### The Complexity of kCFA

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# **OCFA and PTIME**





















(a)

(a)



















 $Copy \equiv \lambda b.let \langle u, v \rangle = b \text{ in } \langle u \langle TT, FF \rangle, v \langle FF, TT \rangle \rangle$ 

Implies  $\equiv \lambda b_1 . \lambda b_2 .$ 



$$\begin{array}{l} \mathsf{let} \langle u_1, v_1 \rangle = b_1 \mathsf{ in} \\\\ \mathsf{let} \langle u_2, v_2 \rangle = b_2 \mathsf{ in} \\\\ \mathsf{let} \langle p_1, p_2 \rangle = u_1 \langle u_2, \mathsf{TT} \rangle \mathsf{ in} \\\\ \mathsf{let} \langle q_1, q_2 \rangle = v_1 \langle \mathsf{FF}, v_2 \rangle \mathsf{ in} \\\\ \langle p_1, q_1 \circ p_2 \circ q_2 \circ \mathsf{FF} \rangle \end{array}$$











# **1CFA and EXPTIME**





### $\widehat{\mathsf{C}} \in \widehat{\mathbf{Cache}} = \mathbf{Lab} \times \mathbf{Lab}^{\leq k} \to \mathcal{P}(\mathbf{Term} \times \mathbf{Env})$

 $\mathcal{A}\llbracket (t^{\ell_1}t^{\ell_2})^{\ell} \rrbracket_{\delta}^{ce} = \mathcal{A}\llbracket t^{\ell_1} \rrbracket_{\delta}^{ce}; \mathcal{A}\llbracket t^{\ell_2} \rrbracket_{\delta}^{ce};$ foreach  $\langle \lambda x. t^{\ell_0}, ce' \rangle \in \widehat{\mathsf{C}}(\ell_1, \delta) :$  $\widehat{\mathsf{r}}(x, \lceil \delta \ell \rceil_k) \leftarrow \widehat{\mathsf{C}}(\ell_2, \delta);$  $\mathcal{A}\llbracket t^{\ell_0} \rrbracket_{\delta \ell \rceil_k}^{ce' [x \mapsto \lceil \delta \ell \rceil_k]};$  $\widehat{\mathsf{C}}(\ell, \delta) \leftarrow \widehat{\mathsf{C}}(\ell_0, \lceil \delta \ell \rceil_k)$  Hardness of *k*CFA relies on two insights:

- 1. Program points are approximated by an exponential number of closures.
- 2. *Inexactness* of analysis engenders *reevaluation* which provides *computational power*.



Many closures can flow to a single program point:

$$(\lambda w.wx_1x_2...x_n)$$

- $\star$  *n* free variables
- an *exponential* number of possible associated environments mapping these variables to program points (contours of length 1 in 1CFA).

### Consider the following non-linear example

 $\begin{array}{l} (\lambda f.(f \; \mathrm{True})(f \; \mathrm{False})) \\ (\lambda x. \\ (\lambda p.p(\lambda u.p(\lambda v.(\mathrm{Implies}\; u\; v))))(\lambda w.wx)) \end{array}$ 

Q: What does Implies u v evaluate to ? A: True: it is equivalent to Implies x x, a tautology.

Q: What flows out of Implies *u v*? A: both True and False: Not true evaluation!

$$(\lambda f_1.(f_1 \text{ True})(f_1 \text{ False}))$$
  
 $(\lambda x_1.$   
 $(\lambda f_2.(f_2 \text{ True})(f_2 \text{ False}))$   
 $(\lambda x_2.$   
 $(\lambda f_3.(f_3 \text{ True})(f_3 \text{ False}))$   
 $(\lambda x_3.$ 



$$(\lambda f_n.(f_n \operatorname{True})(f_n \operatorname{False}))$$
$$(\lambda x_n.$$
$$E[(\lambda v.\phi v)(\lambda w.wx_1x_2\cdots x_n)])\cdots))))$$

The idea:

- Break machine ID into an exponential number of pieces
- \* Do piecemeal transitions on pairs of puzzle pieces



$$\langle T, S, H, C, b \rangle$$

"At time T, machine is in state S, the head is at cell H, and cell C holds symbol b"

 $\langle T, S, H, C, b \rangle$ : "At time *T*, machine is in state *S*, the head is at cell *H*, and cell *C* holds symbol *b*"

1) Compute:  $\delta \langle T, S, H, H, b \rangle \langle T, S', H', C', b' \rangle =$  $\langle T+1, \delta_Q(S, b), \delta_{LR}(S, H, b), H, \delta_{\Sigma}(S, b) \rangle$ 2) Communicate:  $\delta \langle T+1, S, H, C, b \rangle \langle T, S', H', C', b' \rangle = \langle T+1, S, H, C', b' \rangle$  $(H' \neq C')$ 3) Otherwise:  $\delta \langle T, S, H, C, b \rangle \langle T', S', H', C', b' \rangle = \langle \text{some goofy} \rangle$ null value $\rangle$  $(T \neq T' \text{ and } T \neq T' + 1)$ 

Setting up initial ID, iterator, and test:

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egin{aligned} & (\lambda f_1.(f_1 \ \mathbf{0})(f_1 \ \mathbf{1})) \ & (\lambda z_1. \ & (\lambda f_2.(f_2 \ \mathbf{0})(f_2 \ \mathbf{1})) \ & (\lambda z_2. \end{aligned}
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#### Similar precision, better performance



