

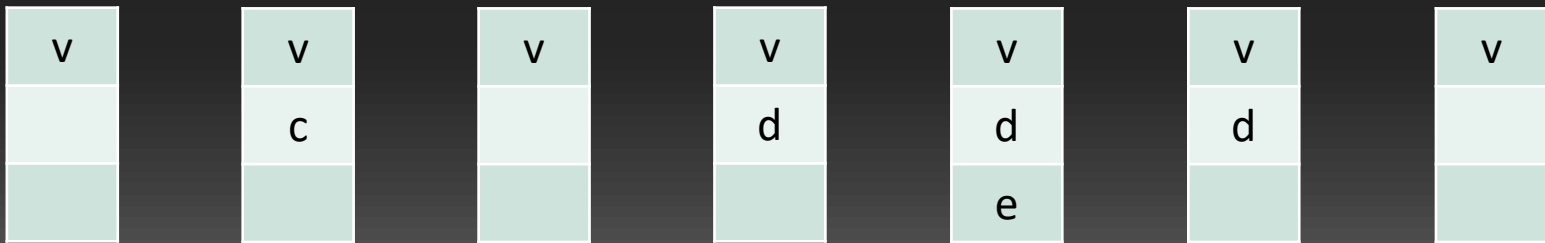
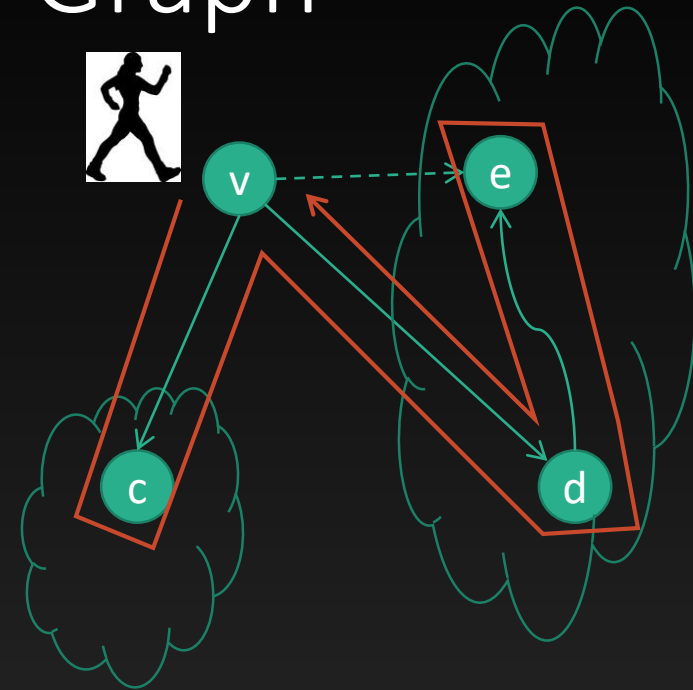
# CS 4800: Algorithms & Data

Lecture 16

March 3, 2017

# (Depth-First) Search in Graph

- Search(vertex  $v$ )
  - $explored[v] \leftarrow 1$
  - For  $(v, w) \in E$ 
    - If  $explored[w] = 0$  then
      - $parent[w] \leftarrow v$
      - search( $w$ )
  - post-visit( $v$ )

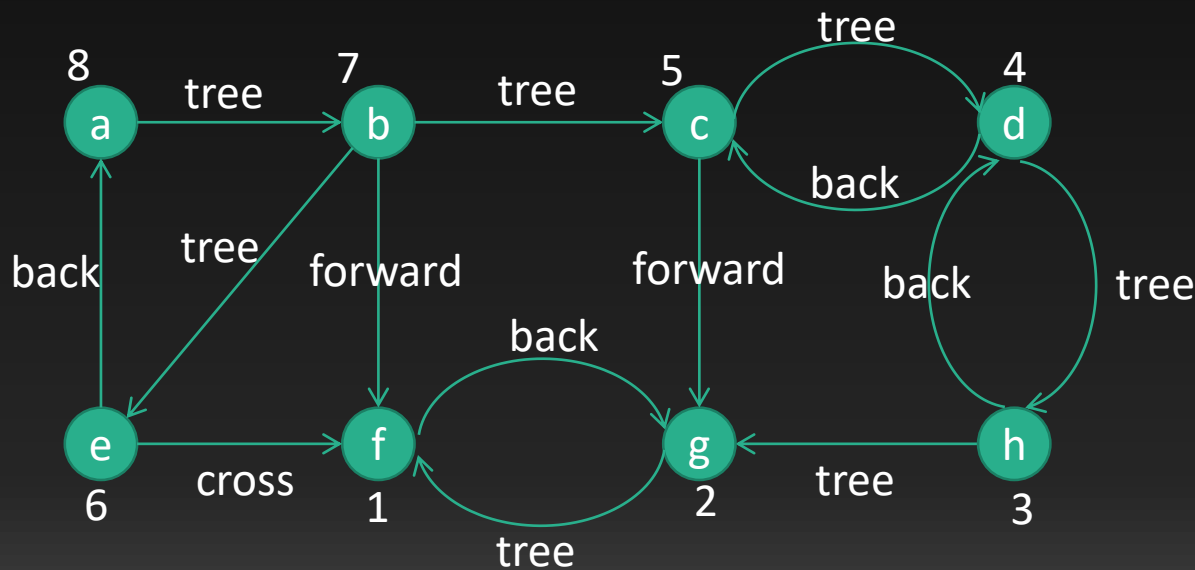


# Observations

- If  $(u, v) \in E$  then  $postorder[u] < postorder[v] \leftrightarrow (u, v)$  is backward

```

Search(vertex v)
  explored[v] ← 1
  For (v, w) ∈ E
    If explored[w] = 0 then
      parent[w] ← v
      search(w)
  post-visit(v)
    
```



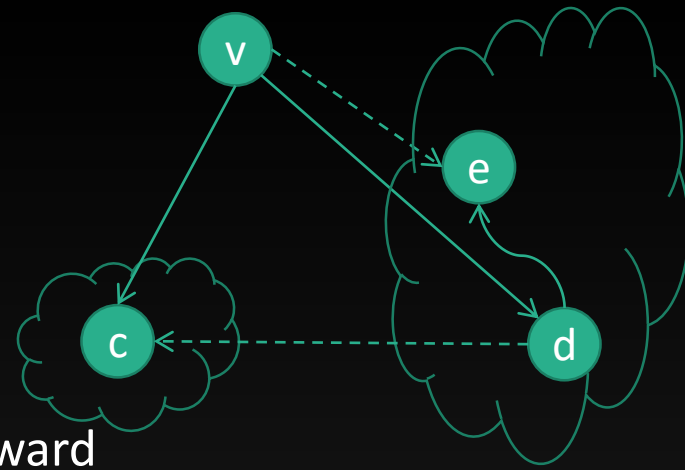
Vertex	Post-order
a	8
b	7
c	5
d	4
e	6
f	1
g	2
h	3

# Observations

- If  $(u, v) \in E$  then  $postorder[u] < postorder[v] \leftrightarrow (u, v)$  is backward

Proof:

- $search(v)$  finishes after searches for its children finish
  - If  $(u, v)$  is tree edge then  $postorder[u] > postorder[v]$
  - If  $(u, v)$  is forward edge then  $postorder[u] > postorder[v]$
  - If  $(u, v)$  is backward then  $postorder[u] < postorder[v]$
- If  $postorder[u] < postorder[v]$  then  $search(u)$  finishes before  $search(v)$ .
- Thus,  $search(v)$  is not called by  $search(u)$
- $explored[v]=1$  when running  $search(u)$  i.e.  $search(v)$  started before  $search(u)$
- $Search(v)$  starts before and ends after  $search(u)$ 
  - Can only happen for backward edge
  - Cannot happen for cross edge



# Topological sort

- Directed graph  $G=(V,E)$
- Scheduling
  - Vertices: tasks
  - Edges: Precedence constraints: edge  $(u,v)$  implies  $u$  must finish before  $v$  can start
- Compiling large programs (e.g. in Go)
  - Vertices: modules
  - Edges: dependencies: edge  $(u,v)$  implies module  $u$  depends on module  $v$
- Goal: figure out an ordering to satisfy all precedence constraints
- Observation: impossible if there are cyclic constraints
- Directed acyclic graph (DAG)

# Topological sort

- Claim: Scheduling by decreasing postorder satisfies all constraints.

Proof.

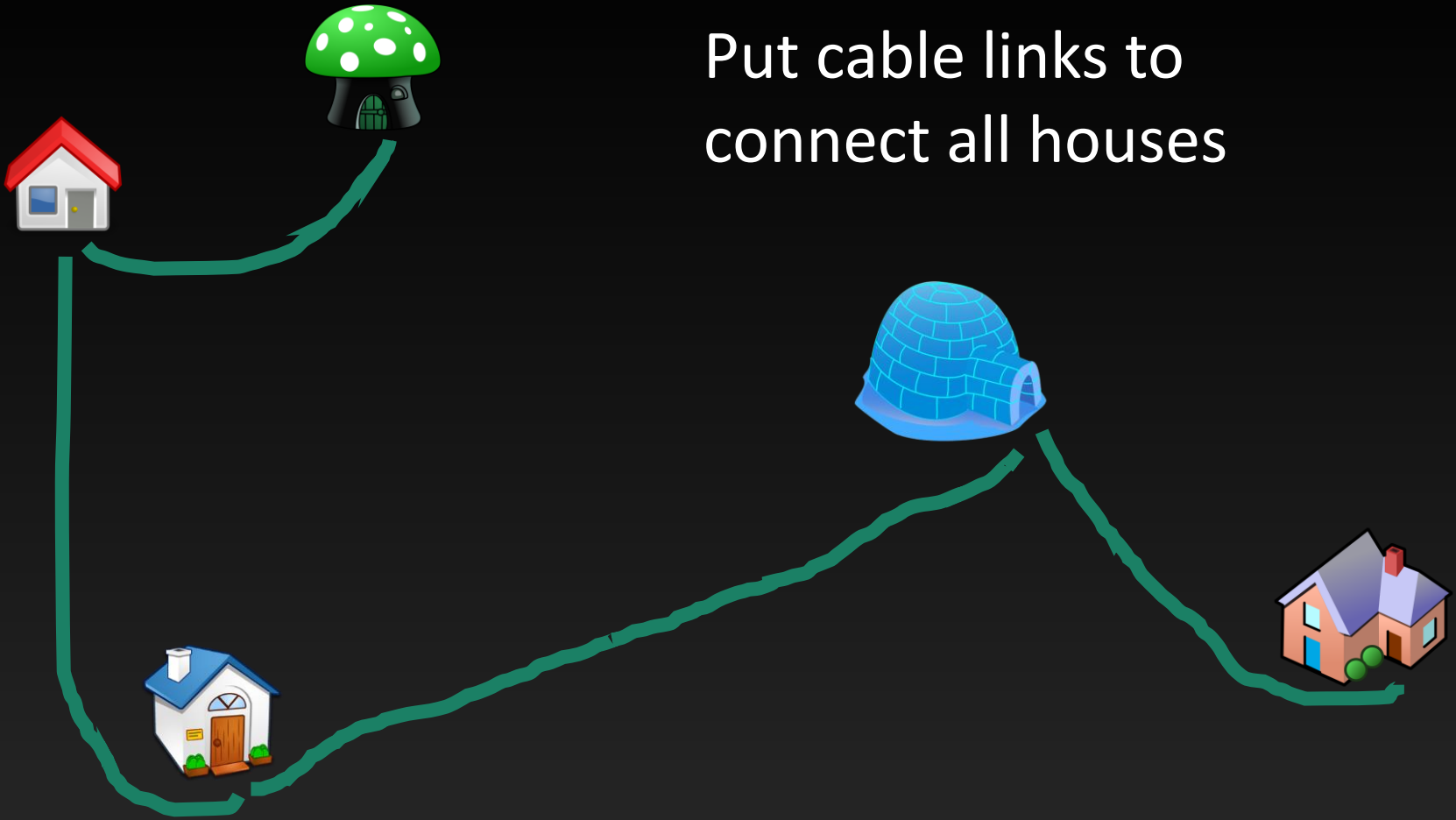
If  $G$  is acyclic then there is no backward edge.

Thus, for all edge  $(u,v)$ , we have  $\text{postorder}[u] > \text{postorder}[v]$ .

If schedule by decreasing postorder, when  $v$  is processed, all prerequisites for  $v$  are already processed.

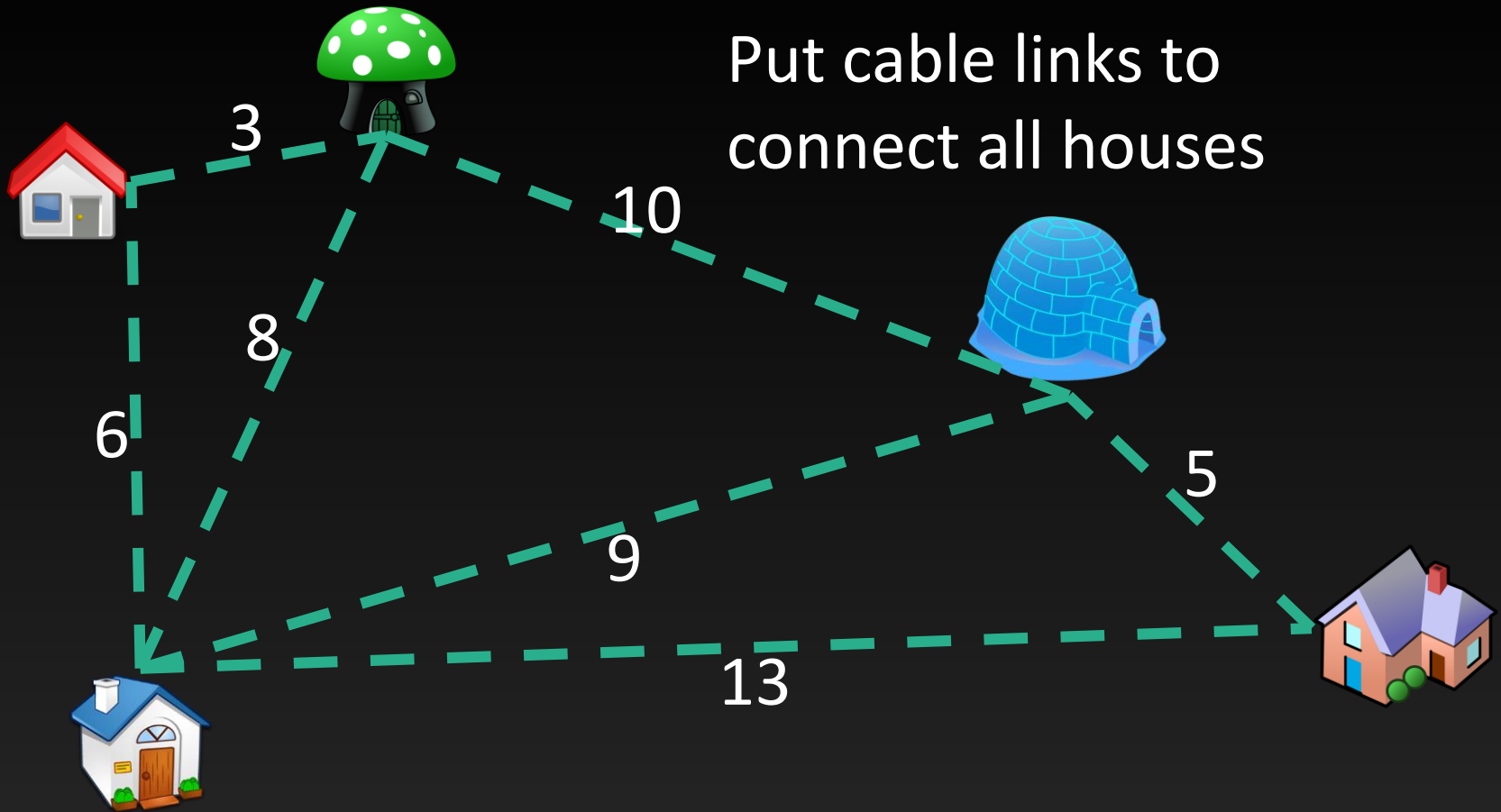
# Minimum spanning trees

Put cable links to  
connect all houses

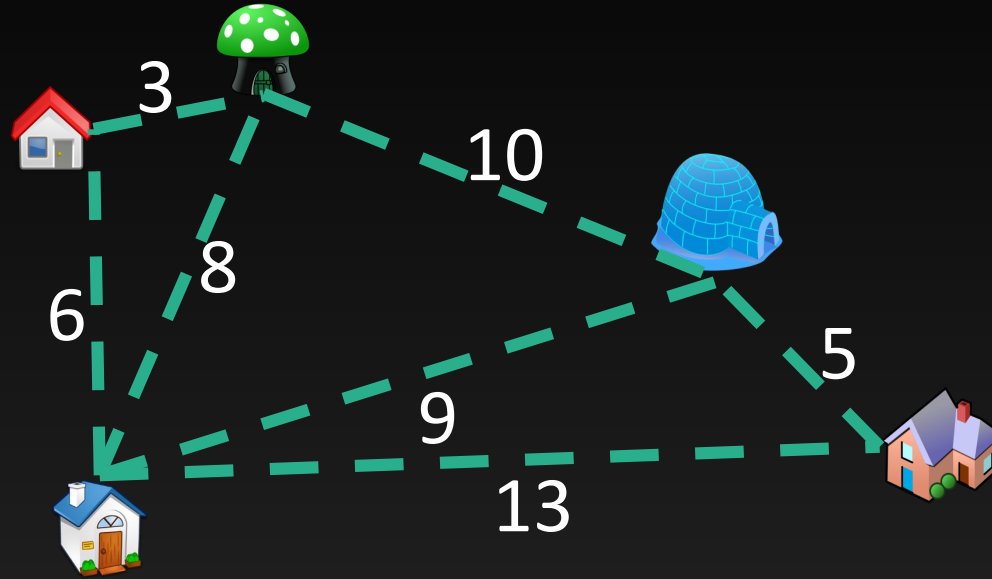




Put cable links to connect all houses



# Minimum spanning tree (MST)

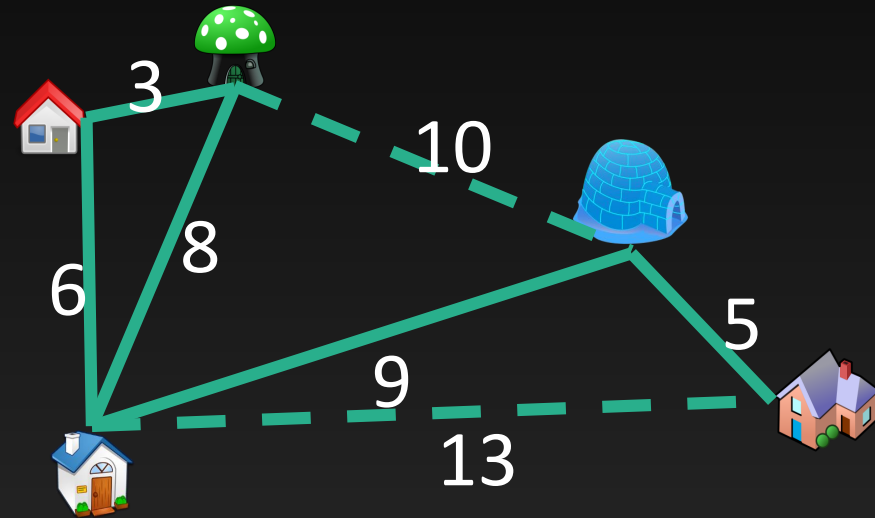


- $G = (V, E, w)$ ,  $w$  positive
- Want a set of edges that connects all  $V$  and has minimum cost
- For simplicity, assume all weights are distinct

# Minimum spanning tree (MST)

Looking for a set  $T$  of edges that

- Connect all vertices
- Has minimum total cost



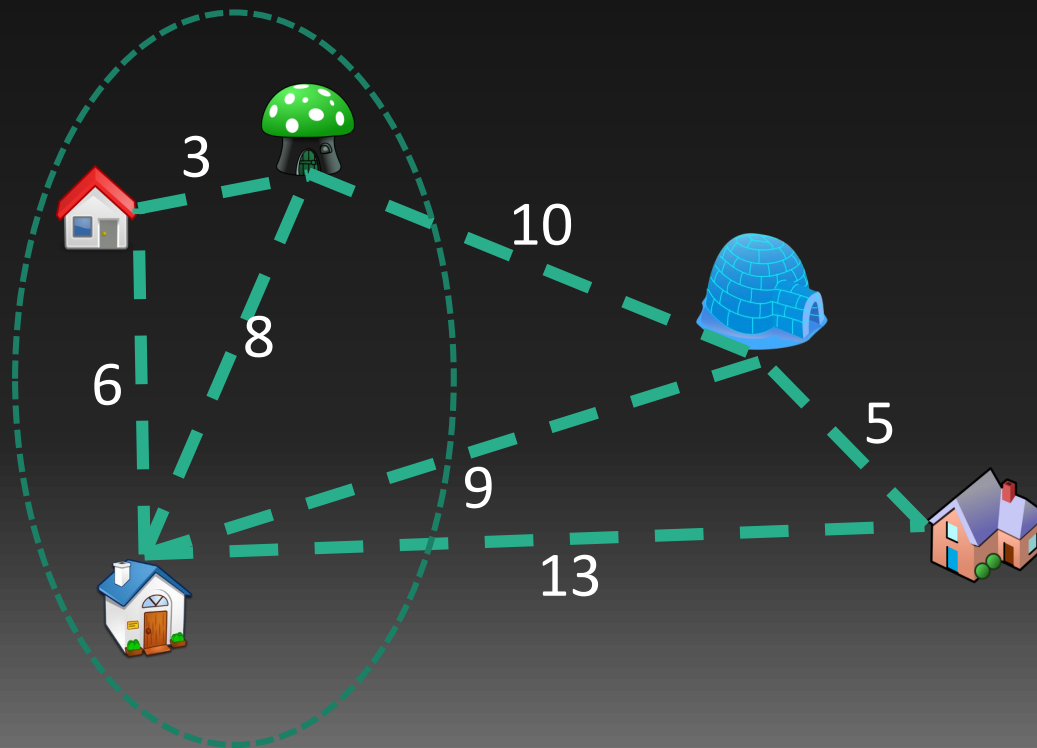
Does  $T$  have cycles? **NO**

Can remove 1 cycle edge to reduce cost

How many edges does  $T$  have?  **$V-1$**

# Blue rule

- Pick a set of nodes  $S$
- Color minimum weight edge in cut induced by  $S$  **blue**



# All blue edges are essential

Lemma. MST contains every blue edge.

Proof. Let  $S$  be arbitrary subset of nodes and  $e=(u,v)$  be the minimum weight edge with one end point in  $S$ .

Let  $T$  be MST that does not contain  $e$ .

$T$  connects  $u$  and  $v$  so there is a path from  $u$  to  $v$  in  $T$ .

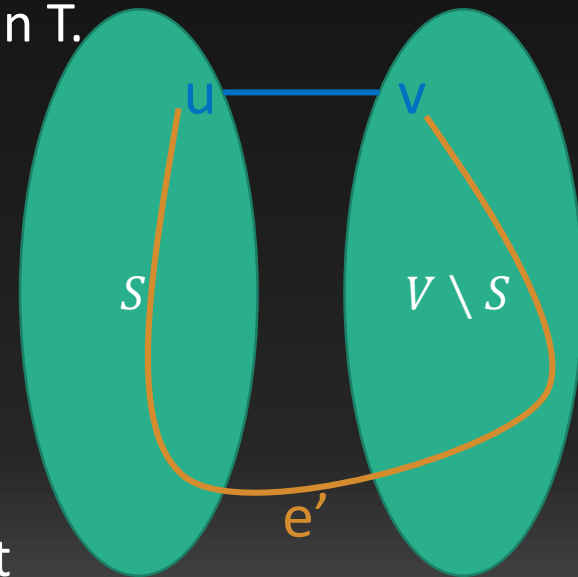
The path must have an edge  $e'$  with exactly one end point in  $S$ .

Consider  $T' = T \cup \{e\} \setminus \{e'\}$

$T'$  connects 2 ends of  $e'$  so  $T'$  still connects all nodes.

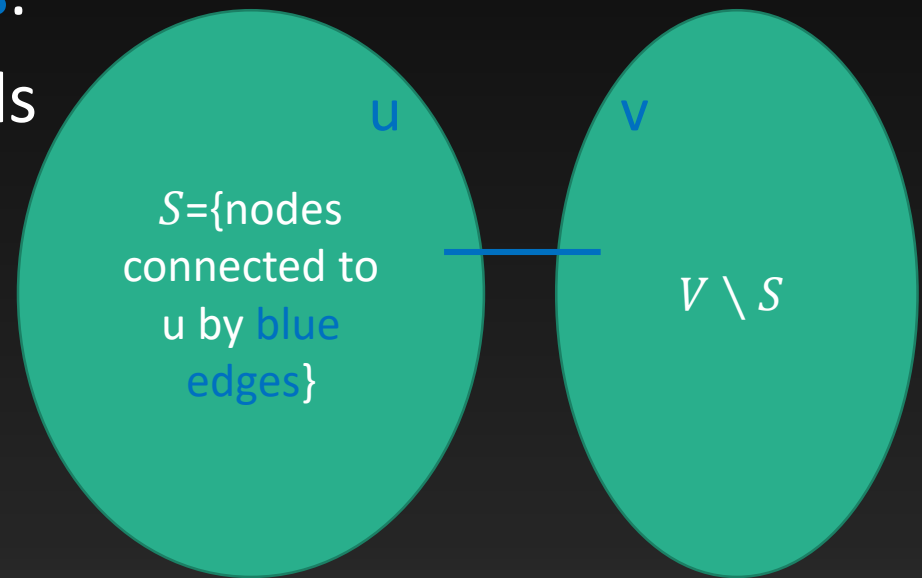
$$w(T') = w(T) + w(e) - w(e')$$

But  $w(e) < w(e')$  so  $w(T') < w(T)$  i.e.  $T$  cannot be minimum.



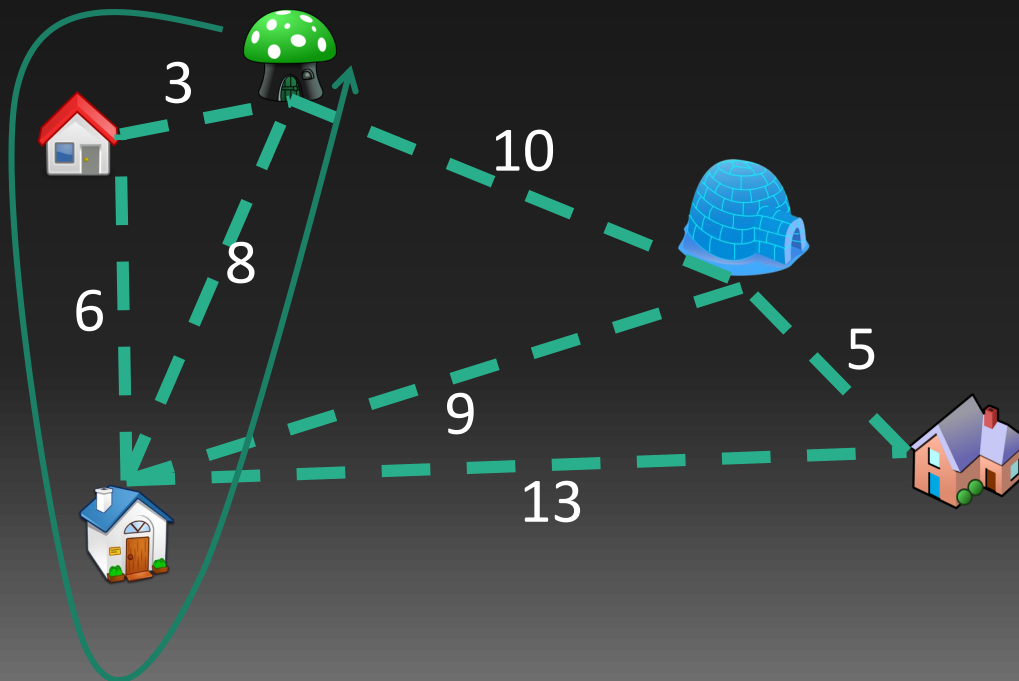
# Blue edges connect all nodes

- Assume for contradiction that some  $u$  &  $v$  are not connected by **blue edges**.
- Apply blue rule to  $S$  yields another **blue edge**
- MST = **set of blue edges**



# Red rule

- Pick a cycle C
- Color the maximum weight edge in C **red**



# All red edges are useless

Lemma. MST contains no red edges.

Proof. Let  $C$  be a cycle and  $e=(u,v)$  be corresponding red edge.

Let  $T$  be MST containing  $e$ .

$T \setminus \{e\}$  has 2 connected components  $S$  and  $V \setminus S$

$C$  is a cycle so  $C \setminus \{e\}$  is a path connecting  $u$  &  $v$ .

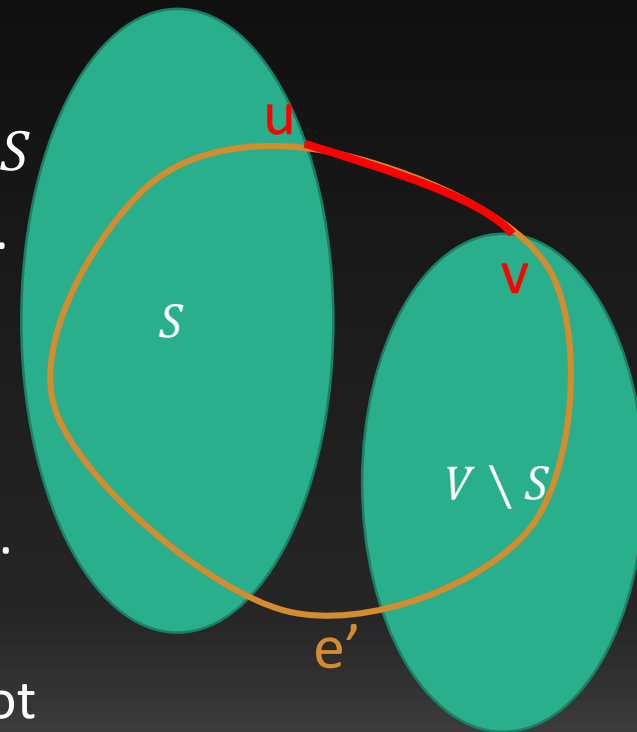
There must be an edge  $e'$  on this path with exactly one end point in  $S$ .

Consider  $T' = T \setminus \{e\} \cup \{e'\}$

$e'$  connects  $S$  and  $V \setminus S$  so  $T'$  connects all nodes.

$$w(T') = w(T) + w(e') - w(e)$$

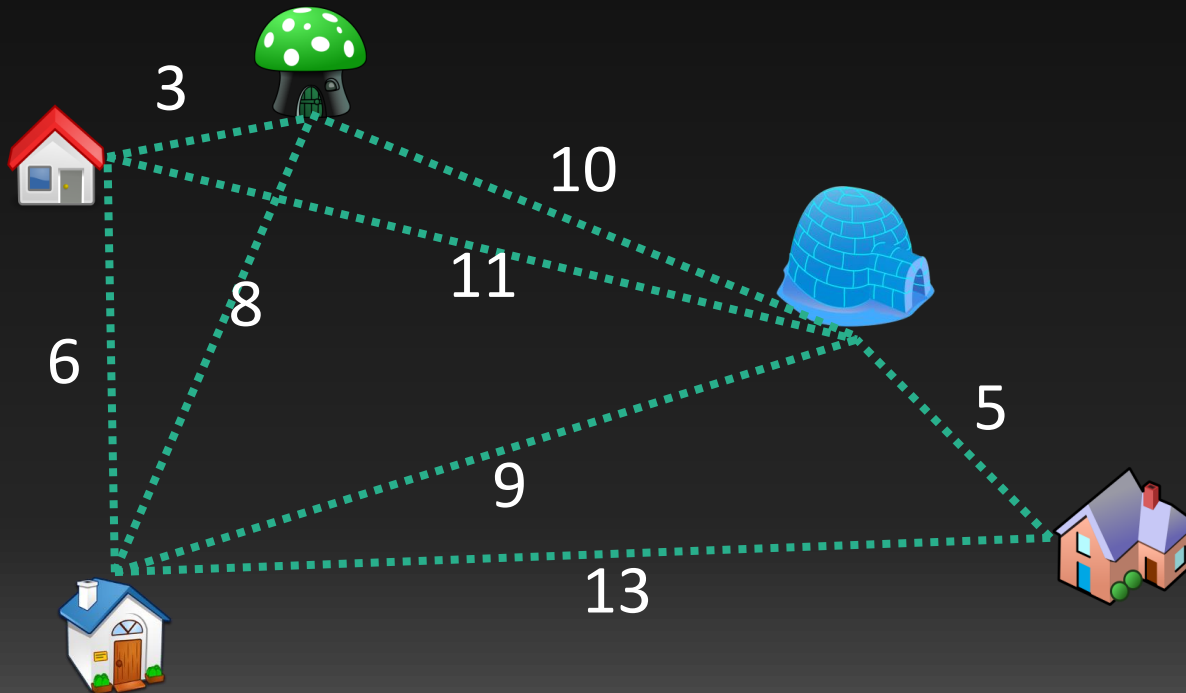
But  $w(e') < w(e)$  so  $w(T') < w(T)$  i.e.  $T$  cannot be minimum.





# Exercise

- Color as many edges red or blue as you can



# Generic algorithm

- Maintain an acyclic set of blue edges  $F$
- Initially no edge is colored,  $F = \emptyset$
- Repeat the following in arbitrary order
  - Consider a cut with no blue edge. Color the minimum weight edge in the cut blue.
  - Consider a cycle with no red edge. Color the maximum weight edge in the cycle red.
  - Terminate when  $n-1$  edges colored blue.