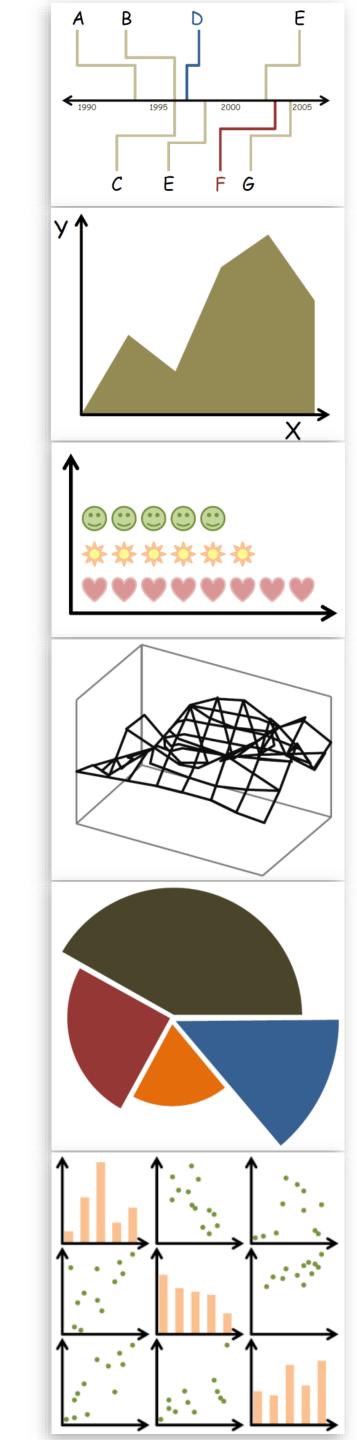


CS 7250 Spring 2020 Prof. Cody Dunne NORTHEASTERN UNIVERSITY

Slides and inspiration from Michelle Borkin, Krzysztof Gajos, Hanspeter Pfister, Miriah Meyer, Jonathan Schwabish, and David Sprague

Validation & Evaluation



BURNING QUESTIONS?





\equiv CS 7250 S20 > Quizzes

FREE FOR TEACHER		
	Home	Search for Quiz
Account	Syllabus	
لَیْکَ Dashboard	Pages	 Assignment Quizzes
P	Announcements	
Courses	Assignments	Quiz – Validation & Evaluation Not available until Mar 26 Due Mar 26 at 12pm 3 pts 3 Questions
	Quizzes	
Calendar	Discussions	
Ē	Grades	
Inbox	People	
(?) Help	Files	
		READI

NG QUIZ

Quiz — Validation & Evaluation

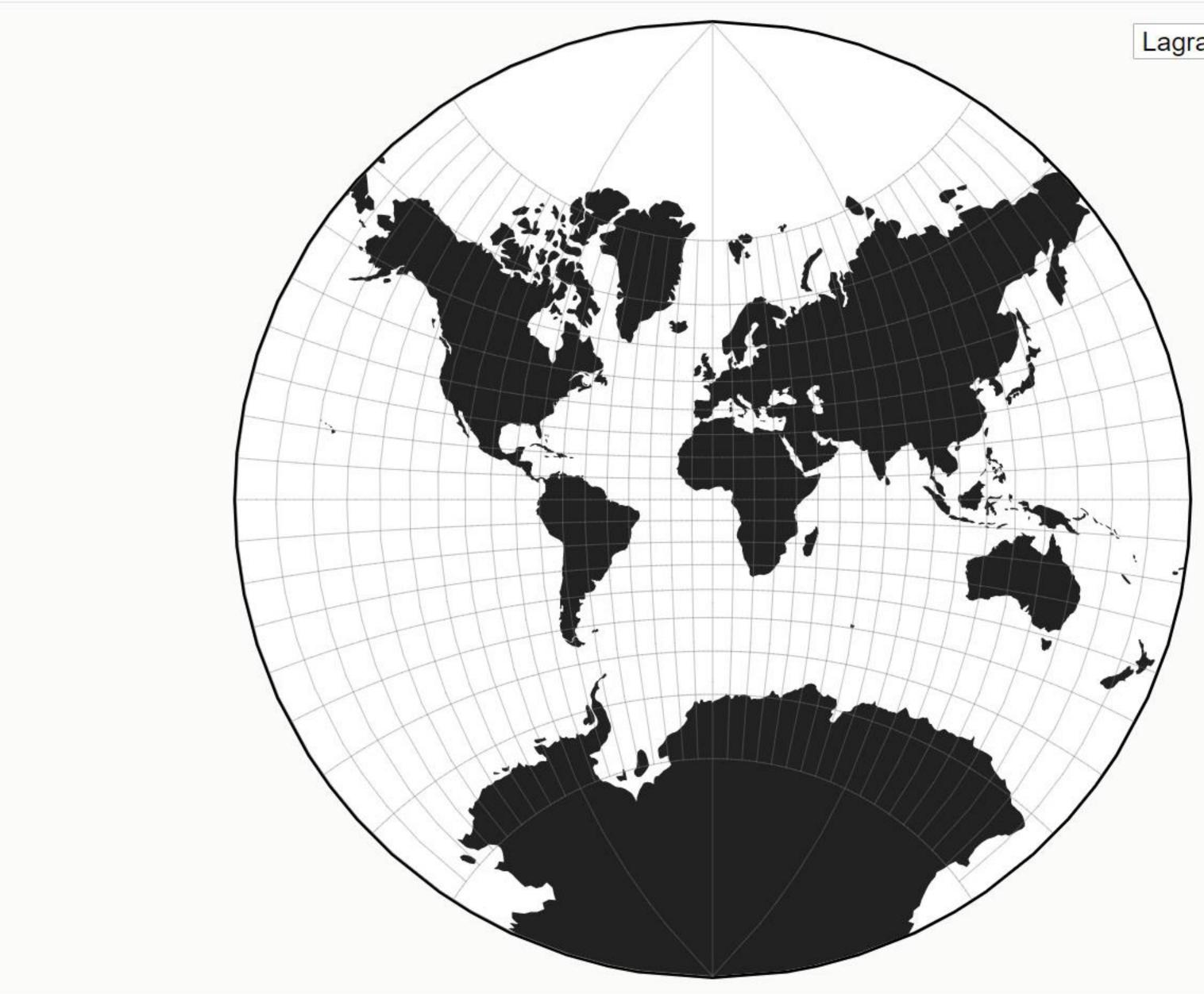
~6 min



PREVIOUSLY, ON CS 7250...



Projection Transitions



Lagrange







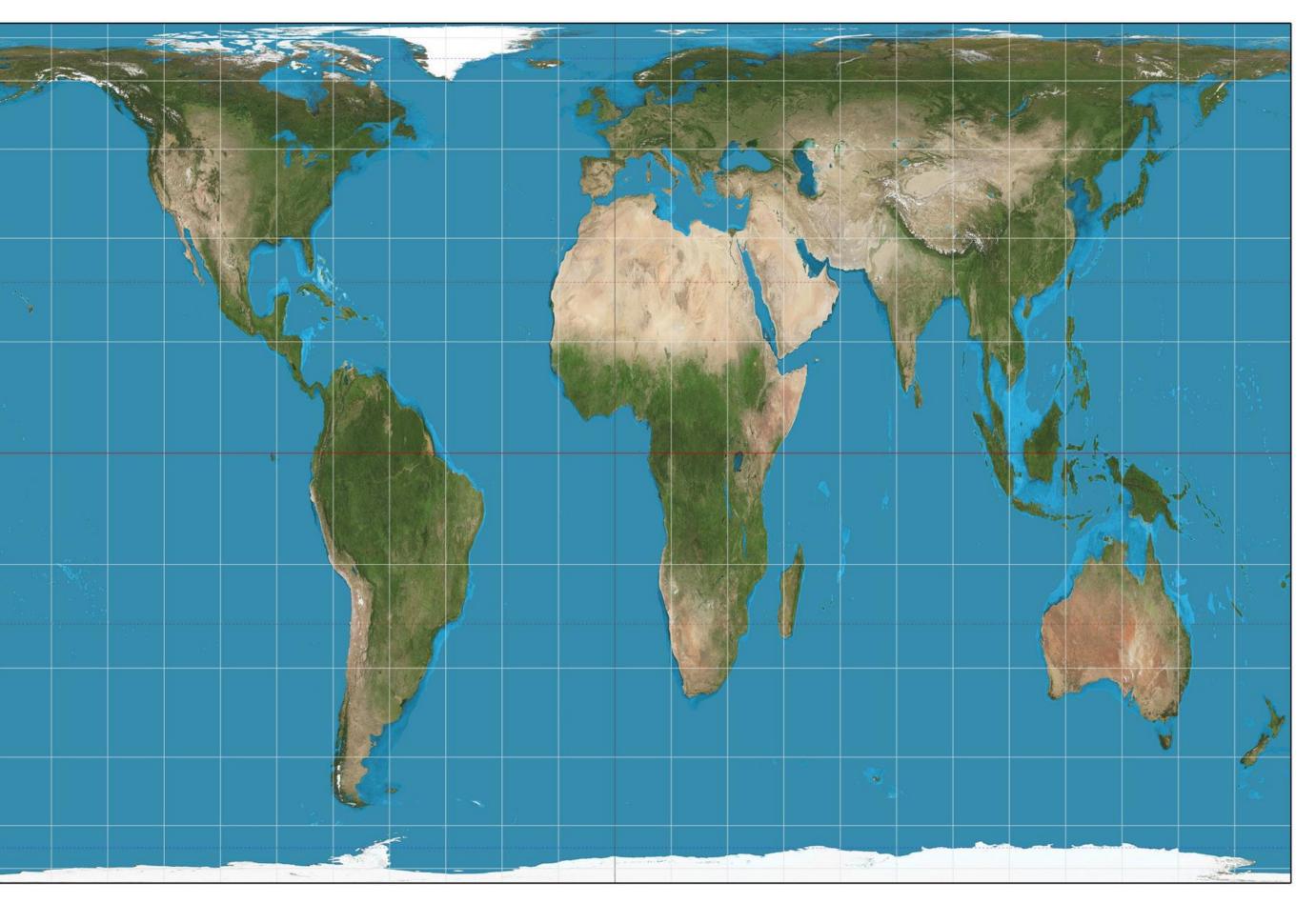


Mercator Projection



Great for ocean navigation, but dramatically exaggerates poles.

Gall-Peters Projection



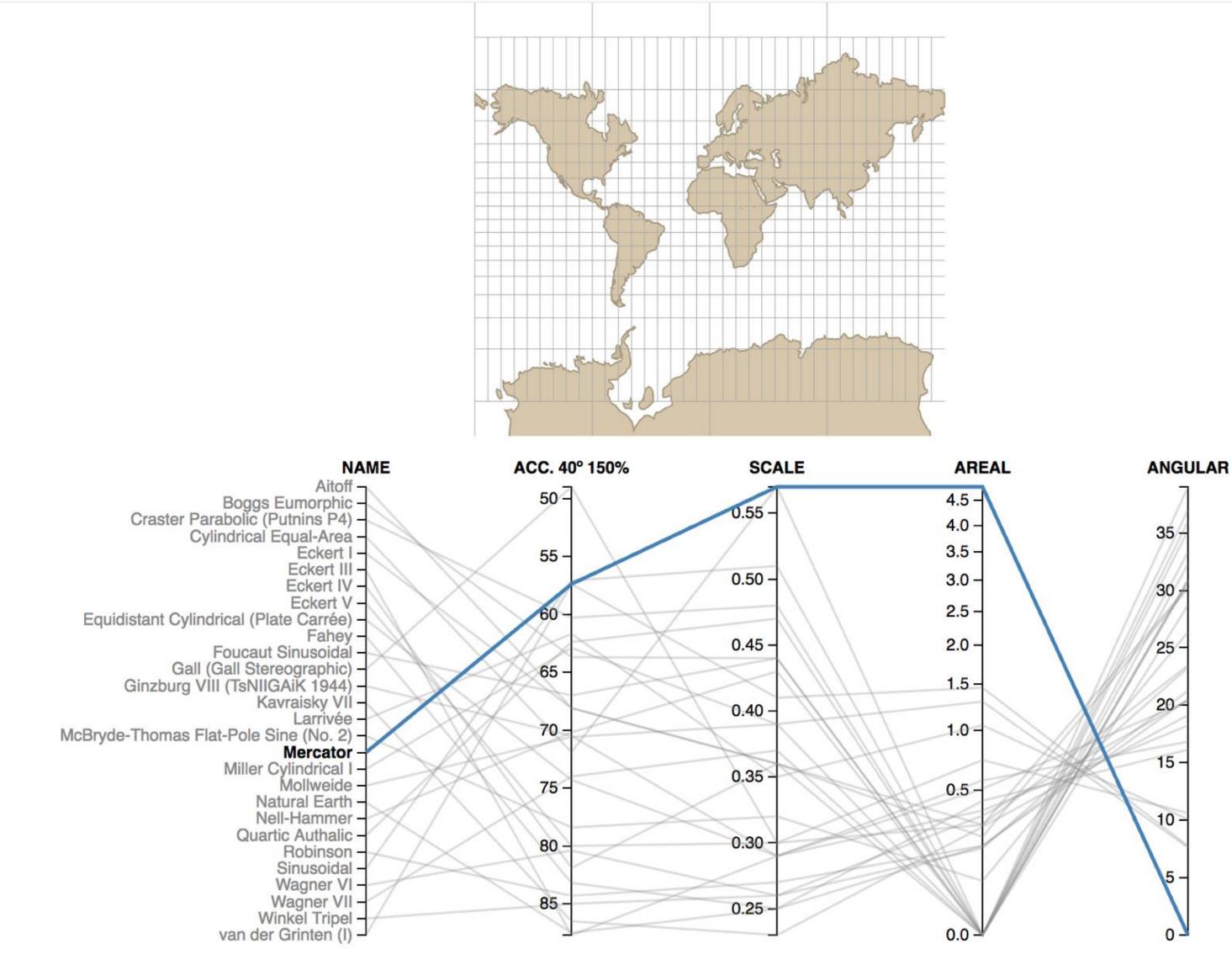
More accurate land areas. (Officially endorsed by the UN.)

Bec Crew, 2017 6





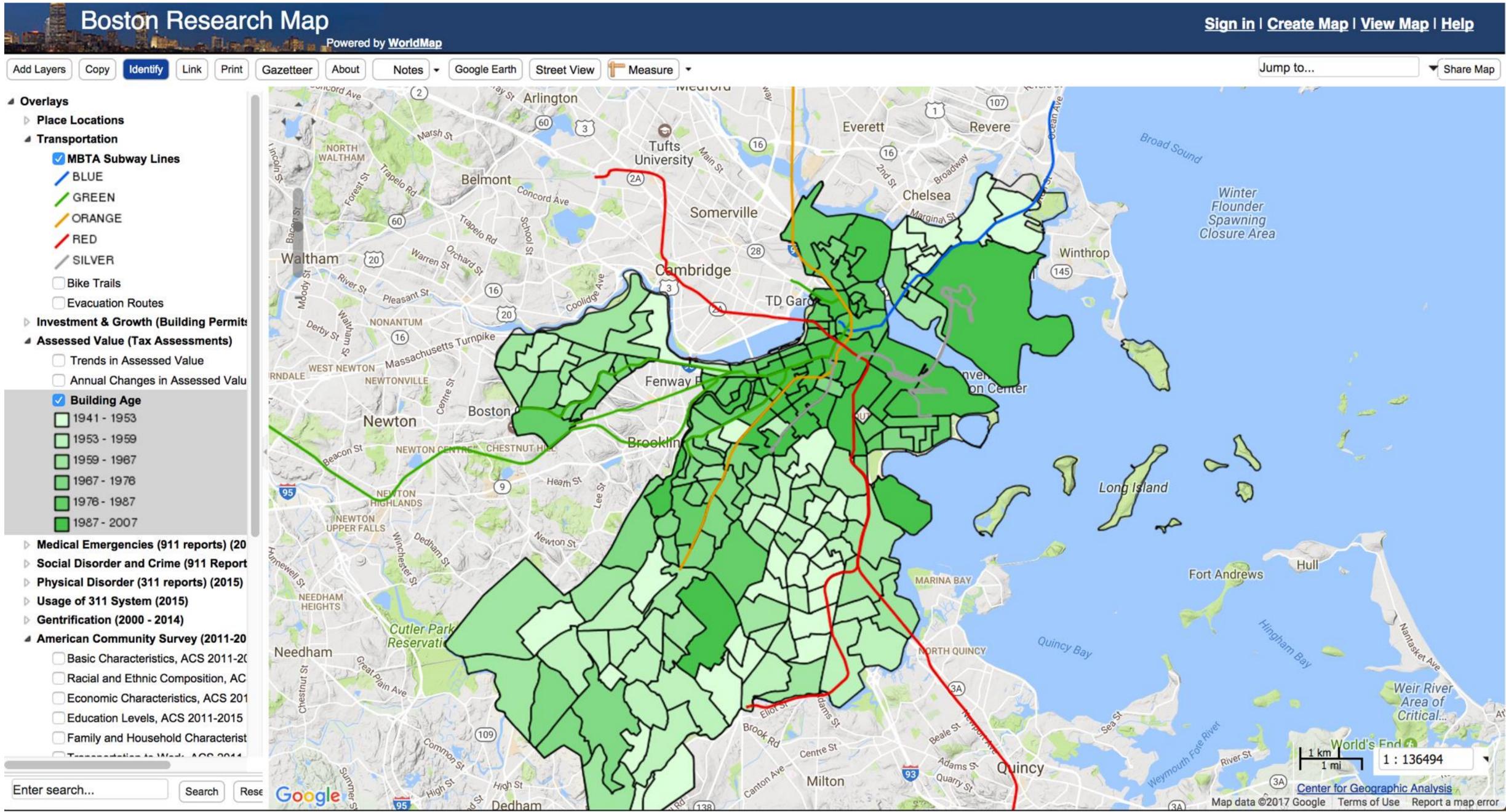
Comparing Map Projections



Kai/syntagmatic, 2017







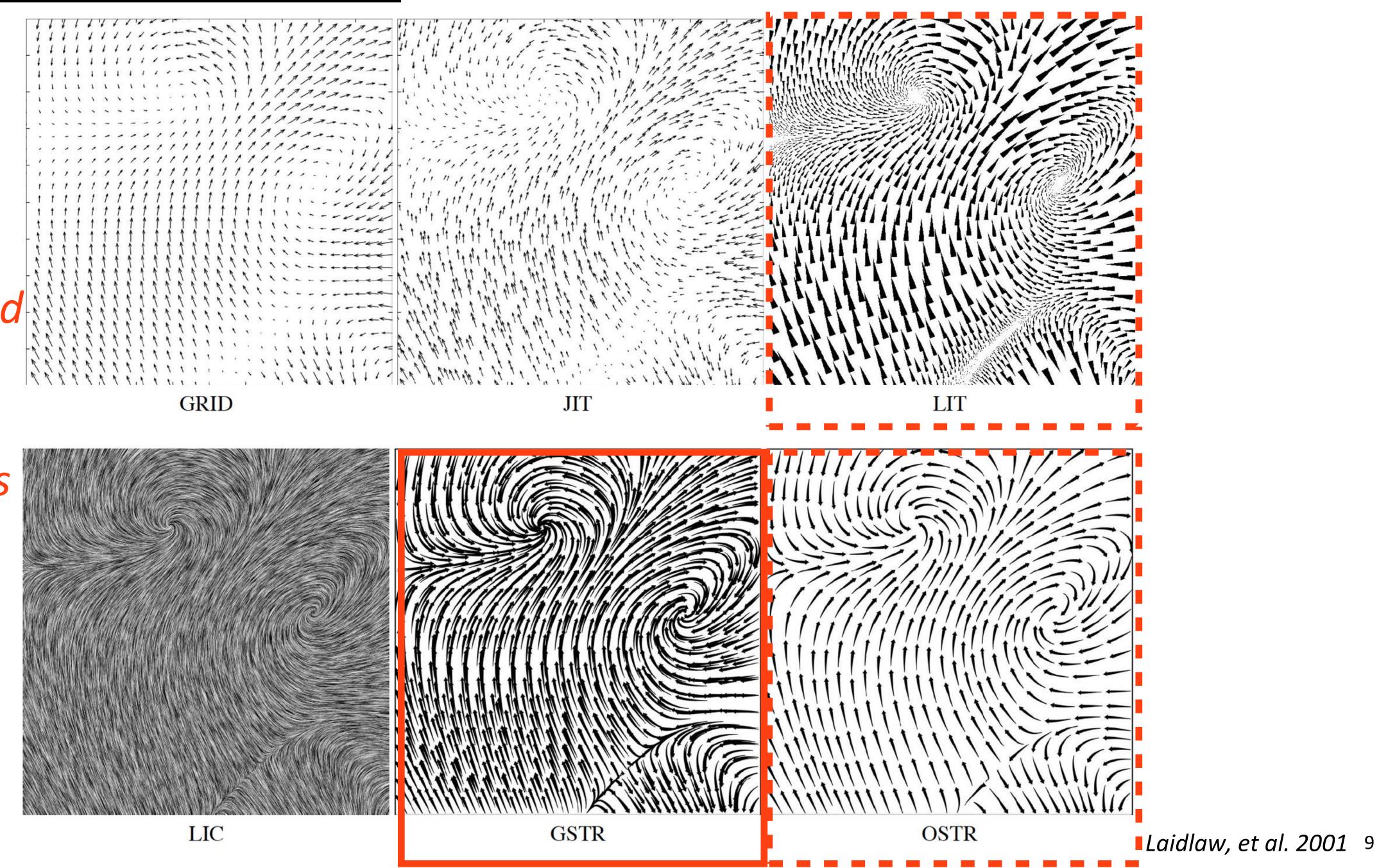
Bari/Worldmap, 2011 8

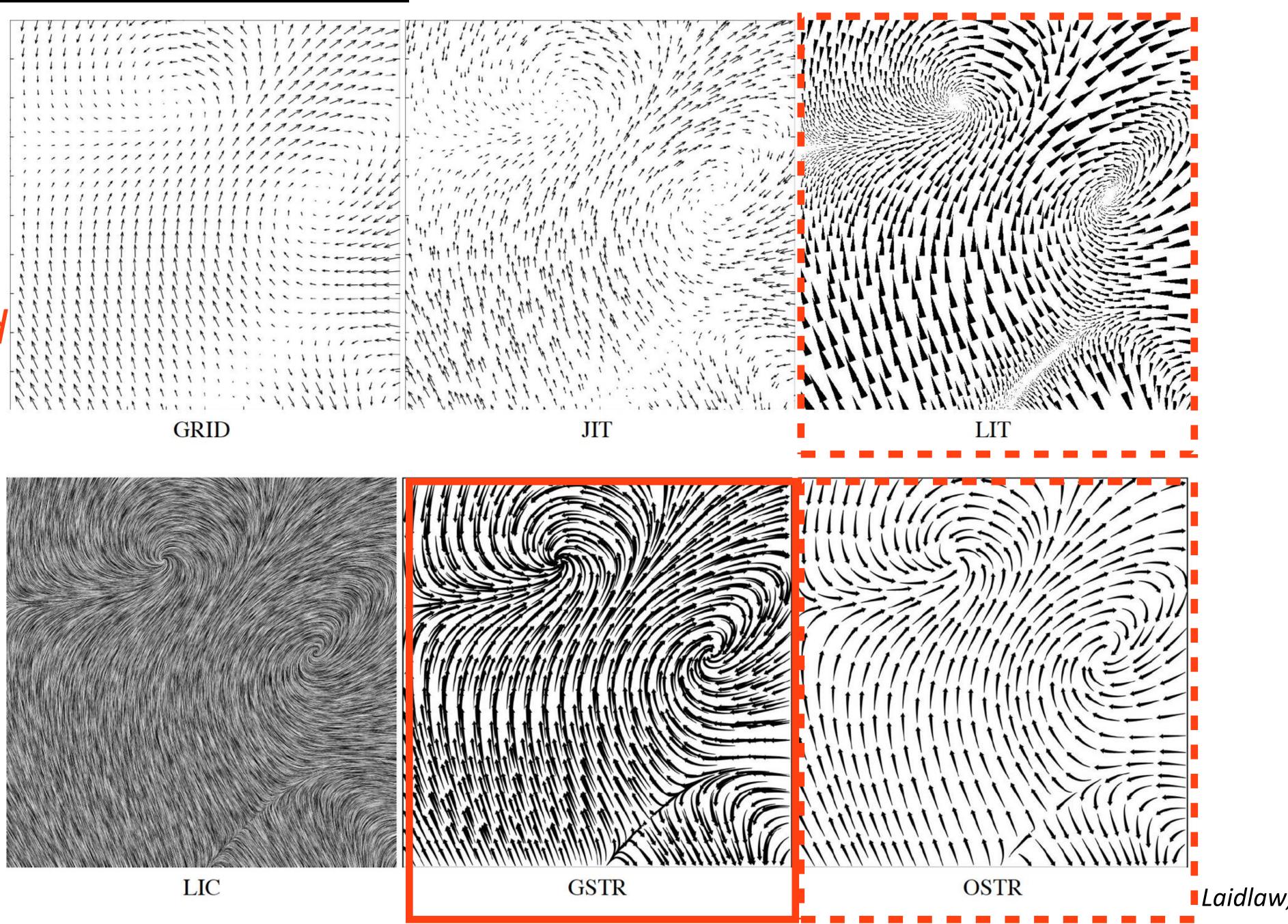




Vector Field Encoding Examples:

Most accurate and efficient for certain spatial tasks



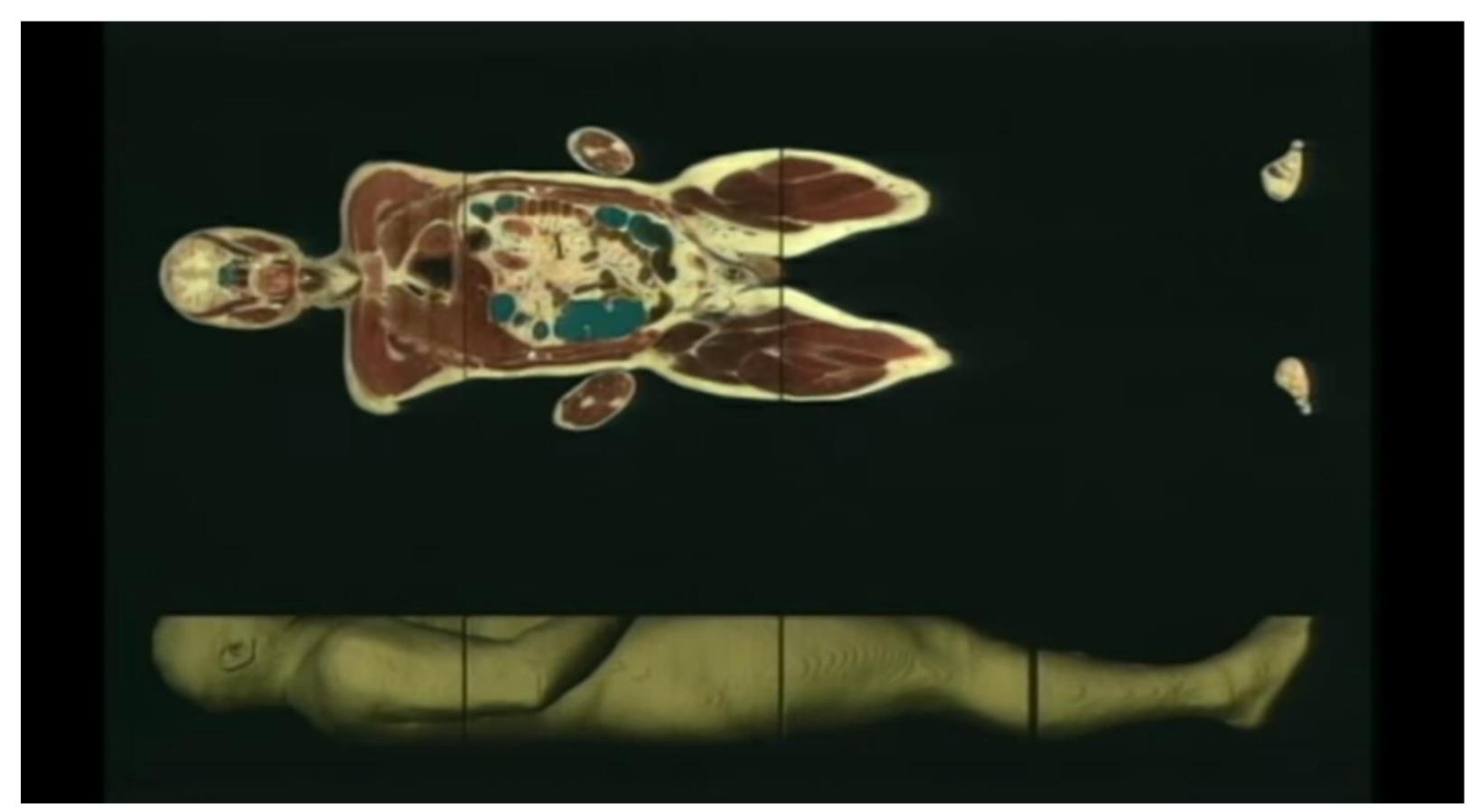






Isosurfaces & Volume Rendering

Visible Human Project



https://www.youtube.com/watch?v=7GPB1sjEhIQ

NOW, ON CS 7250...

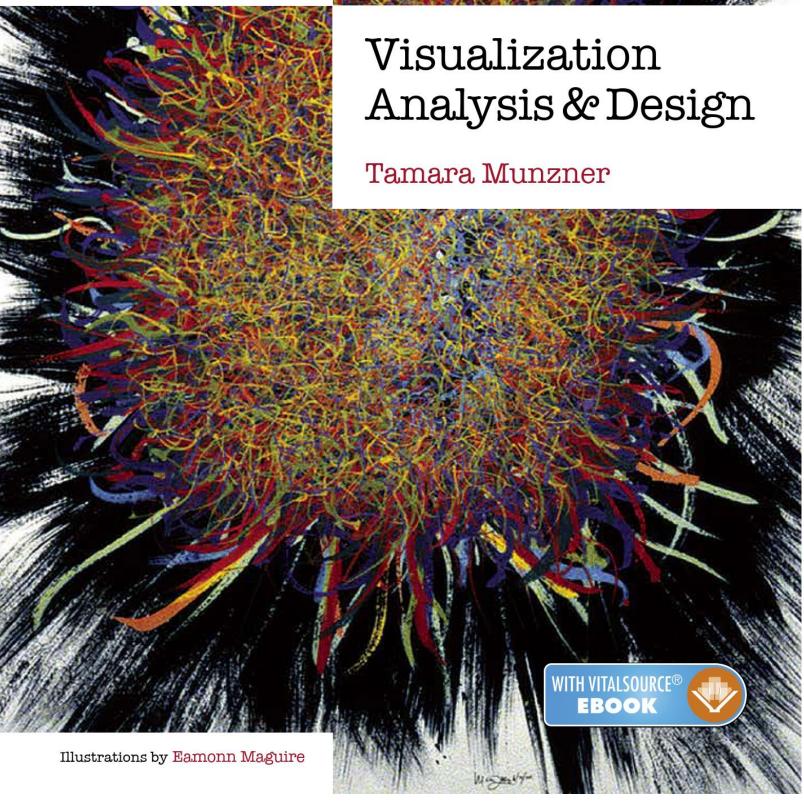


THE NESTED MODEL FOR VISUALIZATION VALIDATION



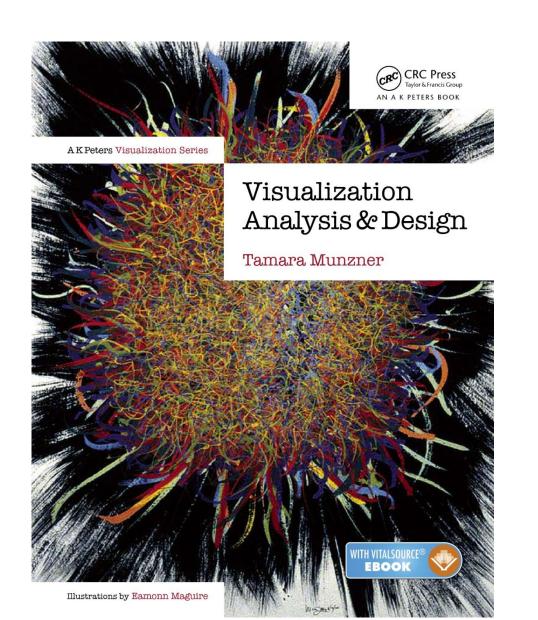
ТЕХТВООК





Additional "recommended" books as resources in syllabus





"Nested Model"

Domain situation 1 Observe target users using existing tools



Example

FAA (aviation)

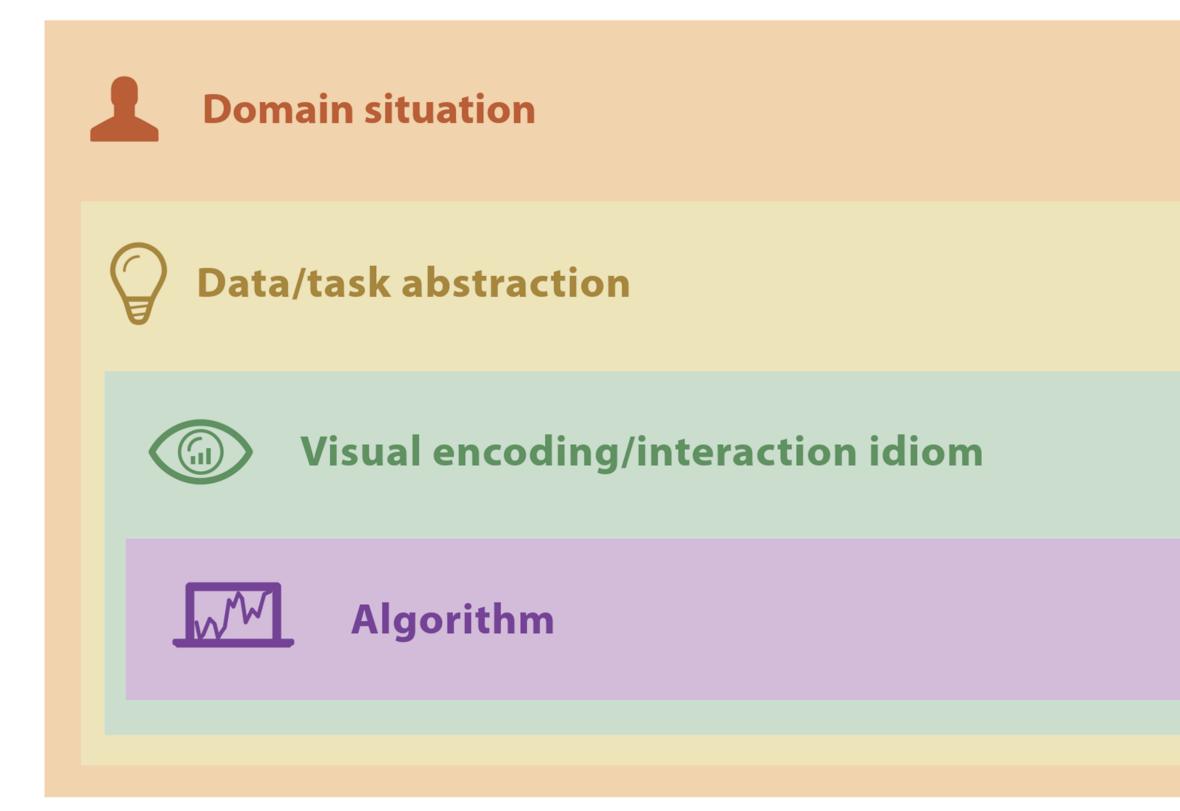
What is the busiest time of day at Logan Airport?

Map vs. Scatter Plot vs. Bar





Nested Model





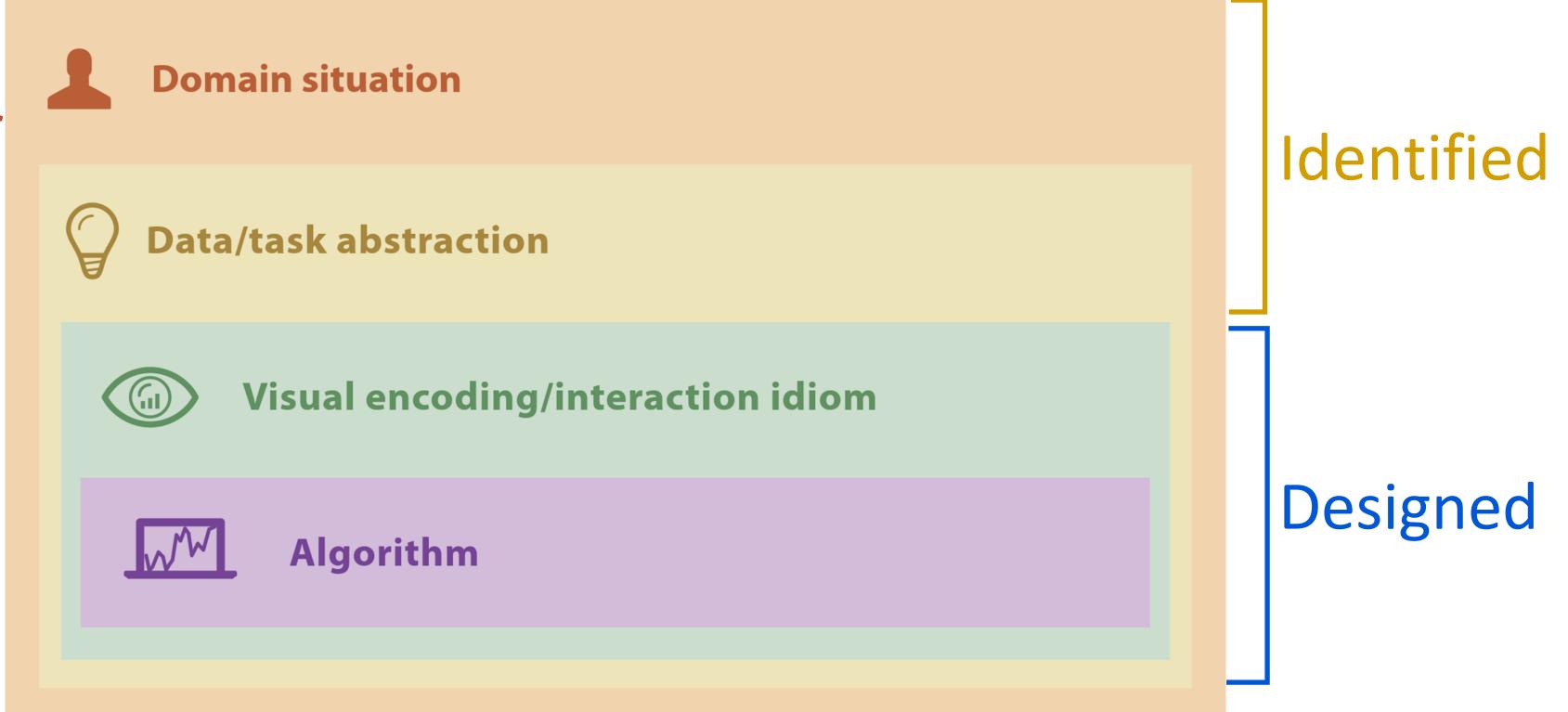


Human-centered design

Designer underständs user Abstract domain tasks

Visualization design

Implementation



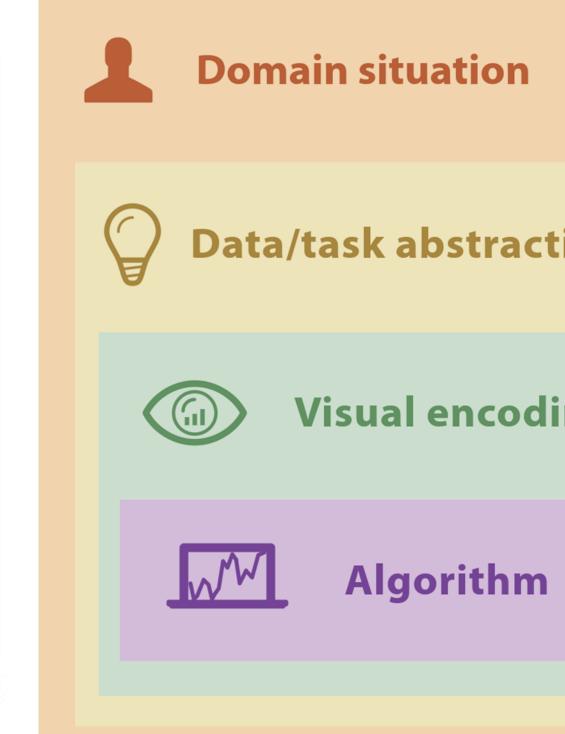
Nested Model





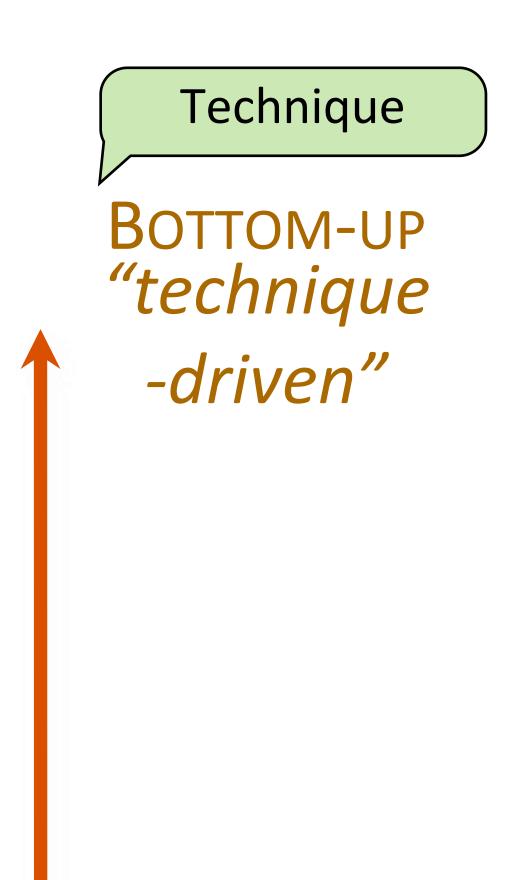
Nested Model

TOP-DOWN *"problemdriven"*



Data/task abstraction Most difficult step!

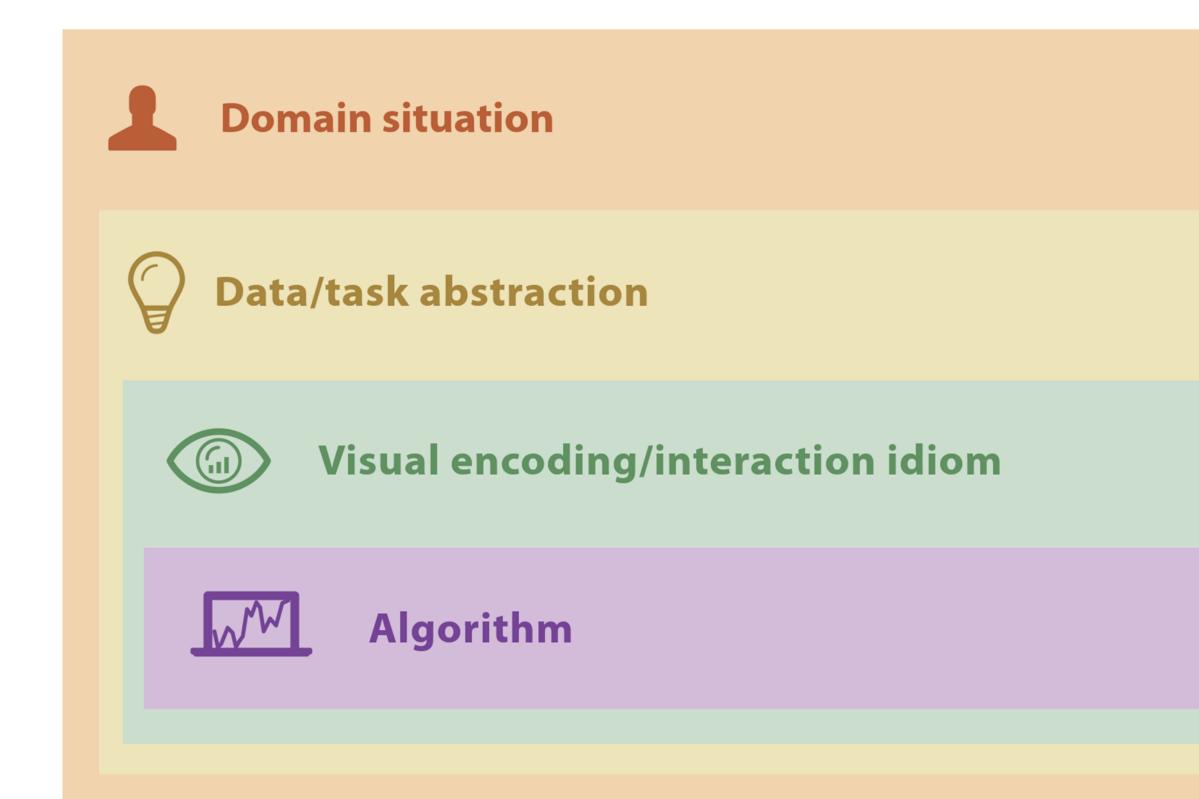
Visual encoding/interaction idiom



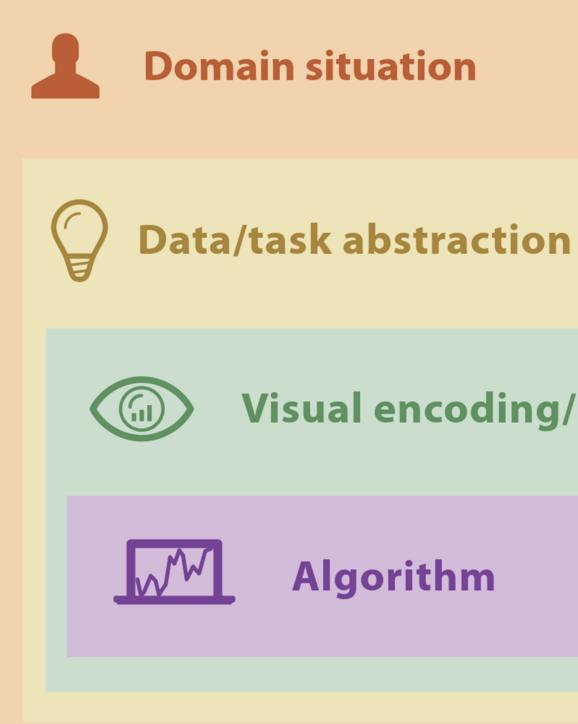


Nested Model

Mistakes propagate through model!



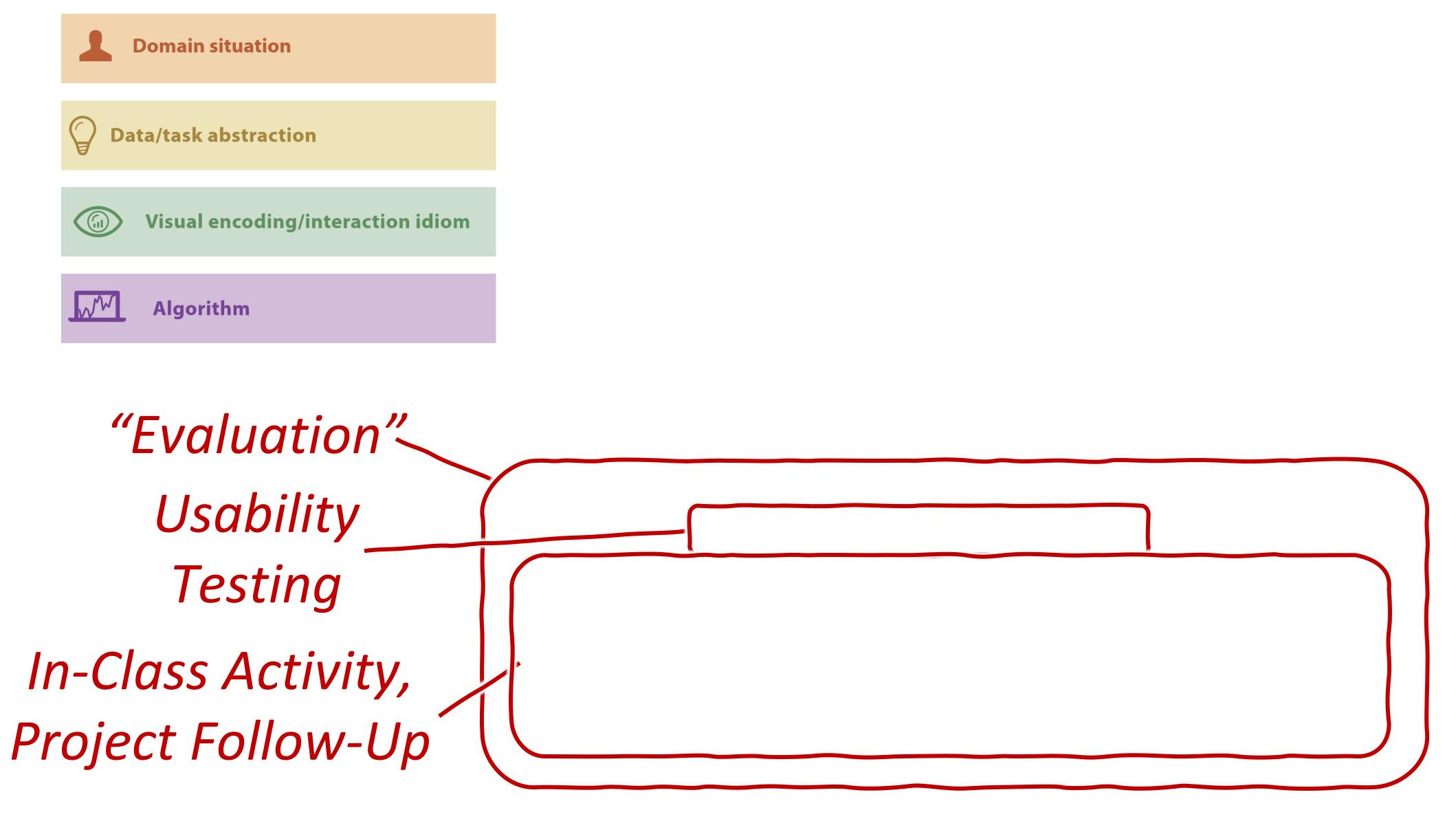




Threats to Validity

Visual encoding/interaction idiom





✓ *Final Project validation* Threats to Validity

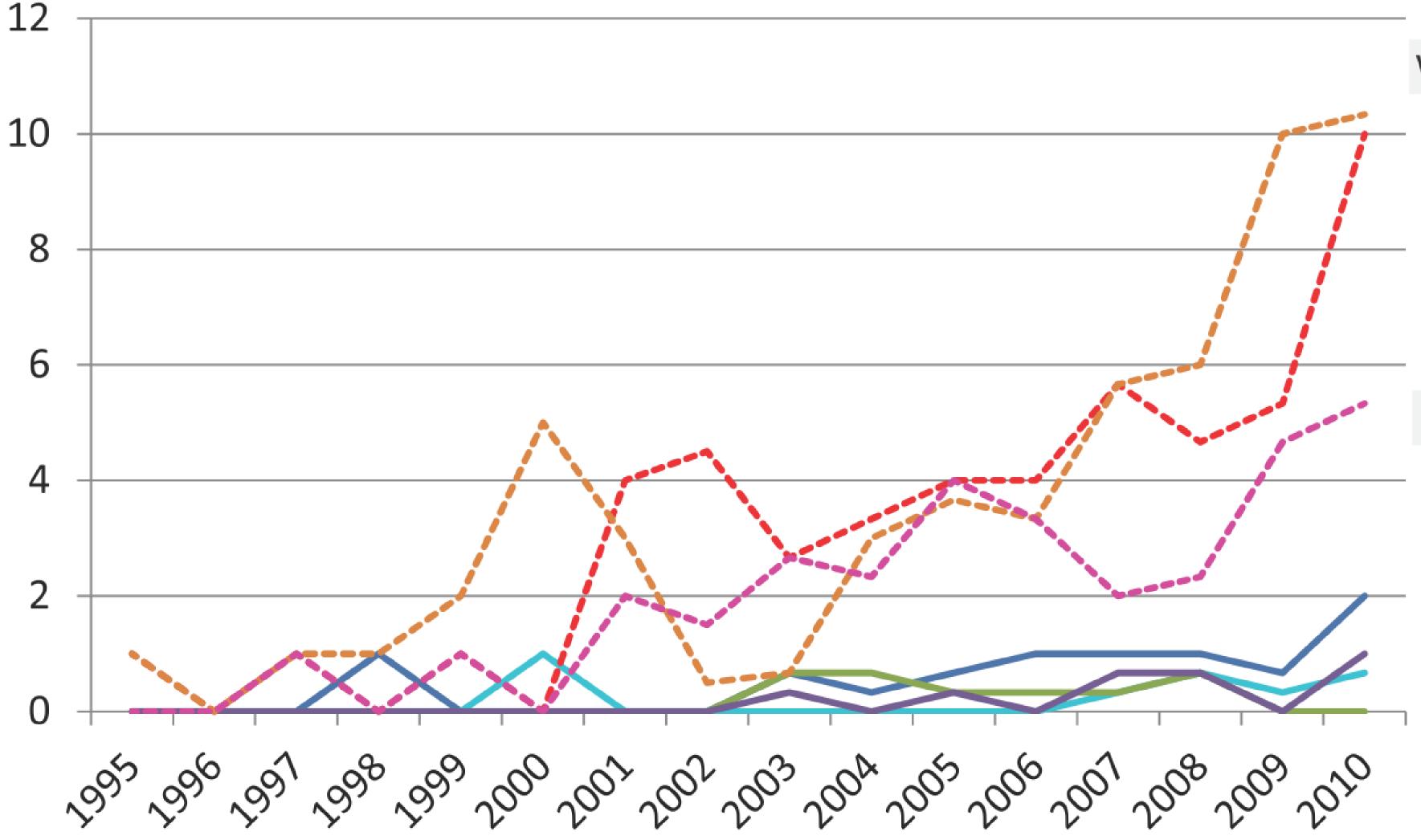




EMPIRICAL STUDIES IN INFORMATION VISUALIZATION: SEVEN SCENARIOS



Empirical Studies in Information Visualization: Seven Scenarios



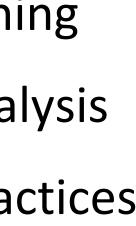
Visualization

- -----UE User Experience
- ----UP User Performance
- ----VA Vis. Algorithms

Process

- Collab. Data Analysis —CDA
- Env. & Work Practices UWP
- CTV Communication

Lam et al., 2012 22



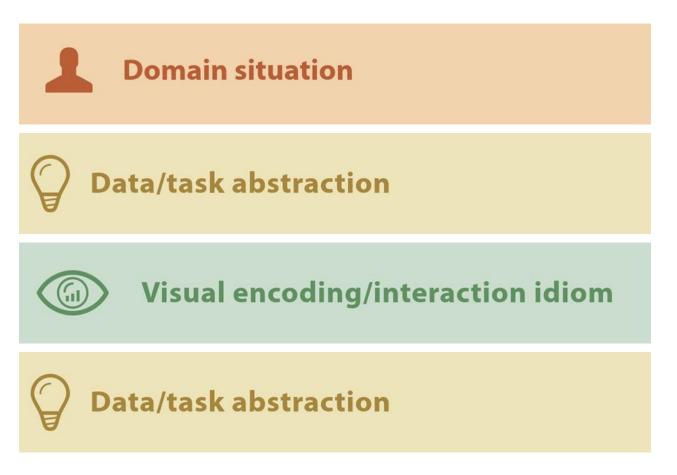


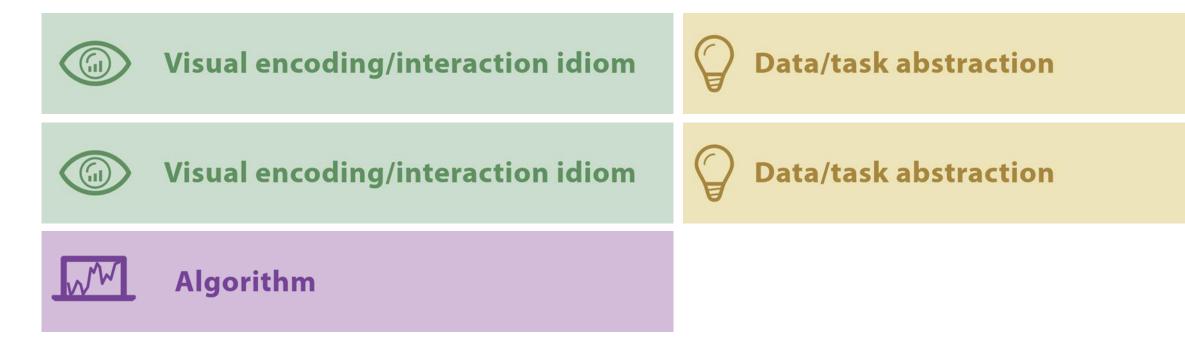


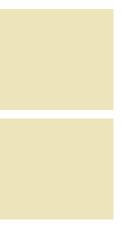
7 Evaluation Scenarios

How to understand your data:

- Understanding Environments and Work Practices
- Evaluating Visual Data Analysis and Reasoning
- Evaluating Communication Through Visualization
- Evaluating Collaborative Data Analysis
- How to understand your visualization:
 - Evaluating User Performance
 - Evaluating User Experience
 - Evaluating Visualization Algorithms











Understanding environments and work practices

- Goals & outputs

 - Understand work, analysis, or information processing practices of people • Without software in use: inform design
 - With software in use: assess factors for adoption, how appropriated for future design
- Evaluation Questions
 - Context of use?
 - Integrate into which daily activities?
 - Supported analyses?
 - Characteristics of user group and environment?
 - What data & tasks?
 - What visualizations/tools used?
 - How current tools solve tasks?
 - Challenges and usage barrier?

Domain situation









Understanding environments and work practices

- Methods
 - Field Observation
 - Real world, free use of tool
 - Derive requirements
 - Interviews

 - Pick the right person
 - Laboratory context w/domain expert
 - Laboratory Observation
 - How people interact with each other, tools
 - More control of situation

Domain situation

• Contextual inquiry: interview then observe in routines, with little interference

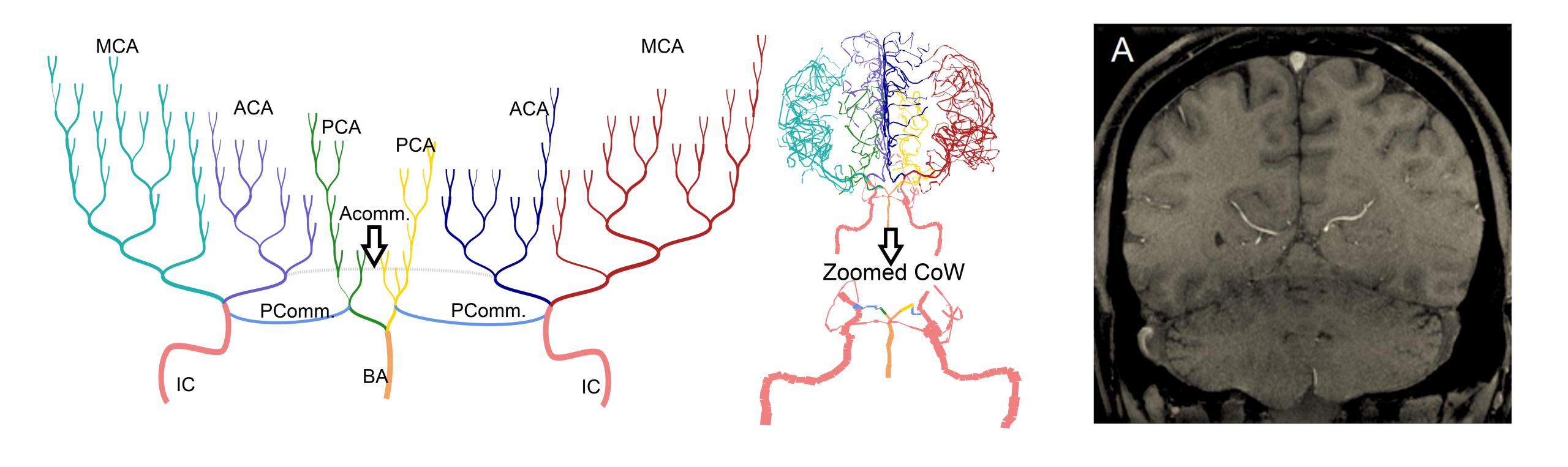
Lam et al., 2012 25







Understanding environments and work practices: Example



Pandey, Dunne, et al., 2019 26





Evaluating visual data analysis and reasoning

- Goals & outputs
 - Assess visualization tool's ability to support visual analysis and reasoning
 - As a whole! Not just a technique
 - Quantifiable metrics or subjective feedback
- Evaluation Questions: Does it support...
 - Data exploration?
 - Knowledge discovery?
 - Hypothesis generation?
 - Decision making?

Data/task abstraction







Evaluating visual data analysis and reasoning

- Methods
 - Case studies
 - Motivated experts with own data in own environment
 - Can be longitudinal
 - Insight-Based (<u>Saraiya et al., 2004</u>)
 - Unguided, diary, debriefing meetings
 - 2006)
 - Guided, observations, interviews, surveys, automated logging
 - Assess interface efficacy, user performance, interface utility
 - Improve system during
 - Lab observations and interviews
 - Code results
 - Think aloud
 - Controlled Experiment
 - Isolate important factors

Data/task abstraction

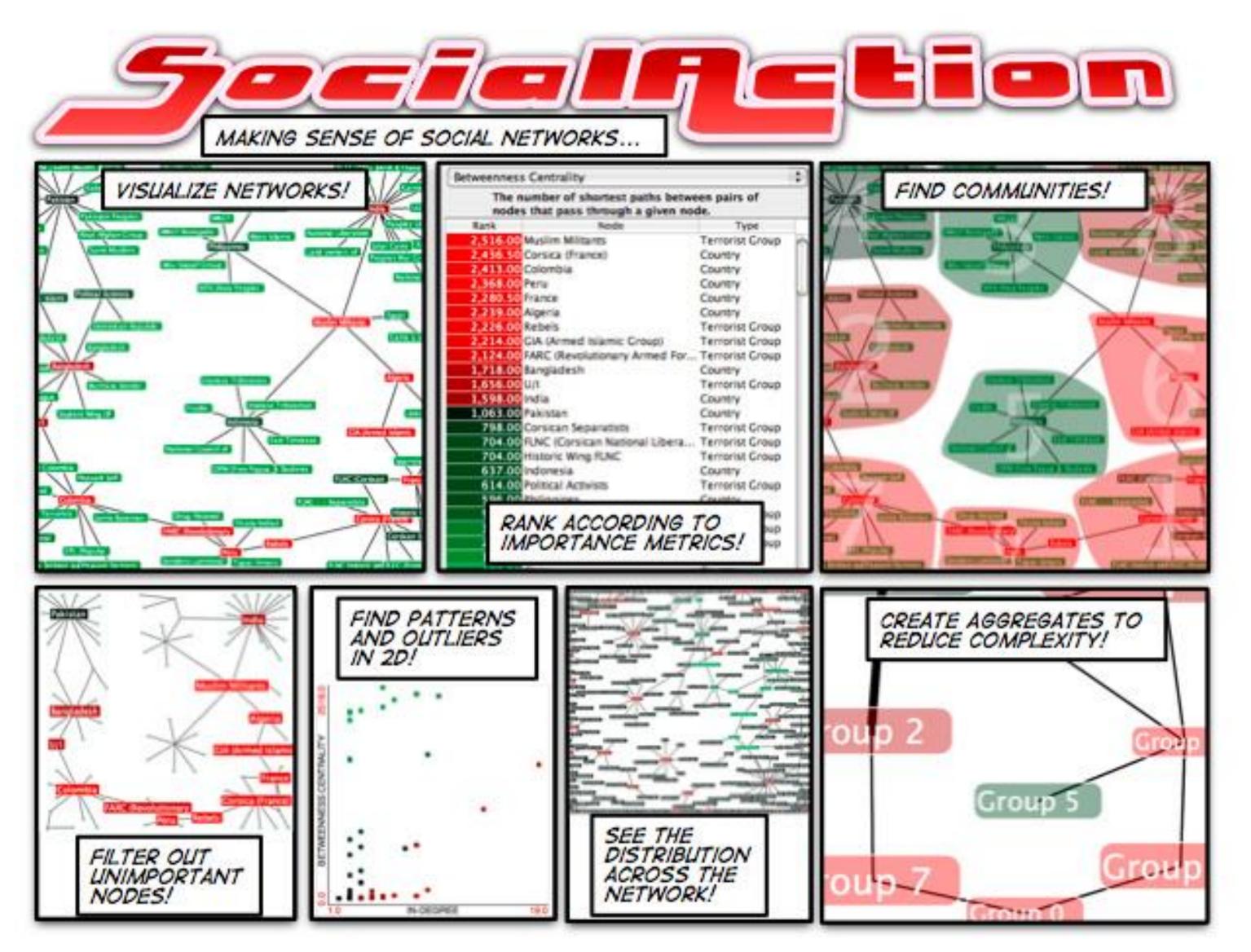
• MILCS: Multidimensional In-depth Long-term Case studies (Shneiderman & Plaisant,







Evaluating visual data analysis and reasoning



Perer et al., 2006 29





Evaluating communication through visualization

- Goals & outputs
 - How effectively is a message delivered and acquired
- Evaluation Questions
 - Quantitative: learning rate, information retention and accuracy
 - Qualitative: interaction patterns
- Methods
 - Controlled experiments
 - Field observation & interviews



Visual encoding/interaction idiom

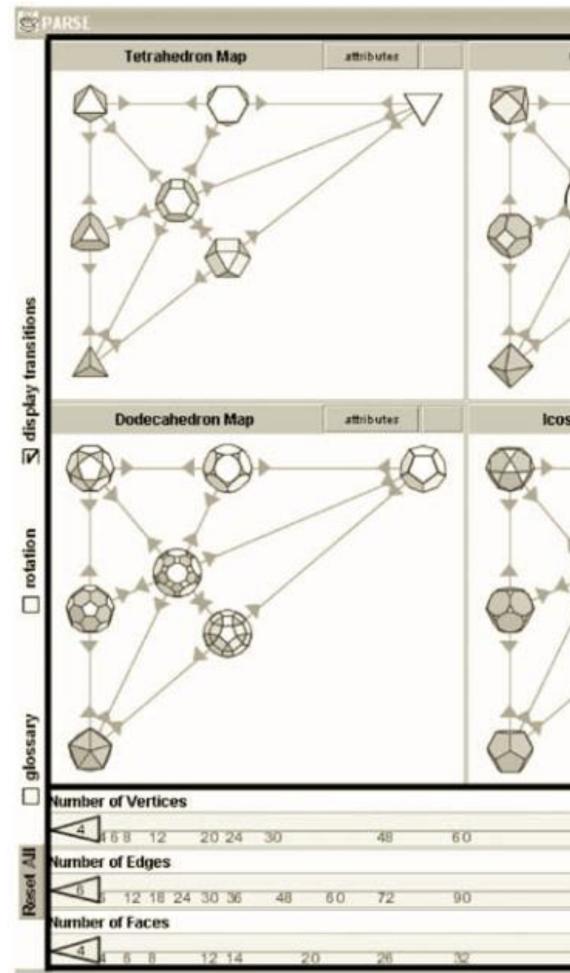








Evaluating communication through visualization: Example



	-	
Cube Map	attributes	Octahedron Map attributes
sahedron Map	attributes	NameRhombitruncated CuboctahedronTypeArchimedeanTriangles0Squares12Pentagons0Hexagons8Octagons6Decagons0Faces25Vertices48Edges72
120		Solids containing: Image: Triangles Image: Squares Image: Triangles Image

<u>Sedig et al., 2003</u> 31





Evaluating Collaborative Data Analysis

- Goals & outputs
 - Evaluate support for taskwork and teamwork
 - Holistic understanding of group work processes or tool use
 - Derive design implications
- Evaluation Questions
 - Effective and efficient?
 - Satisfactorily support or stimulate group sensemaking?
 - Support group insight?
 - Is social exchange and communication facilitated?
 - How is the tool used? Features, patterns...
 - What is the process? User requirements?

Data/task abstraction







Evaluating Collaborative Data Analysis

- Methods
 - Context critical, but early formative studies less dependant
 - Heuristic evaluation
 - Heuristics: actions, mechanics, interactions, locales needed
 - Log analysis
 - Distributed or web-based tools
 - Combine with questionnaire or interview
 - Hard to evaluate unlogged & qualitative aspects
 - Field or laboratory observation
 - Involve group interactions and harmony/disharmony
 - Combine with insight-based?

Data/task abstraction







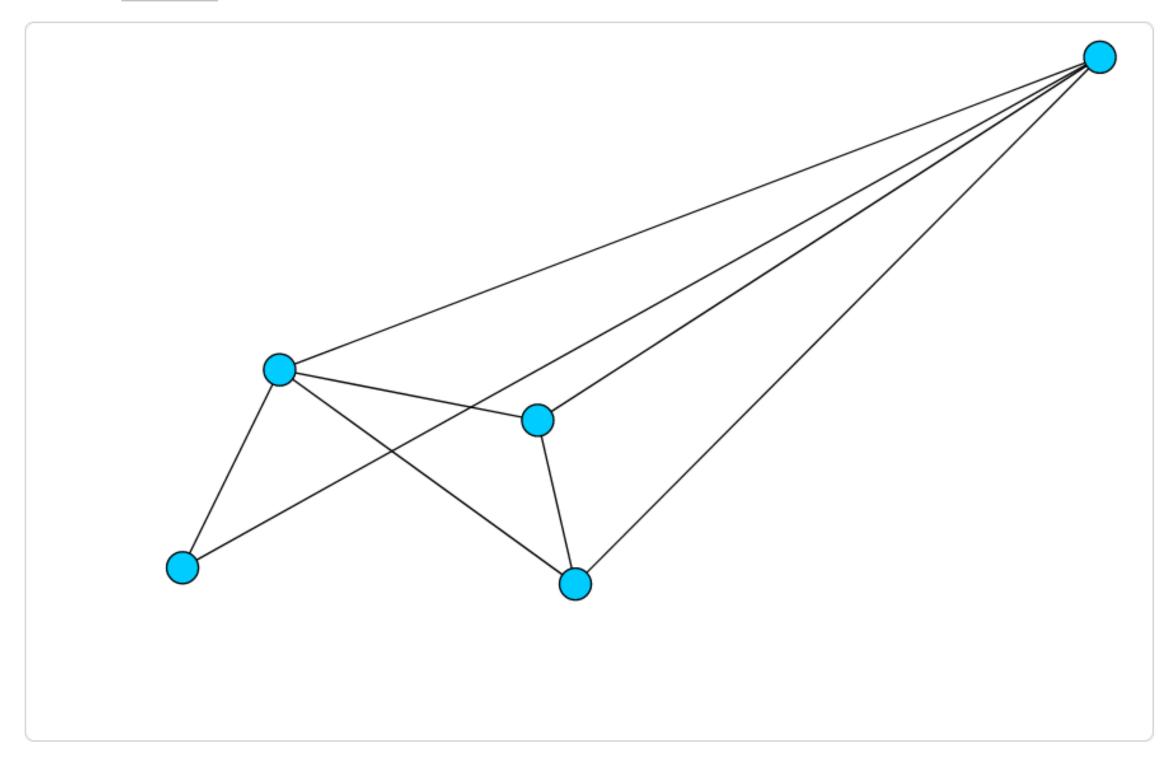
Evaluating Collaborative Data Analysis: Examples

Planarity Party

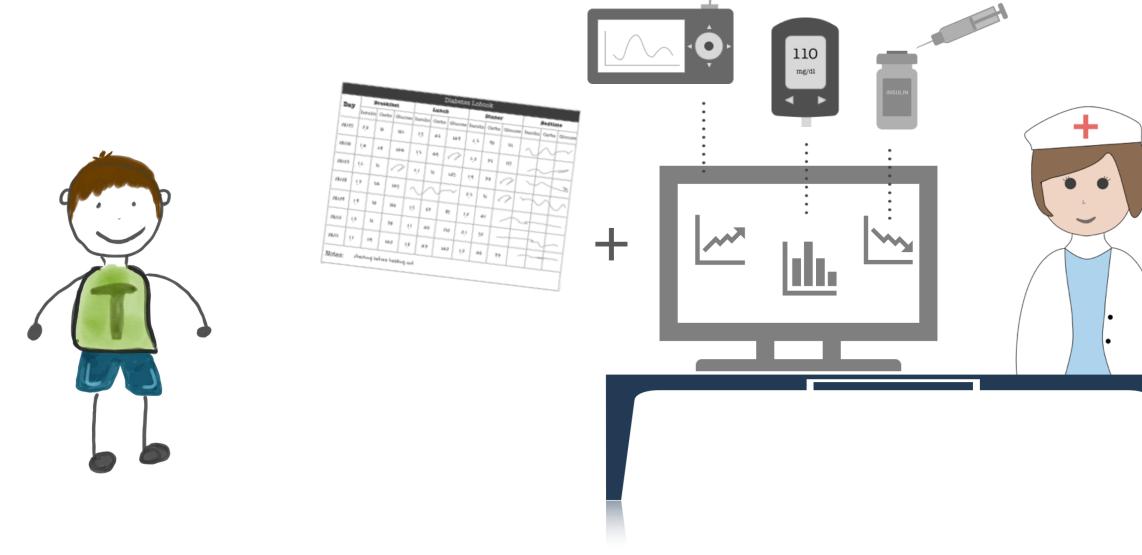
Can you untangle the graph? See if you can position the vertices so that no two lines cross.

Level 1. Number of line crossings detected: 2.

0 moves. Next Level



<u>Schwab, ... Dunne, ... et al., 2020</u>



<u>Zhang, ... Dunne, ... et al., 2018</u> 34





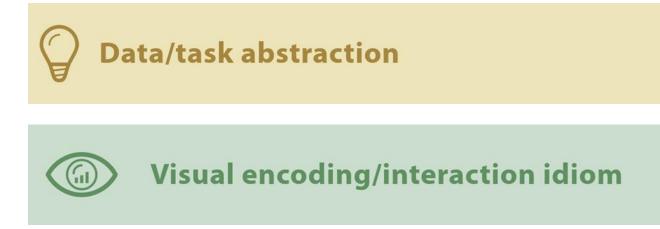




Evaluating User Performance

- Goals & outputs
 - Measure specific features

 - Descriptive statistics results
- Evaluation Questions
 - What are the limits of human perception and cognition?
 - How do techniques compare?
- Methods
 - Controlled experiment \rightarrow design guideline, model, head-to-head
 - Few variables
 - Simple tasks
 - Individual differences matter
 - Field logs
 - Suggest improvements, recommendation systems



• Time, accuracy, and error; work quality (if quantifiable); memorability



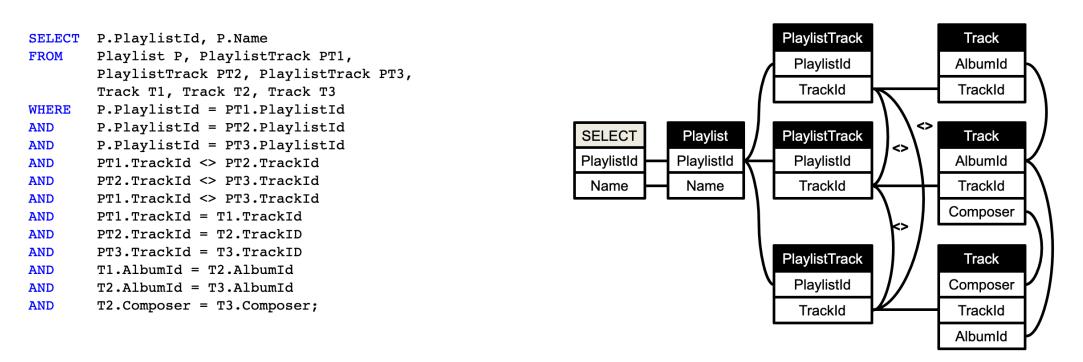




Evaluating User Performance: Examples

Question 6 / 12

Time remaining: 48:39 minutes



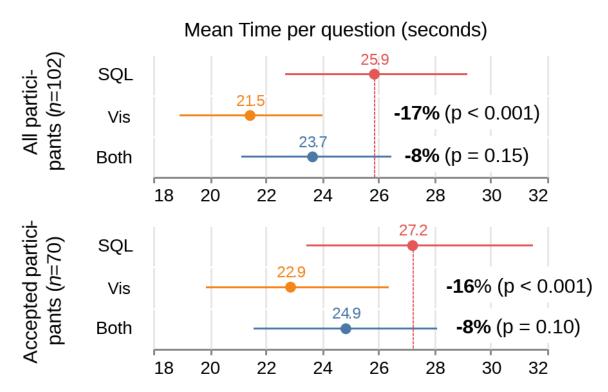
• Find playlists that have at least 3 different tracks that are in the same album and they are all made by the same composer.

Find playlists that have at least 3 different tracks so that at least 2 of them are in the same album but all 3 tracks are made by the same composer.

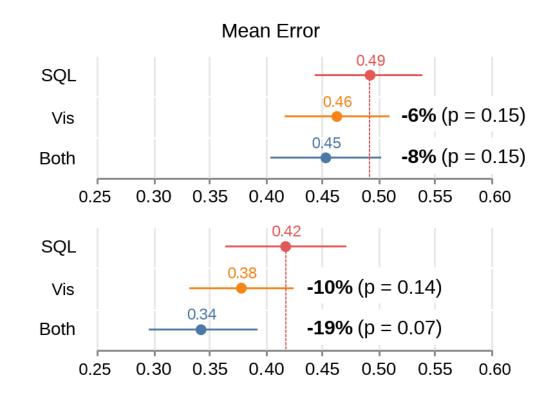
) Find playlists that have at least 3 different tracks so that at least 2 of them are in the same album and made by the same composer.

) Find playlists that have at least 3 different tracks that are in the same album and at least 2 of them are made by the same composer.

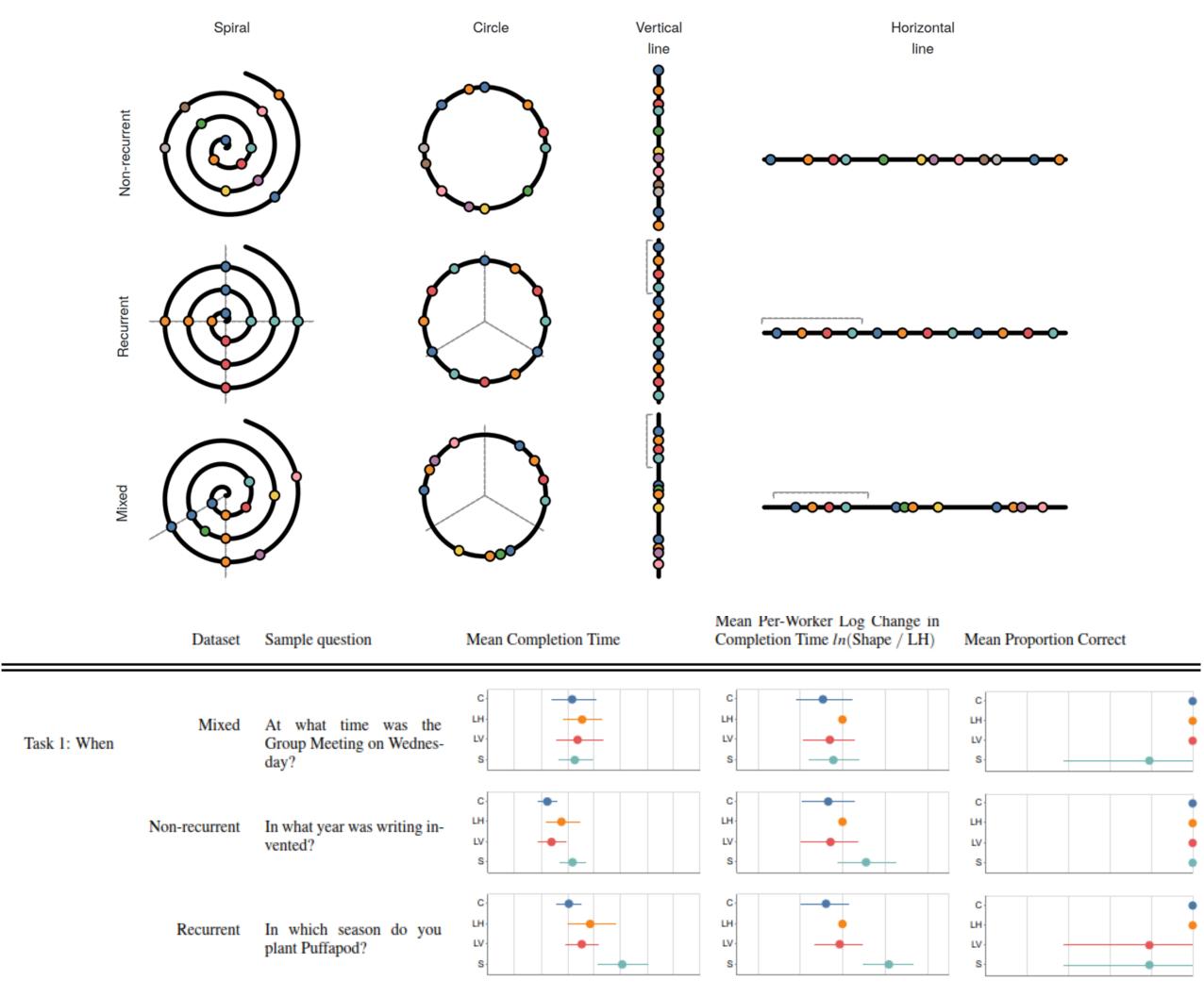
Submit



Tutorial (PDF)



Leventidis, Dunne, et al., 2020



Di Bartolomeo, Dunne, et al., 2020 36





Evaluating User Experience

- Goals & outputs
 - Inform design: uncover gaps in functionality, limitations, directions for improvement
 - Subjective: user responses
 - Effectiveness, efficiency, correctness, satisfaction, trust, features liked/disliked
 - Objective: body sensors, eye tracking
- Evaluation Questions
 - Features: useful, missing, to rework?
 - Are there limitations that hinder adoption?
 - Is the tool understandable/learnable?

Data/task abstraction





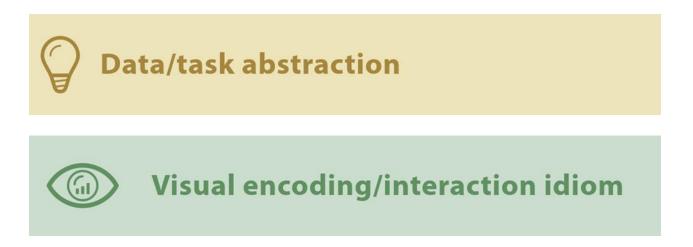






Evaluating User Experience

- Methods
 - Informal evaluation
 - Demo for domain experts (usually) and collect feedback
 - Usability test
 - Watch (video) how participants perform set of tasks to perfect design
 - Take note of behaviors, remarks, problems
 - Carefully prepare tasks, interview script, questionnaires
 - Field observation
 - Understand interaction in real setting
 - Laboratory questionnaire
 - Likert scale
 - Open ended \bullet









Evaluating User Experience: Example



alusing crayons to simulate the

Free Trial

BlueDuckLabs, 2010 39





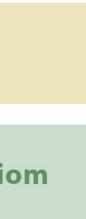
Evaluating Visualization Algorithms

- Goals & outputs
 - Quantitatively or qualitatively judge generated output quality (metrics) & performance
 - How scores vs. alternatives
 - Explore limits & behavior
- Evaluation Questions
 - Which shows interesting patterns best?
 - Which is more truthful?
 - Which is less cluttered?
 - Faster, less memory, less money?
 - How does it scale?
 - Extreme cases?

Data/task abstraction

Visual encoding/interaction idiom





Evaluating Visualization Algorithms

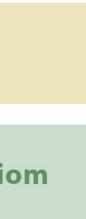
- Methods
 - Visualization quality assessment
 - Readability metrics, image quality measures
 - Algorithmic performance
 - Varied data, size, complexity, corner cases
 - Benchmark data sets

Data/task abstraction



Visual encoding/interaction idiom







Evaluating Visualization Algorithms: Example

Typo	Name	$recn_{\Gamma}$					
Type	Name	GVA	FM ³	FMS	ACE	HDE	
Kind	rnd_grid_032	3.82	0	0	0	< 0.01	
	rnd_grid_100	14.75	0	0	0	< 0.01	
Arti-	rnd_grid_320	<u>181.51</u>	0	(N)	< 0.01	< 0.01	
ficial	sierpinski_06	2.00	0.05	< 0.01	0	0.02	
netai	sierpinski_08	9.49	0.07	0.01	0.02	0.08	
	sierpinski_10	<u>99.97</u>	0.09	(N)	0.27	0.01	
Kind	crack	<u>30.82</u>	< 0.01	(N)	0	0.07	
Real	fe_pwt	150.70	2.45	(N)	(N)	1.61	
World	$finan_{512}$	301.25	18.81	(N)	12.27	21.27	
	fe_ocean	622.48	7.13	(N)	9.07	8.24	
	tree_06_04	2.21	1.16	7.89	0.01	0	
	$tree_06_05$	9.33	1.89	11.48	0	22.92	
	$tree_06_06$	70.68	3.31	(N)	4.16	128.82	
	snowflake_A	0.63	0	0.10	< 0.01	0.62	
Chal-	snowflake_B	1.46	0	8.18	(N)	6.92	
lenging	$snowflake_C$	15.53	0	(N)	(N)	195.87	
Arti-	spider_A	15.62	16.55	1.17	6.60	1.25	
ficial	spider_B	154.70	132.96	1.64	0	0	
	spider_C	2522.89	1029.64	(N)	0	0	
	flower_A	46.71	49.08	5.63	0.26	0.55	
	flower_B	<u>64.90</u>	51.57	1.90	0.06	0.34	
	flower_C	578.22	53.39	(N)	(N)	0.30	
	ug_380	22.93	19.55	13.67	20.99	1.35	
Chal-	esslingen	47.52	23.71	28.42	20.81	3.89	
lenging	add_32	8.65	1.69	5.75	0.89	5.80	
Real	dg_1087	1.74	< 0.01	37.07	5.92	6.49	
World	bcsstk_33	720.94	376.18	4171.05	413.56	113.86	
	$bcsstk_31$	<u>708.69</u>	94.26	(N)	63.00	611.21	

Table 3: The relative edge-crossing numbers $(recn_{\Gamma})$ of the drawings Γ computed by the tested algorithms. The entry (N) indicates that no drawing was computed. Best values are printed bold. Worst values are underlined.

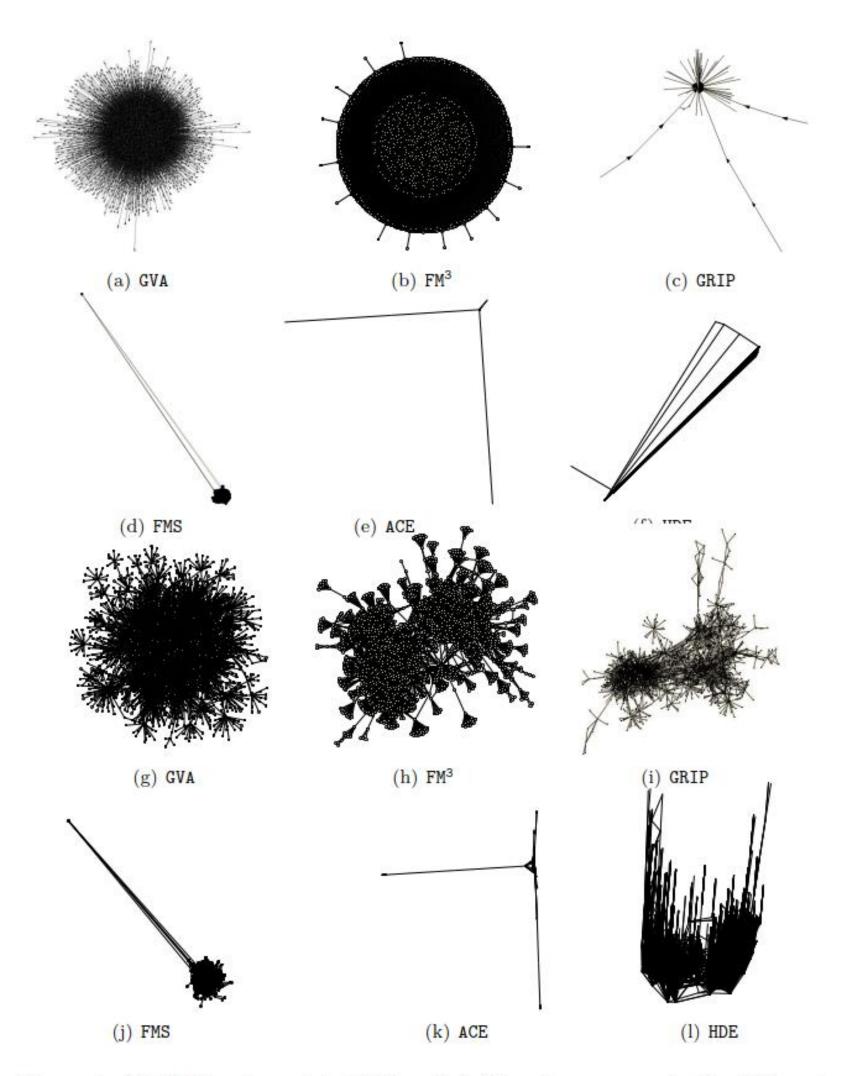


Figure 8: (a)-(f) Drawings of dg_1087 and (g)-(l) esslingen generated by different algorithms

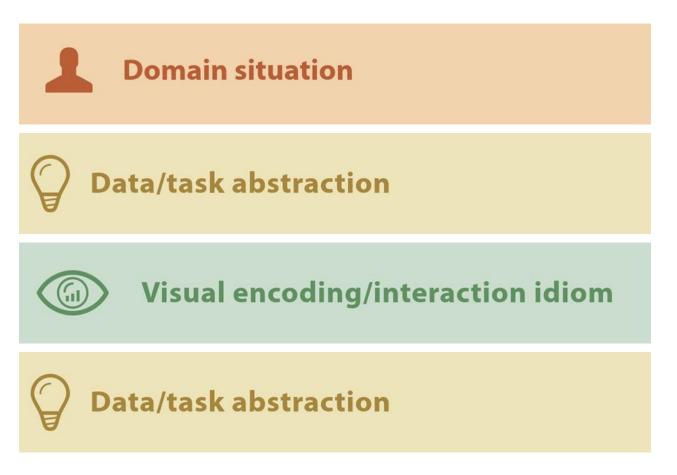
Hachul & Jünger, 2007 42

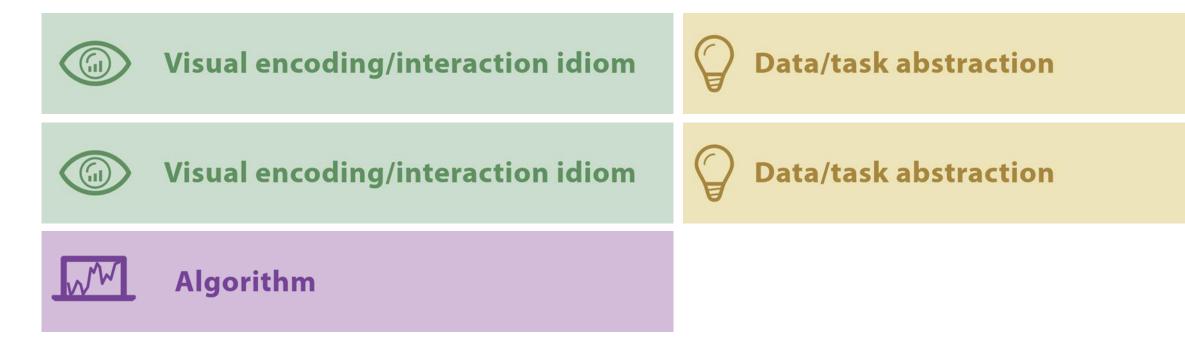


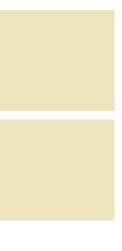
7 Evaluation Scenarios

How to understand your data:

- Understanding Environments and Work Practices
- Evaluating Visual Data Analysis and Reasoning
- Evaluating Communication Through Visualization
- Evaluating Collaborative Data Analysis
- How to understand your visualization:
 - Evaluating User Performance
 - Evaluating User Experience
 - Evaluating Visualization Algorithms











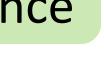
7 Evaluation Scenarios

How to understand your data:

- Understanding Environments and Work Practices Field Observations, Interviews
- Evaluating Visual Data Analysis and Reasoning Case Studies, Controlled Experiment
- Evaluating Communication Through Visualization Field Observation, Controlled Experiment
- Evaluating Collaborative Data Analysis Field Observation, Heuristic Evaluation, Log Analysis
- How to understand your visualization:
 - Evaluating User Performance Controlled Experiment, Log Analysis
 - Evaluating User Experience Informal Evaluation, Usability Test, Field Observation
 - Evaluating Visualization Algorithms Visualization Quality Assessment, Algorithm Performance

Lam et al., 2012 44

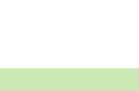














In-Class Validation — Final Project Evaluation

~35 min

