Lab 1: CSG 711: Programming to Structure

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History

- Frege: Begriffsschrift 1879: "The meaning of a phrase is a function of the meanings of its immediate constituents."
- Example:

AppleList : Mycons | Myempty.

Mycons = <first> Apple <rest> AppleList.

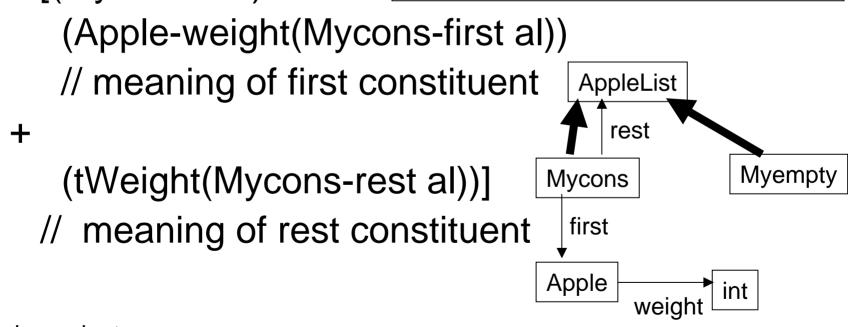
```
Apple = <weight> int.
```

Myempty = .

Meaning of a list of apples? Total weight

- (tWeight al)
 - [(Myempty? al) 0]
 - [(Mycons? al)

AppleList : Mycons | Myempty. Mycons = <first> Apple <rest> AppleList. Apple = <weight> int. Myempty = .



PL independent

In Scheme: Structure

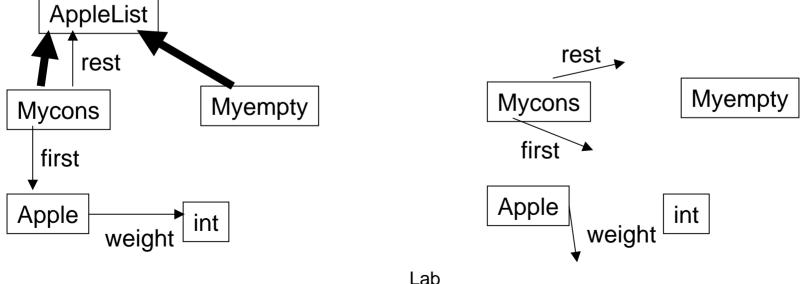
(define-struct Mycons (first rest))
(define-struct Apple (weight))
(define-struct Myempty ())

Design Information

AppleList : Mycons | Myempty. Mycons = <first> Apple <rest> AppleList. Apple = <weight> int. Myempty = .



(define-struct Mycons (first rest)) (define-struct Apple (weight)) (define-struct Myempty ())



In Scheme: Behavior

(define (tWeight al) (cond [(Myempty? al) 0] [(Mycons? al) (+ (Apple-weight (Mycons-first al)) (tWeight (Mycons-rest al))))))

In Scheme: Testing

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(define list2 (make-Mycons (make-Apple 50) list1)) (tWeight list1)

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Reflection on Scheme solution

- Program follows structure
- Design translated somewhat elegantly into program.
- Dynamic programming style.
- But the solution has problems!

Structure

- The Scheme program has lost information that was available at design time.
 - The first line is missing.
 - Scheme allows us to put anything into the fields.

```
AppleList : Mycons | Myempty.
Mycons = <first> Apple <rest> AppleList.
Apple = <weight> int.
Myempty = .
```

Information can be expressed in Scheme

- Dynamic tests
- Using object system

Behavior

 While the purpose of this lab is programming to structure, the Scheme solution uses too much structure!

```
(define (tWeight al)
(cond
[(Myempty? al) 0]
[(Mycons? al) (+
(Apple-weight (Mycons-first al))
(tWeight (Mycons-rest al)))]))
```

How can we reduce the duplication of structure?

- First small step: Express all of structure in programming language once.
- Eliminate conditional!
- Implementation of tWeight() has a method for Mycons and Myempty.
- Extensible by addition not modification.
- Big win of OO.

Solution in Java

AppleList: abstract int tWeight();
Mycons: int tWeight() {
 return (first.tWeight() + rest.tWeight());

Myempty: int tWeight() {return 0;}

AppleList : Mycons | Myempty. Mycons = <first> Apple <rest> AppleList. Apple = <weight> int. Myempty = .

Lab

translated to Java

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What is better?

- structure-shyness has improved.
- No longer enumerate alternatives in functions.
- Better follow principle of single point of control (of structure).

Problem to think about (while you do hw 1)

- Consider the following two Shape definitions.
 - in the first, a combination consists of exactly two shapes.
 - in the other, a combination consists of zero or more shapes.
- Is it possible to write a program that works correctly for both shape definitions?

First Shape

Shape : Rectangle | Circle | Combination.

- Rectangle = "rectangle" <x> int <y> int </width> int <height> int.
- Circle = "circle" <x> int <y> int <radius> int.
- Combination = "(" <top> Shape <bottom> Shape ")".

Second Shape

Shape : Rectangle | Circle | Combination. Rectangle = "rectangle" <x> int <y> int <width> int <height> int. Circle = "circle" <x> int <y> int <radius> int. Combination = "(" List(Shape) ")". $List(S) \sim \{S\}.$

Input (for both Shapes)

```
rectangle 1 2 3 4
 circle 3 2 1
 rectangle 4 3 2 1
```

Abstractions

- abstraction through parameterization:
 - planned modification points
- aspect-oriented abstractions:

- unplanned extension points