Reasoning About Programs

Panagiotis Manolios Northeastern University

> February 21, 2013 Version: 86

Copyright ©2012 by Panagiotis Manolios

All rights reserved. We hereby grant permission for this publication to be used for personal or classroom use. No part of this publication may be stored in a retrieval system or transmitted in any form or by any means other personal or classroom use without the prior written permission of the author. Please contact the author for details.

Definitions and Termination

4.1 The Definitional Principle

We've already seen that when you define a function, say

```
(defunc f(x)
  :input-contract ic
  :output-contract oc
```

then ACL2s adds the definitional axiom

$$ic \Rightarrow (f x) = body$$

and the contract theorem

$$ic \Rightarrow oc$$

We now more carefully examine what happens when you define functions.

First, let's see why we have to examine anything at all.

In most languages, one is allowed to write functions such as the following:

```
(defunc f(x)
  :input-contract (natp x)
  :output-contract (natp (f x))
```

(+ 1 (f x)))

This is a nonterminating recursive function.

There has been no reason for you to write nonterminating functions in your previous classes or in this class, but you had the ability to do it.

Suppose we add the axiom

$$(natp x) \Rightarrow (f x) = (+ 1 (f x))$$

$$(4.1)$$

Then, using the axiom, ACL2s can prove the contract theorem

$$(natp x) \Rightarrow (natp (f x))$$
 (4.2)

This is unfortunate because we now get a contradiction, *i.e.*, we can prove \mathtt{nil} in ACL2s, all because we added the definitional axiom for \mathtt{f} (4.1).

Here is how to derive a contradiction. First, notice that the following is an obvious arithmetic fact.

$$(natp x) \Rightarrow x \neq x + 1 \tag{4.3}$$

ACL2s can prove this directly.

If we instantiate (4.3), we get

$$(natp (f x)) \Rightarrow (f x) \neq (+ 1 (f x))$$

$$(4.4)$$

Together with (4.2), we have

$$(\text{natp } x) \Rightarrow (f x) \neq (+ 1 (f x)) \tag{4.5}$$

Putting (4.1) and (4.5) gives us:

$$(natp x) \Rightarrow nil$$
 (4.6)

But, now instantiating (4.6) with ((x 1)) gives us:

```
\begin{tabular}{ll} $t$ \\ $=\{\ (4.6)\ \}$ \\ $(\mbox{natp 1}) \Rightarrow \mbox{nil} \\ $=\{\ Evaluation\ \}$ \\ $\mbox{nil} \end{tabular}
```

As we have seen, once we have nil, we can prove anything. Therefore, this nonterminating recursive equation introduced unsoundness. The point of the definitional principle in ACL2s is to make sure that new function definitions do not render the logic unsound. For this reason, ACL2s does not allow you to define nonterminating functions.

Presumably, any reasonable language will prevent you from writing non-terminating functions. However, no widely used language provides this capability, because checking termination is *undecidable*: no algorithm can always correctly determine whether a function definition will terminate on all inputs that satisfy the input contract.

Question: does every non-terminating recursive equation introduce unsoundness? Consider:

```
(defunc f (x)
  :input-contract t
  :output-contract t
  (f x))
```

This leads to the definitional axiom:

```
(f x) = (f x)
```

This cannot possibly lead to unsoundness since it follows from the reflexivity of equality. Question: can terminating recursive equations introduce unsoundness? Consider:

```
(defunc f (x)
  :input-contract t
  :output-contract t
```

y)

This leads to the definitional axiom:

```
(f x) = y
Which causes problems, e.g.,
t
= { Instantiation of (4.7) with ((y t) (x 0)) }
    (f 0)
= { Instantiation of (4.7) with ((y nil) (x 0)) }
    nil
```

We got into trouble because we allowed a "global" variable. It will turn out that we can rule out bad terminating equations with some simple checks.

So, modulo some checks we are going to get to soon, terminating recursive equations do not introduce unsoundness, because we can prove that if a recursive equation can be shown to terminate then there exists a function satisfying the equation.

The above discussion should convince you that we need a mechanism for making sure that when users add axioms to ACL2s by defining functions, then the logic stays sound.

That's what the definitional principle does.

Definitional Principle for ACL2s

The definition

```
(defunc f (x<sub>1</sub> ... x<sub>n</sub>)
  :input-contract ic
  :output-contract oc
  body)
```

is admissible provided:

1. **f** is a new function symbol, *i.e.*, there are no other axioms about it. Functions are admitted in the context of a *history*, a record of all the built-in and defined functions in a session of ACL2s.

Why do we need this condition? Well, what if we already defined app? Then we would have two definitions. What about redefining functions? That is not a good idea because we may already have theorems proven about app. We would then have to throw them out and any other theorems that depended on the definition of app. ACL2s allows you to undo, but not redefine.

2. The x_i are distinct variable symbols.

Why do we need this condition? If the variables are the same, say (defunc f(x x)...), then what is the value of x when we expand(f 1 2)?

3. body is a term, possibly using f recursively as a function symbol, mentioning no variables freely other than the x_i ;

Why? Well, we already saw that global variables can lead to unsoundness. When we say that body is a term, we mean that it is a legal expression in the current history.

4. The function is terminating. As we saw, nontermination can lead to unsoundness.

There are also two other conditions that I state separately.

- 5. ic \Rightarrow oc is a theorem.
- 6. The body contracts hold under the assumption that ic holds.

If admissible, the logical effect of the definition is to:

- 1. Add the *Definitional Axiom* for f: $ic \Rightarrow [(f x_1 \dots x_n) = body]$.
- 2. Add the Contract Theorem for $f: ic \Rightarrow oc$.

But, how do we prove termination?

A very simple first idea is to use what are called measure functions. These are functions from the parameters of the function at hand into the natural numbers, so that we can prove that on every recursive call the function terminates. Let's try this with app. What is a measure function for app?

How about the length of x? So, the measure function is (len x).

Measure Function Definition: ${\tt m}$ is a measure function for ${\tt f}$ if all of the following hold.

- 1. m is an admissible function defined over the parameters of f;
- 2. m has the same input contract as f;
- 3. m has an output contract stating that it always returns a natural number; and
- 4. on every recursive call, m applied to the arguments to that recursive call decreases, under the conditions that led to the recursive call.

Here then is a measure function for app:

```
(defunc m (x y)
  :input-contract (and (listp x) (listp y))
  :output-contract (natp (m x y))
  (len x))
```

This is a non-recursive function, so it is easy to admit. Notice that we do not use the second parameter. That is fine and it just means that the second parameter is not needed for the termination argument.

Next, we have to prove that m decreases on all recursive calls of app, under the conditions that led to the recursive call. Since there is one recursive call, we have to show:

```
which is a true statement.
   More examples:
(defunc rev (x)
  :input-contract (listp x)
  :output-contract (listp (rev x))
  (if (endp x)
      nil
    (app (rev (rest x)) (list (first x)))))
   Is this admissible? It depends if we defined app already. Suppose app is defined as above.
What is a measure function?
   len.
   What about:
(defunc drop-last (x)
  :input-contract (listp x)
  :output-contract (listp (drop-last x))
  (if (equal (len x) 1)
      nil
    (cons (first x) (drop-last (rest x)))))
   No. We cannot prove that it is non-terminating, e.g., when x is nil, what is (rest x)?
Exercise 4.1 Define drop-last using the design recipe.
(defunc drop-last (x)
  :input-contract (listp x)
  :output-contract (listp (drop-last x))
  (cond ((endp x) nil)
         ((endp (rest x)) nil)
         (t (cons (first x) (drop-last (rest x))))))
Exercise 4.2 What is a measure function for drop-last?
   What about the following function?
(defunc prefixes (1)
  :input-contract (listp 1)
  :output-contract (listp (prefixes 1))
  (cond ((endp 1) '( () ))
         (t (cons l (prefixes (drop-last l))))))
   Is prefixes admissible?
   Yes. It satisfies the conditions of the definitional principle; in particular, it terminates
because we are removing the last element from 1.
```

Exercise 4.3 What is a measure function for prefixes?

Does the following satisfy the definitional principle?

```
(defunc f (x)
  :input-contract (integerp x)
  :output-contract (integerp (f x))
  (if (equal x 0)
     1
     (+ 1 (f (- x 1)))))
```

No. It does not terminate.

What went wrong?

Maybe we got the input contract wrong. Maybe we really wanted natural numbers.

```
(defunc f (x)
  :input-contract (natp x)
  :output-contract (integerp (f x))
  (if (equal x 0)
    1
    (+ 1 (f (- x 1)))))
```

Another way of thinking about this is: What is the largest type that is a subtype of integer for which f terminates? Or, we could ask: What is the largest type for which f terminates?

But, maybe we got the input contract right. Then we used the wrong design recipe:

Now f computes the absolute value of x (in a very slow way).

The other thing that should jump out at you is that the output contract could be (natp (f x)) for all versions of f above.

4.2 Admissibility of common recursion schemes

We examine several common recursion schemes and show that they lead to admissible function definitions.

The first recursion scheme involves recurring down a list.

The above function has n parameters, where the i^{th} parameter, \mathbf{x}_i is a list. The function recurs down the list \mathbf{x}_i . The ...'s in the body indicate non-recursive, well-formed code, and (rest \mathbf{x}_i) appears in the i^{th} position.

We can use (len x_i) as the measure for any function conforming to the above scheme:

```
(defunc m (x_1 \dots x_n)
:input-contract (and ... (listp x_i) ...)
:output-contract (natp (m x_1 \dots x_n))
(len x_i))
```

That m is a measure function is obvious. The non-trivial part is showing that

```
(listp x_i) \land (not (endp x_i)) \Rightarrow (len (rest x_i)) < (len x_i)
```

which is easy to see.

So, this scheme is terminating. This is why all of the code you wrote in your beginning programming class that was based on lists terminates.

We can generalize the above scheme, e.g., consider:

```
 \begin{array}{l} (\text{defunc f } (x_1 \ x_2) \\ : \text{input-contract } (\text{and } (\text{listp } x_1) \ (\text{listp } x_2)) \\ : \text{output-contract } (\text{listp } (f \ x_1 \ x_2)) \\ (\text{cond } ((\text{endp } x_1) \ x_2) \\ ((\text{endp } x_2) \ x_1) \\ (\text{t } (\text{list } (f \ (\text{rest } x_1) \ (\text{rest } x_2)) \\ (f \ (\text{rest } x_1) \ (f \ (\text{rest } x_1) \ (\text{cons } x_2 \ x_2))))))) \\ \end{array}
```

We now have three recursive calls and two base cases. Nevertheless, the function terminates for the same reason: len decreases.

```
(defunc m (x_1 x_2)

:input-contract (and (listp x_1) (listp x_2))

:output-contract (natp (m x_1 x_2))

(len x_1))
```

All three recursive calls lead to the same proof obligation:

```
(listp x_1) \land (not (endp x_1)) \land (not (endp x_2)) \Rightarrow (len (rest x_1)) < (len x_1)
```

Thinking in terms of recursion schemes and templates is good for beginners, but what really matters is termination. That is why recursive definitions make sense.

Let's look at one more interesting recursion scheme.

The above is a function of n parameters, where the i^{th} parameter, \mathbf{x}_i is a natural number. The function recurs on the number \mathbf{x}_i . The ...'s in the body indicate non-recursive, well-formed code, and $(-\mathbf{x}_i \ 1)$ appears in the i^{th} position.

We can use x_i as the measure for any function conforming to the above scheme:

```
(defunc m (x_1 \ldots x_n)
:input-contract (and ... (natp x_i) ...)
:output-contract (natp (m x_1 \ldots x_n))
x_i)
```

That m is a measure function is obvious. The non-trivial part is showing that

```
(natp x_i) \land (not (equal x_i 0)) \Rightarrow (- x_i 1) < x_i
```

which is easy to see.

So, this scheme is terminating. This is why all of the code you wrote in your beginning programming class that was based on natural numbers terminates.

Exercise 4.4 We can similarly construct a recursion scheme for integers. Do it.

4.3 Exercises

For each function below, you have to check if its definition is admissible, i.e., it satisfies the definitional principle.

If the function does satisfy the definitional principle then:

- 1. Provide a measure that can be used to show termination.
- 2. Explain in English why the contract theorem holds.
- 3. Explain in English why the body contracts hold.

If the function does not satisfy the definitional principle then identify each of the 6 conditions above that are violated. Also, if the function is terminating, provide a measure function.

Exercise 4.5

Exercise 4.6 Dead code example

Notice that the second case of the cond above will never happen.

Below are some generative recursion examples.

Exercise 4.7

```
(defunc f (x y)
  :input-contract (and (integerp x) (natp y))
```

```
:output-contract (integerp (f x y))
  (cond ((equal x 0) 1)
        ((< x 0) (f (+ 1 y) (* x x)))
        (t (+ 1 (f (- x 1) y)))))
Exercise 4.8
(defunc f (x y)
  :input-contract (and (true-listp x) (integerp y))
  :output-contract (natp (f x y))
  (cond ((endp x) y)
        (t (f (rest x) (+ 1 y)))))
Exercise 4.9
(defunc f (x y)
  :input-contract (and (true-listp x) (integerp y))
  :output-contract (natp (f x y))
  (cond ((and (endp x) (equal y 0))
         0)
        ((and (endp x) (< y 0))
         (+ 1 (f x (+ 1 y))))
        ((endp x)
         (+ 1 (f x (- y 1))))
        (t
         (+ 1 (f (rest x) y)))))
```

4.4 Final Comments

As we already mentioned, checking for termination is undecidable; Turing showed that. So, you can define functions that terminate, but that ACL2s can't prove terminating automatically. However, we expect that for the programs we ask you to write, ACL2s will be able to prove termination automatically. If not, send email and we will help you.

Exercise 4.10 How would you write a program that checks if other programs terminate?

By the way, remember "big-Oh" notation? It is connected to termination. How? Well if the running time for a function is $O(n^2)$, say, then that means that:

- 1. the function terminates; and
- 2. there is a constant c s.t. the function terminates within $c \cdot n^2$ steps, where n is the "size" of the input

The big-Oh analysis is just a refinement of termination, where we are not interested in only whether a function terminates, but also we want an upper bound on how long it will take.