

End User  
Programm

InfoVis

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LECTURE 5: LAYERED LAYOUTS,  
SCALABILITY

CS 7295, FALL 2021

# Course Homepage on Canvas

<https://c.dunne.dev/cs7295f21/>

(project details + assignments to be added)

# Plan for Today

Discuss:

- Layered layouts
- Scalability

For next time:

W 2021-09-29

- !Optional! In-Class Pre-Pitch Feedback & Discussions

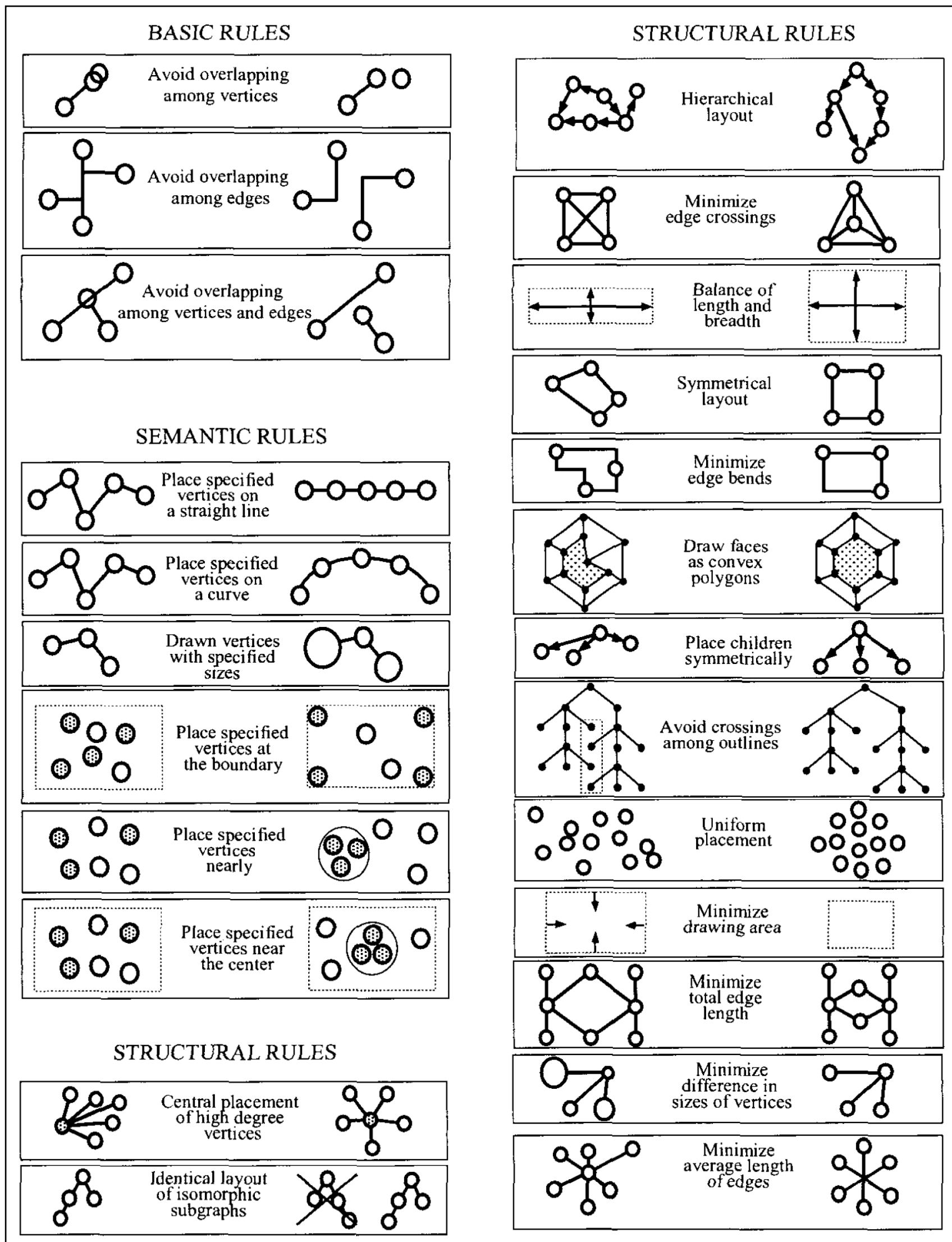
For W 2021-10-06:

- [Project 1a — Initial Idea Pitches & Related Work](#) (discussion post, presentation, PDF slides)

# CHECKING IN

PREVIOUSLY, ON CS 7295...

# Sugiyama's Graph Drawing Rules



TYPE	DRAWING RULES	CLASSIFICATION AXES
<i>Semantic Rules</i>	1. A specified sequence of vertices is placed on a straight line.	USLB
	2. A specified sequence of vertices is placed on a specified curve.	USLB
	3. Vertices are drawn with a specified size.	UMLB
	4. A specified set of vertices is placed at the boundary of the drawing.	NTLB
	5. A specified set of vertices are drawn near to each other.	NTLB
	6. A specified set of vertices is placed near the center.	NTLB
	7. An upper limit to the number of edge crossings is specified.	NTLB
	8. An upper limit to the number of edge bends is specified.	NSLF
	9. The lengths of specified edge have a specified upper limit.	NMLF
<i>Structural Rules</i>	1. Vertices of high degree are placed near the center.	UTLB
	2. Isomorphic subgraphs are always drawn identically.	USGB
	3. The vertices of isomorphic subgraphs are always placed identically.	USGB
	4. Hierarchical structure is clearly shown vertically or horizontally.	NTGH
	5. The number of edge crossings is minimized.	NTGB
	6. The ratio of length to breadth of the drawing area is balanced.	NSGB
	7. Symmetry is clearly shown.	NSGB
	8. The number of edge bends is minimized (using straight lines wherever possible).	NSGB
	9. The number of faces drawn as convex polygons is maximised.	NSLH
	10. Children of a vertex are symmetrically placed.	NMGH
	11. Crossings among outlines are eliminated. (see Figure 3.2.7)	NMGB
12. The density of the placement and the routing is uniform.	NMGB	
13. The drawing area is minimized.	NMGB	
14. The total edge length is minimized.	NMGB	
15. The difference in sizes of vertices is minimized.	NMGF	
16. The average length of edges is minimized.	NMGF	
17. The difference between the length of contours of vertices and the length of edges is maximized.	NMGF	
18. The differences in edge lengths is minimized.	NMGF	
19. The length of the longest edge is minimized.	NMLF	
20. Vertices on the boundary are placed with uniform density.	NMLF	

Drawing rules can be classified using the following axes. A classification according to these 4 axes is noted in the right hand column of Table 2.3.1.

- Whether the solution to a rule can be obtained uniquely (**U**), or not (**N**).
- Whether the rule is topological (**T**) (specifying only the placement relationship between elements), shape-oriented (**S**) (specifying the direction also), or metric (**M**) (specifying distances as well).
- Whether the rule applies globally, to the whole drawing (**G**), or locally, only to a part of the drawing (**L**).
- Whether the rule is hierarchical (**H**), or flat (**F**), or both (**B**).

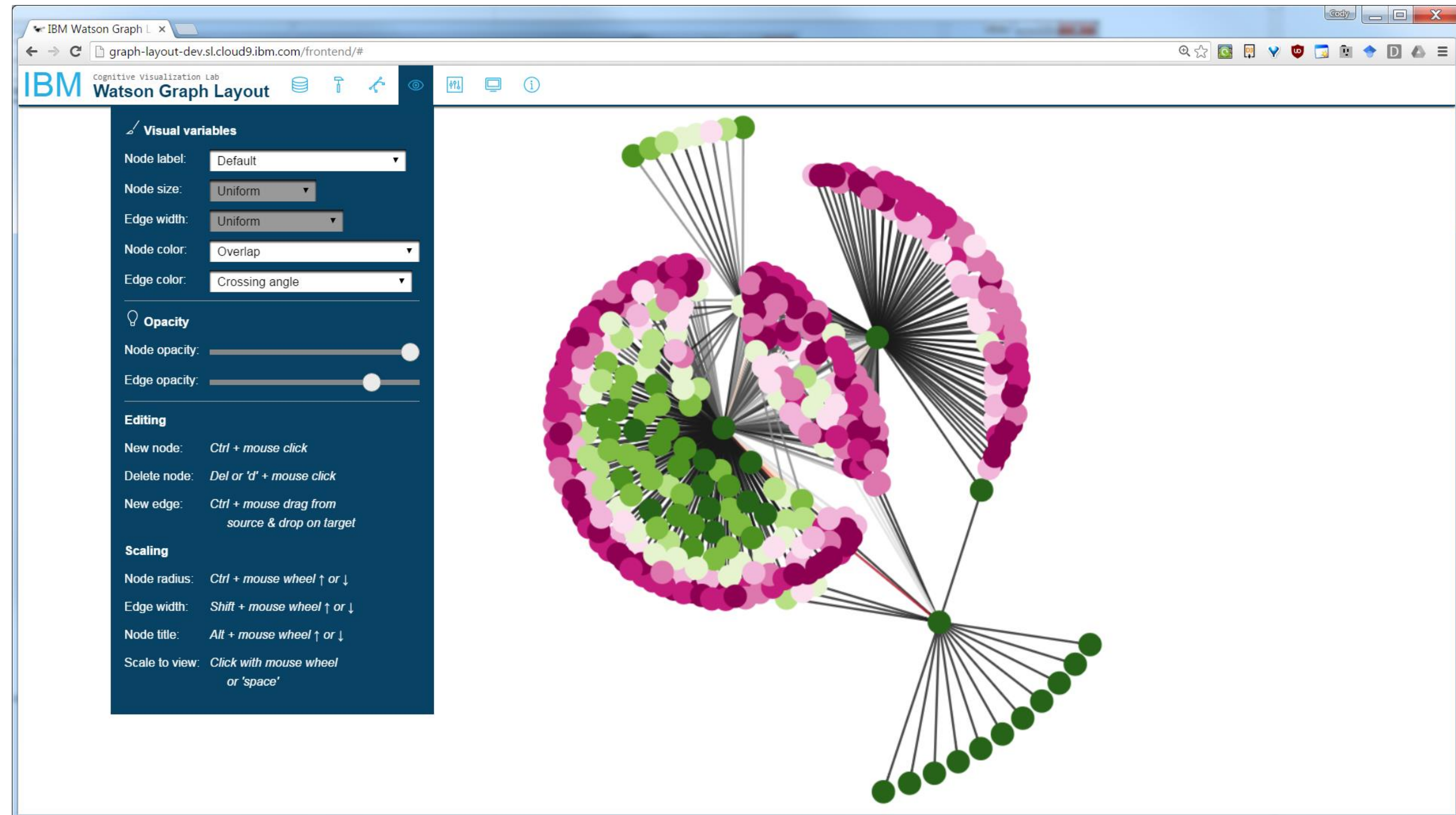
Figure 2.3.1. Simple examples of better (right) and worse (left) layouts.

Table 2.3.1. Drawing rules.

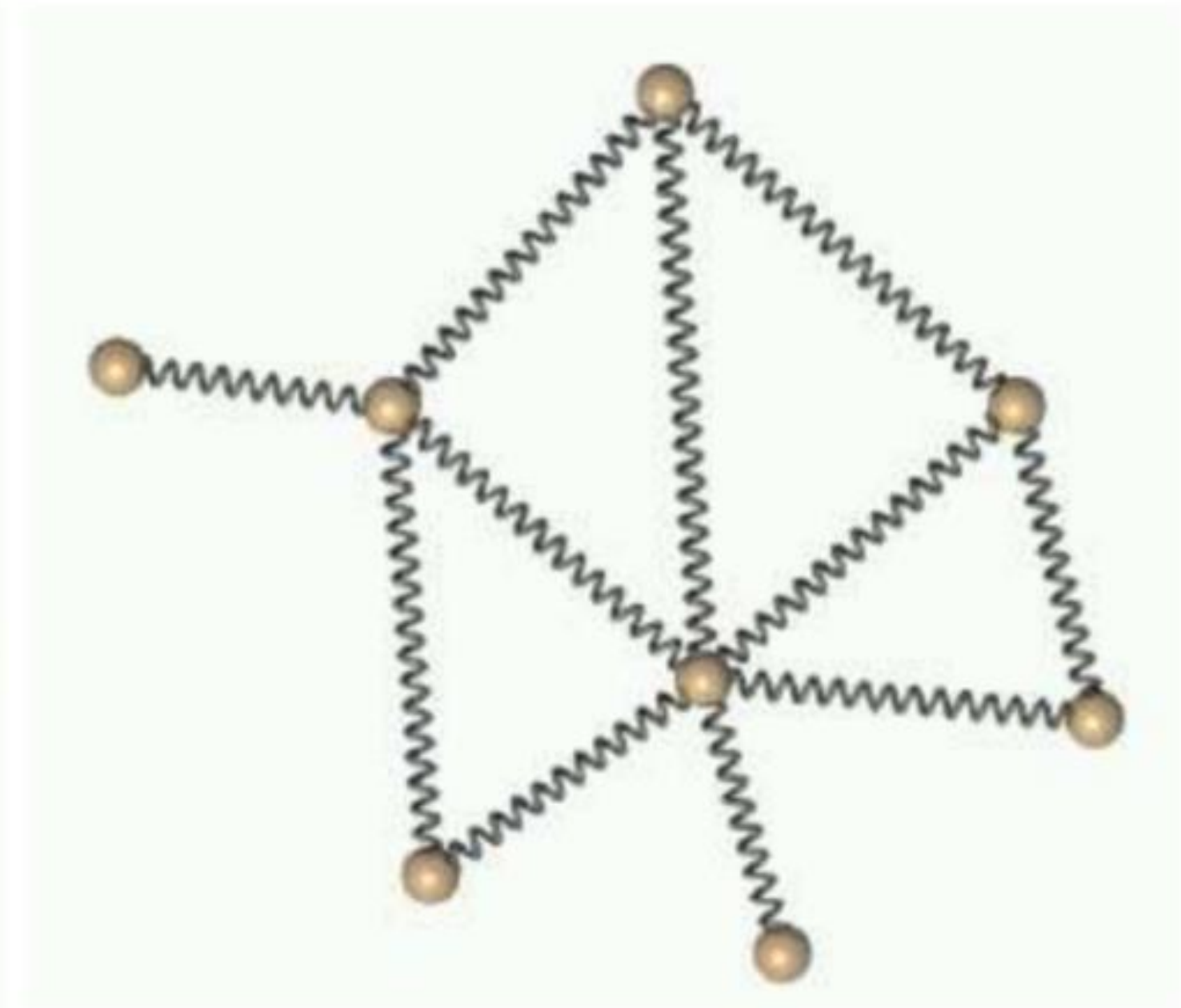
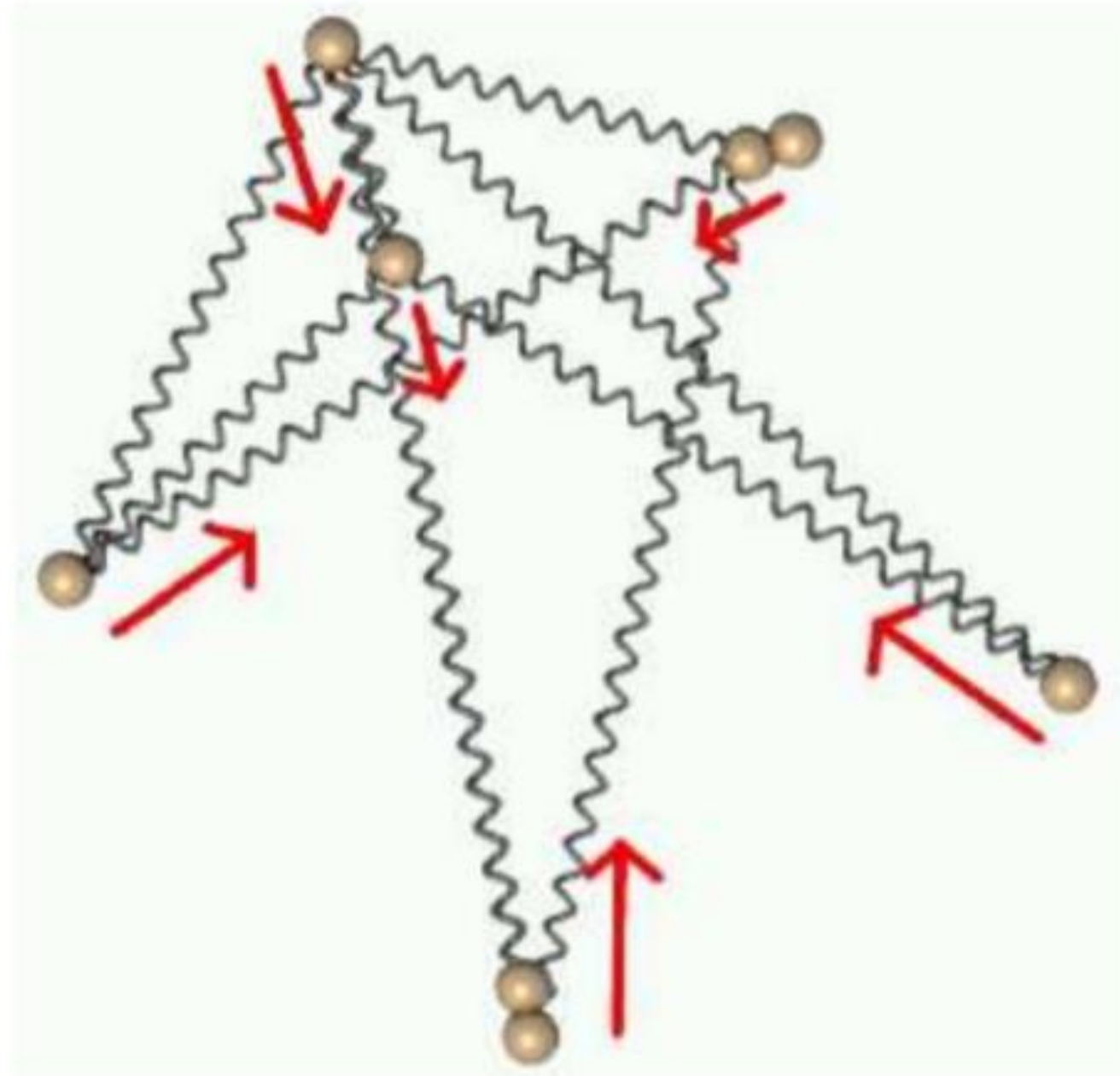
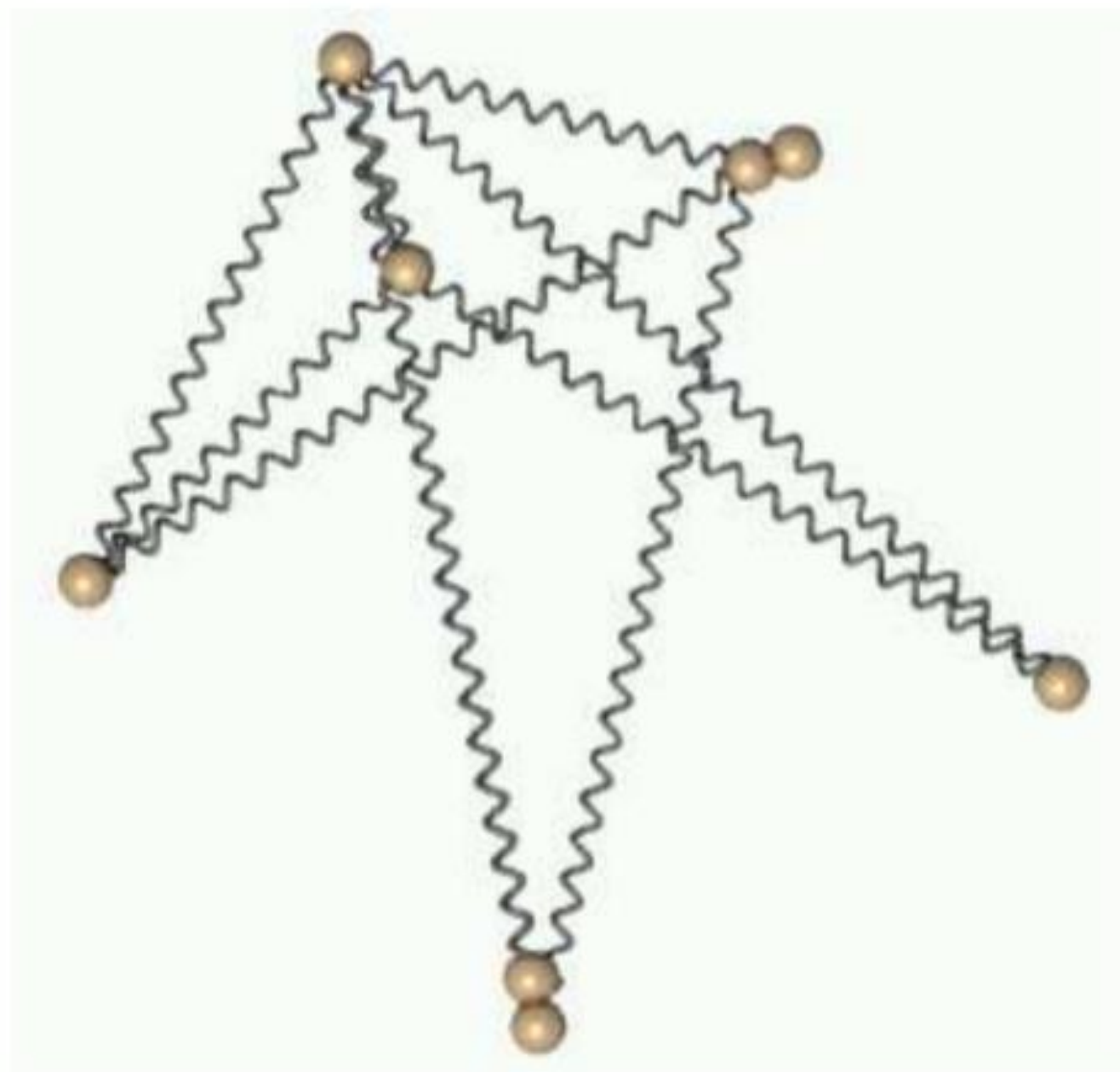
# Dunne et al.'s Readability Metrics

- Distance coherence
- Edge crossing angle
- Edge crossing
- Angular resolution (correction of deviation formula in [Gove 2018](#))
- Node overlap
- Edge tunnel
- Group overlap
- Drawing space used

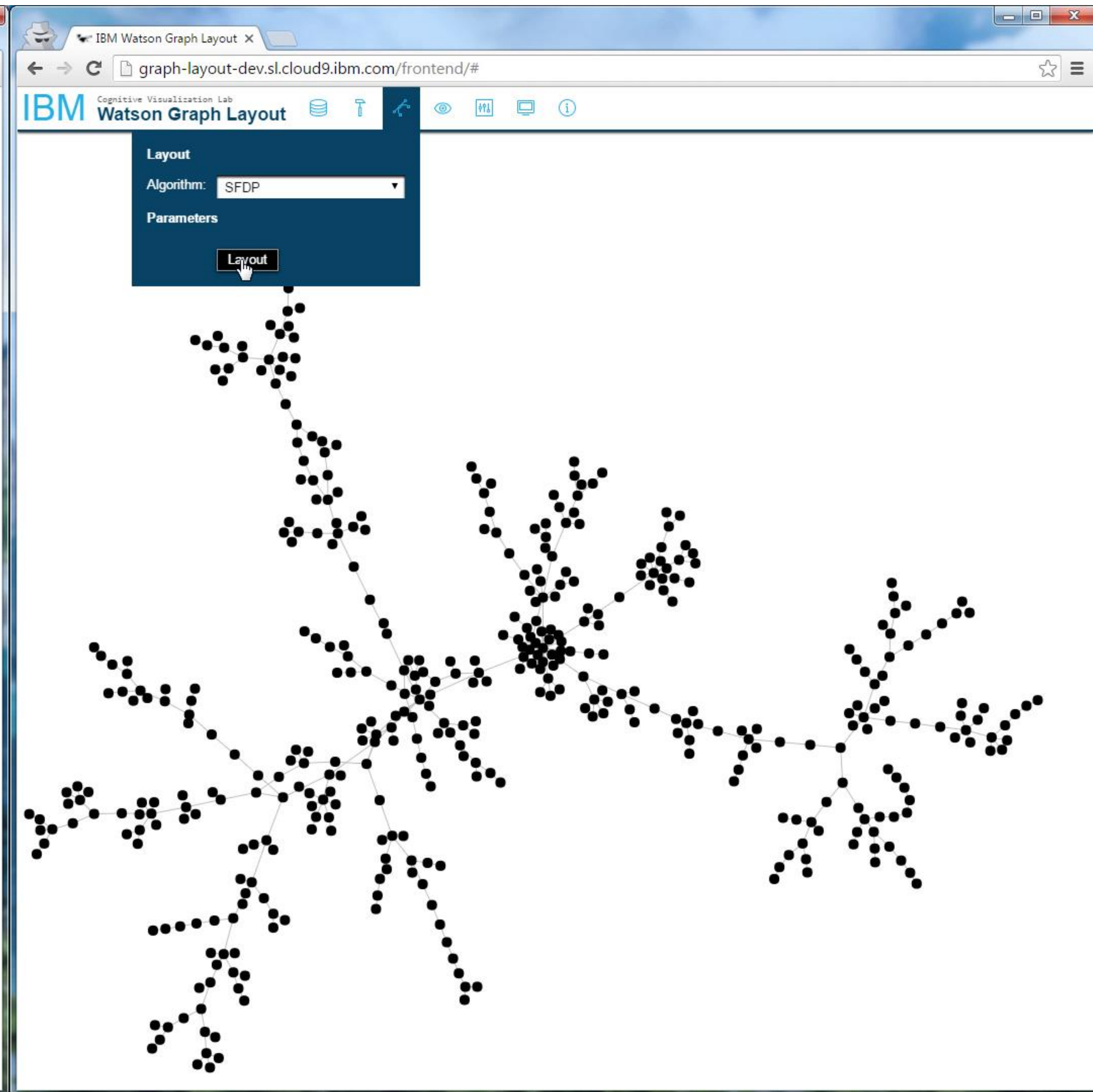
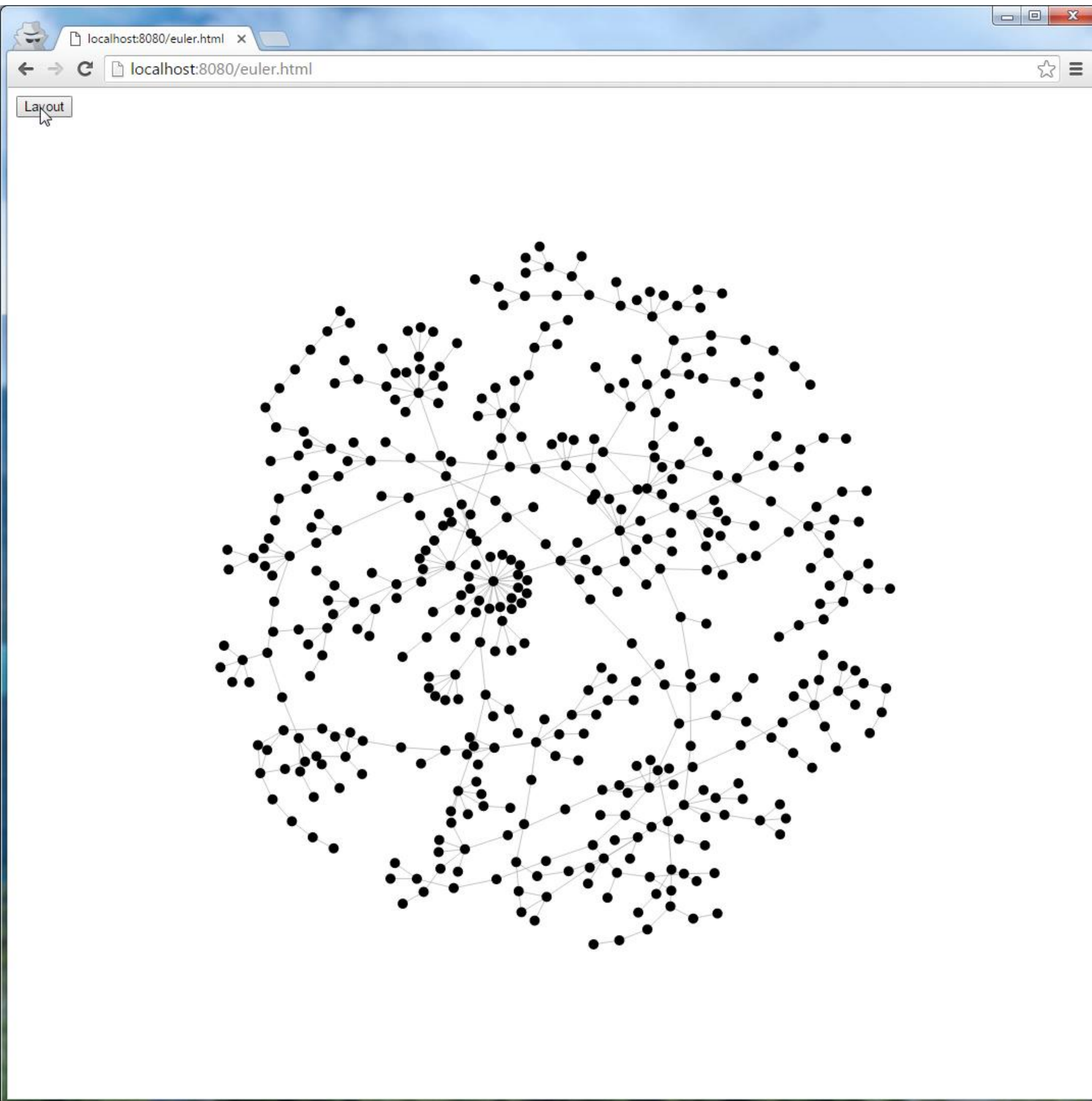
Global & Local!



# Force-Directed Algorithms





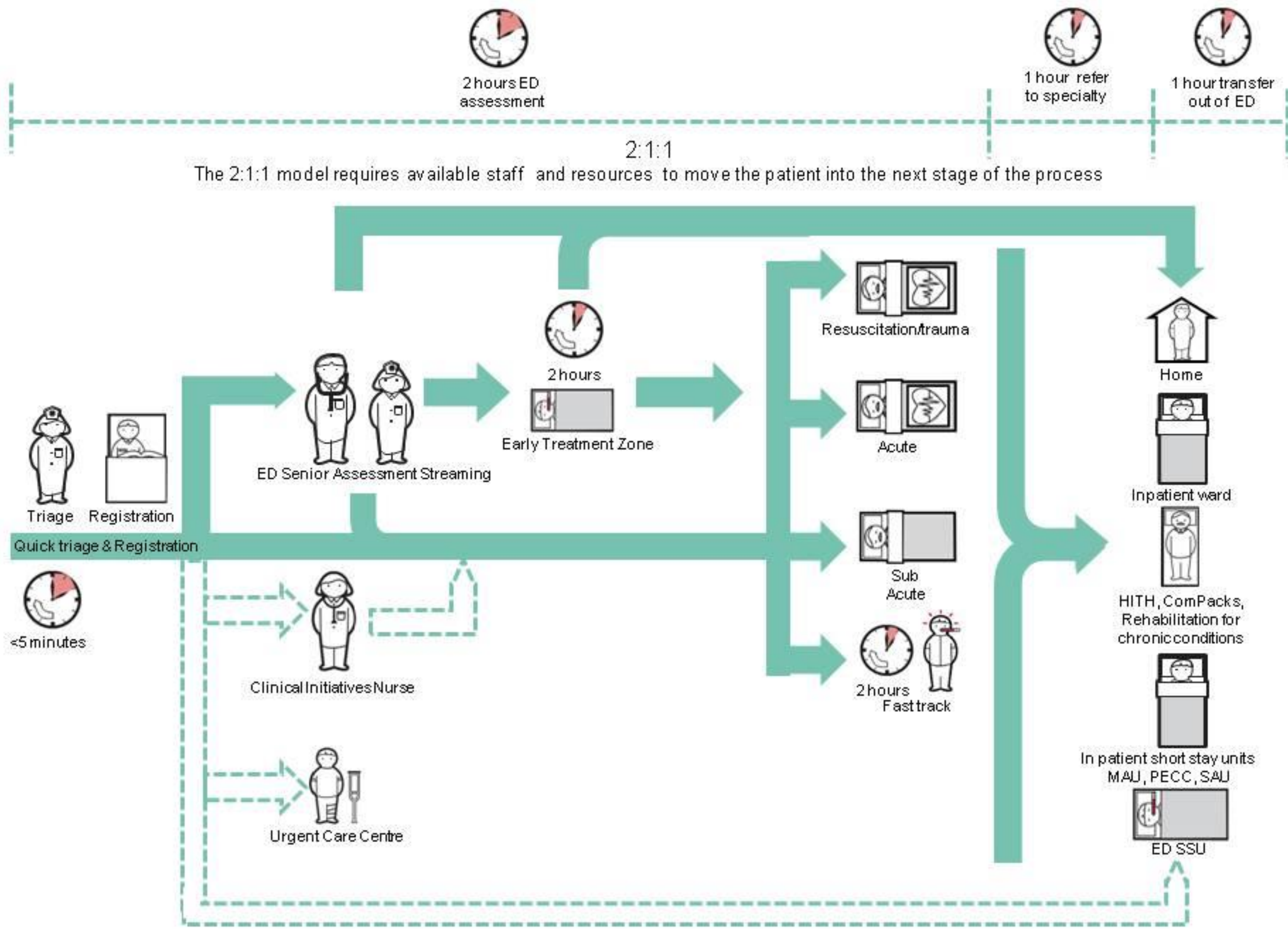


Now, ON CS 7295...

Hall of Fame?

or

Hall of Shame?



**Data Manager** **Control**

untitled (sample\_ed2.txt)

showing 100/100 patients



0 selected  
Remove them Remove others

All Overview Timeline

Align Filter

Please specify how to align:

No alignment

1 st ▲ Arrival (100) ▼  
from the beginning ▼

All ▲ Arrival (100) ▼

(no advanced option selected)

Advanced Options...

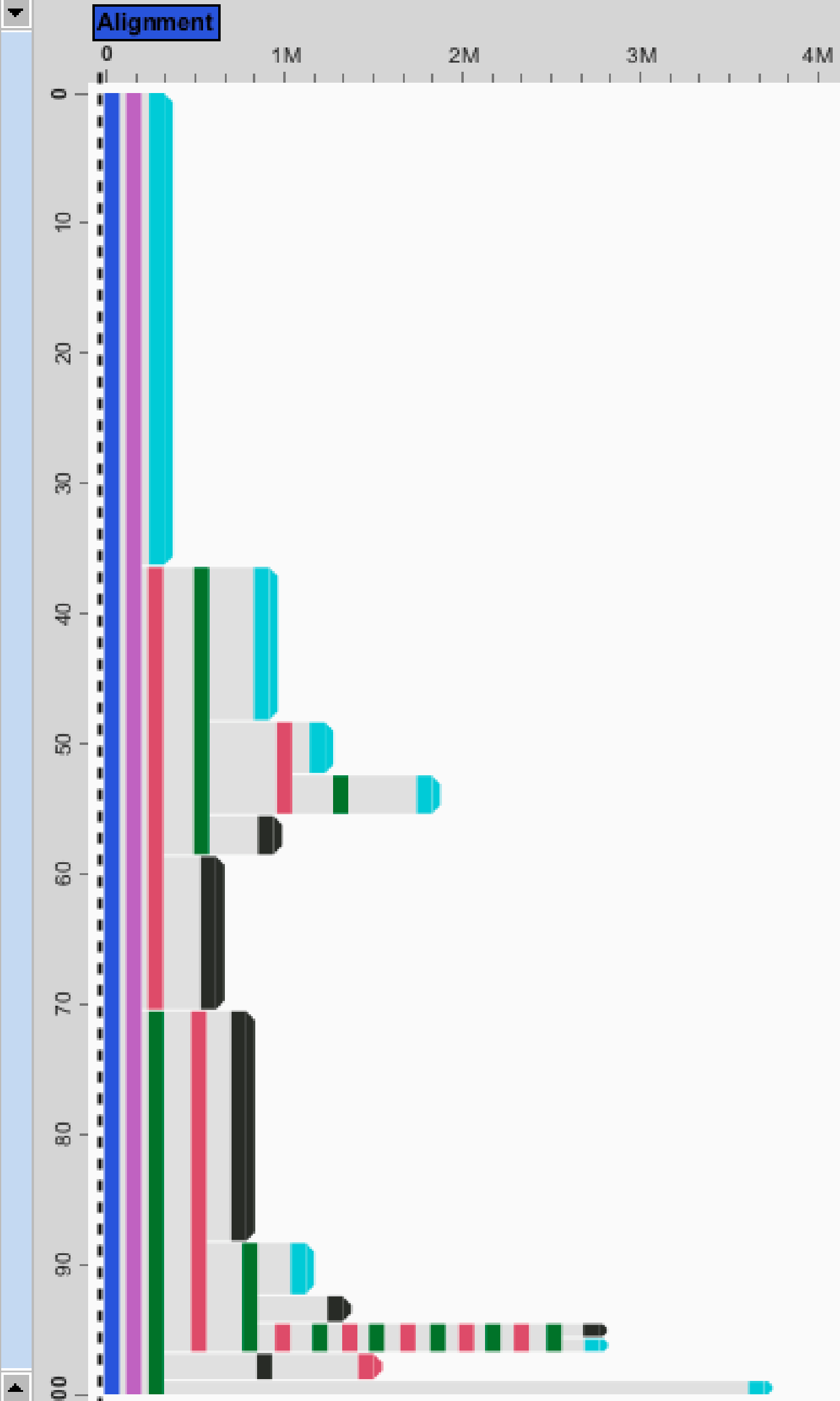
automatic update **Align**

**Legend** **Attribute**

- ▲ Arrival
- ▲ Emergency
- ▲ ICU
- ▲ Floor
- ▲ Discharge-Alive
- ▲ Die

Measurement Tool

Zoom: 4 Months

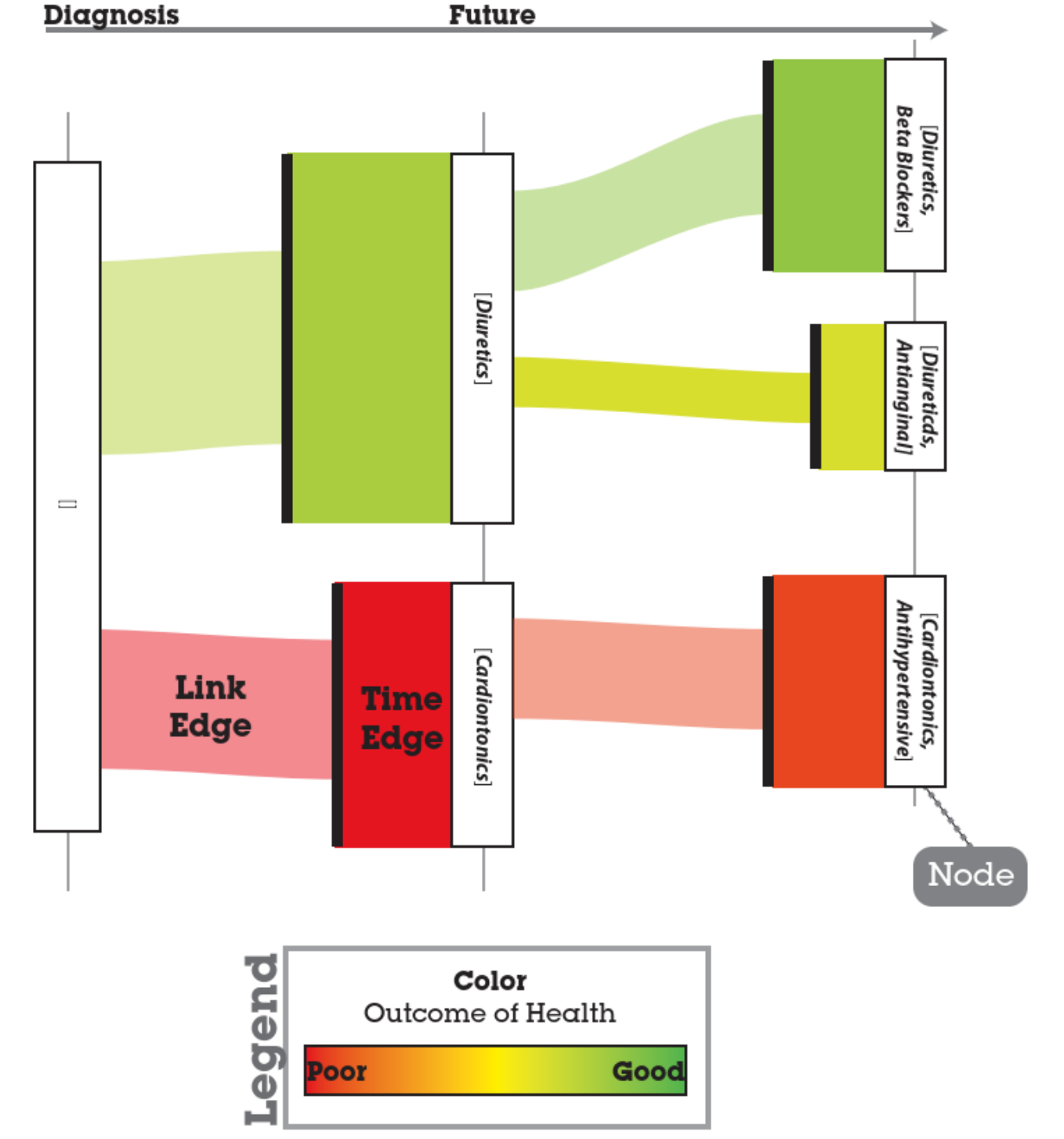
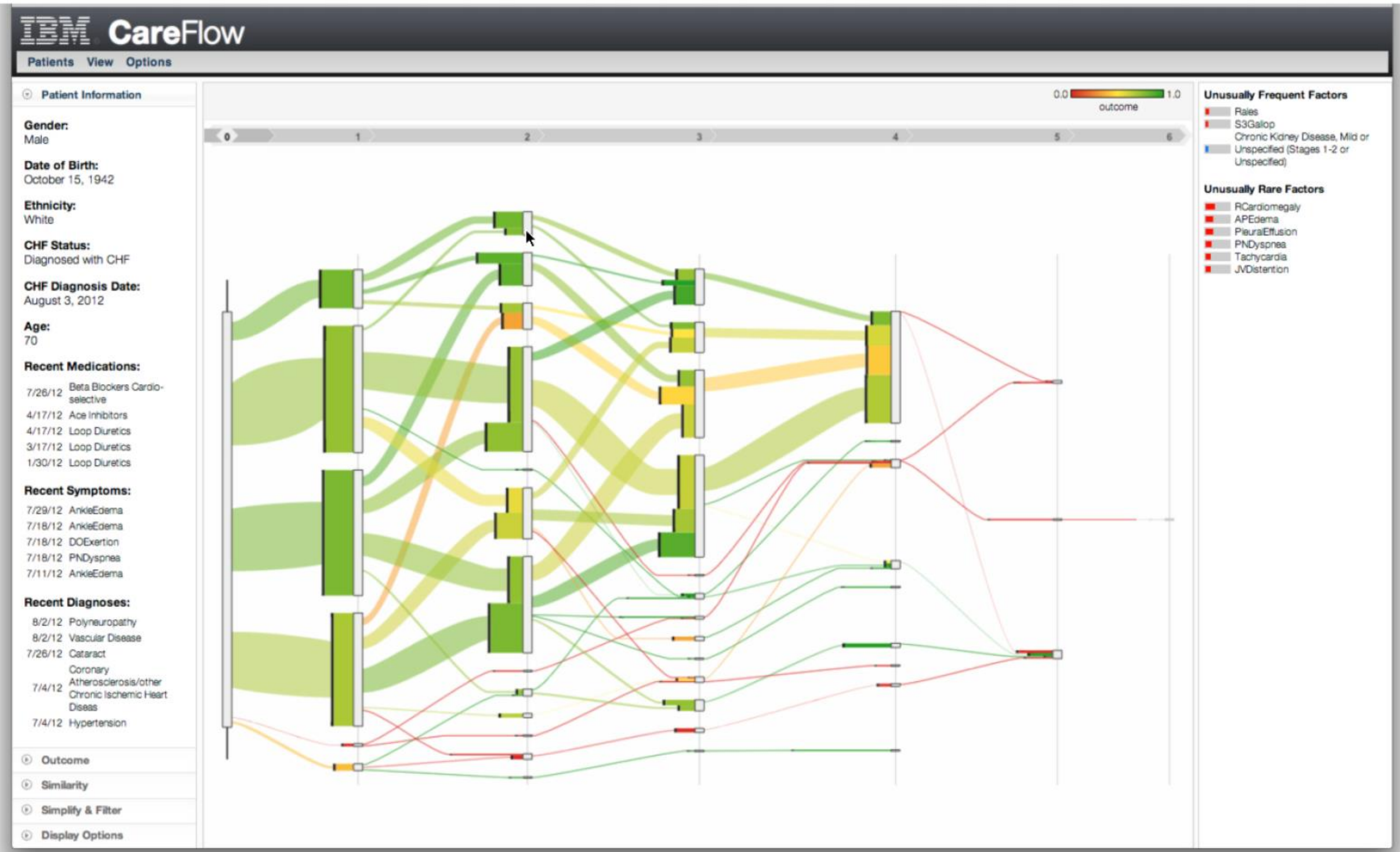


**Timeline** **Search**

Zoom: 3 Months

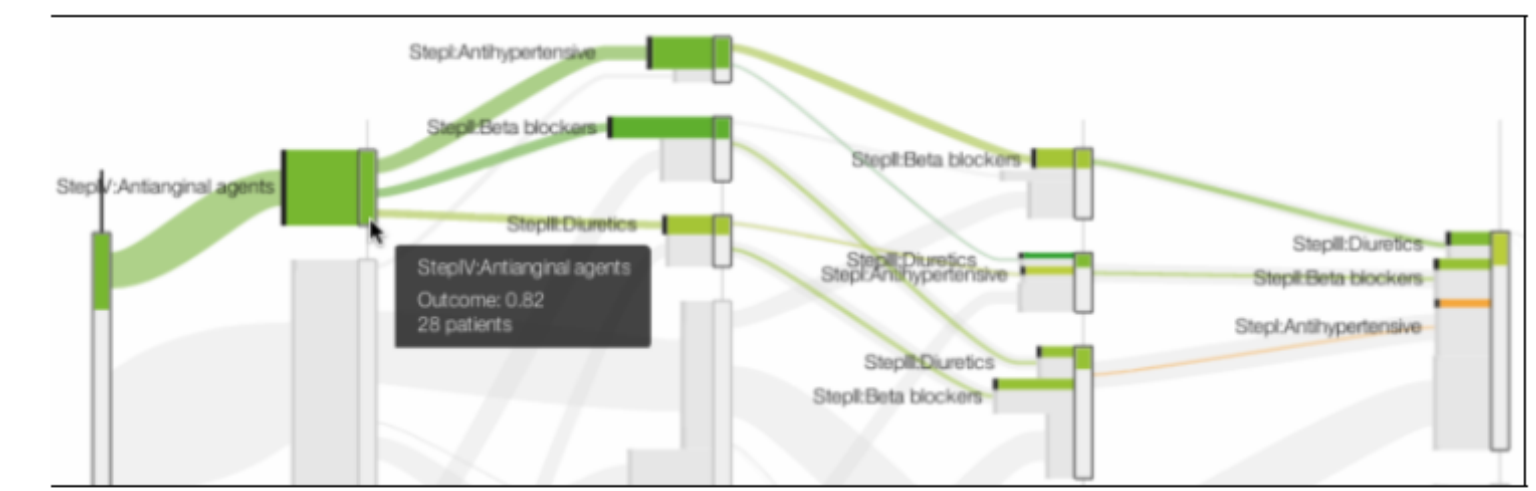
All Records 100 patients 0 selected All | None

Record ID	0	1M	2M	3M	7D
10010010	▲ Arrival ▲ Emergency ▲ ICU ▲ Die				
130244866	▲ Arrival ▲ Emergency ▲ ICU ▲ Floor ▲ Die				
130383532	▲ Arrival ▲ Emergency ▲ ICU ▲ Floor ▲ Die				
22231044	▲ Arrival ▲ Emergency ▲ Discharge-Alive				
24169815	▲ Arrival ▲ Emergency ▲ Floor		▲ ICU		
24218455	▲ Arrival ▲ Emergency ▲ Floor			▲ Discharge-Alive	
24230790	▲ Arrival ▲ Emergency ▲ Discharge-Alive				
24230806	▲ Arrival ▲ Emergency ▲ Discharge-Alive				
24230847	▲ Arrival ▲ Emergency ▲ Discharge-Alive				
24230889	▲ Arrival ▲ Emergency ▲ Discharge-Alive				
24230905	▲ Arrival ▲ Emergency ▲ Discharge-Alive				
24230913	▲ Arrival ▲ Emergency ▲ Discharge-Alive				
24230939	▲ Arrival ▲ Emergency ▲ Discharge-Alive				
24230954	▲ Arrival ▲ Emergency ▲ Discharge-Alive				
24231043	▲ Arrival ▲ Emergency ▲ Discharge-Alive				

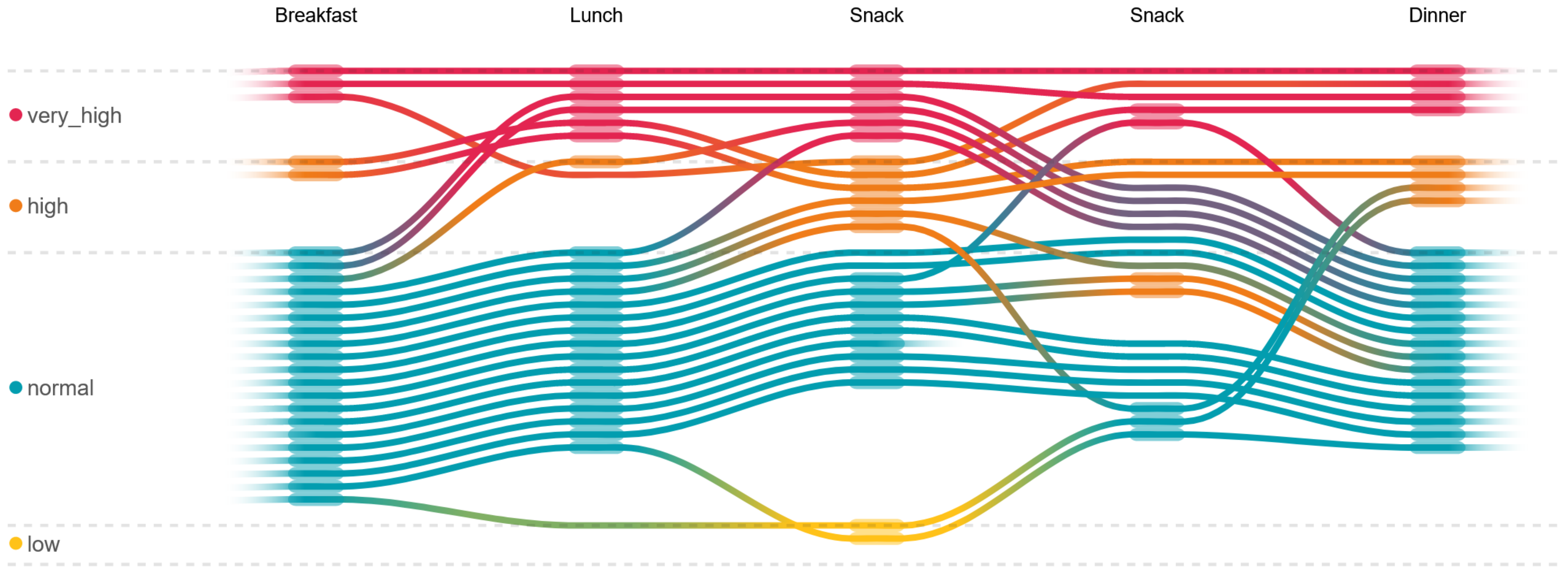


**Figure 1:** The visual encoding of care plans in CareFlow. The height of nodes represents the number of patients. The width of time edges represents the average duration of treatments. Color represents the average patient outcome.

**Figure 2:** CareFlow's visual interface. The left panel displays a summary of the patient's relevant medical history. The center panel displays a visualization of the care plans of the 300 most similar patients. The right panel displays the factors associated with a selected subset of patients.



**Figure 3:** Doctors can choose to automatically highlight the care plan that leads to the best outcomes for patients.



# In-Class Drawing: Hierarchical Layout

## INSTRUCTIONS:

### Aim of the assignment:

Try your hand at manually creating a layered graph drawing.

### Instructions:

Individually create a layered graph drawing that illustrates the hierarchy of the directed graph shown in the table at right. Use paper + writing implements. You may need to try multiple times to get a layout you like.

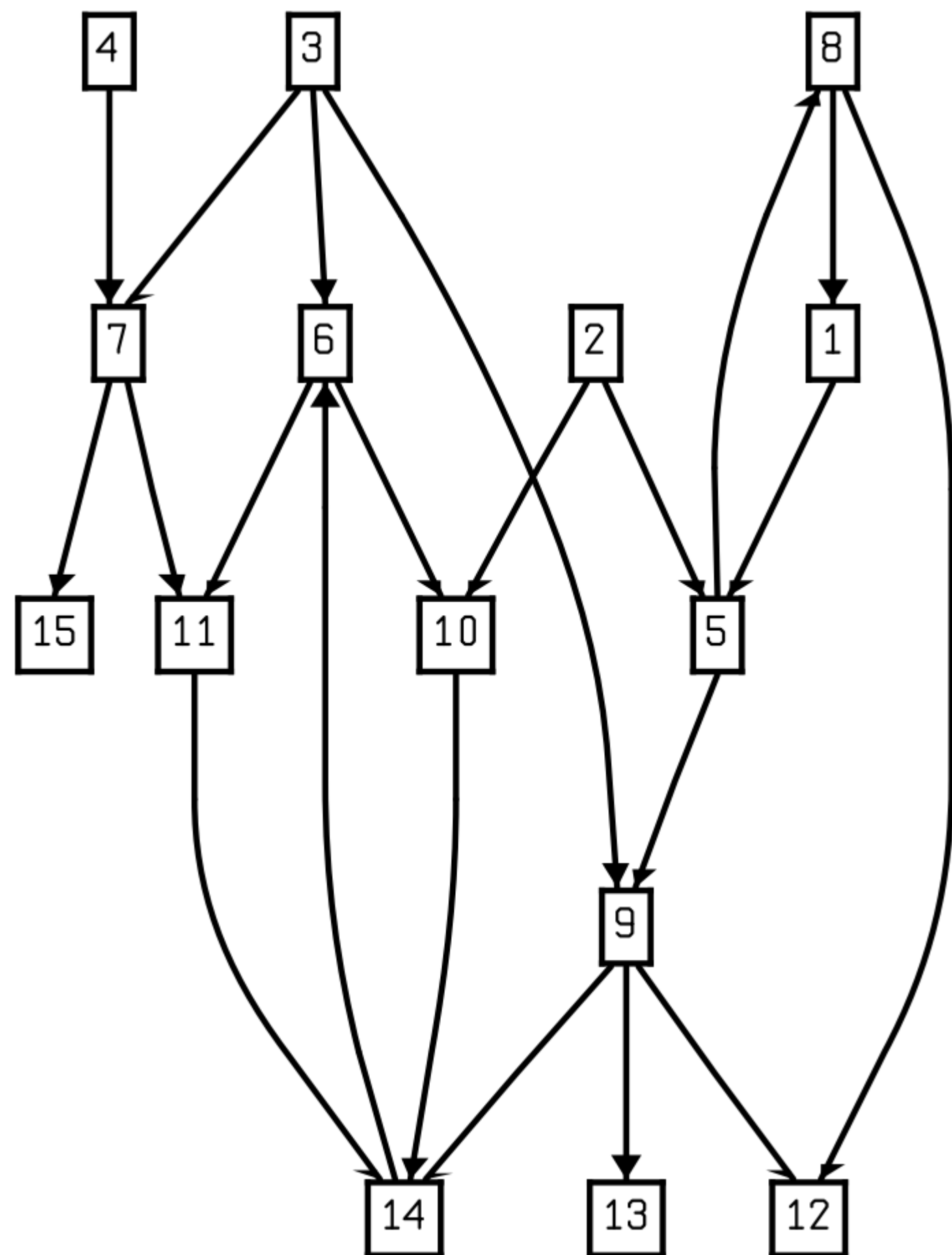
If you complete the drawing to your satisfaction, create your own supplemental data for each edge/node and encode it using the marks & channels you've learned about.

Node	In-Degree	Out-Degree
1	1	1
2	0	2
3	0	3
4	0	1
5	2	2
6	2	2
7	2	2
8	1	2
9	2	3
10	2	1
11	2	1
12	2	0
13	1	0
14	3	1
15	1	0

Source	Target
1	5
2	5
2	10
3	6
3	7
3	9
4	7
5	8
5	9
6	10
6	11
7	11
7	15
8	1
8	12
9	12
9	13
9	14
10	14
11	14
14	6



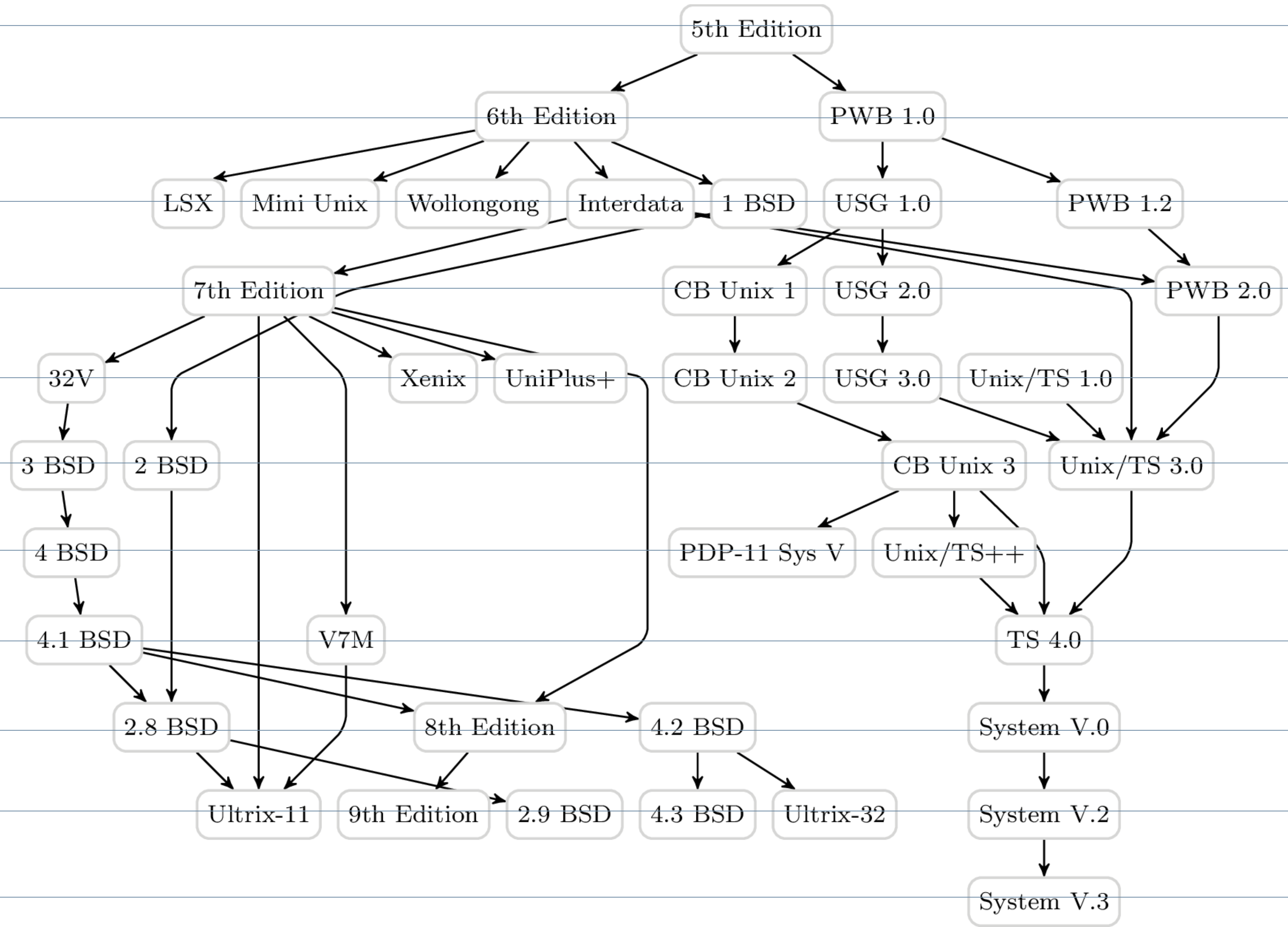
# Reading—Sugiyama Layout



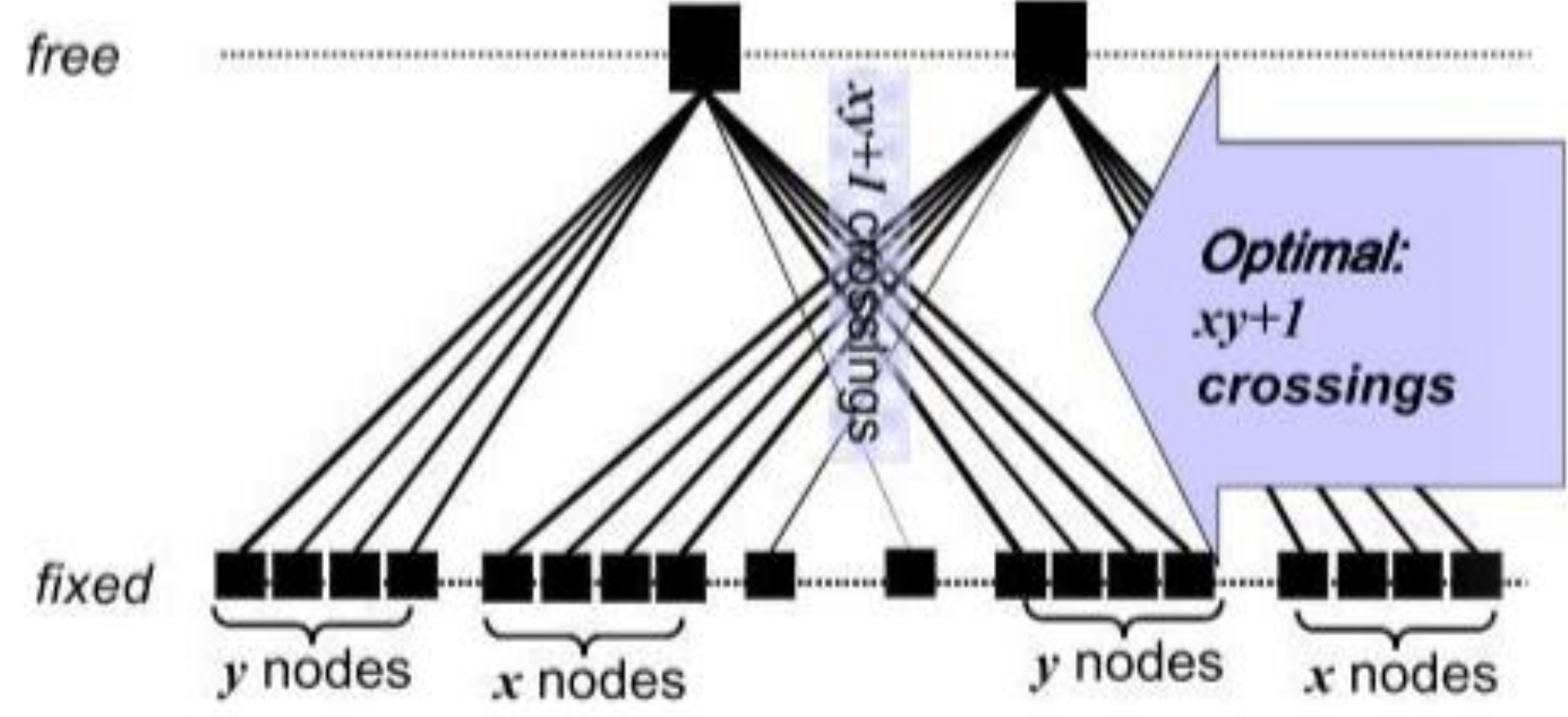
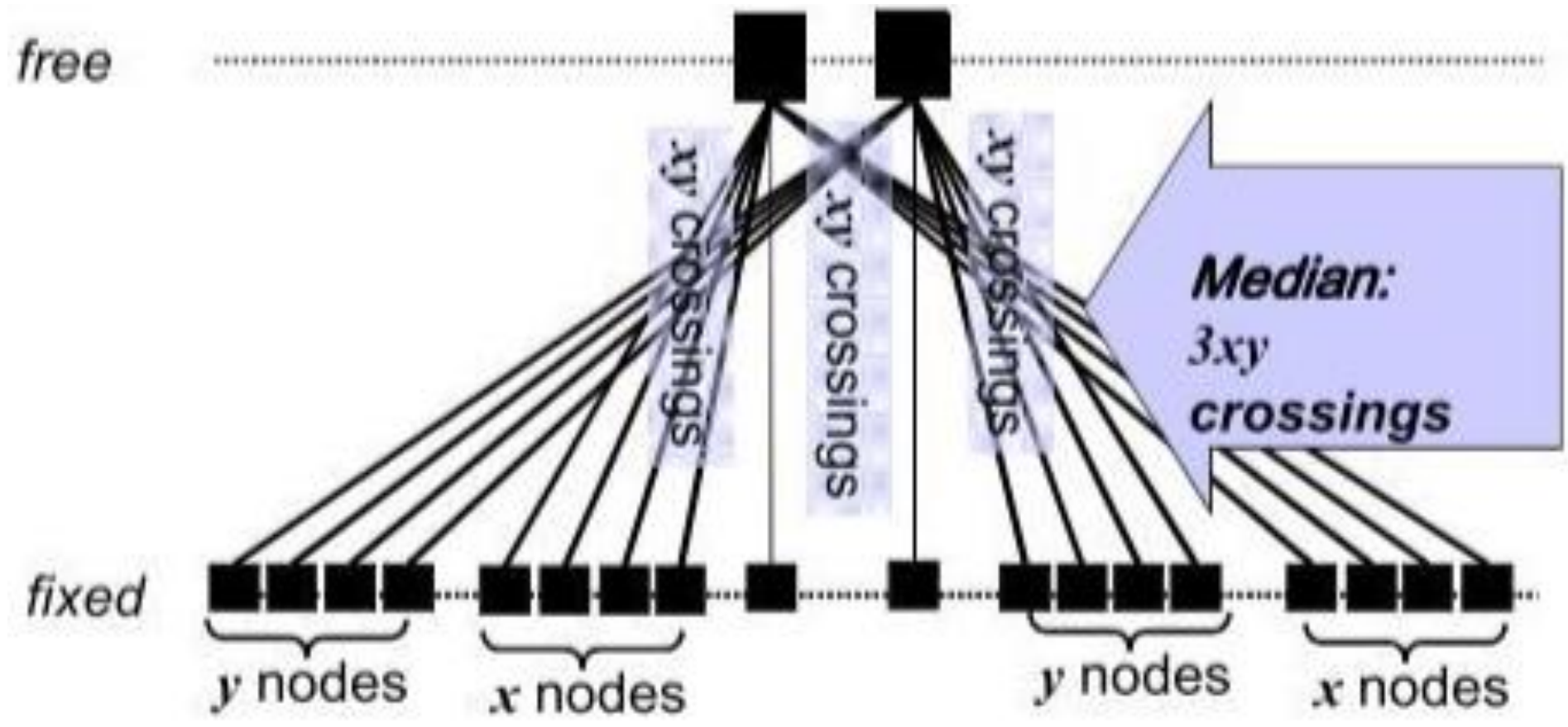
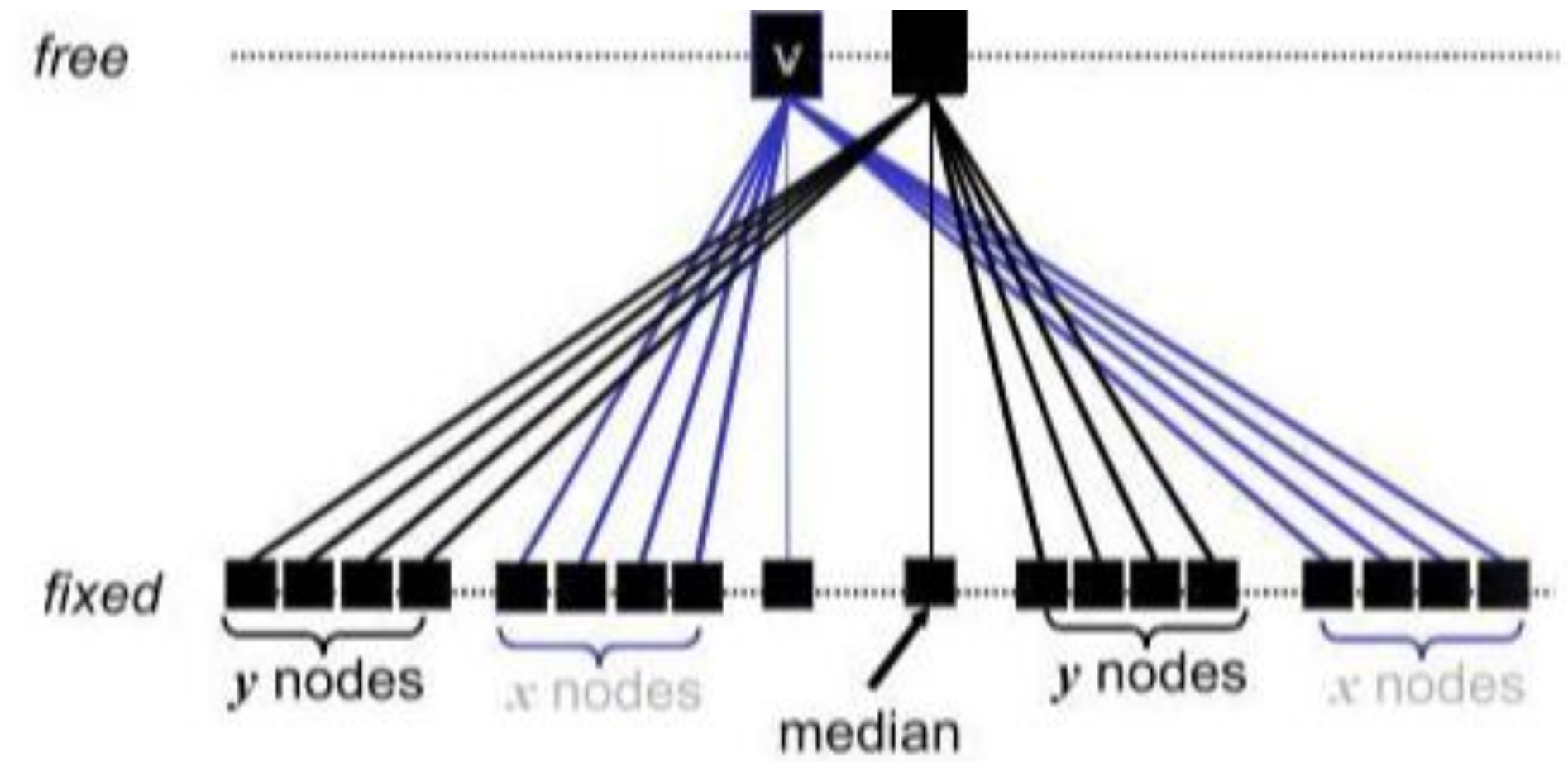
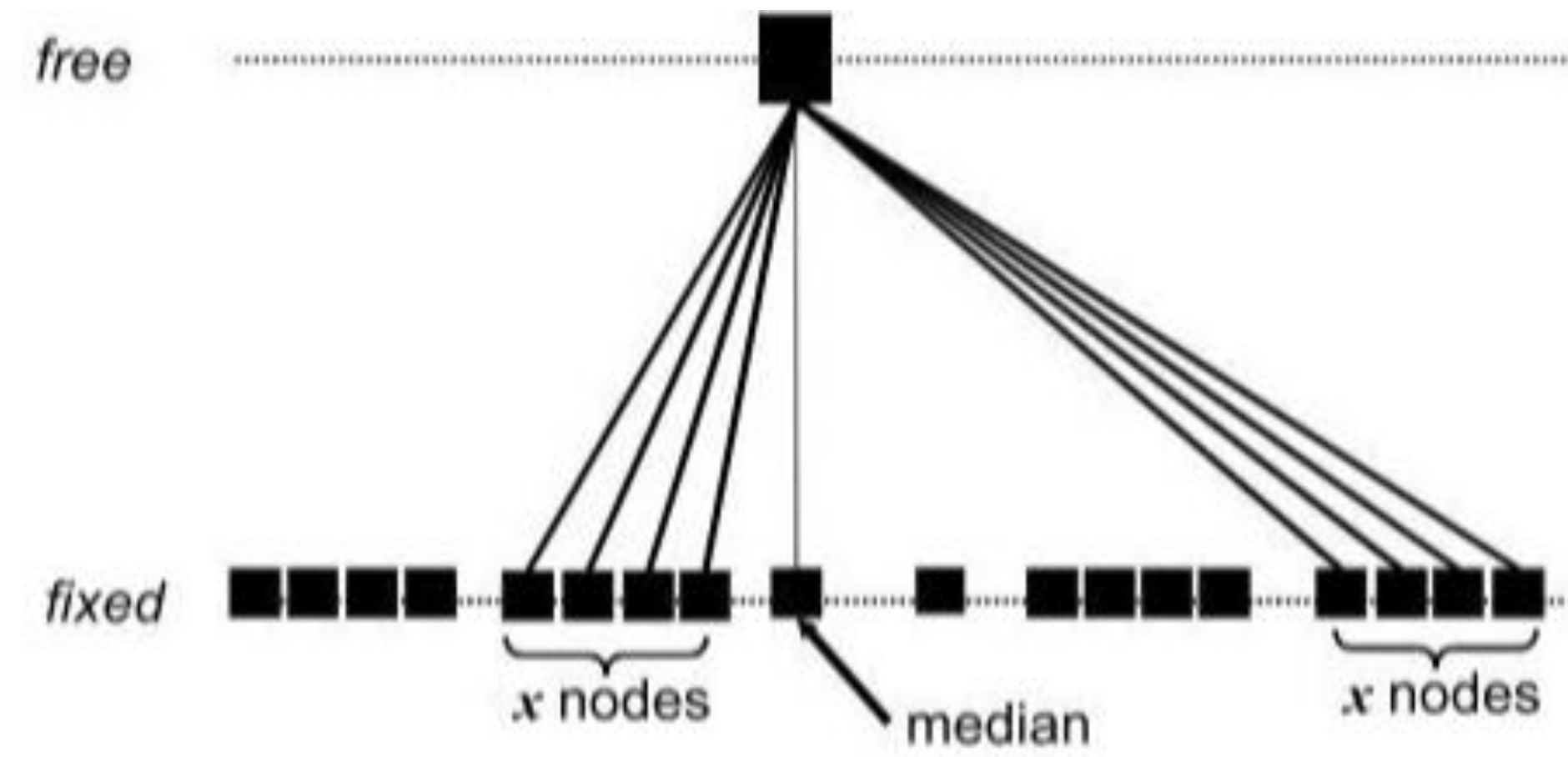
1. Cycle removal (optional)
2. Layer assignment (can assign manually)
3. Node ordering within layers / crossing reduction (can constrain)
4. Assigning node coordinates, drawing edges

**Let's recreate in NodeXL...**

# Back-and-Forth Sweeps



# Median Heuristic



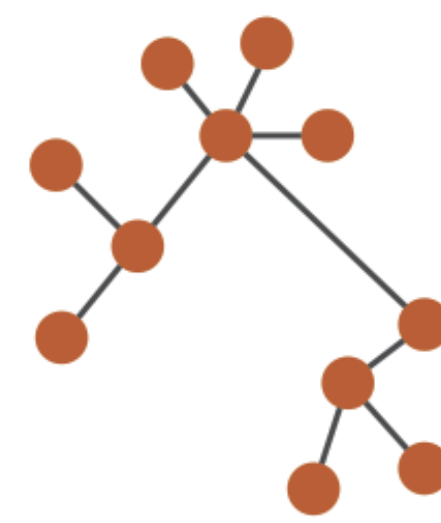


## Node-Link Diagrams

Connection Marks

✓ NETWORKS

✓ TREES



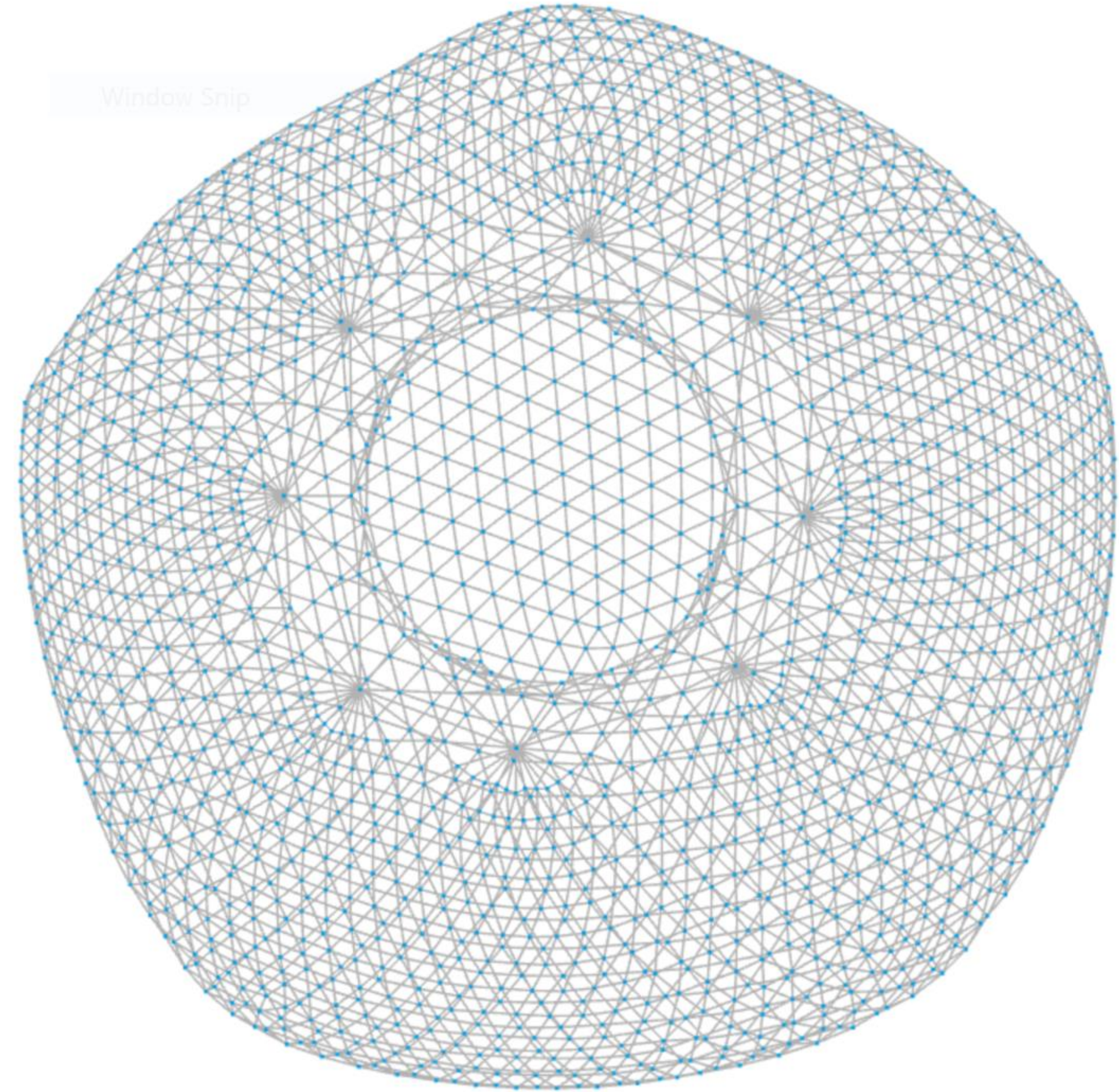
# Scale Problems...

- Quickly run out of space!
- Tree breadth often grows exponentially
- Layout algorithms are slow and heuristics
- Slow rendering
- Solutions:
  - scrolling or panning
  - filtering or zooming
  - aggregation & simplification
  - faster but trickier rendering approaches

### Choose Graph:

FAVORITE GRAPHS

- HB/blckhole**
- Bai/rw5151
- HB/bcsstm13
- HB/jagmesh6
- HB/watt\_1
- HB/lshp1882
- HB/plat1919
- HB/bcsstk26
- Bai/dw256A
- Bai/tols2000
- Bai/dw1024
- Bai/rdb2048
- Pajek/CSphd
- GHS\_indef/laser
- BAI
- bfwa398
- bfwa62
- bfwb398
- bfwb62
- bfwb782
- bwm200
- cdde1
- cdde2
- cdde3
- cdde4
- cdde5
- cdde6
- ck104
- ck400
- ck656
- dw256A



### Layout Settings

- Spring Coeff:
- Spring Length:
- Gravity Coeff:
- Drag Coeff:
- Theta Coeff:

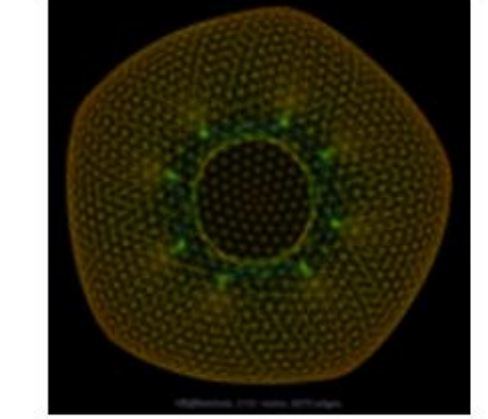
Reset to default

### HB/blckhole

Nodes: 2121

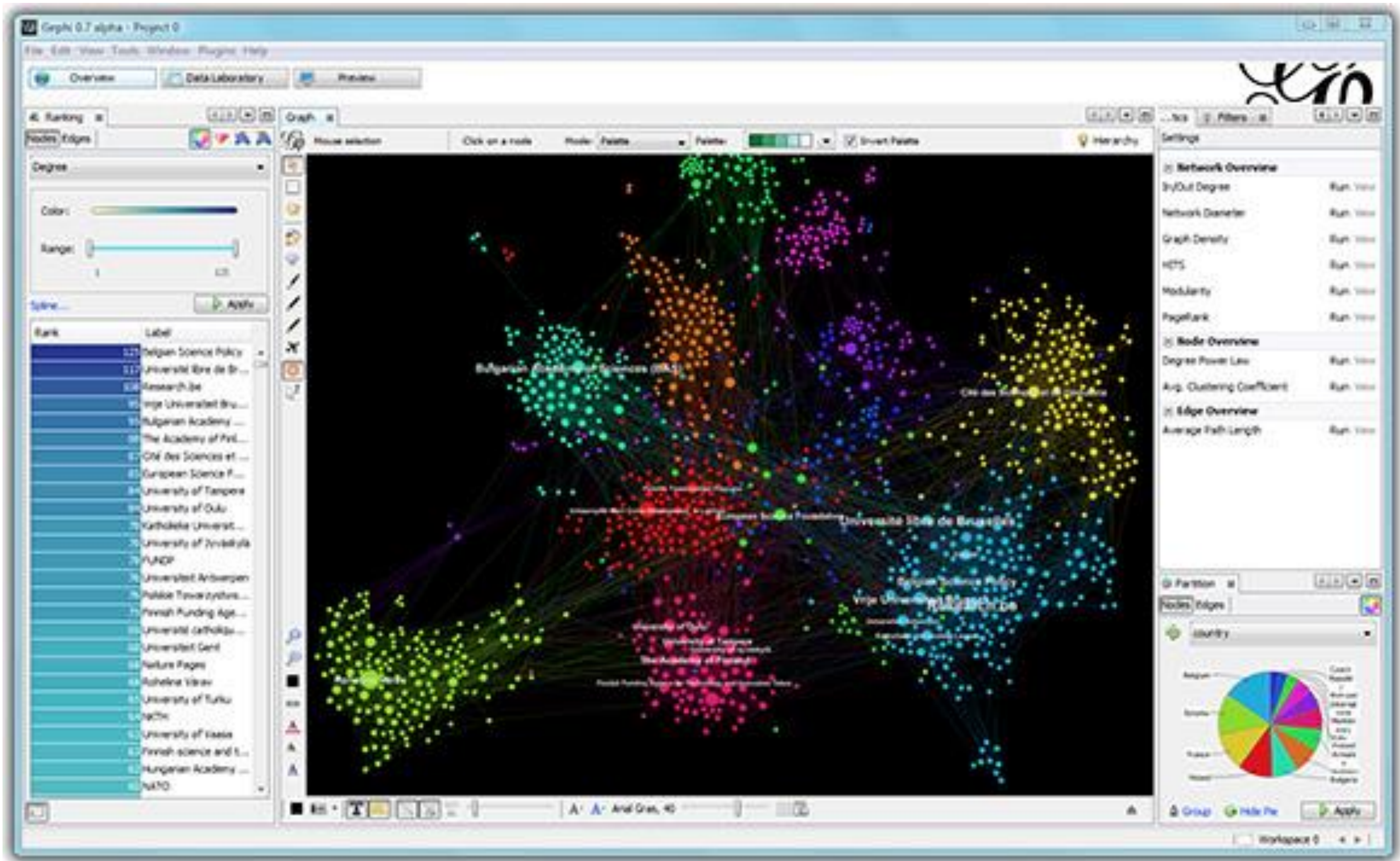
Edges: 6370

Image:



Pause layout

Use mouse wheel to zoom in/zoom out



# For Next Time & Communication

Homepage: <https://c.dunne.dev/cs7295f21/>  
(project details + assignments to be added)

For next time:

W 2021-09-29

- !Optional! In-Class Pre-Pitch Feedback & Discussions

For W 2021-10-06:

- [Project 1a — Initial Idea Pitches & Related Work](#) (discussion post, presentation, PDF slides)

Everyday Required Supplies:

- 5+ colors of pen/pencil
- White paper
- Laptop and charger

Use Canvas Discussions for general questions, email the instructor for questions specific to you.