

• HW2 due tonight

• HW1 grades returned

solutions on Piazza

82 mean

88 median

• HW3 out by Friday
due next Friday

CS3000: Algorithms & Data

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Lecture 6:

- Dynamic Programming:
Fibonacci Numbers, Interval Scheduling

Sep 25, 2018

Dynamic Programming

- Don't think too hard about the name
 - *I thought dynamic programming was a good name. It was something not even a congressman could object to. So I used it as an umbrella for my activities. -Bellman*
- Dynamic programming is careful recursion
 - Break the problem up into small pieces
 - Recursively solve the smaller pieces
 - **Key Challenge:** identifying the pieces

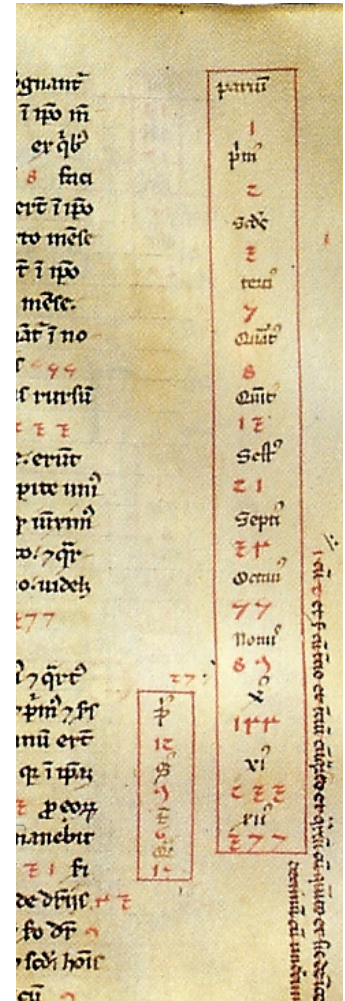
Divide and Conquer : speeding up simple algorithms

Dynamic Programming : often the only polynomial time alg

Warmup: Fibonacci Numbers

Fibonacci Numbers

- 0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, ...
- $F(n) = F(n - 1) + F(n - 2)$
- $F(n) \rightarrow \phi^n \approx 1.62^n$
- $\phi = \left(\frac{1+\sqrt{5}}{2}\right)$ is the **golden ratio**



Fibonacci Numbers: Take I

```
FibI(n):
```

```
  If (n = 0): return 0
```

```
  ElseIf (n = 1): return 1
```

```
  Else: return FibI(n-1) + FibI(n-2)
```

- How many recursive calls does **FibI(n)** make?

- 2^n

$T(n)$ = # of calls made by $\text{FibI}(n)$

- $2n$

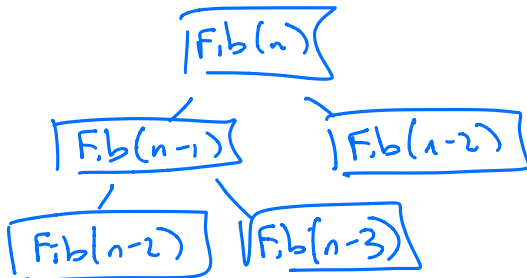
$$T(n) = T(n-1) + T(n-2)$$

$$T(0) = 0$$

$$T(1) = 0$$

$$T(2) = 2$$

$$T(n) = F(n) \approx 1.62^n$$



Fibonacci Numbers: Take II

"Memoization", "Top-Down"

```
M ← empty array, M[0] ← 0, M[1] ← 1
```

```
FibII(n):
```

```
  If (M[n] is not empty): return M[n]
```

```
  ElseIf (M[n] is empty):
```

```
    M[n] ← FibII(n-1) + FibII(n-2)
```

```
  return M[n]
```

- How many recursive calls does **FibII(n)** make?

Array has $n+1$ elements, need to fill $n-1$

Each time we make a pair of recursive calls,
we fill one $M[i]$

$\Rightarrow \leq 2(n-1) = O(n)$ recursive calls

Fibonacci Numbers: Take III

"Bottom-Up"

```
FibIII(n) :
```

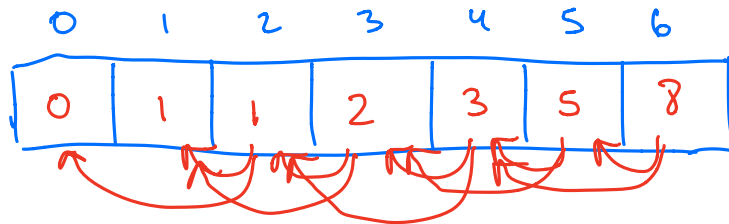
```
  M[0] ← 0, M[1] ← 1
```

```
  For i = 2, ..., n:
```

```
    M[i] ← M[i-1] + M[i-2]
```

```
  return M[n]
```

- What is the running time of **FibIII (n)** ?



$$F(n) = \frac{\left(\frac{1+\sqrt{5}}{2}\right)^n}{\sqrt{5}}$$

$n-1$ additions, each addition involves $\Theta(n)$ -digit numbers

$\Rightarrow \Theta(n^2)$ time

Fibonacci Numbers

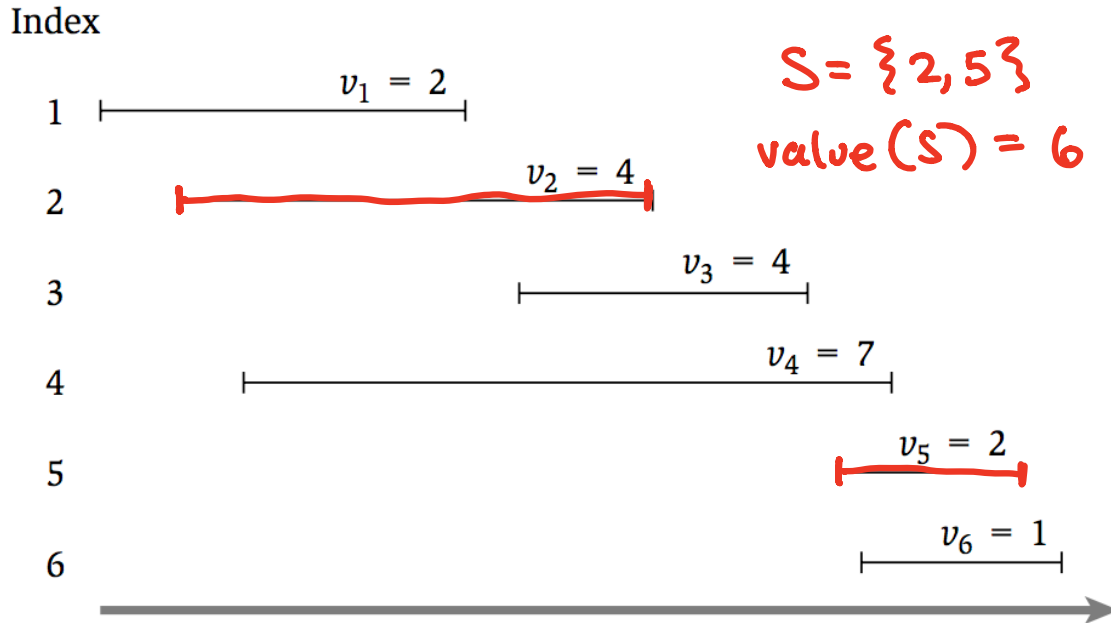
- 0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, ...
- $F(n) = F(n - 1) + F(n - 2)$
- Solving the recurrence recursively takes $\approx 1.62^n$ time
 - Problem: Recompute the same values $F(i)$ many times
- Two ways to improve the running time
 - Remember values you've already computed ("top down")
 - Iterate over all values $F(i)$ ("bottom up")
- **Fact:** Can solve even faster using Karatsuba's algorithm!

Dynamic Programming: Interval Scheduling

Interval Scheduling (Weighted)

- How can we optimally schedule a resource?
 - This classroom, a computing cluster, ...
- **Input:** n intervals (s_i, f_i) each with value v_i
 - Assume intervals are sorted so $f_1 < f_2 < \dots < f_n$
- **Output:** a compatible schedule S maximizing the total value of all intervals
 - A **schedule** is a subset of intervals $S \subseteq \{1, \dots, n\}$
 - A schedule S is **compatible** if no $i, j \in S$ overlap
 - The **total value** of S is $\sum_{i \in S} v_i$

Interval Scheduling

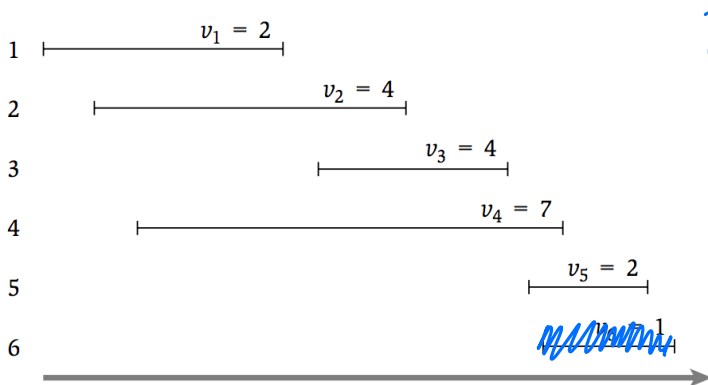


A Recursive Formulation

- Let O be the **optimal** schedule
- **Case 1:** Final interval is not in O (i.e. $6 \notin O$)
 - Then O must be the optimal solution for $\{1, \dots, 5\}$

If O were not the optimal sched for $\{1, \dots, 5\}$
then O is not the optimal sched for $\{1, \dots, 6\}$

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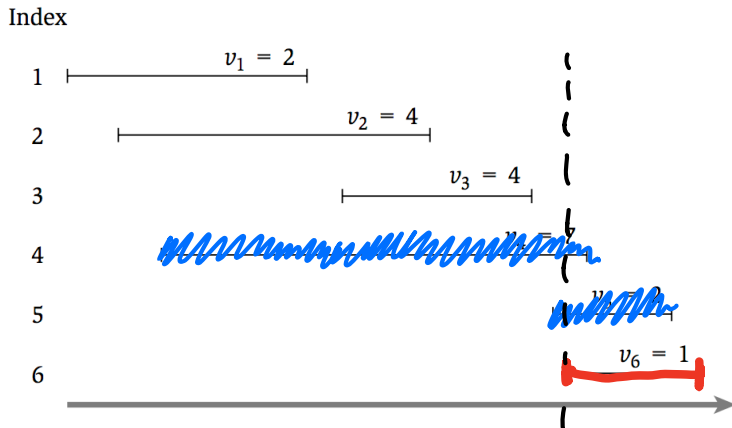


} O is opt on these

A Recursive Formulation

- Let O be the **optimal** schedule
- **Case 2:** Final interval is in O (i.e. $6 \in O$)
 - Then O must be $6 +$ the optimal solution for $\{1, \dots, 3\}$

If $O \setminus \{6\}$ were not opt for $\{1, \dots, 3\}$ then $\{6\} + [\text{opt for } \{1, \dots, 3\}]$ is better than O



which is better?

- ① opt sched for $\{1, \dots, 5\}$
- ② opt sched for $\{1, \dots, 3\} + \{6\}$

A Recursive Formulation

n+1 "subproblems"

- Let O_i be the **optimal schedule** using only the intervals $\{1, \dots, i\}$
- **Case 1:** Final interval is not in O ($i \notin O_i$)
 - Then O must be the optimal solution for $\{1, \dots, i-1\}$ (O_{i-1})
- **Case 2:** Final interval is in O ($i \in O_i$)
 - Assume intervals are sorted so that $f_1 < f_2 < \dots < f_n$
 - Let $p(i)$ be the largest j such that $f_j < s_i$
 - Then O_i must be i + the optimal solution for $\{1, \dots, p(i)\}$

$$O_i = \{i\} + O_{p(i)}$$

A Recursive Formulation

- Let $OPT(i)$ be the **value of the optimal schedule** using only the intervals $\{1, \dots, i\}$
a number, not a set
- **Case 1:** Final interval is not in O ($i \notin O_i$)
 - Then O must be the optimal solution for $\{1, \dots, i - 1\}$ O_{i-1}
- **Case 2:** Final interval is in O ($i \in O_i$)
 - Assume intervals are sorted so that $f_1 < f_2 < \dots < f_n$
 - Let $p(i)$ be the largest j such that $f_j < s_i$
 - Then O must be $i +$ the optimal solution for $\{1, \dots, p(i)\}$
 $\{i\} + O_{p(i)}$
- $OPT(i) = \max\{OPT(i - 1), v_i + OPT(p(i))\}$
- $OPT(0) = 0, OPT(1) = v_1$

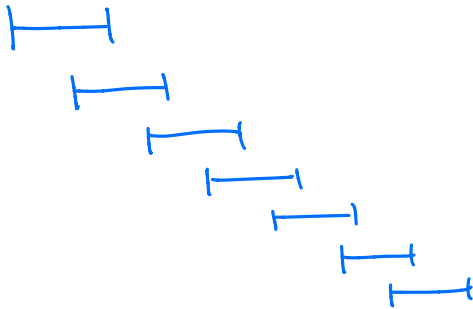
Interval Scheduling: Take I

assume $p(1), \dots, p(n)$
are computed

```
// All inputs are global vars
FindOPT(n):
  if (n = 0): return 0
  elseif (n = 1): return  $v_1$ 
  else:
    return  $\max\{\text{FindOPT}(n-1), v_n + \text{FindOPT}(p(n))\}$ 
```

$\text{FindOPT}(n-1), \text{FindOPT}(n-2)$

- What is the running time of **FindOPT** (n) ?



As many as 1.62^n
recursive calls

$$\forall i \quad p(i) = i-2$$

Interval Scheduling: Take II

```
// All inputs are global vars
M ← empty array, M[0] ← 0, M[1] ← v1
FindOPT(n):
  if (M[n] is not empty): return M[n]
  else:
    M[n] ← max{FindOPT(n-1), vn + FindOPT(p(n))}
  return M[n]
```

- What is the running time of **FindOPT(n)**?

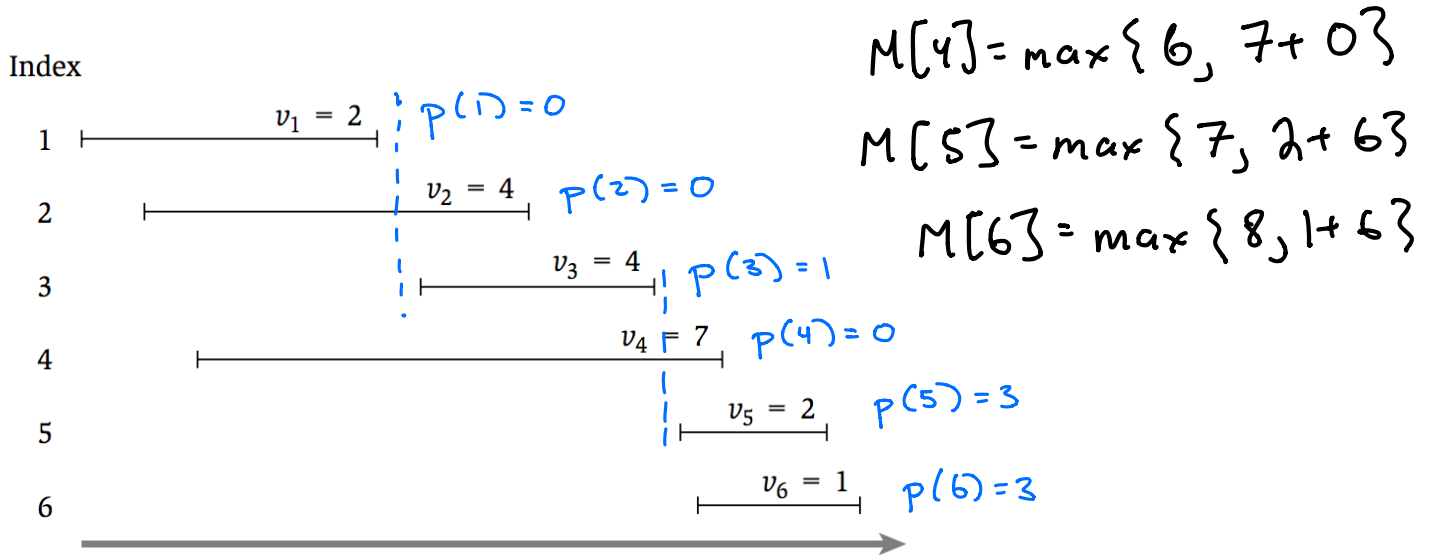
Need to fill $\leq n-1$ entries of M

x 2 recursive calls / entry

$\leq 2(n-1)$ recursive calls

$O(n)$ running time
+ $O(n \log n)$ to sort by f_i

Interval Scheduling: Take II

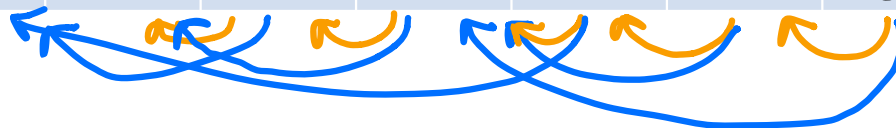


$$M[i] = \text{OPT}(i)$$

$$M[2] = \max\{M[1], 4 + M[0]\}$$

$$M[3] = \max\{M[2], 4 + M[1]\}$$

M[0]	M[1]	M[2]	M[3]	M[4]	M[5]	M[6]
0	2	4	6	7	8	8



Interval Scheduling: Take III

```
// All inputs are global vars
FindOPT(n):
  M[0] ← 0, M[1] ← v1
  for (i = 2, ..., n):
    M[i] ← max{FindOPT(x), vi + FindOPT(p(i))}
  return M[n]  $\max\{M[i-1], v_i + M[p(i)]\}$ 
```

- What is the running time of **FindOPT** (n) ?

$$O(n) \left(+ O(n \log n) \text{ to sort if needed} \right)$$

Finding the Optimal Solution

- Let $OPT(i)$ be the **value of the optimal schedule** using only the intervals $\{1, \dots, i\}$
- **Case 1:** Final interval is not in O ($i \notin O_i$) $\Rightarrow O_i = O_{i-1}$
- **Case 2:** Final interval is in O ($i \in O$) $\Rightarrow O_i = v_i + O_{p(i)}$

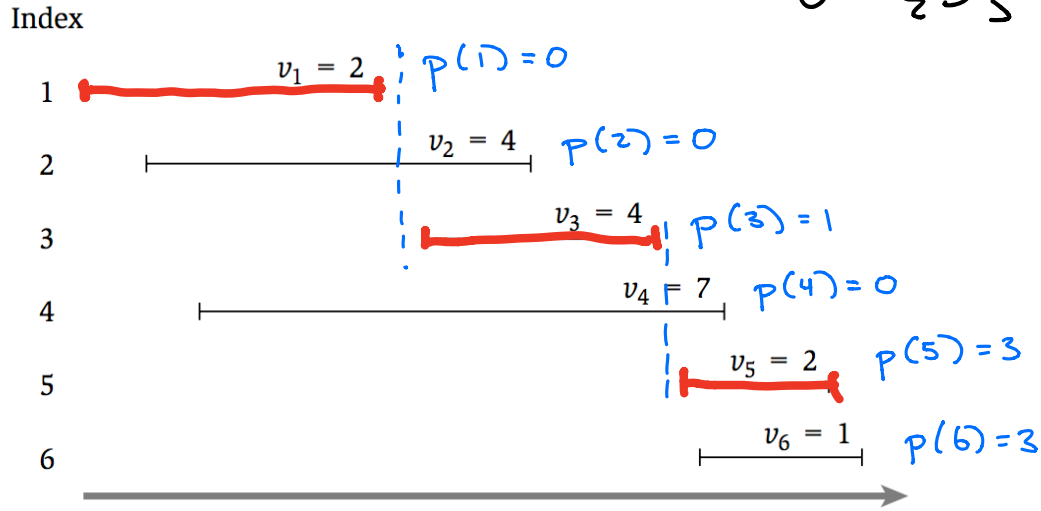
$$OPT(i) = \max\{ \underbrace{OPT(i-1)}_{\text{orange}}, \underbrace{v_i + OPT(p(i))}_{\text{blue}} \}$$

then $O_i = O_{i-1}$

then $O_i = v_i + O_{p(i)}$

Interval Scheduling: Take II

$$O = \{5, 3, 1\}$$



$$M[i] = OPT(i)$$

M[0]	M[1]	M[2]	M[3]	M[4]	M[5]	M[6]
0	2	4	6	7	8	8

Blue arrows indicate the recurrence relation: $M[1] \leftarrow M[0]$, $M[2] \leftarrow M[1]$, $M[3] \leftarrow M[2]$, $M[4] \leftarrow M[3]$, $M[5] \leftarrow M[4]$, and $M[6] \leftarrow M[5]$. A yellow arrow points to the final value 8 in the $M[6]$ cell.

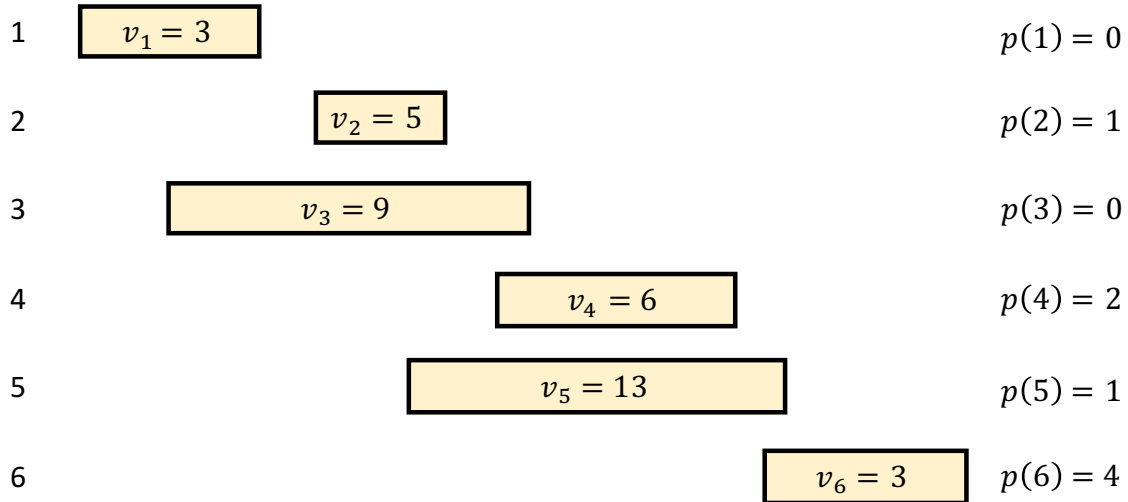
Interval Scheduling: Take III

```
// All inputs are global vars
FindSched(M,n) :
  if (n = 0): return  $\emptyset$ 
  elseif (n = 1): return {1}
  elseif ( $v_n + M[p(n)] > M[n-1]$ ):
    return {n} + FindSched(M,p(n))
  else:
    return FindSched(M,n-1)
```

- What is the running time of **FindSched(n)** ?

$O(n)$ time

Now You Try



M[0]	M[1]	M[2]	M[3]	M[4]	M[5]	M[6]

Dynamic Programming Recap

- Express the optimal solution as a **recurrence**
 - Identify a small number of **subproblems**
 - Relate the optimal solution on subproblems
- Efficiently solve for the **value** of the optimum
 - Simple implementation is exponential time
 - **Top-Down**: store solution to subproblems
 - **Bottom-Up**: iterate through subproblems in order
- Find the **solution** using the table of **values**