second, then third, then fourth
- S-box: apply fixed substitution $\{0,1\}^{8} \rightarrow\{0,1\}^{8}$ to each cell
- SHIFT-ROWS: shift second row of STATE one cell to the left, third row of STATE two cells to the left, and fourth row of STATE three cells to the left
- MIX-COLUMNS: multiply fixed matrix with each column


## AES Key Schedule

- For $N=10,128$ bits key
- 16 bytes: k[0], ..., k[15]
- Algorithm is word-oriented (word $=4$ bytes $=32$ bits)
- A round key is 128 bits ( $=4$ words)
- Key schedule produces 44 words ( = 11 round keys)
- w[0], w[1], ..., w[43]
- $w[0]=\langle k[0], \ldots, k[3]\rangle$
- $w[1]=\langle k[4], \ldots, k[7]\rangle$
- $w[2]=\langle k[8], \ldots, k[11]\rangle$
- $w[3]=\langle k[12], \ldots, k[15]\rangle$
- $w[i]=w[i-4] \oplus w[i-1]$
- Except at i multiples of 4 (more complex; see book)


## Modes of Operation

- How to use block ciphers when plaintext is more than block length
- ECB (Electronic Codebook Mode):



## Modes of Operation

- CFB (Cipher Feedback Mode):



## Modes of Operation

- CBC (Cipher Block Chaining):



## Modes of Operation

- OFB (Output Feedback Mode)


