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Computational Science and Engineering I

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### Quiz 1

**Rules:** Open notes, open book, closed electronics. Time limit: 90 minutes. Please show all of your work.

1. Let  $z$  be a nonzero column vector in  $\mathbb{R}^n$ . Let  $A = zz^t$ .

(a) (10 points) What is the rank of  $A$ ?

(b) (10 points) Show that the null space of  $A$  is the set of all vectors perpendicular to  $\underline{z}$ .

a) The rank of  $A$  is the # independent columns,  
which is the dimension of the range of  $A$ .

Note: the range of  $A$  is all multiples of  $\underline{z}$   
because  $Ax = \underline{z} \underbrace{\underline{z}^t x}_{\text{scalar}} = \text{constant} * \underline{z}$ .

So  $\dim \text{range}(A) = 1$  and hence  $\text{rank}(A) = 1$

b) If  $Ax = 0$  then  $\underline{z} \underline{z}^t x = 0$ . Note  $\underline{z}^t x$  is the  
dot product of  $\underline{z}$  with  $x$ . It is a scalar. The  
only multiple of  $\underline{z}$  that is zero corresponds to  $\underline{z}^t x = 0$ ;  
hence  $\underline{z}$  perpendicular to  $x$ .

2. (20 points) Find an orthonormal basis for the space of points  $(x, y, z) \in \mathbb{R}^3$  satisfying

$$\begin{array}{l} x + y + z = 0 \text{ and } -x + y + 2z = 0. \\ (\text{I}) \qquad \qquad \qquad (\text{II}) \end{array}$$

These two planes will intersect along a line, so we seek an orthonormal basis of a line.

By II,  $x = y + 2z$ . Plugging into I, we get  $y + 2z + y + z = 0$   
 $\Rightarrow 2y + 3z = 0 \Rightarrow y = -\frac{3}{2}z$ .

So if  $(x, y, z)$  is on this line,  $y = -\frac{3}{2}z$  and  $x = y + 2z$ .

The general form for a point on the line is

$$\begin{pmatrix} \frac{1}{2}z \\ -\frac{3}{2}z \\ z \end{pmatrix} = z \begin{pmatrix} \frac{1}{2} \\ -\frac{3}{2} \\ 1 \end{pmatrix}.$$

A basis for the line is given by  $\begin{pmatrix} \frac{1}{2} \\ -\frac{3}{2} \\ 1 \end{pmatrix}$

To orthonormalize it, we make sure it has length 1.

$$\left\| \begin{pmatrix} \frac{1}{2} \\ -\frac{3}{2} \\ 1 \end{pmatrix} \right\| = \sqrt{\frac{1}{4} + \frac{9}{4} + \frac{1}{4}} = \frac{\sqrt{14}}{2}$$

An orthonormal basis is  $\begin{pmatrix} \frac{1}{\sqrt{14}} \\ -\frac{3}{\sqrt{14}} \\ \frac{2}{\sqrt{14}} \end{pmatrix}$ .

3. (20 points) Find the rank and null space of  $B$ . Justify your answer completely.

$$B = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 1 \\ 1 & 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 & 1 \end{pmatrix}$$

The first 5 columns of  $B$  are independent.

IF  $C_1 \begin{pmatrix} 1 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix} + C_2 \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 0 \\ 0 \end{pmatrix} + C_3 \begin{pmatrix} 0 \\ 0 \\ 1 \\ 1 \\ 0 \\ 0 \end{pmatrix} + C_4 \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \\ 1 \\ 0 \end{pmatrix} + C_5 \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}$

then first line gives  $C_1 = 0$

Second line gives  $C_1 + C_2 = 0 \Rightarrow C_2 = 0$

Third line gives  $C_2 + C_3 = 0 \Rightarrow C_3 = 0$

Fourth line gives  $C_3 + C_4 = 0 \Rightarrow C_4 = 0$

Fifth line gives  $C_4 + C_5 = 0 \Rightarrow C_5 = 0$ .

So rank is at least 5.

Note that  $B \begin{pmatrix} 1 \\ -1 \\ -1 \\ -1 \\ -1 \\ -1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}$  so null space contains  $\begin{pmatrix} 1 \\ -1 \\ -1 \\ -1 \\ -1 \\ -1 \end{pmatrix}$

Hence  $\dim \text{Null}(A) \geq 1$ .

By rank nullity theorem, rank must be 5 and  $\dim \text{Null}(A) = 1$ .

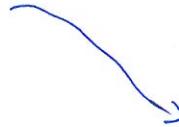
$$\text{Rank}(A) = 5$$

$$\text{Null}(A) = \text{Span} \left( \begin{pmatrix} 1 \\ -1 \\ -1 \\ -1 \\ -1 \\ -1 \end{pmatrix} \right)$$

4. (20 points) Find the LU decomposition of  $C$ .

$$C = \begin{pmatrix} 1 & 0 & 0 & 0 & 1 \\ -1 & 1 & 0 & 0 & 1 \\ -1 & -1 & 1 & 0 & 1 \\ -1 & -1 & -1 & 1 & 1 \\ -1 & -1 & -1 & -1 & 1 \end{pmatrix}$$

$$\lambda_{21} = -1$$



$$\left( \begin{array}{cc|cc} 1 & 0 & 0 & 0 \\ -1 & 1 & 0 & 0 \\ -1 & -1 & 1 & 0 \\ -1 & -1 & -1 & 1 \\ -1 & -1 & -1 & -1 \end{array} \right) \left( \begin{array}{ccccc} 1 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right)$$

$$C = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ -1 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 2 \\ -1 & -1 & 1 & 0 & 1 \\ -1 & -1 & -1 & 1 & 1 \\ -1 & -1 & -1 & -1 & 1 \end{pmatrix}$$

$$\lambda_{31} = -1$$

$$C = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ -1 & 1 & 0 & 0 & 0 \\ -1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 2 \\ 0 & -1 & 1 & 0 & 2 \\ -1 & -1 & -1 & 1 & 1 \\ -1 & -1 & -1 & -1 & 1 \end{pmatrix}$$

$$\lambda_{41} \& \lambda_{51} = -1$$

$$C = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ -1 & 1 & 0 & 0 & 0 \\ -1 & 0 & 0 & 0 & 0 \\ -1 & 0 & 0 & 0 & 0 \\ -1 & 1 & 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 2 \\ 0 & -1 & 1 & 0 & 2 \\ 0 & -1 & -1 & 1 & 2 \\ 0 & -1 & -1 & -1 & 2 \end{pmatrix}$$

$$\lambda_{32} = \lambda_{42} = \lambda_{52} = -1$$

$$C = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ -1 & 1 & 0 & 0 & 0 \\ -1 & -1 & 1 & 0 & 0 \\ -1 & -1 & -1 & 0 & 0 \\ -1 & -1 & -1 & 1 & 0 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 2 \\ 0 & 0 & 1 & 0 & 4 \\ 0 & 0 & -1 & 1 & 4 \\ 0 & 0 & -1 & -1 & 4 \end{pmatrix}$$

$$\lambda_{43} = \lambda_{53} = -1$$

$$C = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ -1 & 1 & 0 & 0 & 0 \\ -1 & -1 & 1 & 0 & 0 \\ -1 & -1 & -1 & 1 & 0 \\ -1 & -1 & -1 & -1 & 0 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 2 \\ 0 & 0 & 1 & 0 & 4 \\ 0 & 0 & 0 & 1 & 8 \\ 0 & 0 & 0 & -1 & 8 \end{pmatrix}$$

$$\lambda_{54} = -1$$

$$C = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 \\ -1 & 1 & 0 & 0 & 0 \\ -1 & -1 & 1 & 0 & 0 \\ -1 & -1 & -1 & 1 & 0 \\ -1 & -1 & -1 & -1 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 2 \\ 0 & 0 & 1 & 0 & 4 \\ 0 & 0 & -1 & 1 & 8 \\ 0 & 0 & -1 & -1 & 16 \end{pmatrix}$$

5. (20 points) A way to find the inverse of a matrix.

- (a) (4 points) Suppose  $B$  is a  $4 \times 4$  matrix. For what vector  $y$  is  $By =$  2nd column of  $B + 3$ rd column of  $B$ ?

(b) (8 points) Let  $A$  be a  $4 \times 4$  nonsingular matrix. Find the vector  $b$  for which the solution to  $Ax = b$  is the first column of  $A^{-1}$ .

(c) (8 points) Inspired by (b), describe a method for finding the inverse of an  $n \times n$  matrix. How many floating point operations are needed to implement this method?

Use the fact that an  $LU$  factorization of  $A$  involves  $\sim \frac{2}{3}n^3$  floating point operations, and that back substitution of a triangular system involves  $\sim n^2$  floating point operations.

$$a) \quad y = \begin{pmatrix} 0 \\ \vdots \\ 0 \end{pmatrix}$$

$$b) \quad A_x = b \Rightarrow x = A^{-1}b. \quad \text{If } b = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \text{ then } A^{-1}b \text{ is the first column of } A^{-1}.$$

c) We will find each column of  $A'$  separately.

The first column given by solving  $Ax = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$

The second column given by solving  $Ax = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$

The  $n^{\text{th}}$  column given by solving  $Ax = \begin{pmatrix} 0 \\ \vdots \\ 1 \end{pmatrix}$ .

This requires  $n$  linear solves.

LU factorization of A needs only be done once.

$$\text{Operation count: } \frac{2}{3}n^3 + n \cdot (n^2 + n^2) = \frac{8}{3}n^3. \text{ operations.}$$

↑                   ↑                   ↑                   ↑  
 run LU   for each   one   other  
 desired   column   back   back  
 column   of  $A^{-1}$    Substitution   substitution