

CS 3000: Algorithms & Data

Jonathan Ullman

Lecture 1

- Course Overview
- Warmup Exercise (Induction, Asymptotics, Fun)

Jan 6, 2020

Me

- **Jon Ullman**

- Call me Jon
- NEU since 2015
- Office: 623 ISEC
- Office Hours: Tue 2:30 – 4:00pm

- **Research:**

- Privacy, Machine Learning, Cryptography, Game Theory
- The common thread is **algorithms**



The TA Team

- **Danish Farooq**

- Office Hours: Thu 6:00 – 8:00pm
- Location: 605 ISEC



- **Zach Galeaz**

- Office Hours: Fri 4:00 – 6:00pm
- Location: 501 ISEC



The TA Team

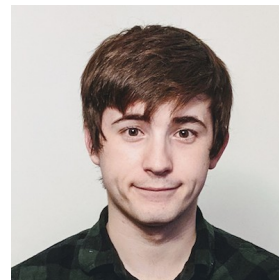
- **Matthew Jones**

- Office Hours: Thu 4:00 – 6:00pm
- Location: 605 ISEC



- **Josh Towner**

- Office Hours: Wed 5:00 – 7:00pm
- Location: 605 ISEC



Algorithms

- What is an algorithm?

An explicit, precise, unambiguous, mechanically-executable sequence of elementary instructions for solving a computational problem.

-Jeff Erickson

- Essentially all computer programs (and more) are algorithms for some computational problem.

Algorithms

- What is algorithms?

The study of how to solve computational problems.

- Abstract and formalize computational problems
- Identify useful algorithmic tools for solving computational problems
- Analyze and compare algorithms
 - This Class: correctness, running time, space usage
 - Beyond: parallelism, data, robustness, simplicity, extensibility

Algorithms

- What is CS 3000: Algorithms & Data?

*The study of how to solve computational problems,
and rigorously prove properties of algorithms*

- Proofs are about comprehension and communication, not about formality or certainty
 - Different emphasis from courses on logic
 - We'll talk a lot about proof techniques and what makes a correct and convincing proof

Why would we do this?

- **Improve problem solving:**
 - How/why do algorithms really work?
 - How to attack new problems?
 - Which design techniques work well?
 - How to compare different solutions?
 - How to know if a solution is the best possible?

Why would we do this?

- **Improve communication:**
 - How to explain solutions?
 - How to convince someone that a solution is correct?
 - How to convince someone that a solution is best?

Why would we do this?

- **Get Rich:**

- Many of the world's most successful companies (e.g. Google, Akamai) began with **algorithms**.
- These companies want you to solve **algorithms** problems on the spot

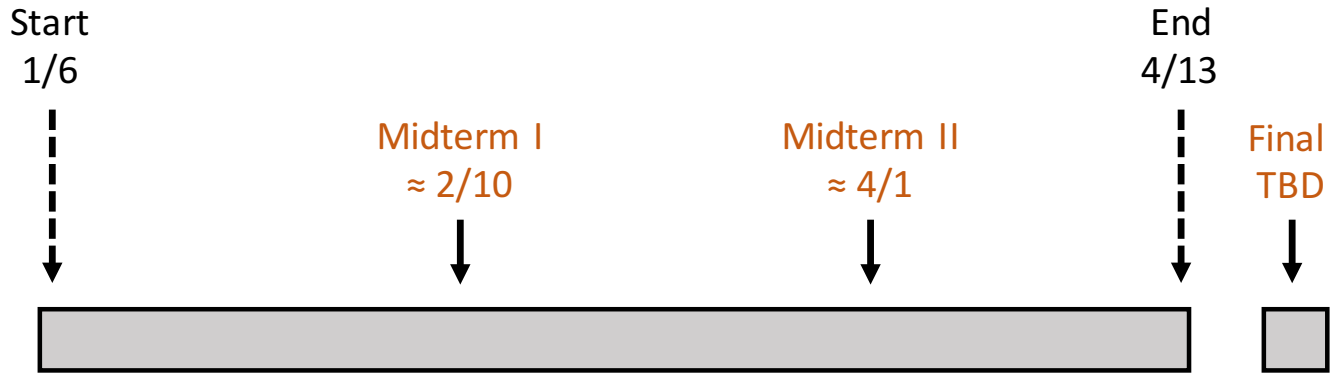
Why would we do this?

- **Understand the natural world:**
 - Brains, cells, networks, etc. often viewed as algorithms.
- **Exercise the brain:**
 - *“Algorithms are little packets of brilliance.”* -Olin Shivers
- **Fun:**
 - Yes, seriously, fun.

Why would we do this?

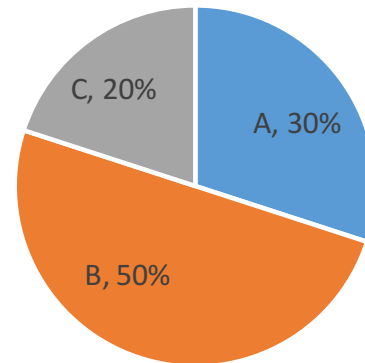
- **Learning these skills is hard, and takes practice!**

Course Structure

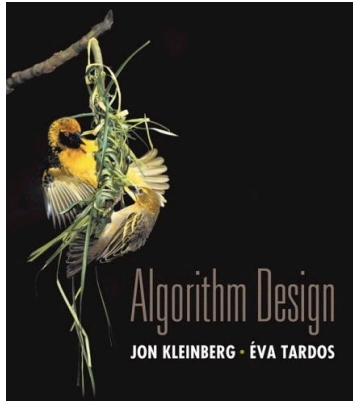
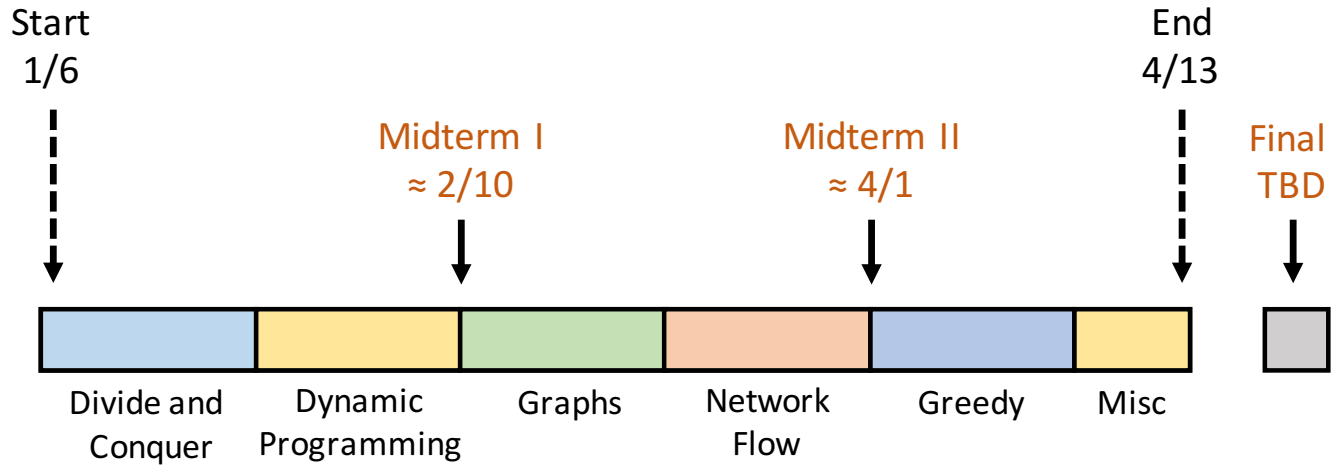


Typical Grade Distribution

- HW = 45%
- Exams = 55%
 - Midterm I = 15%
 - Midterm II = 15%
 - Final = 25%



Course Structure



Textbook:

Algorithm Design by Kleinberg and Tardos

More resources on the course website

Homework

- Weekly HW Assignments (45% of grade)
 - Due Fridays by 11:59pm
 - **HW1 out now! Due Fri 1/17!**
 - No extensions, no late work
 - Lowest HW score will be dropped from your grade
- A mix of mathematical and algorithmic questions

Homework Policies

- Homework must be typeset in LaTeX!
 - Many resources available
 - Many good editors available (TexShop, TexStudio)
 - I will provide HW source

**The Not So Short
Introduction to L^AT_EX 2_ε**

Or E^TE_X 2_ε in 157 minutes

by Tobias Oetiker
Hubert Partl, Irene Hyna and Elisabeth Schlegl

Version 5.06, June 20, 2016

Homework Policies

- Homework will be submitted on Gradescope!
 - Entry code: **9GZP3P**
 - Sign up today, or even right this minute!



Homework Policies

- You are encouraged to work with your classmates on the homework problems.
 - You may not use the internet
 - You may not use students/people outside of the class
- **Collaboration Policy:**
 - You must write all solutions by yourself
 - You may not share any written solutions
 - You must state all of your collaborators
 - We reserve the right to ask you to explain any solution

Discussion Forum

- We will use Piazza for discussions
 - Ask questions and help your classmates
 - Please use private messages sparingly
- Sign up today, or even right this minute!



Course Website

<http://www.ccs.neu.edu/home/jullman/cs3000s20/syllabus.html>

<http://www.ccs.neu.edu/home/jullman/cs3000s20/schedule.html>

CS3000: Algorithms & Data

[Syllabus](#)

[Schedule](#)

This schedule will be updated frequently—check back often!

#	<u>Date</u>	<u>Topic</u>	<u>Reading</u>	<u>HW</u>
1	F 9/7	Course Overview	---	HW1 Out (pdf , tex)
2	T 9/11	Stable Matching: Gale-Shapley Algorithm	KT 1.1,1.2,2.3	---
3	F 9/14	Divide and Conquer: Mergesort, Asymptotic Analysis	KT 5.1, 2.1-2.2	
4	T 9/18	Divide and Conquer: Karatsuba, Recurrences	KT 5.2, 5.5 Erickson II.1-3	HW1 Due HW2 Out
5	F 9/21	Divide and Conquer: Master Theorem, Median	Erickson 1.5-1.7	
6	T 9/25	Divide and Conquer: More Examples	---	HW2 Due

One More Thing:
I need to count how many
students are in this class!

Simple Counting

73 students
57 seconds

`SimpleCount:`

`Find first student`

`First student says 1`

`Until we're out of students:`

`Find the next student`

`Next student says (what last student said + 1)`

- Is this correct?
- How long does this take with n students?

Number of steps $\approx n$ ($2n$ steps)

Fancy Counting

75 students?

178 seconds

FancyCount:

Everyone set your number to 1

Everyone stand up

Until only one student is standing:

Try to pair up with a neighbor

If (you are not in a pair):

Stay standing

Else If (you are in a pair):

Sum up your numbers

Sit down if you are the taller person in the pair

Say your number

- Is this correct? Why?

Loop invariant: Sum of the numbers of standing people is n .

Parallel Counting

FancyCount:

Everyone set your number to 1

Everyone stand up

Until only one student is standing:

Try to pair up with a neighbor

If (you are not in a pair):

Stay standing

Else If (you are in a pair):

Sum up your numbers

Sit down if you are the taller person in the pair

Say your number

- How long does this take with n students?

Running Time

- **Recurrence:** $T(1) = 3, T(n) = 2 + T(\lceil n/2 \rceil)$

Claim: $T(n) \approx \log_2(n)$

Running Time

- **Claim:** For every number of students $n = 2^m$

$$T(2^m) = 2m + 3$$

$$T(n) = 2 \cdot \log_2(n) + 3$$

$$\forall m \in \mathbb{N} \quad T(2^m) = 2m + 3 \quad \left(\forall m \in \mathbb{N} \quad H(m) \text{ is true} \right)$$

Break it up into infinitely many

$$H(m) : T(2^m) = 2m + 3$$

- $H(1)$ is true

- $H(m) \Rightarrow H(m+1) \quad \forall m \in \mathbb{N}$

Proof by Induction

- **Claim:** For every number of students $n = 2^m$
 $T(2^m) = 2m + 3$ $\forall m \in \mathbb{N} \quad T(2^m) = 2m + 3$
- **Induction:** “automatically” prove for every m
 - **Inductive Hypothesis:** Let $H(m)$ be the statement
 $T(2^m) = 2m + 3$
 - **Base Case:** $H(1)$ is true
 - **Inductive Step:** For every $m \geq 1$, $H(m) \implies H(m + 1)$
 - **Conclusion:** statement is true for every m

Inductive Step: $H(m) \Rightarrow H(m+1)$

$$T(2^m) = 2m + 3 \Rightarrow T(2^{m+1}) = 2(m+1) + 3$$

$$\textcircled{1} \quad T(2^{m+1}) = 2 + T(2^m) \quad (\text{By definition})$$

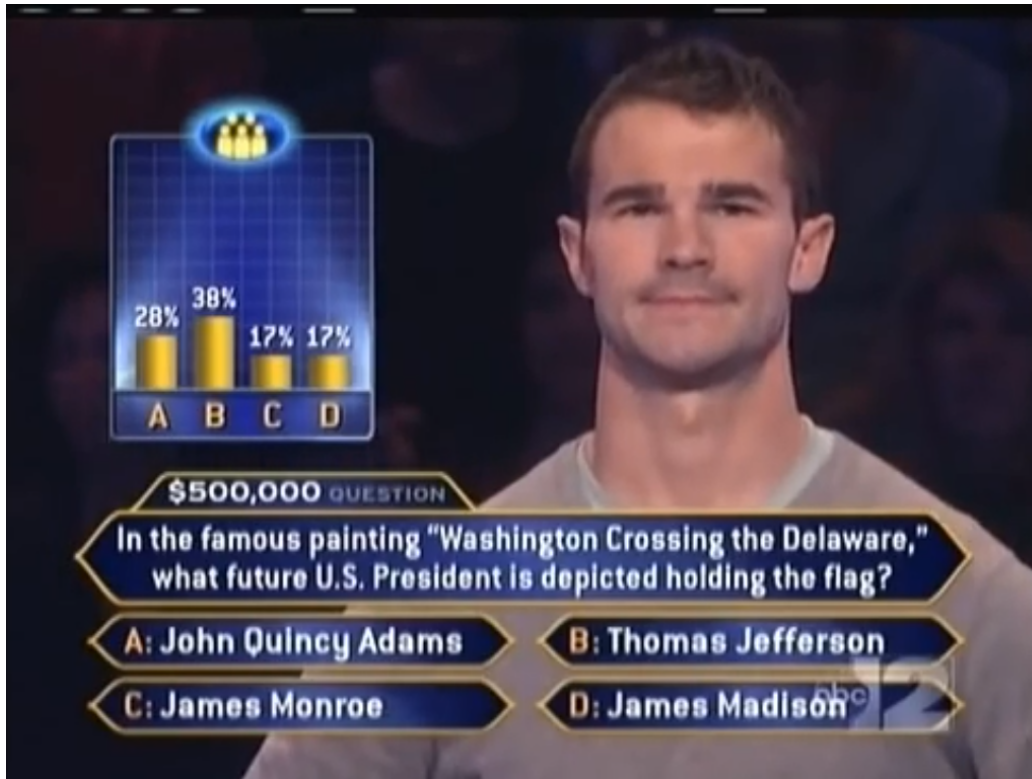
$$\textcircled{2} \quad = 2 + 2m + 3 \quad (\text{By IH})$$

$$\textcircled{3} \quad = 2(m+1) + 3 \quad (\text{Algebra})$$

Proof by Induction

- **Claim:** For every number of students $n = 2^m$
 $T(2^m) = 2m + 3$

Ask the Audience



Who Wants to be a Millionaire?

Ask the Audience

- **Claim:** For every $n \in \mathbb{N}$, $\sum_{i=0}^{n-1} 2^i = 2^n - 1$
- **Proof by Induction:**

Running Time

- **Simple counting:** $T(n) = 2n$ steps 57s
- **Fancy counting:** $T(n) = 2 \log_2 n + 3$ steps 178s
- But for this class, simple counting was faster?

Running Time

$n=70$

- **Simple counting:** $T(n) = 2n$ seconds $\approx 140s$
- **Fancy counting:** $T(n) = 30 \log_2 n + 45$ seconds $\approx 225s$
- Compare algorithms by asymptotics!
 - Logarithmic-time beats linear-time as $n \rightarrow \infty$

