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# Learning Low-rank Transformations: Algorithms and Applications

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# Motivation



# Outline

- Low-rank transform - algorithms and theories
- Applications
  - Subspace clustering
  - Classification
  - Hashing/indexing

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# Algorithms and Theories

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# A Toy Formulation

- A toy formulation

$$\arg \min_{\mathbf{T}} \sum_{c=1}^C \underbrace{\text{rank}(\mathbf{T}\mathbf{Y}_c)}_{\text{Intra-class}} - \underbrace{\text{rank}(\mathbf{T}\mathbf{Y})}_{\text{Inter-class}}, \quad \text{s.t. } \underbrace{\|\mathbf{T}\|_2}_{\text{Non-trivial solution}} = 1$$

- Notation

- $\mathbf{Y}_c$  denotes  $d$ -dim points in the  $c$ -th class (arranged as columns).
- $\mathbf{Y} = [\mathbf{Y}_1, \mathbf{Y}_2, \dots, \mathbf{Y}_C]$ , points from all  $C$  classes.
- $\mathbf{T}$  is a learned  $d \times d$  transformation matrix.

- Theorem  $\text{rank}([\mathbf{A}, \mathbf{B}]) \leq \text{rank}(\mathbf{A}) + \text{rank}(\mathbf{B})$

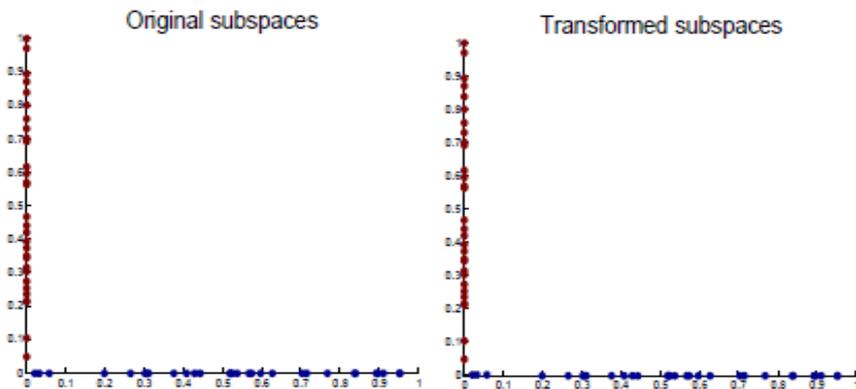
- Non-negative.
- But zero for independent matrices.

# Low-rank Transformation

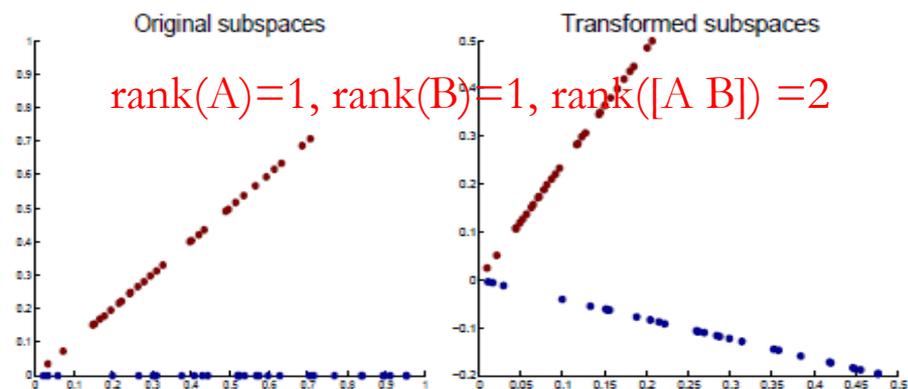
- Basic formulation

$$\arg \min_{\mathbf{T}} \sum_{c=1}^C \|\mathbf{T}\mathbf{Y}_c\|_* - \|\mathbf{T}\mathbf{Y}\|_*, \quad \text{s.t. } \|\mathbf{T}\|_2 = 1.$$

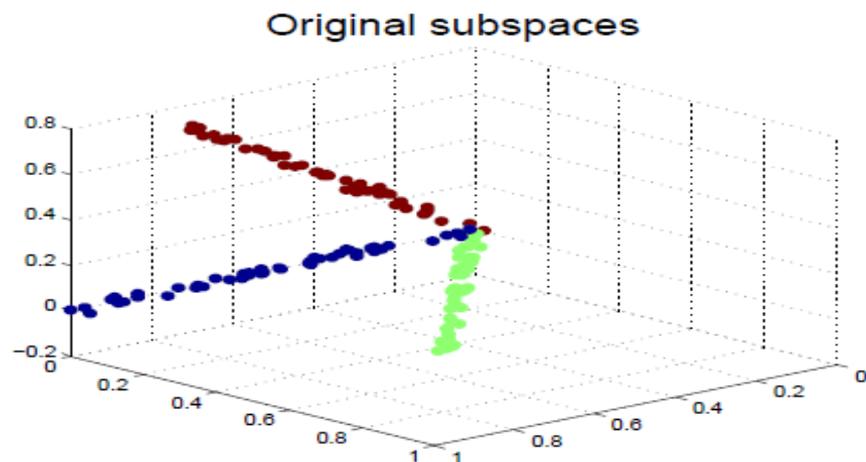
- $\|\mathbf{A}\|_*$  denotes the nuclear norm of the matrix  $\mathbf{A}$ :
  - The sum of the singular values of  $\mathbf{A}$ .
  - A good approximation to the matrix rank.
- Theorem:
  - Non-negative
  - **Zero for orthogonal subspaces**
    - Not true for rank and other popular norms
- Works on-line.
- Works with compressing transform matrix.



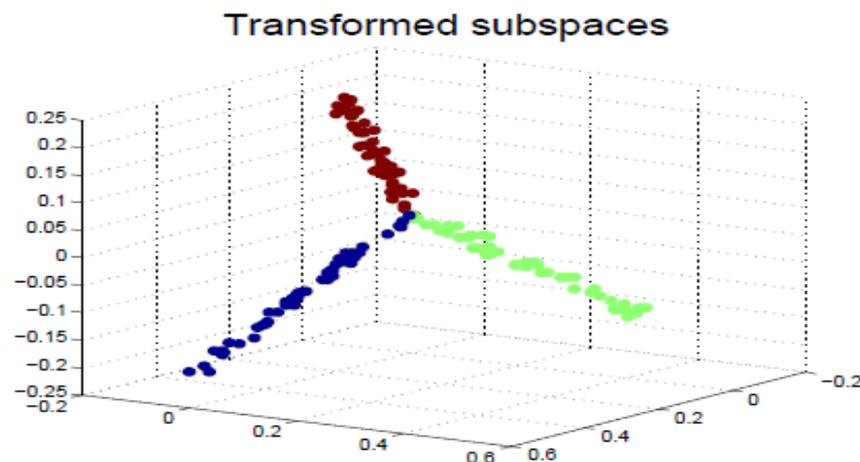
(a)  $\theta_{AB} = \frac{\pi}{2} = 1.57$ . (b)  $\mathbf{T} = \begin{bmatrix} 1.00 & 0 \\ 0 & 1.00 \end{bmatrix}$ ;  
 $\theta_{AB} = 1.57$ .



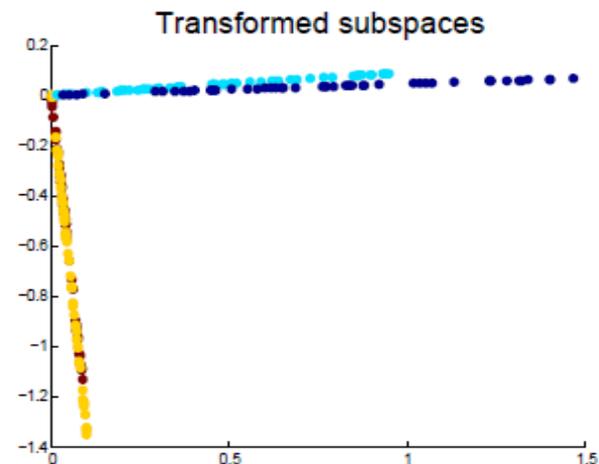
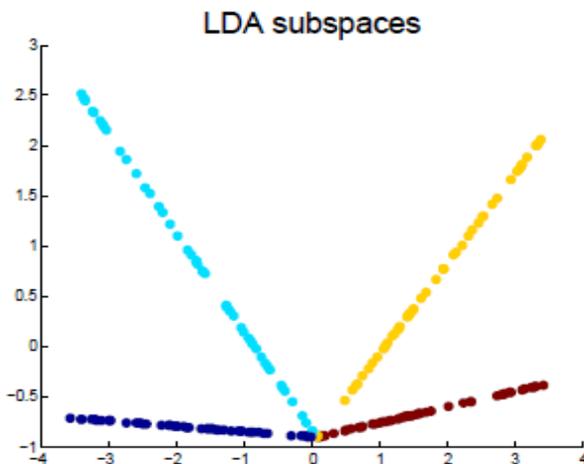
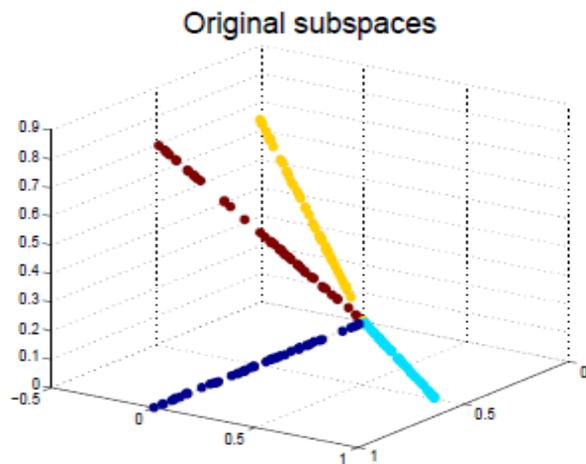
(c)  $\theta_{AB} = \frac{\pi}{4} = 0.79$ ,  
 $|\mathbf{A}|_* = 1, |\mathbf{B}|_* = 1$ ,  
 $|\mathbf{[A, B]}|_* = 1.41$  (c)  $\theta_{AB} = \frac{\pi}{4} = 0.79$ ,  
 $|\mathbf{A}|_* = 1, |\mathbf{B}|_* = 1$ ,  
 $|\mathbf{[A, B]}|_* = 1.41$  (d)  $\mathbf{T} = \begin{bmatrix} 0.50 & -0.21 \\ -0.21 & 0.91 \end{bmatrix}$ ;  
 $\theta_{AB} = 1.57$ ,  
 $|\mathbf{A}|_* = 1, |\mathbf{B}|_* = 1$ ,  
 $|\mathbf{[A, B]}|_* = 1.95$



(e)  $\begin{bmatrix} \theta_{AB} = 0.79, & \theta_{AC} = 0.79, & \theta_{BC} = 1.05 \\ \epsilon_A = 0.0141, & \epsilon_B = 0.0131, & \epsilon_C = 0.0148 \\ |\mathbf{A}|_* = 4.06, & |\mathbf{B}|_* = 4.08, & |\mathbf{C}|_* = 4.16. \end{bmatrix}$



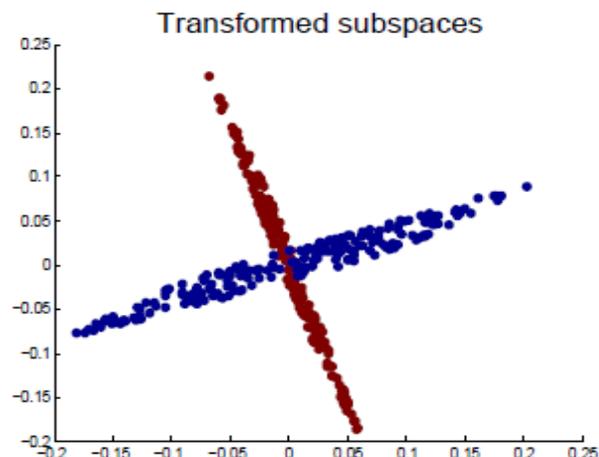
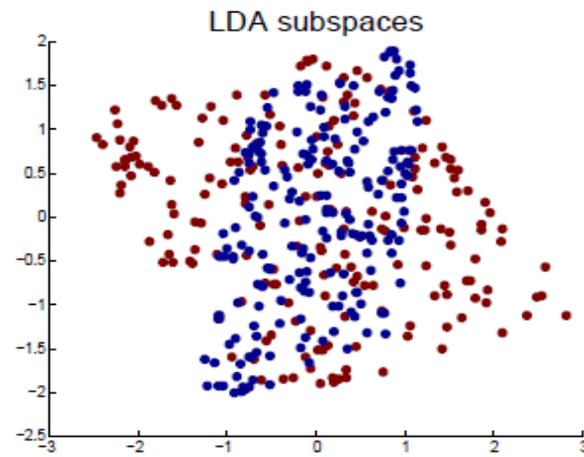
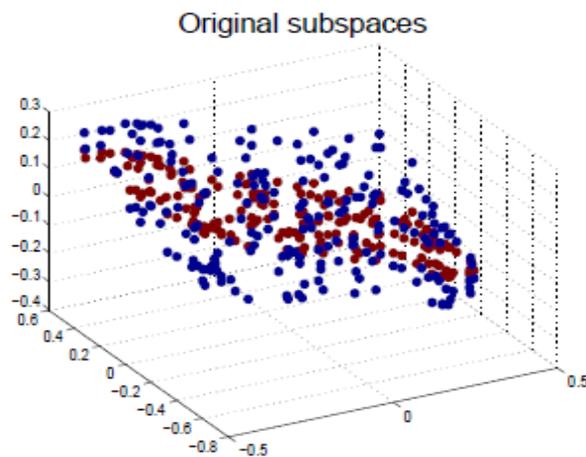
(f)  $\mathbf{T} = \begin{bmatrix} 0.39 & -0.16 & -0.16 \\ -0.13 & 0.90 & 0.11 \\ -0.23 & 0.11 & 0.57 \end{bmatrix}$ ;  
 $\begin{bmatrix} \theta_{AB} = 1.51, & \theta_{AC} = 1.49, & \theta_{BC} = 1.57 \\ \epsilon_A = 0.0091, & \epsilon_B = 0.0085, & \epsilon_C = 0.0114 \\ |\mathbf{A}|_* = 1.93, & |\mathbf{B}|_* = 2.37, & |\mathbf{C}|_* = 1.20. \end{bmatrix}$



(a) Two classes  $\{Y_+, Y_-\}$ ,  
 $Y_+ = \{A(\text{blue}), B(\text{cyan})\}$ ,  
 $Y_- = \{C(\text{yellow}), D(\text{red})\}$ ,  
 $[\theta_{AB} = 1.1, \theta_{AC} = 1.1, \theta_{AD} = 1.1,$   
 $\theta_{BC} = 1.3, \theta_{BD} = 1.4, \theta_{CD} = 0.5]$ ,  
 $|Y_+|_* = 1.58, |Y_-|_* = 1.27$ .

(b)  $T = \begin{bmatrix} -3.64 & -1.95 & 5.98 \\ 0.19 & 3.87 & 3.35 \end{bmatrix}$ ;  
 $[\theta_{AB} = 0.7, \theta_{AC} = 0.78, \theta_{AD} = 0.2,$   
 $\theta_{BC} = 1.5, \theta_{BD} = 0.9, \theta_{CD} = 0.57]$ ,  
 $|Y_+|_* = 1.35, |Y_-|_* = 1.27$ .

(c)  $T = \begin{bmatrix} 1.47 & 0.26 & -0.73 \\ 0.07 & 0.06 & -1.62 \end{bmatrix}$ ;  
 $[\theta_{AB} = 0.04, \theta_{AC} = 1.54, \theta_{AD} = 1.5,$   
 $\theta_{BC} = 1.55, \theta_{BD} = 1.56, \theta_{CD} = 0.0]$ ,  
 $|Y_+|_* = 1.02, |Y_-|_* = 1.00$ .



(d) Two classes  $\{A(\text{blue}), B(\text{red})\}$ ,  
 $\theta_{AB} = 0.31$ ,  
 $|A|_* = 1.91, |B|_* = 1.88$ .

(e)  $T = \begin{bmatrix} -0.54 & 2.60 & -9.51 \\ 0.56 & -3.21 & -1.02 \end{bmatrix}$ ;  
 $\theta_{AB} = 0$ ,  
 $|A|_* = 1.52, |B|_* = 1.69$ .

(f)  $T = \begin{bmatrix} 0.49 & -0.11 & 1.27 \\ -0.09 & 0.29 & -0.59 \end{bmatrix}$ ;  
 $\theta_{AB} = 1.57$ ,  
 $|A|_* = 1.08, |B|_* = 1.03$ .

# Theorem 1

**Theorem 1** *Let  $\mathbf{A}$  and  $\mathbf{B}$  be matrices of the same row dimensions, and  $[\mathbf{A}, \mathbf{B}]$  be the concatenation of  $\mathbf{A}$  and  $\mathbf{B}$ , we have*

$$\|[\mathbf{A}, \mathbf{B}]\|_* \leq \|\mathbf{A}\|_* + \|\mathbf{B}\|_*.$$

*Proof:*

$$\|\mathbf{A}\|_* + \|\mathbf{B}\|_* = \|[\mathbf{A} \ \mathbf{0}]\|_* + \|[0 \ \mathbf{B}]\|_* \geq \|[\mathbf{A} \ \mathbf{0}] + [0 \ \mathbf{B}]\|_* = \|[\mathbf{A}, \mathbf{B}]\|_*$$



# Theorem 2

**Theorem 2** Let  $\mathbf{A}$  and  $\mathbf{B}$  be matrices of the same row dimensions, and  $[\mathbf{A}, \mathbf{B}]$  be the concatenation of  $\mathbf{A}$  and  $\mathbf{B}$ , we have

$$\|[\mathbf{A}, \mathbf{B}]\|_* = \|\mathbf{A}\|_* + \|\mathbf{B}\|_*.$$

when the column spaces of  $\mathbf{A}$  and  $\mathbf{B}$  are orthogonal.

*Proof:* We perform the singular value decomposition of  $\mathbf{A}$  and  $\mathbf{B}$  as

$$\mathbf{A} = [\mathbf{U}_{\mathbf{A}1} \mathbf{U}_{\mathbf{A}2}] \begin{bmatrix} \Sigma_{\mathbf{A}} & 0 \\ 0 & 0 \end{bmatrix} [\mathbf{V}_{\mathbf{A}1} \mathbf{V}_{\mathbf{A}2}]', \quad \mathbf{B} = [\mathbf{U}_{\mathbf{B}1} \mathbf{U}_{\mathbf{B}2}] \begin{bmatrix} \Sigma_{\mathbf{B}} & 0 \\ 0 & 0 \end{bmatrix} [\mathbf{V}_{\mathbf{B}1} \mathbf{V}_{\mathbf{B}2}]',$$

where the diagonal entries of  $\Sigma_{\mathbf{A}}$  and  $\Sigma_{\mathbf{B}}$  contain non-zero singular values. We have

$$\mathbf{A}\mathbf{A}' = [\mathbf{U}_{\mathbf{A}1} \mathbf{U}_{\mathbf{A}2}] \begin{bmatrix} \Sigma_{\mathbf{A}}^2 & 0 \\ 0 & 0 \end{bmatrix} [\mathbf{U}_{\mathbf{A}1} \mathbf{U}_{\mathbf{A}2}]', \quad \mathbf{B}\mathbf{B}' = [\mathbf{U}_{\mathbf{B}1} \mathbf{U}_{\mathbf{B}2}] \begin{bmatrix} \Sigma_{\mathbf{B}}^2 & 0 \\ 0 & 0 \end{bmatrix} [\mathbf{U}_{\mathbf{B}1} \mathbf{U}_{\mathbf{B}2}]'.$$

The column spaces of  $\mathbf{A}$  and  $\mathbf{B}$  are considered to be orthogonal, i.e.,  $\mathbf{U}_{\mathbf{A}1}'\mathbf{U}_{\mathbf{B}1} = 0$ . The above can be written as

$$\mathbf{A}\mathbf{A}' = [\mathbf{U}_{\mathbf{A}1} \mathbf{U}_{\mathbf{B}1}] \begin{bmatrix} \Sigma_{\mathbf{A}}^2 & 0 \\ 0 & 0 \end{bmatrix} [\mathbf{U}_{\mathbf{A}1} \mathbf{U}_{\mathbf{B}1}]', \quad \mathbf{B}\mathbf{B}' = [\mathbf{U}_{\mathbf{A}1} \mathbf{U}_{\mathbf{B}1}] \begin{bmatrix} 0 & 0 \\ 0 & \Sigma_{\mathbf{B}}^2 \end{bmatrix} [\mathbf{U}_{\mathbf{A}1} \mathbf{U}_{\mathbf{B}1}]'.$$

Then, we have

$$[\mathbf{A}, \mathbf{B}][\mathbf{A}, \mathbf{B}]' = \mathbf{A}\mathbf{A}' + \mathbf{B}\mathbf{B}' = [\mathbf{U}_{\mathbf{A}1} \mathbf{U}_{\mathbf{B}1}] \begin{bmatrix} \Sigma_{\mathbf{A}}^2 & 0 \\ 0 & \Sigma_{\mathbf{B}}^2 \end{bmatrix} [\mathbf{U}_{\mathbf{A}1} \mathbf{U}_{\mathbf{B}1}]'.$$

The nuclear norm  $\|\mathbf{A}\|_*$  is the sum of the square root of the singular values of  $\mathbf{A}\mathbf{A}'$ . Thus,  $\|[\mathbf{A}, \mathbf{B}]\|_* = \|\mathbf{A}\|_* + \|\mathbf{B}\|_*$ . ■

# Other Popular Norms?

**Proposition 3** *Let  $\mathbf{A}$  and  $\mathbf{B}$  be matrices of the same row dimensions, and  $[\mathbf{A}, \mathbf{B}]$  be the concatenation of  $\mathbf{A}$  and  $\mathbf{B}$ , we have*

$$\|[\mathbf{A}, \mathbf{B}]\|_2 \leq \|\mathbf{A}\|_2 + \|\mathbf{B}\|_2,$$

*with equality if at least one of the two matrices is zero.*

**Proposition 4** *Let  $\mathbf{A}$  and  $\mathbf{B}$  be matrices of the same row dimensions, and  $[\mathbf{A}, \mathbf{B}]$  be the concatenation of  $\mathbf{A}$  and  $\mathbf{B}$ , we have*

$$\|[\mathbf{A}, \mathbf{B}]\|_F \leq \|\mathbf{A}\|_F + \|\mathbf{B}\|_F,$$

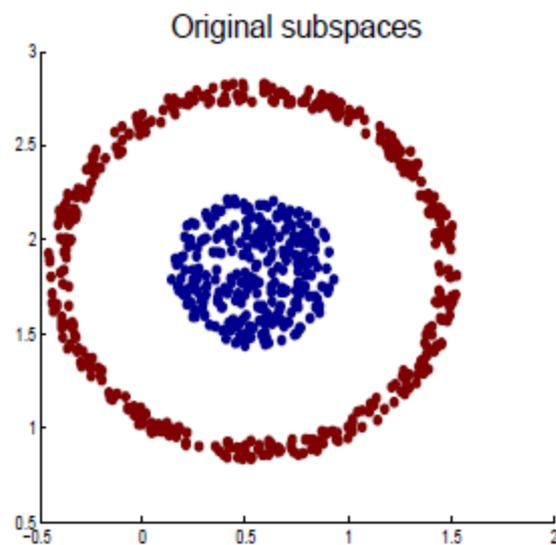
*with equality if and only if at least one of the two matrices is zero.*

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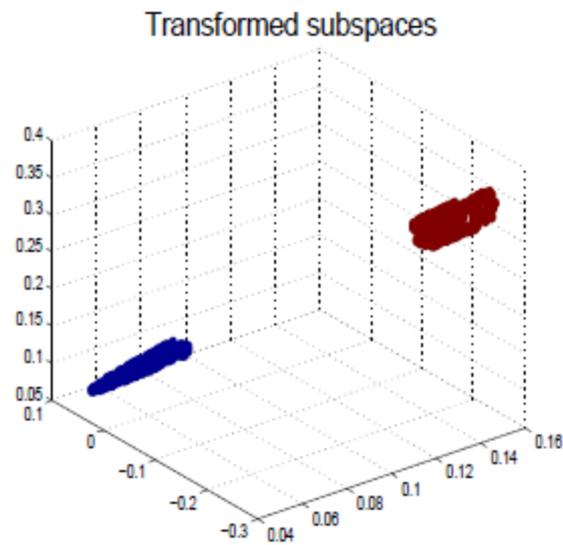
# Kernelized Transform

$$\min_{\mathbf{T}} \sum_{c=1}^C \|\mathbf{T}\mathcal{K}(\mathbf{Y}_c)\|_* - \|\mathbf{T}\mathcal{K}(\mathbf{Y})\|_*, \quad \text{s.t. } \|\mathbf{T}\|_2 = 1.$$

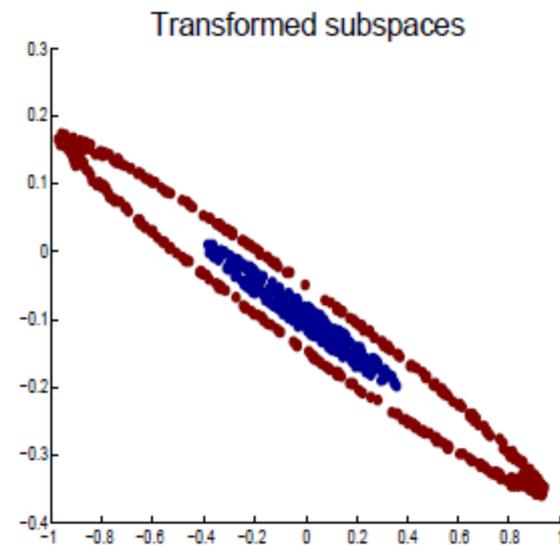
$$\mathcal{K}(\mathbf{y}) = (\kappa(\mathbf{y}, \mathbf{y}_1); \dots; \kappa(\mathbf{y}, \mathbf{y}_n))$$



(a)

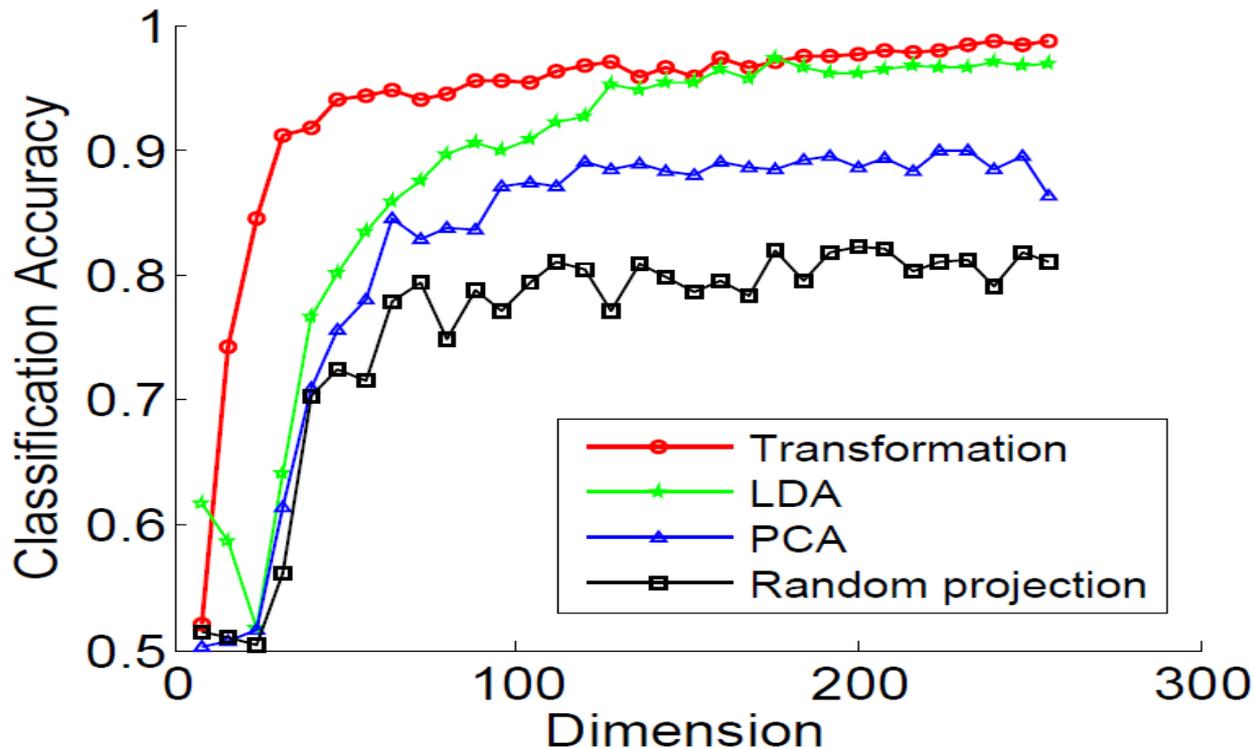


(b)



(c)

# Transform-based Dimension Reduction



Extended YaleB face dataset

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# Subspace Clustering using Low-rank Transform

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# Subspace clustering

**Input:** A set of data points  $\mathbf{Y} = \{\mathbf{y}_i\}_{i=1}^N \subseteq \mathbb{R}^d$  in a union of  $C$  subspaces.

**Output:** A partition of  $\mathbf{Y}$  into  $C$  disjoint clusters  $\{\mathbf{Y}_c\}_{c=1}^C$  based on underlying subspaces.

begin

1. Initial a transformation matrix  $\mathbf{T}$  as the identity matrix ;

repeat

Assignment stage:

2. Assign points in  $\mathbf{T}\mathbf{Y}$  to clusters with any subspace clustering methods, e.g., the proposed R-SSC;

Update stage:

3. Obtain transformation  $\mathbf{T}$  by minimizing (6) based on the current clustering result ;

until *assignment convergence*;

4. Return the current clustering result  $\{\mathbf{Y}_c\}_{c=1}^C$  ;

end

**Algorithm 1:** Learning a robust subspace clustering (LRSC) framework.

# Robust Sparse Subspace Clustering (R-SSC)

- For the transformed points, we first recover their low-rank representation  $\mathbf{L}$

$$\arg \min_{\mathbf{L}, \mathbf{S}} \|\mathbf{L}\|_* + \beta \|\mathbf{S}\|_1 \quad \text{s.t. } \mathbf{T}\mathbf{Y} = \mathbf{L} + \mathbf{S}.$$

- Each transformed point  $\mathbf{T}\mathbf{y}_i$  is then represented using its KNN in  $\mathbf{L}$ , denoted as  $\mathbf{L}_i$

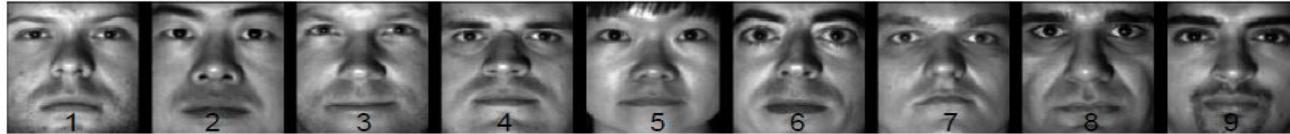
$$\arg \min_{\mathbf{x}_i} \|\mathbf{T}\mathbf{y}_i - \mathbf{L}_i \mathbf{x}_i\|_2^2 \quad \text{s.t. } \mathbf{1}' \mathbf{x}_i = 1.$$

Let  $\bar{\mathbf{L}}_i = \mathbf{L}_i - \mathbf{1}\mathbf{T}\mathbf{y}_i^T$ ,  $\mathbf{x}_i = \bar{\mathbf{L}}_i \bar{\mathbf{L}}_i^T \setminus \mathbf{1}$

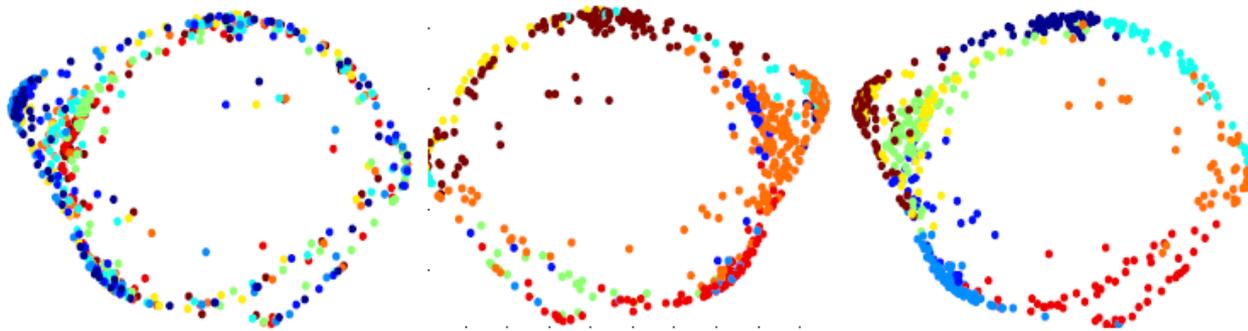
- Perform spectral clustering on sparse representation matrix  $(|\mathbf{X}| + |\mathbf{X}'|)$



(a) Example illumination conditions.



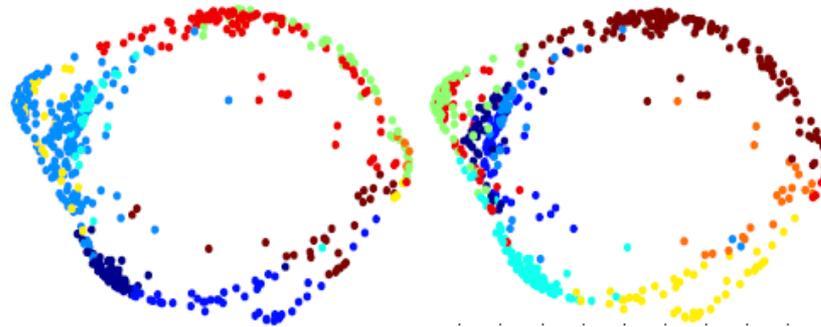
(b) Example subjects.



(a) Ground truth.

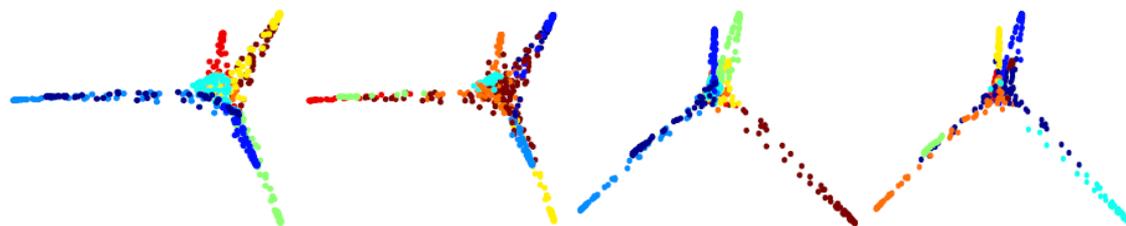
(b) SSC,  $e = 71.25\%$ ,  
 $t = 714.99$  sec.

(c) LBF,  $e = 76.37\%$ ,  
 $t = 460.76$  sec.

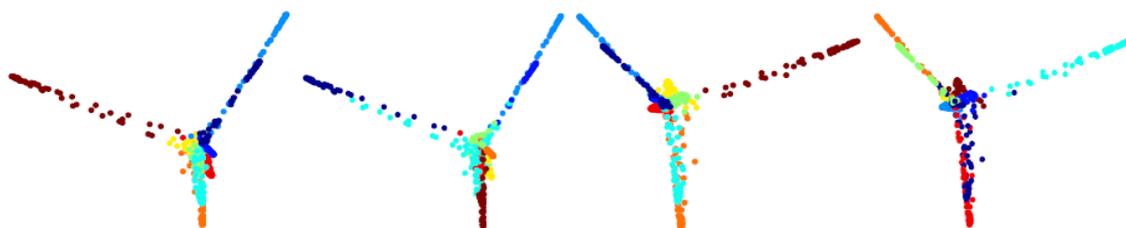


(d) LSA,  $e = 71.96\%$ ,  
 $t = 22.57$  sec.

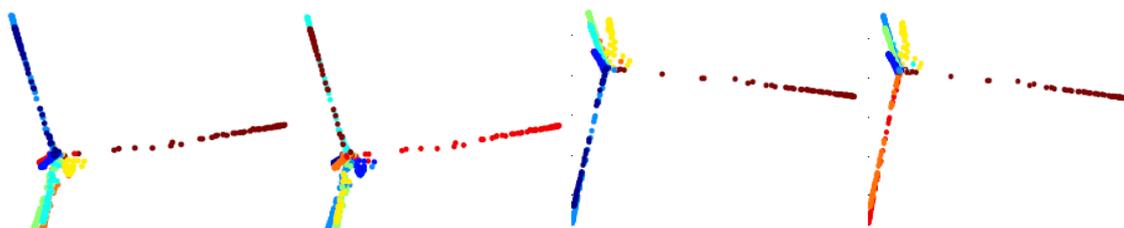
(e) R-SSC,  $e = 67.37\%$ ,  
 $t = 1.83$  sec.



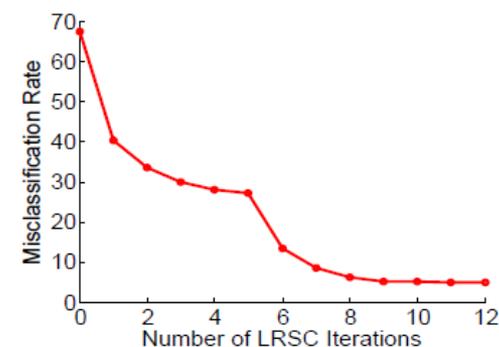
(a) Ground truth (iter=1). (b)  $e = 40.39\%$  (iter=1). (c) Ground truth (iter=2). (d)  $e = 33.51\%$  (iter=2).



(e) Ground truth (iter=3). (f)  $e = 29.98\%$  (iter=3). (g) Ground truth (iter=6). (h)  $e = 13.40\%$  (iter=6).



(i) Ground truth (iter=8). (j)  $e = 6.17\%$  (iter=8). (k) Ground truth (iter=12). (l)  $e = 4.94\%$  (iter=12).



Subsets	[1:10]	[1:15]	[1:20]	[1:25]	[1:30]	[1:38]
$C$	10	15	20	25	30	38
LSA	78.25	82.11	84.92	82.98	82.32	84.79
LBF	78.88	74.92	77.14	78.09	78.73	79.53
LRSC	<b>5.39</b>	<b>4.76</b>	<b>9.36</b>	<b>8.44</b>	<b>8.14</b>	<b>11.02</b>

Misclassification rate ( $e\%$ ) on clustering different subjects.

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# Classification using Low-rank Transform

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# Basic Scheme

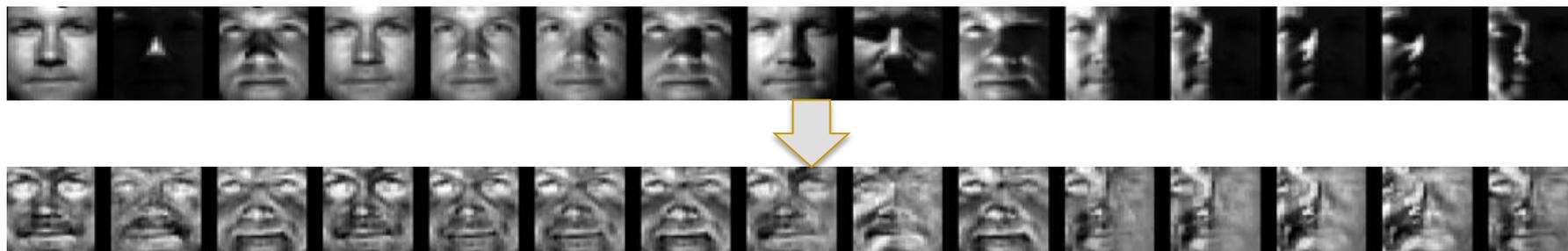
- For the  $c$ -th class, we first recover its low-rank representation  $\mathbf{L}_c$

$$\arg \min_{\mathbf{L}_c, \mathbf{S}_c} \|\mathbf{L}_c\|_* + \beta \|\mathbf{S}_c\|_1 \quad \text{s.t.} \quad \mathbf{T}\mathbf{Y}_c = \mathbf{L}_c + \mathbf{S}_c$$

- Each testing point  $\mathbf{y}$  is assigned to  $\mathbf{L}_c$  that gives the minimal reconstruction error

$$\arg \min_{\mathbf{x}} \|\mathbf{T}\mathbf{y} - \mathbf{L}_i\mathbf{x}\|_2^2 \quad \text{s.t.} \quad \|\mathbf{x}\|_0 \leq T$$

# Face recognition across illumination



Method	Accuracy (%)
D-KSVD Zhang and Li (2010)	94.10
LC-KSVD Jiang et al. (2011)	96.70
SRC Wright et al. (2009)	97.20
Original+NN	91.77
Class LRT+NN	97.86
Class LRT+OMP	92.43
Global LRT+NN	99.10
Global LRT+OMP	<b>99.51</b>

# Face recognition across pose and illumination

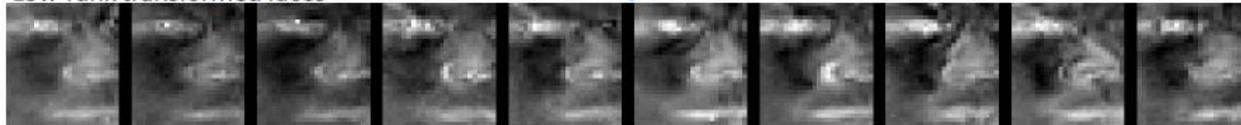
Original face images



Low-rank transformed faces



Low-rank transformed faces



Profile Side Frontal

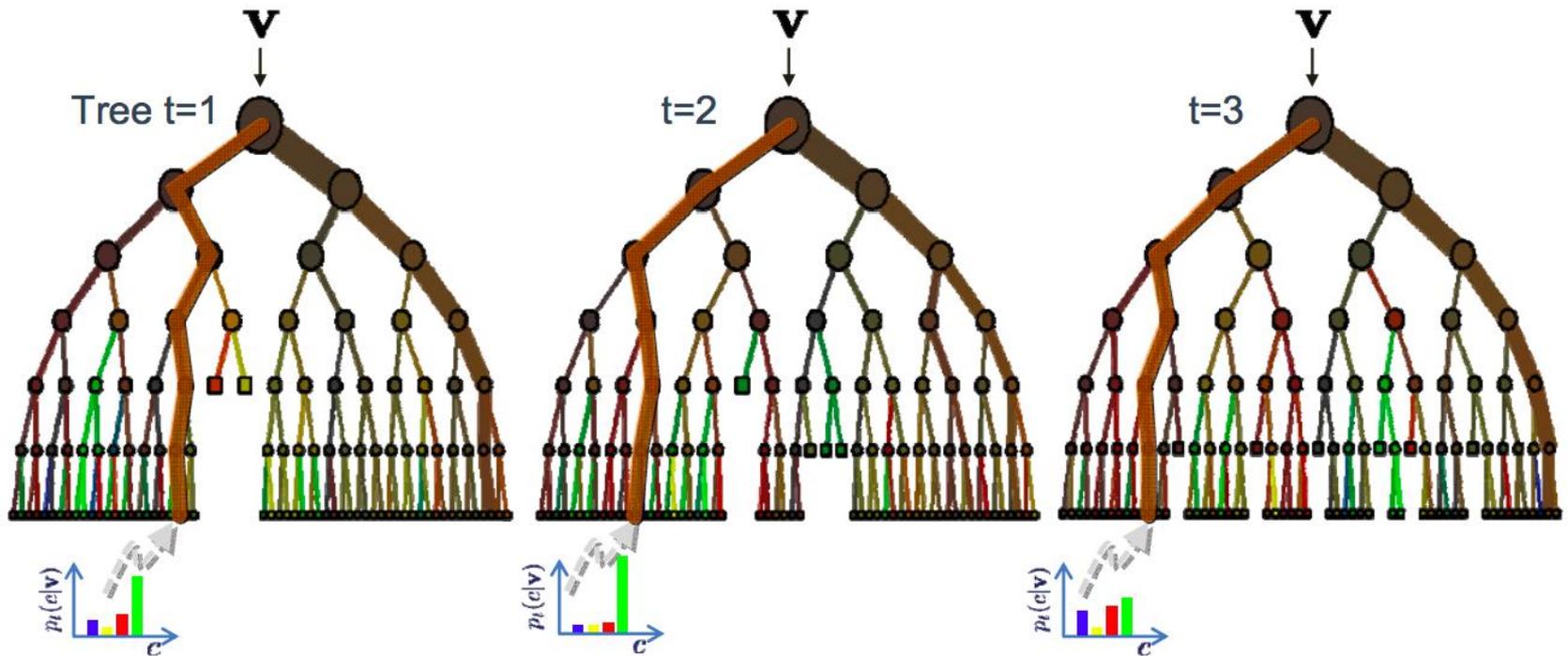
Method	Frontal (c27)	Side (c05)	Profile (c22)
SMD Castillo and Jacobs (2009)	83	82	57
Original+NN	39.85	37.65	17.06
Original(crop+flip)+NN	44.12	45.88	22.94
Class LRT+NN	98.97	96.91	67.65
Class LRT+OMP	100	100	<b>67.65</b>
Global LRT+NN	97.06	95.58	50
Global LRT+OMP	100	98.53	57.35

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# Classification using Transform Forest

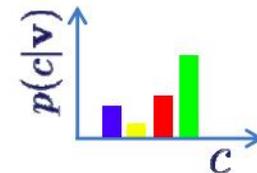
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# Transform Forest



The ensemble model

$$\text{Forest output probability } p(c|\mathbf{v}) = \frac{1}{T} \sum_t p_t(c|\mathbf{v})$$



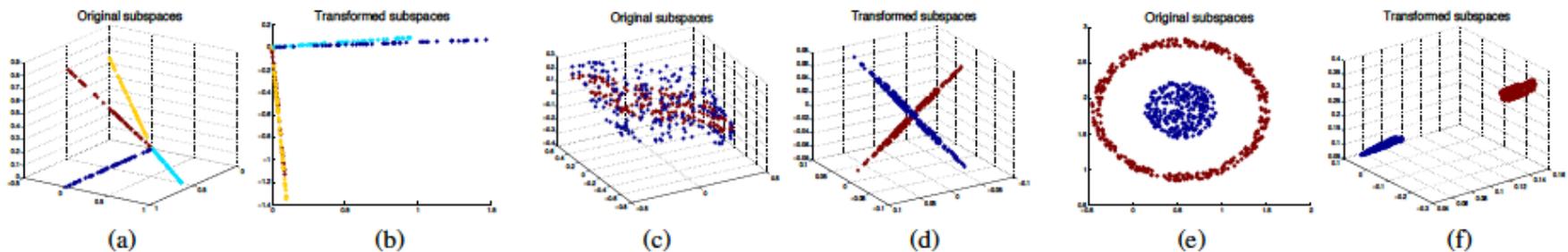
# Transform learner

- Learn  $\mathbf{T}$  at each split node

$$\arg \min_{\mathbf{T}} \|\mathbf{T}\mathbf{Y}_+\|_* + \|\mathbf{T}\mathbf{Y}_-\|_* - \|\mathbf{T}[\mathbf{Y}_+, \mathbf{Y}_-]\|_*,$$
$$s.t. \|\mathbf{T}\|_2 = 1,$$

- Kernelized version

$$\min_{\mathbf{T}} \|\mathbf{T}\mathcal{K}(\mathbf{Y}^+)\|_* + \|\mathbf{T}\mathcal{K}(\mathbf{Y}^-)\|_* - \|\mathbf{T}[\mathcal{K}(\mathbf{Y}^+), \mathcal{K}(\mathbf{Y}^-)]\|_*,$$
$$s.t. \|\mathbf{T}\|_2 = 1. \quad (2)$$



# Transform Learner

- *Random Grouping*: Randomly partition training classes arriving at each split node into two groups.
- Learn a pair of dictionaries  $\mathbf{D}^\pm$ , for each of the two groups by minimizing

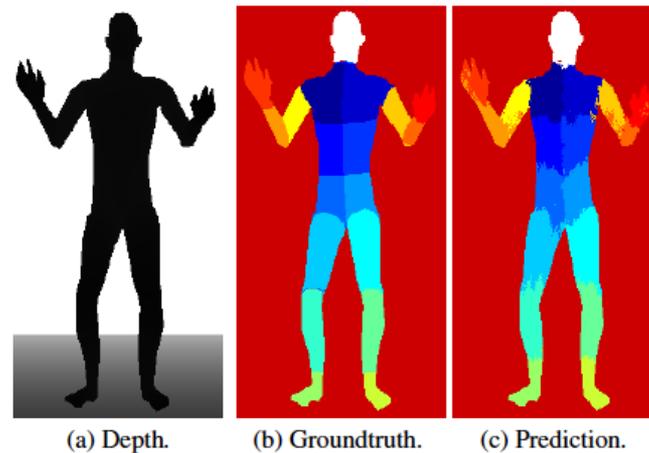
$$\min_{\mathbf{D}^\pm, \mathbf{Z}^\pm} \|\mathbf{X}^\pm - \mathbf{D}^\pm \mathbf{Z}^\pm\| \text{ s.t. } \|\mathbf{z}_i^\pm\|_0 \leq l,$$

- The split function is evaluated using the reconstruction error,

$$e^\pm(\mathbf{x}) = \|\mathbf{x} - \mathbf{P}^\pm \mathbf{x}\|_2$$

where  $\mathbf{P}^\pm = \mathbf{D}^\pm (\mathbf{D}^{\pm T} \mathbf{D}^\pm)^{-1} \mathbf{D}^{\pm T}$

# Results



(a) Depth.

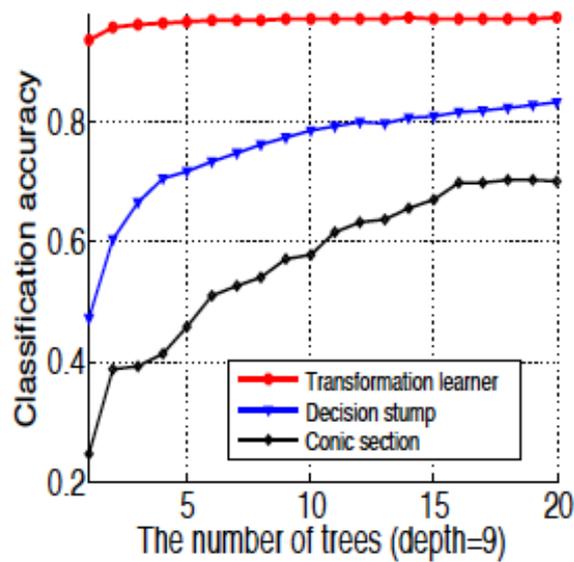
(b) Groundtruth.

(c) Prediction.

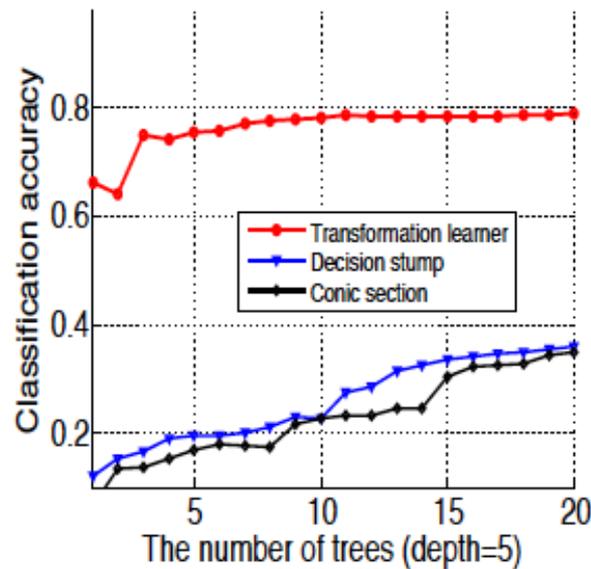
# Quantitative Results

Method	Accuracy (%)	Testing time (s)
Non-tree based methods		
D-KSVD (Zhang & Li, 2010)	94.10	-
LC-KSVD (Jiang et al., 2011)	96.70	-
SRC (Wright et al., 2009)	97.20	-
Classification trees		
Decision stump (1 tree)	28.37	0.09
Decision stump (100 trees)	91.77	13.62
Conic section (1 tree)	8.55	0.05
Conic section (100 trees)	78.20	5.04
C4.5 (1 tree) (Quinlan, 1993)	39.14	0.21
LDA (1 tree)	38.32	0.12
LDA (100 trees)	94.98	7.01
SVM (1 tree)	95.23	1.62
Identity learner (1 tree)	84.95	0.29
Transformation learner (1 tree)	<b>98.77</b>	0.15

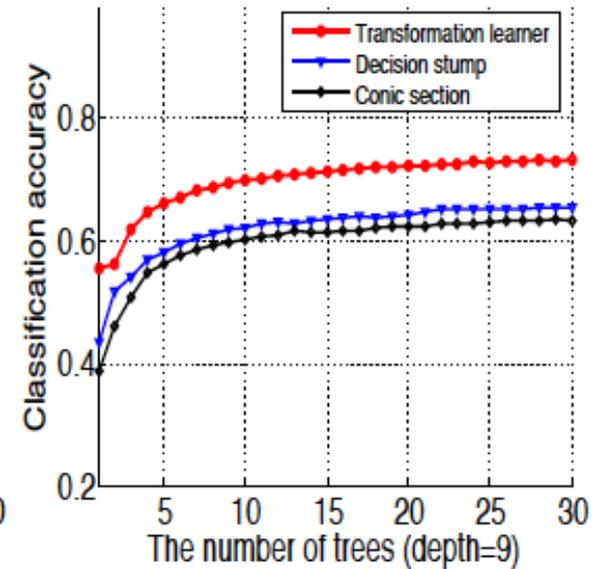
# On the Number of Trees



(a) MNIST.



(b) 15-Scenes.



(c) Kinect.

---

# Hashing using Transform Forest

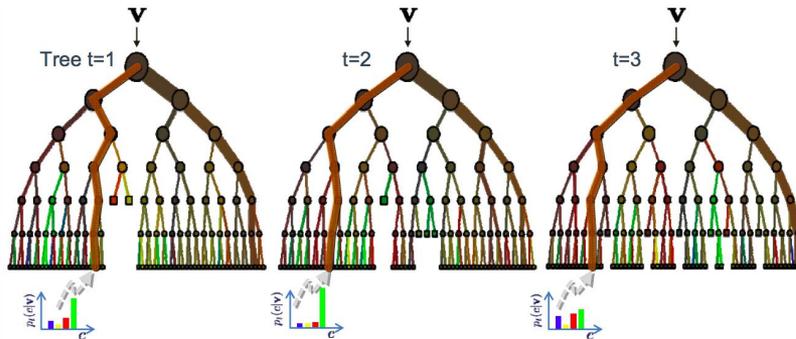
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# Motivation

- Hash/binary codes are needed to deal with big data
  - Storage
  - Retrieval

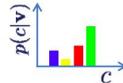


# ForestHash



The ensemble model

$$\text{Forest output probability } p(c|\mathbf{v}) = \frac{1}{T} \sum_t p_t(c|\mathbf{v})$$



We simply set '1' for the visited nodes, and '0' for the rest, obtaining a  $(2^d - 2)$ -bit hash code.

- Challenge 1: Create consistent hash codes in each tree.
  - Low-rank transform.
- Challenge 2: Merging trees for unique codes per class.
  - A mutual information based technique for near-optimal code aggregation.

# Challenge 1: Consistent Codes

- Transform learner: learn  $\mathbf{T}$  at each split node

$$\arg \min_{\mathbf{T}} \|\mathbf{T}\mathbf{Y}_+\|_* + \|\mathbf{T}\mathbf{Y}_-\|_* - \|\mathbf{T}[\mathbf{Y}_+, \mathbf{Y}_-]\|_*,$$

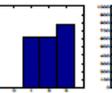
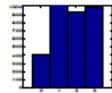
$$s.t. \|\mathbf{T}\|_2 = 1,$$



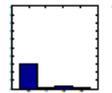
(a) Depth-1 tree



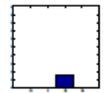
(b) Decision tree 1



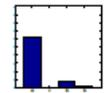
(c) Decision tree 2



(d) Decision tree 3



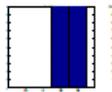
(e) Decision tree 4



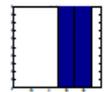
(f) Decision tree 5



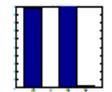
(g) Transform tree 1



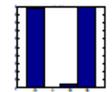
(h) Transform tree 2



(i) Transform tree 3



(j) Transform tree 4



(k) Transform tree 5

- *Random Grouping*: Randomly partition training classes arriving at each split node into two groups.
  - Each tree enforces consistent but non-unique codes for a class.
  - But each class shares codes with different classes in different trees.

# Challenge 2: Code Aggregation

- Hash codes from a random forest consisting  $M$  trees for  $N$  training samples  $\mathcal{B} = \{\mathbf{B}_i\}_{i=1}^M$

- Our objective is to select  $k$  code blocks  $\mathbf{B}^*$ ,

- $k \leq L/(2^d - 2)$

- Unsupervised code aggregation,

$$\mathbf{B}^* = \arg \max_{\mathbf{B}:|\mathbf{B}|=k} I(\mathbf{B}; \mathcal{B} \setminus \mathbf{B}).$$

- Supervised code aggregation (class labels  $C$ ),

$$\arg \max_{\mathbf{B}:|\mathbf{B}|=k} I(\mathbf{B}; C).$$

- Semi-supervised code aggregation,

$$\arg \max_{\mathbf{B}:|\mathbf{B}|=k} I(\mathbf{B}; \mathcal{B} \setminus \mathbf{B}) + \lambda I(\mathbf{B}; C).$$

# Example 1: Image Retrieval

Table 1. 36-bit retrieval performance (%) on MNIST (rejection hamming radius 0) using different training set sizes. Test time is the average binary encoding time in microseconds ( $\mu s$ ).

	Test time ( $\mu s$ )	6,000 samples per class				100 samples per class				30 samples per class			
		Train time (s)	Precision	Recall	NN	Train time (s)	Precision	Recall	NN	Train time (s)	Precision	Recall	NN
HDML [23]	10	93780	<b>92.94</b>	60.44	<b>98.33</b>	1505	62.52	2.19	83.23	458	24.28	0.21	75.12
DeepNet [30]	52	3407	79.12	0.92	97.52	62.07	63.91	0.39	88.49	23.57	63.71	0.73	81.18
FastHash [19]	115	865	84.70	<b>76.60</b>	97.42	213	73.32	33.04	90.95	151	57.08	11.77	82.57
TSH [20]	411	164325	86.30	3.17	97.09	21.08	74.00	5.19	<b>91.79</b>	2.83	56.86	3.94	81.84
FaceHash-base	1.2	0.02	20.92	16.24	17.88	0.003	20.10	13.63	14.90	0.002	22.35	13.87	26.11
FaceHash-aggr	<b>1.2</b>	<b>0.02</b>	20.28	30.09	20.04	<b>0.003</b>	21.03	36.57	13.27	<b>0.002</b>	17.07	<b>44.68</b>	17.86
<b>FaceHash</b>	57	24.20	86.53	46.30	90.78	4.19	<b>84.98</b>	<b>45.00</b>	90.14	1.43	<b>79.38</b>	42.27	<b>84.49</b>

HDML and DeepNet are deep learning based hashing methods.

# Example 1: Image Retrieval



Cifar-10 dataset

# Example 2: Cross-modality

**Query 1:** (*Biology*) The Kakapo is the only species of flightless parrot in the world, and the only flightless bird that has a lek breeding system. "Collins Field Guide to New Zealand Wildlife"



**Answer:**

ForestHash



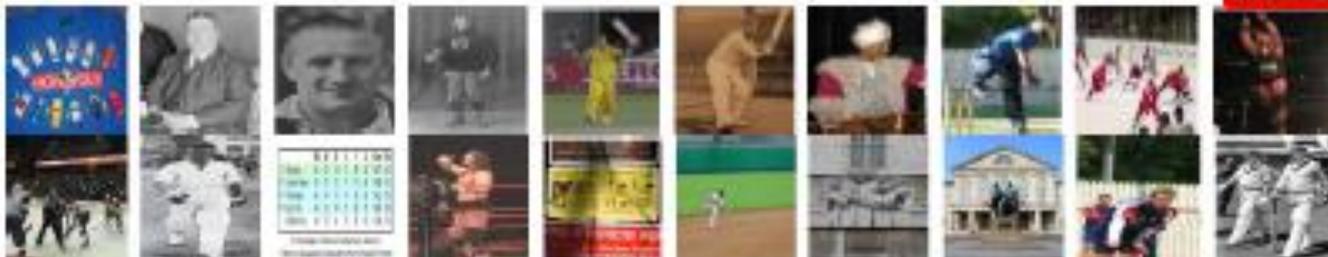
CM

**Query 2:** (*Sport*) Wales won two matches in each Five Nations championship between 1980 and 1984, and in 1983 were nearly upset by Japan; winning by 24-29 at Cardiff ...



**Answer:**

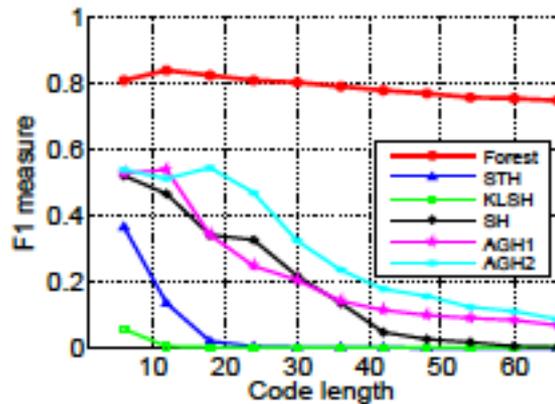
ForestHash



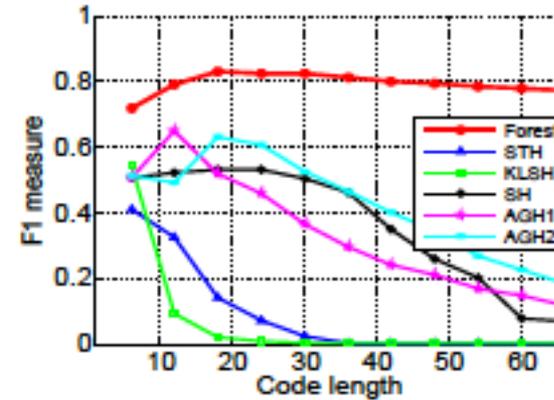
CM

ForestHash (66-bit)	ForestHash (36-bit)	CM-SSH [4]	CM [27]	SM [27]	SCM[27]	MM-NN[18]	CM-NN [18]
50.8	45.5	18.4	19.6	22.3	22.6	27.4	25.8

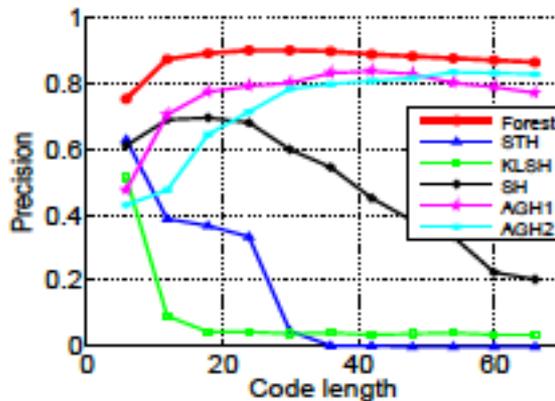
# Example 3: Document Retrieval Duke UNIVERSITY



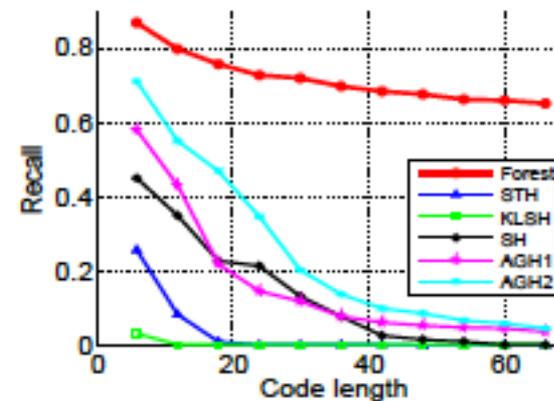
(a) F1 measure (radius=0)



(b) F1 measure (radius ≤ 2)

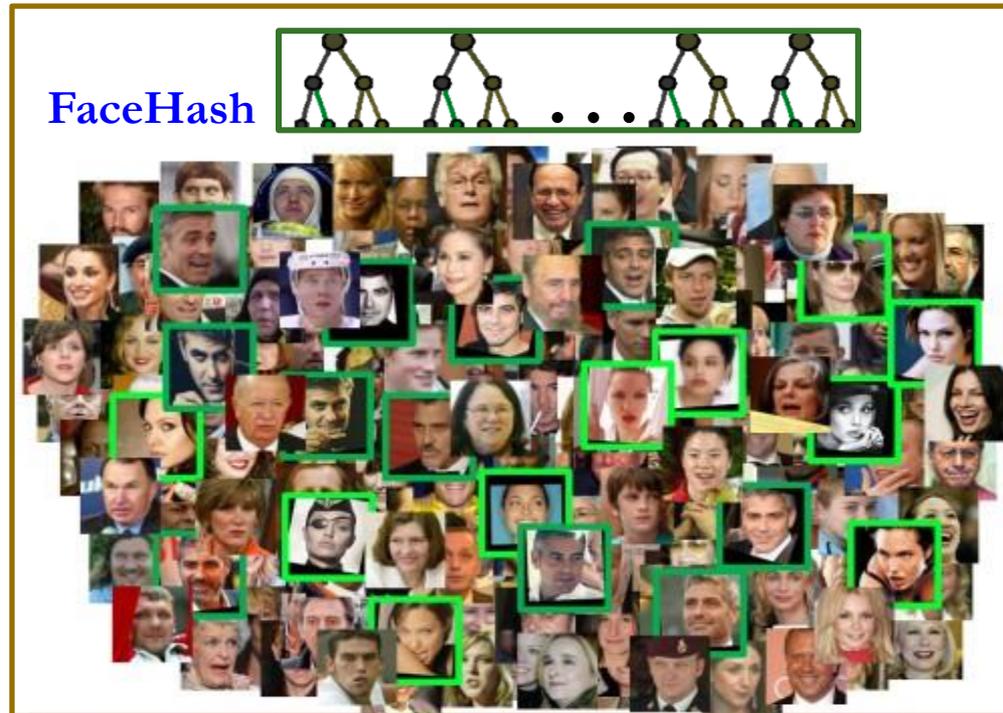


(c) Precision (radius = 0)



(d) Recall (radius = 0)

# Example 4: Faces



FaceHash



Each face is indexed by a 48-bit hash code.



~30 microseconds to index a face.  
~20 milliseconds to scan one million faces.



## The blacklist/whitelist scenario

- Enrolling in a list 200 subjects.
- 5,992 face queries



Query over a 73K database containing 37,007 unseen faces from 200 known subjects and 35,902 unseen faces from 27,859 unknown subjects.

Method	radius = 0		radius $\leq$ 2	
	Precision	Recall	Precision	Recall
SH [31]	6.56	0.15	37.18	1.98
KLSH [15]	16.97	3.73	31.93	8.38
AGH1 [21]	31.74	56.12	17.17	82.30
AGH2 [21]	22.44	57.48	12.17	<b>89.52</b>
LDAHash [27]	23.42	0.65	45.30	10.25
FastHash [19]	16.33	3.47	27.87	20.62
TSH [20]	6.75	0.22	9.96	0.35
FaceHash	95.91	<b>82.29</b>	88.05	89.38
FaceHash (48-bit)	<b>96.54</b>	80.42	<b>96.45</b>	87.41

Query over a 0.7M database containing 37,007 unseen faces (200 known subjects) and 0.7M unseen faces (29,392 unknown subjects).

Method	radius = 0		radius $\leq$ 2	
	Precision	Recall	Precision	Recall
KLSH [15]	16.97	3.73	31.93	8.38
AGH1 [21]	18.38	56.12	7.75	82.30
AGH2 [21]	13.56	57.48	5.53	<b>89.52</b>
LDAHash [27]	23.42	0.65	45.11	10.25
FastHash [19]	16.33	3.47	27.82	20.62
FaceHash	82.17	<b>82.29</b>	47.58	89.38
FaceHash (48-bit)	<b>90.74</b>	80.42	<b>81.74</b>	87.41

~24 seconds to index all 0.7M faces.  
 ~16 milliseconds to query 0.7M faces.

# Example 4: Faces



# Example 5: Cross-modality Faces

## Face attributes

1 Male	19 Frowning	37 Narrow Eyes	55 Posed Photo
2 Asian	20 Chubby	38 Eyes Open	56 Attractive Man
3 White	21 Blurry	39 Big Nose	57 Attractive Woman
4 Black	22 Harsh	40 Pointy Nose	58 Indian
5 Baby	23 Lighting Flash	41 Big Lips	59 Gray Hair
6 Child	24 Soft Lighting	42 Mouth Closed	60 Bags Under Eyes
7 Youth	25 Outdoor	43 Mouth Slightly Open	61 Heavy Makeup
8 Middle Aged	26 Curly Hair	44 Mouth Wide Open	62 Rosy Cheeks
9 Senior	27 Wavy Hair	45 Teeth Not Visible	63 Shiny Skin
10 Black Hair	28 Straight Hair	46 No Beard	64 Pale Skin
11 Blond Hair	29 Receding Hairline	47 Goatee	65 5 o' Clock Shadow
12 Brown Hair	30 Bangs	48 Round Jaw	66 Strong Nose-Mouth Lines
13 Bald	31 Sideburns	49 Double Chin	67 Wearing Lipstick
14 No Eyewear	32 Fully Visible Forehead	50 Wearing Hat	68 Flushed Face
15 Eyeglasses	33 Partially Visible Forehead	51 Oval Face	69 High Cheekbones
16 Sunglasses	34 Obstructed Forehead	52 Square Face	70 Brown Eyes
17 Mustache	35 Bushy Eyebrows	53 Round Face	71 Wearing Earrings
18 Smiling	36 Arched Eyebrows	54 Color Photo	72 Wearing Necktie
			73 Wearing Necklace

# Example 5: Cross-modality Faces

Table 5. FaceHash cross-representation face retrieval performance(%) using attribute queries on large scale datasets (36-bit).

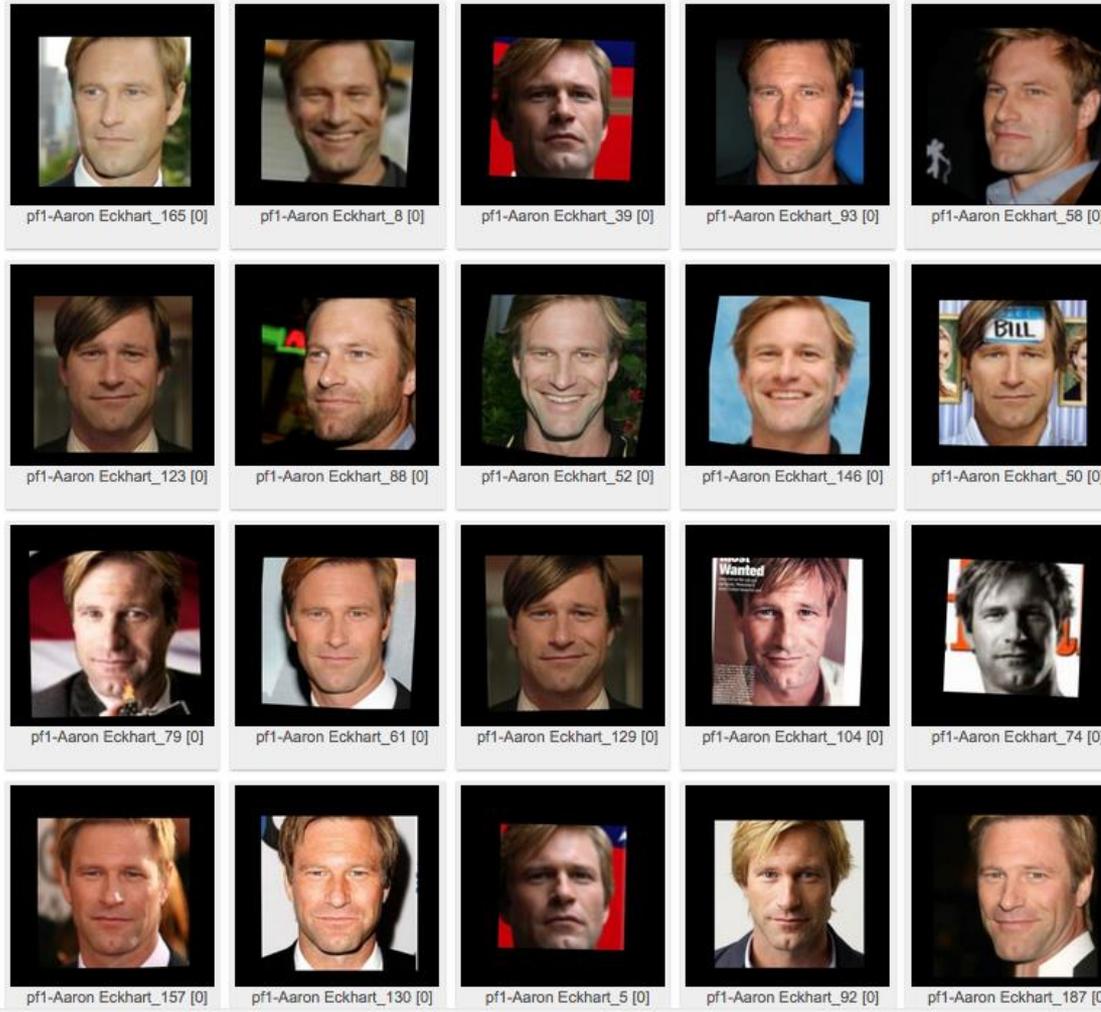
	radius = 0		radius $\leq 2$	
	Precision	Recall	Precision	Recall
Pubfig dataset	93.12	77.24	95.56	88.01
73K dataset	91.49	77.24	87.25	88.01
0.7M dataset	76.93	77.24	46.09	88.01



LOCAL URL SNAPSHOT SETTINGS

Please enter an image URL:

Found 194 results, Elapsed time 282 millisecond



**Thank you!**

# Reference

- Qiang Qiu, Guillermo Sapiro, "Learning Transformations for Clustering and Classification", *Journal of Machine Learning Research (JMLR)*, 16(Feb):187–225, 2015
- Qiang Qiu, Guillermo Sapiro, Alex Bronstein, "Random Forests Can Hash", *International Conference on Learning Representations (ICLR) Workshop*, 2015
- Qiang Qiu and Guillermo Sapiro, "Learning Transformations for Classification Forests", *International Conference on Learning Representations (ICLR)*, 2014
- Qiang Qiu and Guillermo Sapiro, "Learning Compressed Image Classification Features", *International Conference on Image Processing*, 2014

# The Concave-Convex Procedure Duke UNIVERSITY

- Difference of convex function

$$\begin{aligned}\mathcal{J}(\mathbf{T}) &= \mathcal{J}_{\text{vex}}(\mathbf{T}) + \mathcal{J}_{\text{cav}}(\mathbf{T}) \\ &= \left[ \sum_{c=1}^C \|\mathbf{T}\mathbf{Y}_c\|_* \right] + \left[ -\|\mathbf{T}\mathbf{Y}\|_* \right]\end{aligned}$$

- A simple projected subgradient method

$$\sum_{c=1}^C \partial \|\mathbf{T}\mathbf{Y}_c\|_* \mathbf{Y}'_c - \partial \|\mathbf{T}^{(t)}\mathbf{Y}\|_* \mathbf{Y}'.$$

# A subgradient of matrix nuclear norm

**Input:** An  $m \times n$  matrix  $\mathbf{A}$ , a small threshold value  $\delta$

**Output:** A subgradient of the nuclear norm  $\partial\|\mathbf{A}\|_*$ .

begin

1. Perform singular value decomposition:

$$\mathbf{A} = \mathbf{U}\Sigma\mathbf{V} ;$$

2.  $s \leftarrow$  the number of singular values smaller than  $\delta$  ,

3. Partition  $\mathbf{U}$  and  $\mathbf{V}$  as

$$\mathbf{U} = [\mathbf{U}^{(1)}, \mathbf{U}^{(2)}], \mathbf{V} = [\mathbf{V}^{(1)}, \mathbf{V}^{(2)}] ;$$

where  $\mathbf{U}^{(1)}$  and  $\mathbf{V}^{(1)}$  have  $(n - s)$  columns.

4. Generate a random matrix  $\mathbf{B}$  of the size  $(m - n + s) \times s$ ,

$$\mathbf{B} \leftarrow \frac{\mathbf{B}}{\|\mathbf{B}\|} ;$$

5.  $\partial\|\mathbf{A}\|_* \leftarrow \mathbf{U}^{(1)}\mathbf{V}^{(1)'} + \mathbf{U}^{(2)}\mathbf{B}\mathbf{V}^{(2)'} ;$

6. Return  $\partial\|\mathbf{A}\|_* ;$

end