

# Marks and Channels, Data Types

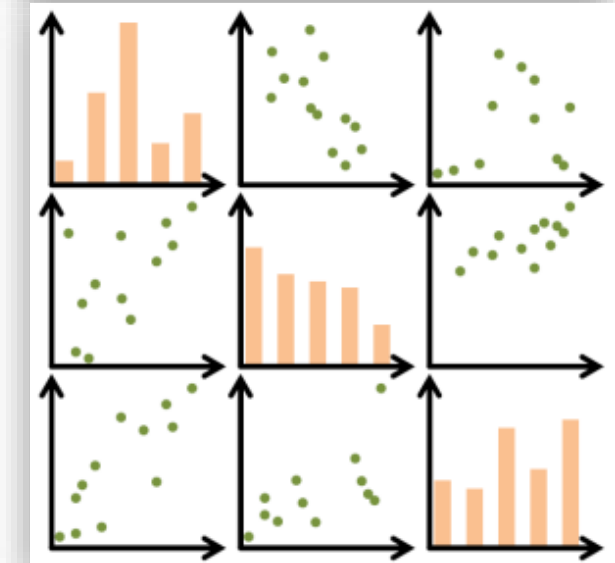
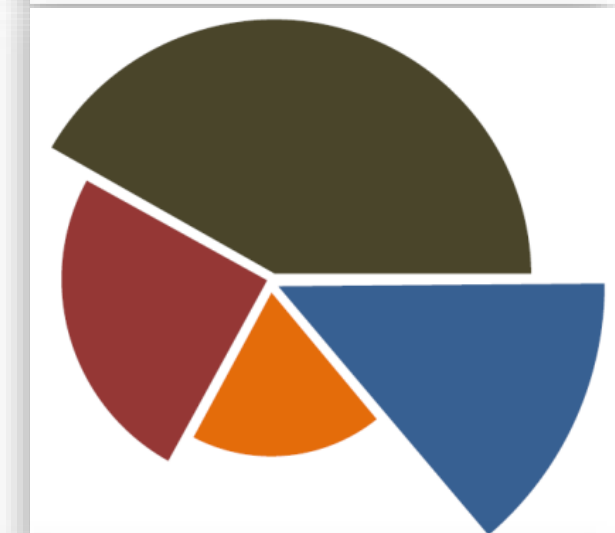
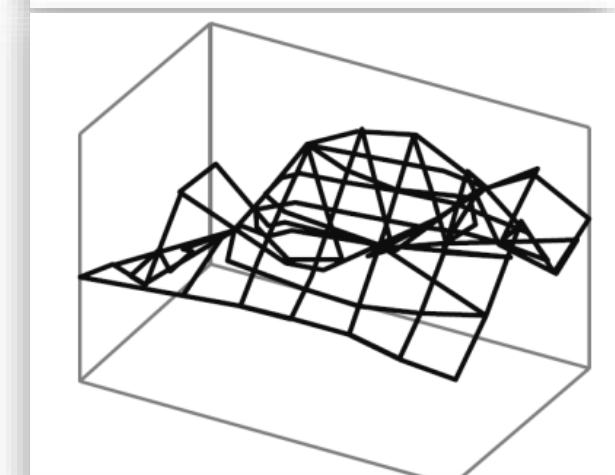
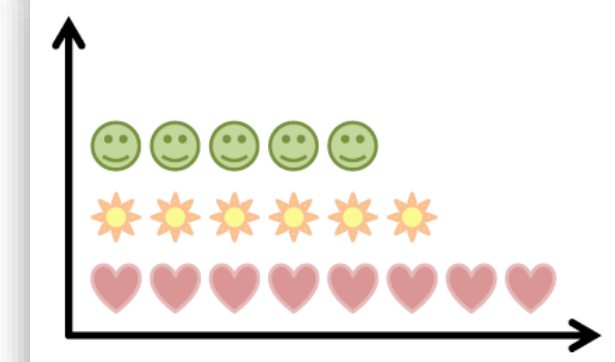
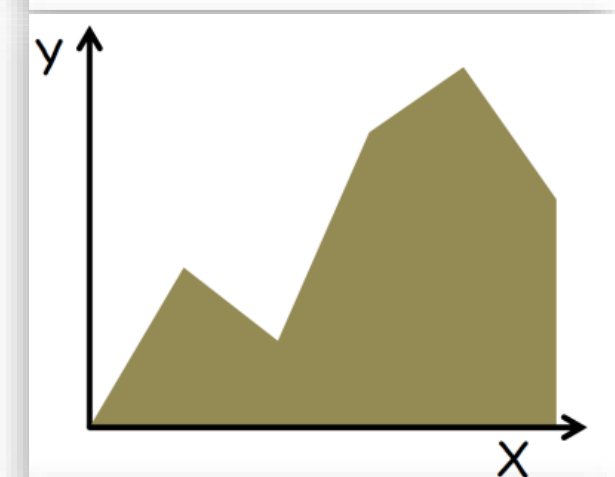
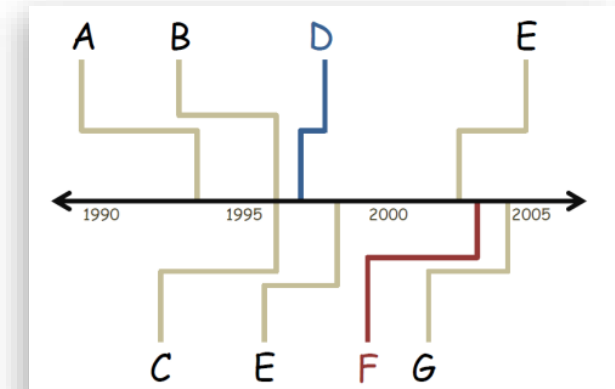
CS 7250

SPRING 2020

*Prof. Cody Dunne*

*NORTHEASTERN UNIVERSITY*

*Slides and inspiration from Michelle Borkin, Krzysztof Gajos, Hanspeter Pfister, Miriah Meyer, Jonathan Schwabish, and David Sprague*



IN-CLASS PROGRAMMING —

SOUTH END ALTAIR

*~25 min total*

PREVIOUSLY, ON CS 7250...

# “Graphical Integrity”

To achieve graphical “excellence” according to Tufte:

1. Above all else show the data.
2. Maximize the data-ink ratio.
3. Erase non-data ink.
4. Erase redundant data ink.
5. Revise and edit.

# “Chart Junk”

Chart junk can... persuade, help with memorability, engage  
... bias, limit data-ink ratio, clutter, lower trust

Take-away: *it depends on your audience, task, and context...*

Now, ON CS 7250...

# MARKS AND CHANNELS

# GOALS FOR TODAY

- Learn the basic visual primitives of visualizations (marks and channels)
- Understand how marks and channels are assembled to make visualizations
- Learn which marks and channels are most effective for a given task (“perceptual ordering”)



# Visualization Building Blocks

**MARK** = basic graphical element in an image

➔ Points

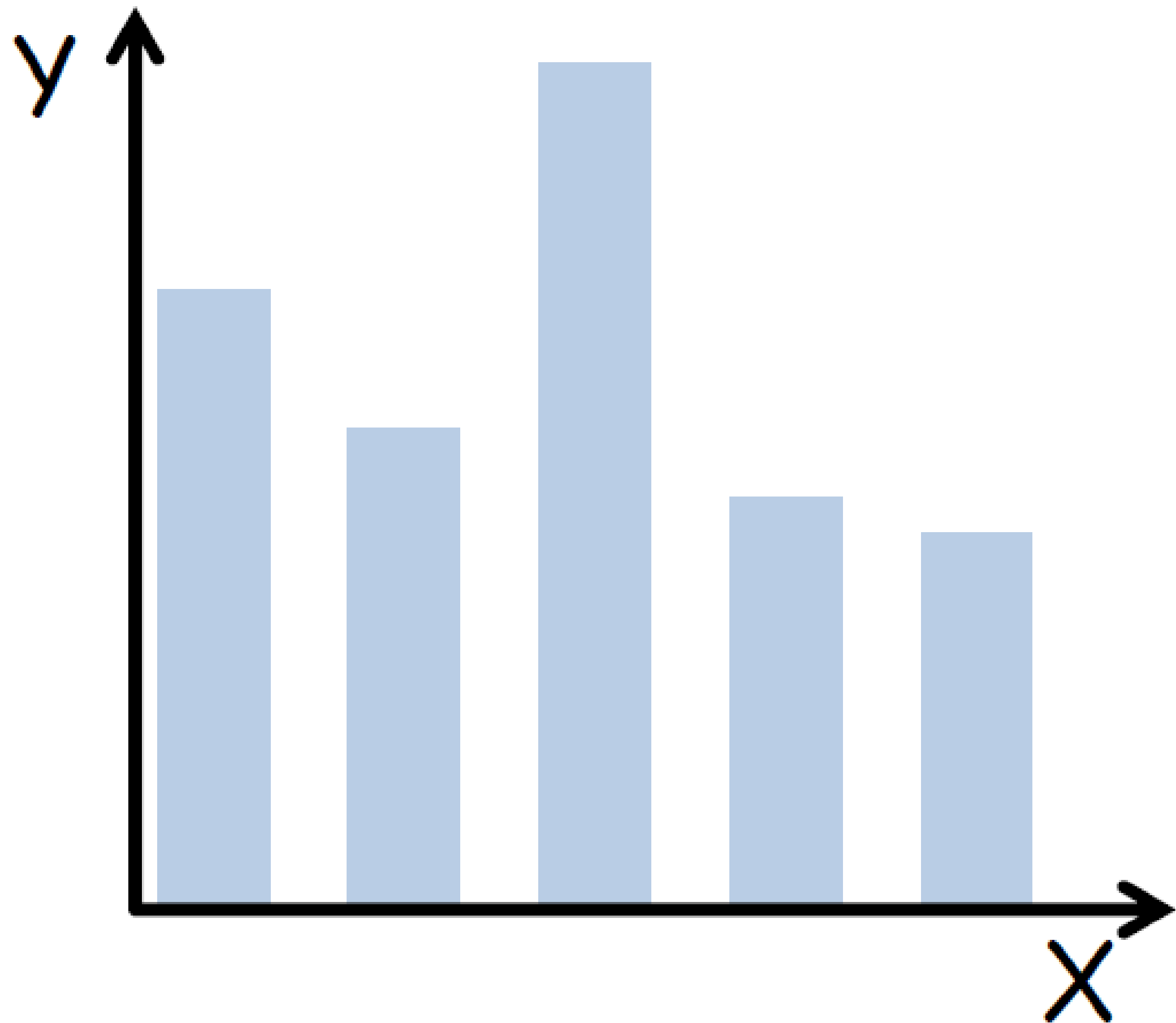


# Visualization Building Blocks

**CHANNEL** = way to control the appearance of marks,  
independent of the dimensionality of the geometric primitive

# Visualization Building Blocks

# of attributes encoded: 2



## MARK:

→ Points



→ Lines



→ Areas



## CHANNEL :

→ Position

→ Horizontal



→ Vertical



→ Both



→ Color



→ Shape



→ Tilt



→ Size

→ Length



→ Area

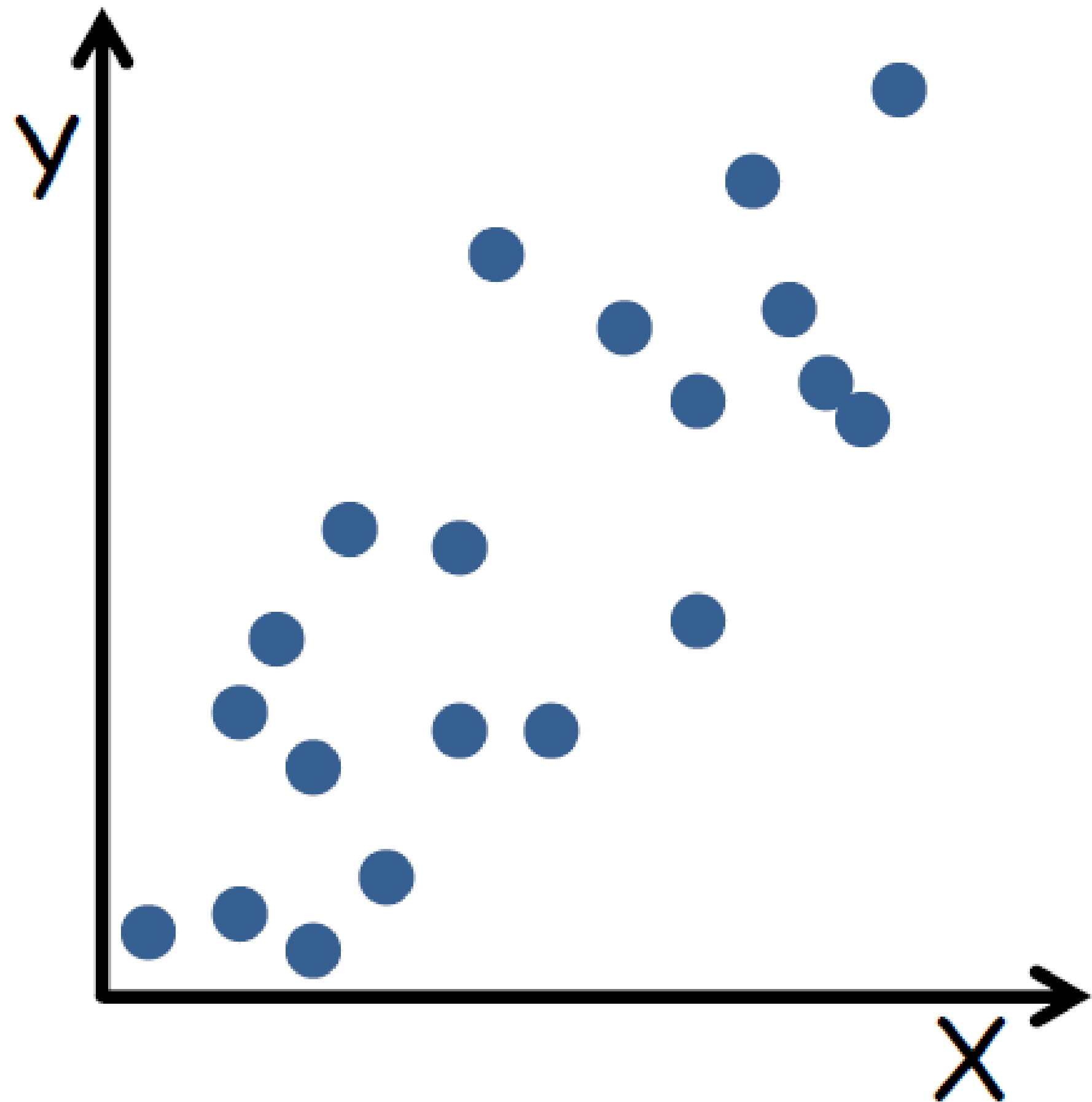


→ Volume

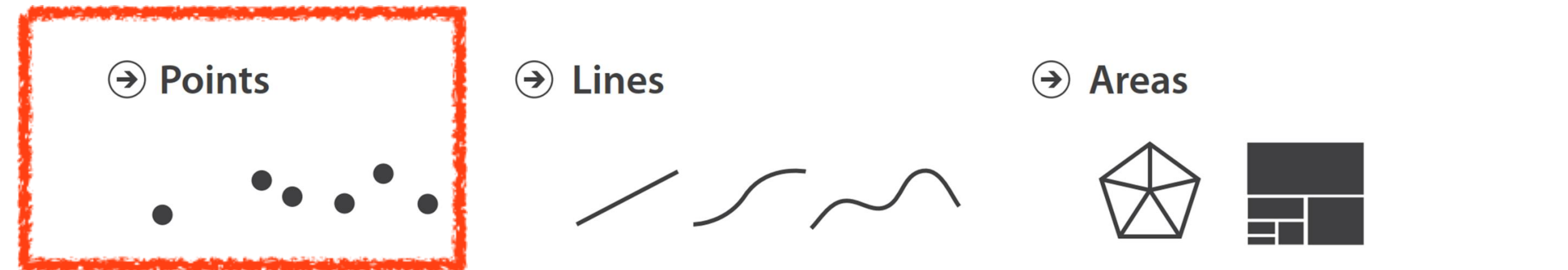


# Visualization Building Blocks

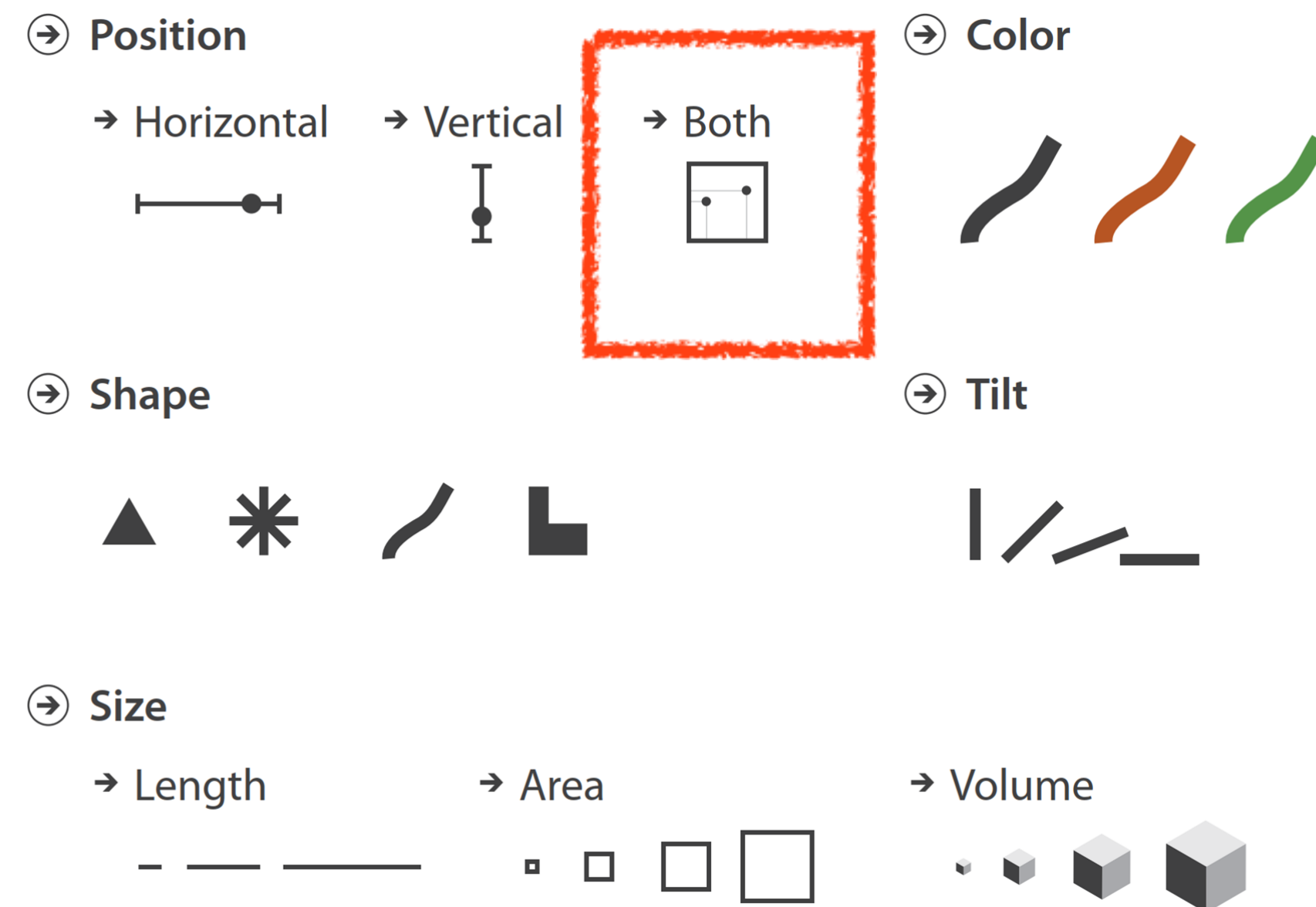
# of attributes encoded: 2



## MARK:

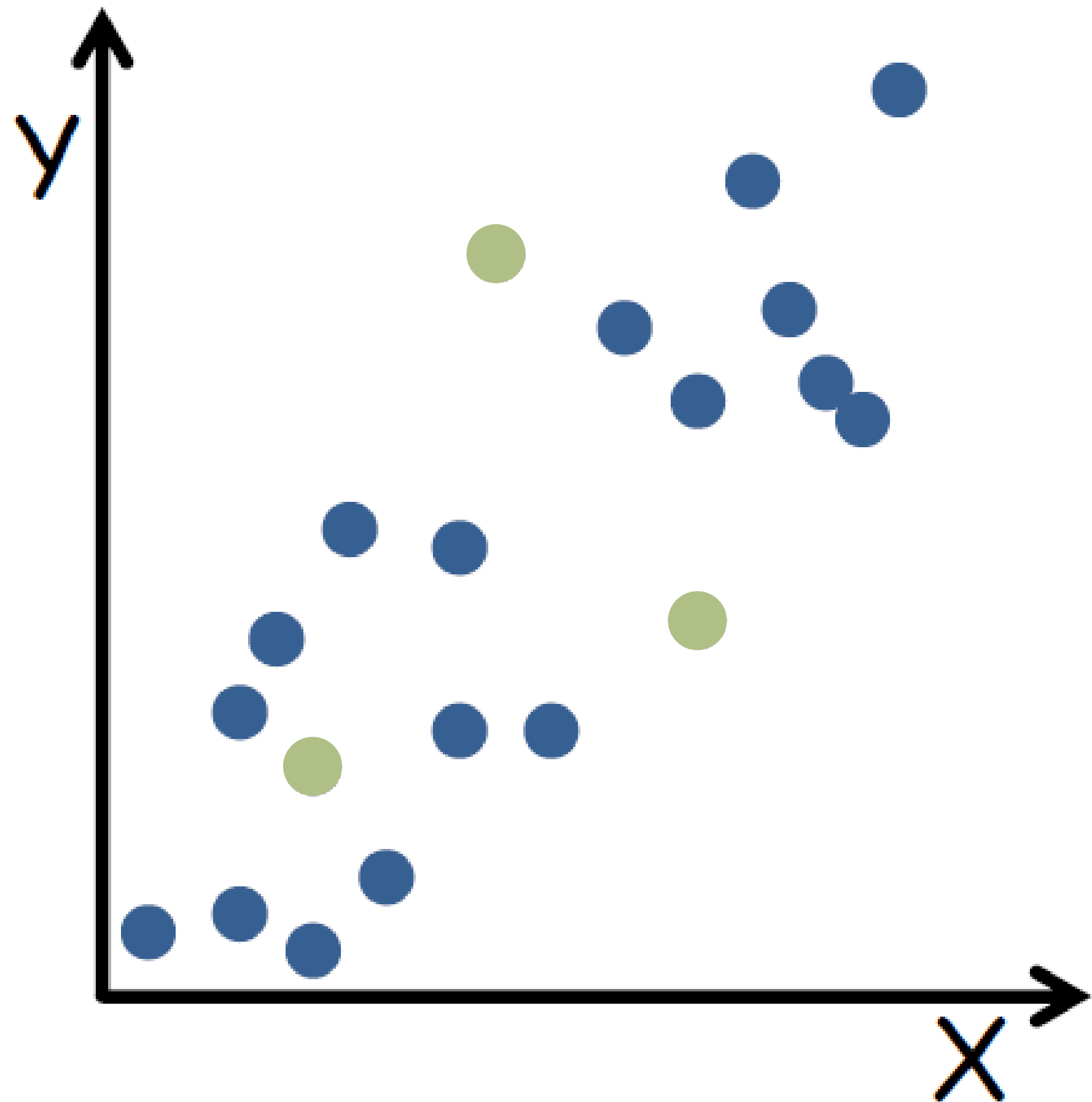


## CHANNEL :

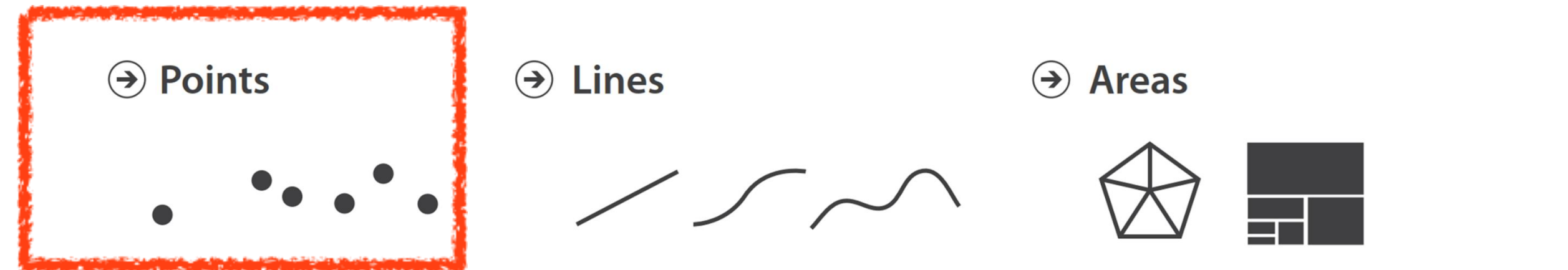


# Visualization Building Blocks

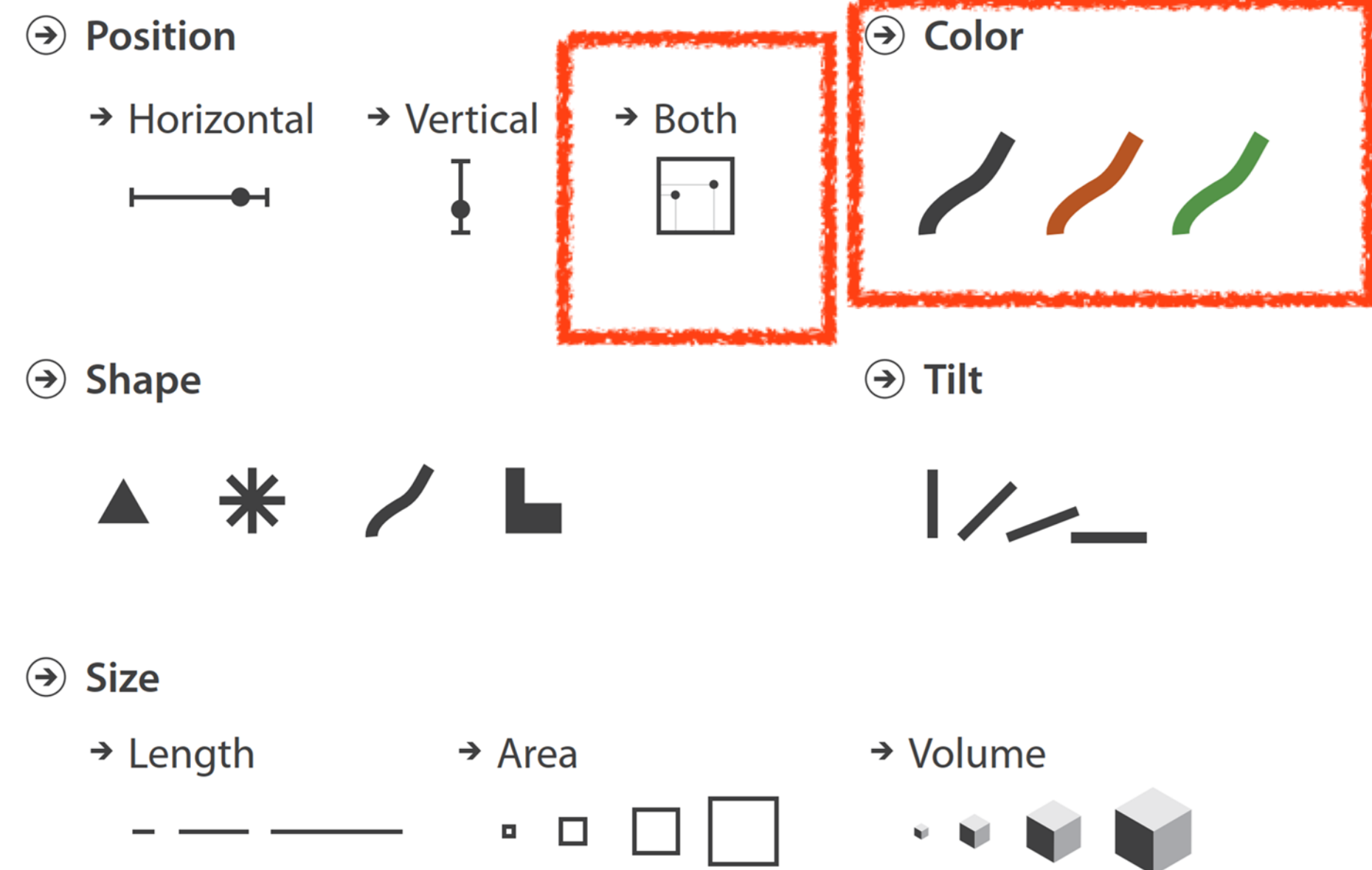
# of attributes encoded: 3



## MARK:

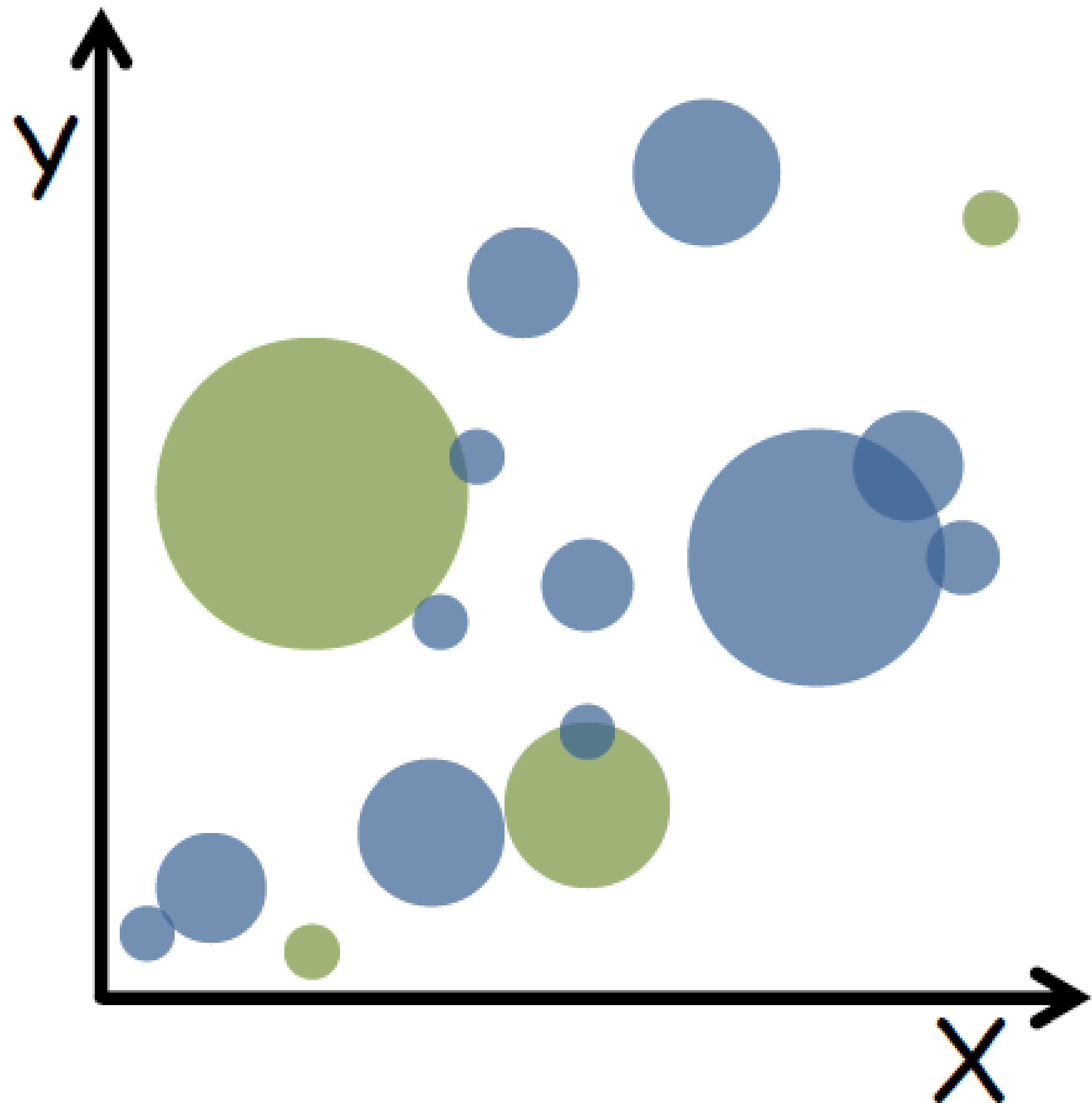


## CHANNEL :

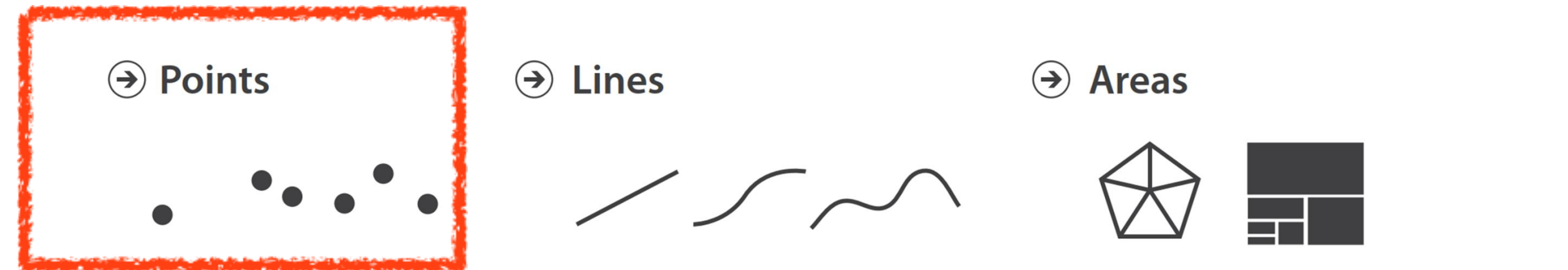


# Visualization Building Blocks

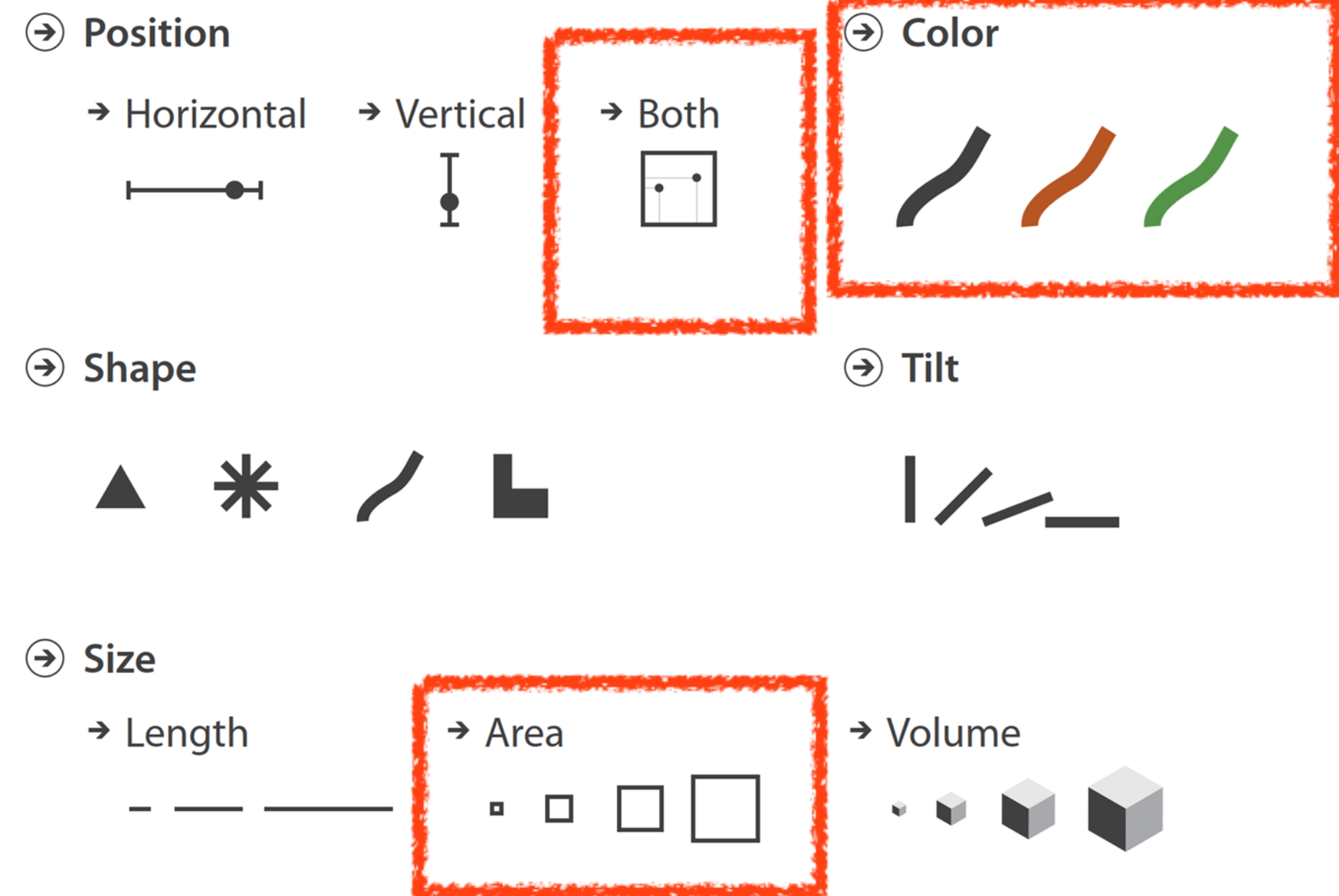
# of attributes encoded: 4



## MARK:

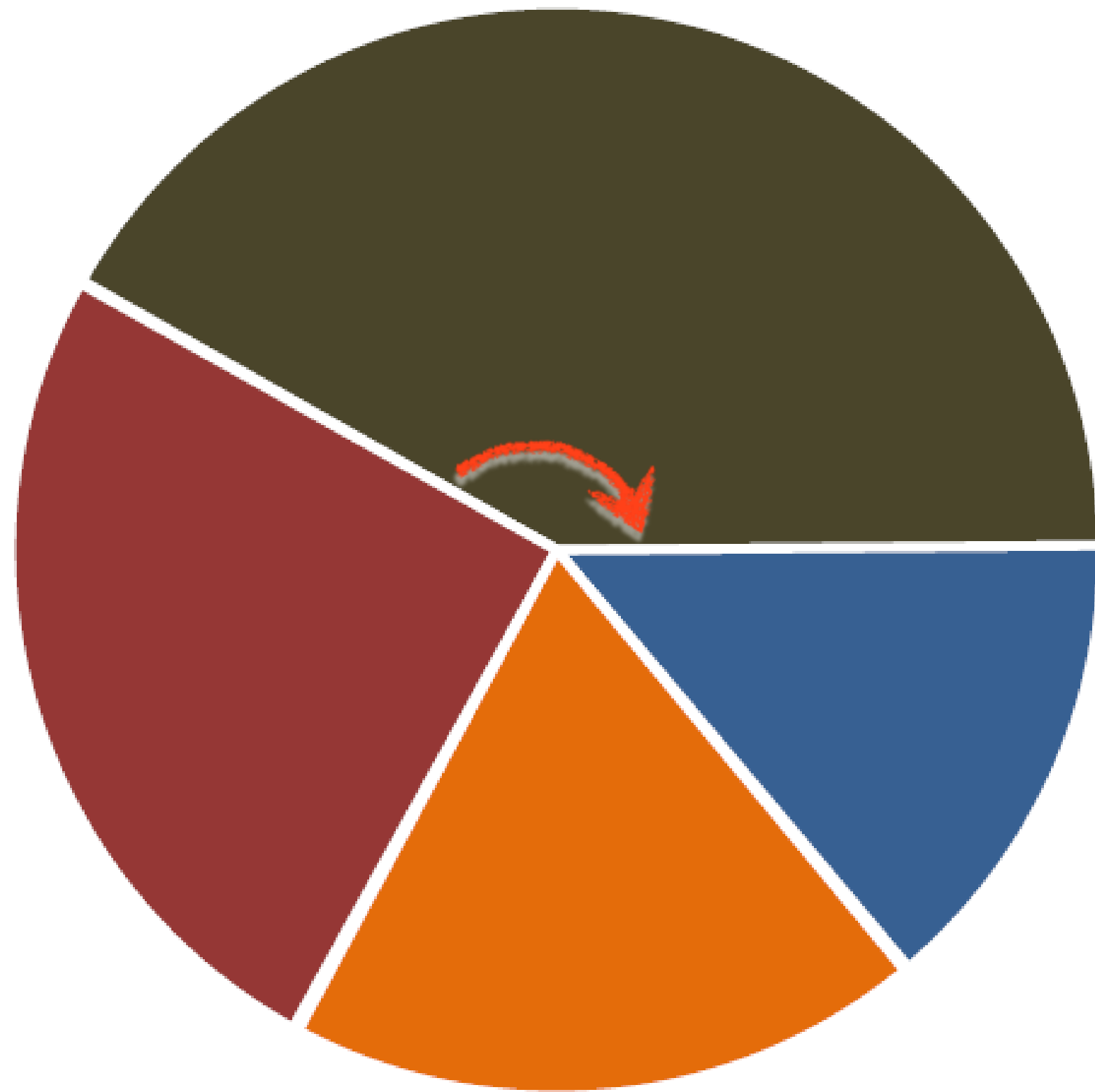


## CHANNEL :



# Visualization Building Blocks

# of attributes encoded: 2



## MARK:

→ Points



→ Lines



→ Areas



## CHANNEL :

→ Position

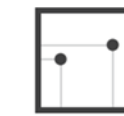
→ Horizontal



→ Vertical



→ Both



→ Color



→ Shape



→ Tilt



→ Size

→ Length



→ Area



→ Volume



# Visualization Building Blocks

# of attributes encoded: 2



## MARK:

→ Points



→ Lines



→ Areas



## CHANNEL :

→ Position

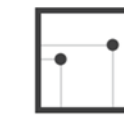
→ Horizontal



→ Vertical



→ Both



→ Color



→ Shape



→ Tilt



→ Size

→ Length



→ Area



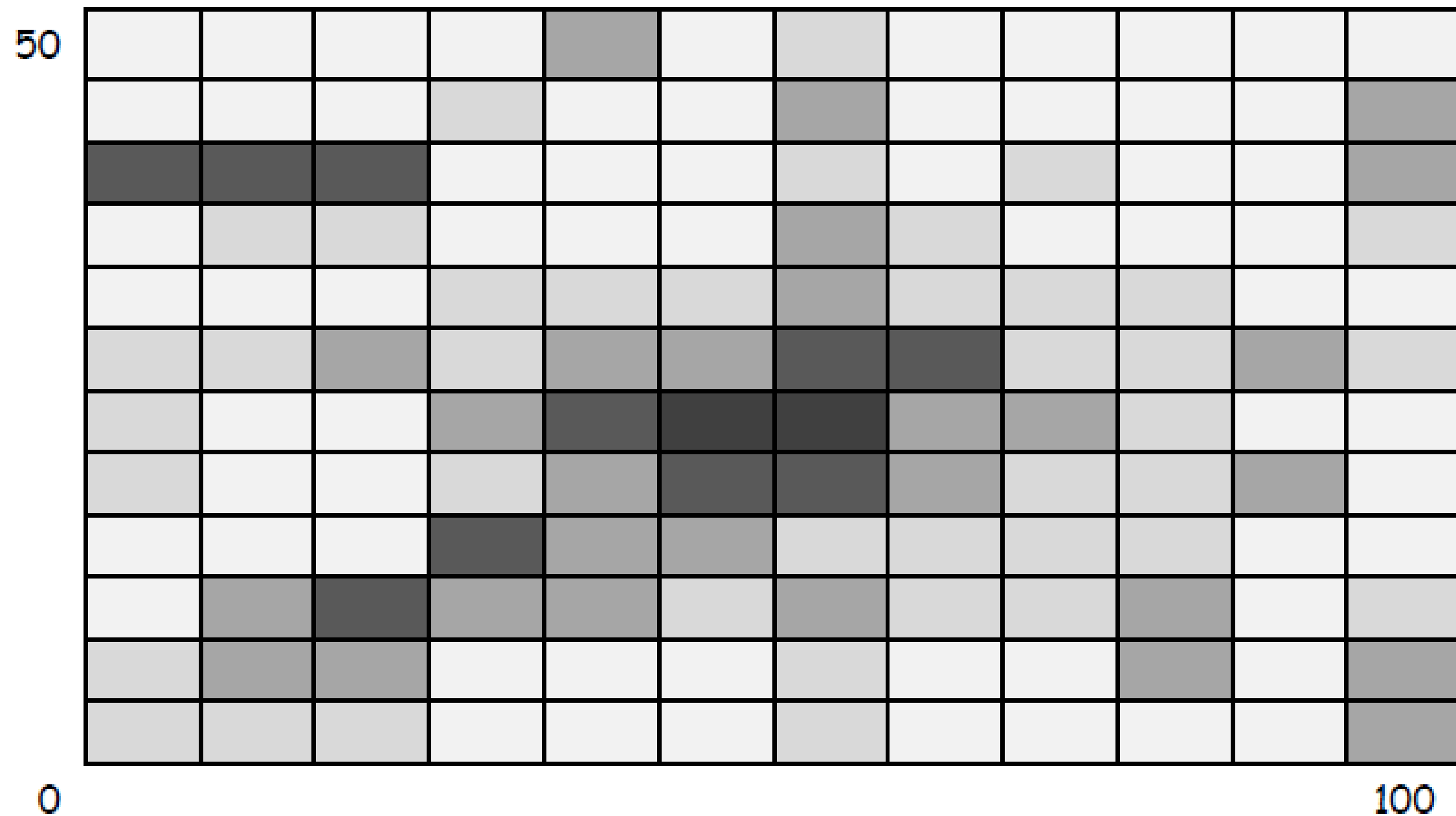
→ Volume





# Visualization Building Blocks

# of attributes encoded:



## MARK:

→ Points



→ Lines



→ Areas



## CHANNEL :

→ Position

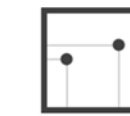
→ Horizontal



→ Vertical



→ Both



→ Color



→ Shape



→ Tilt



→ Size

→ Length



→ Area



→ Volume



# Visualization Building Blocks

# of attributes encoded: ?

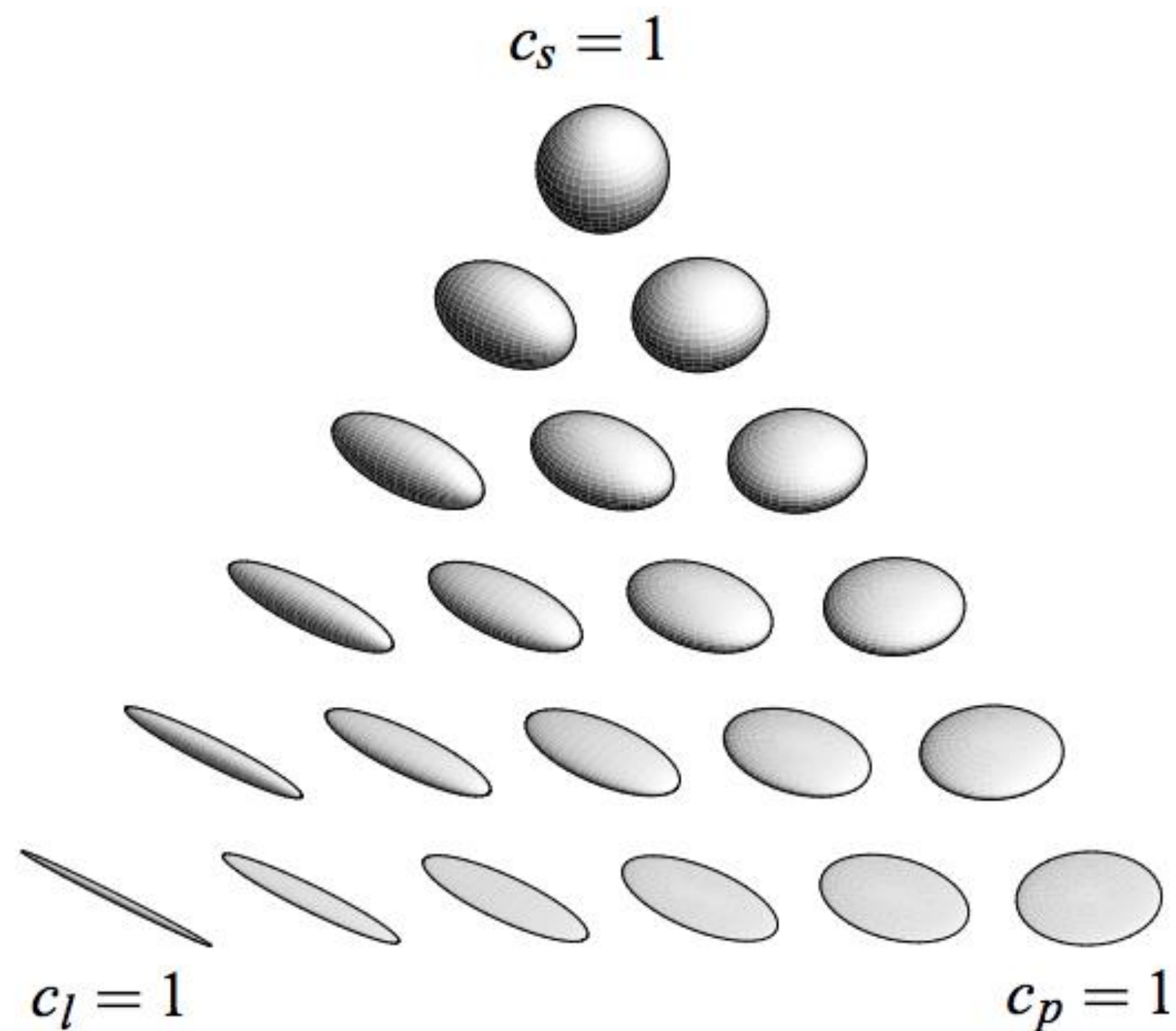
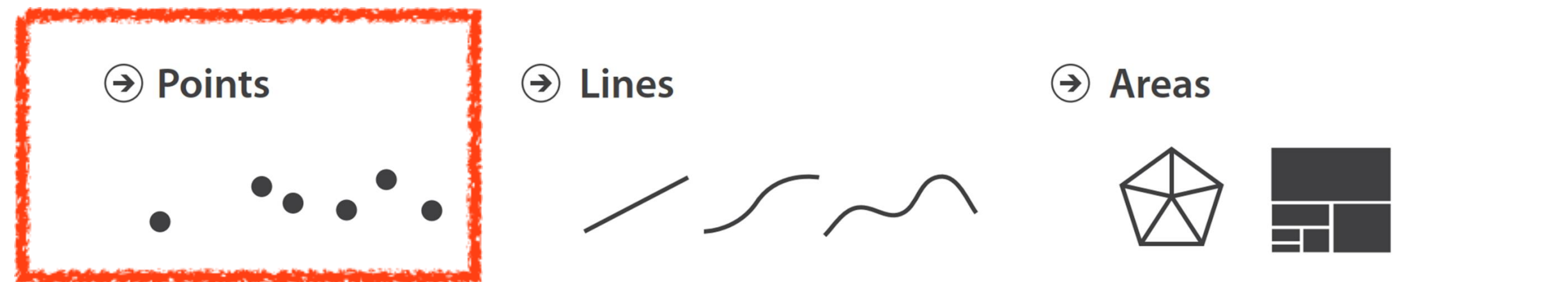


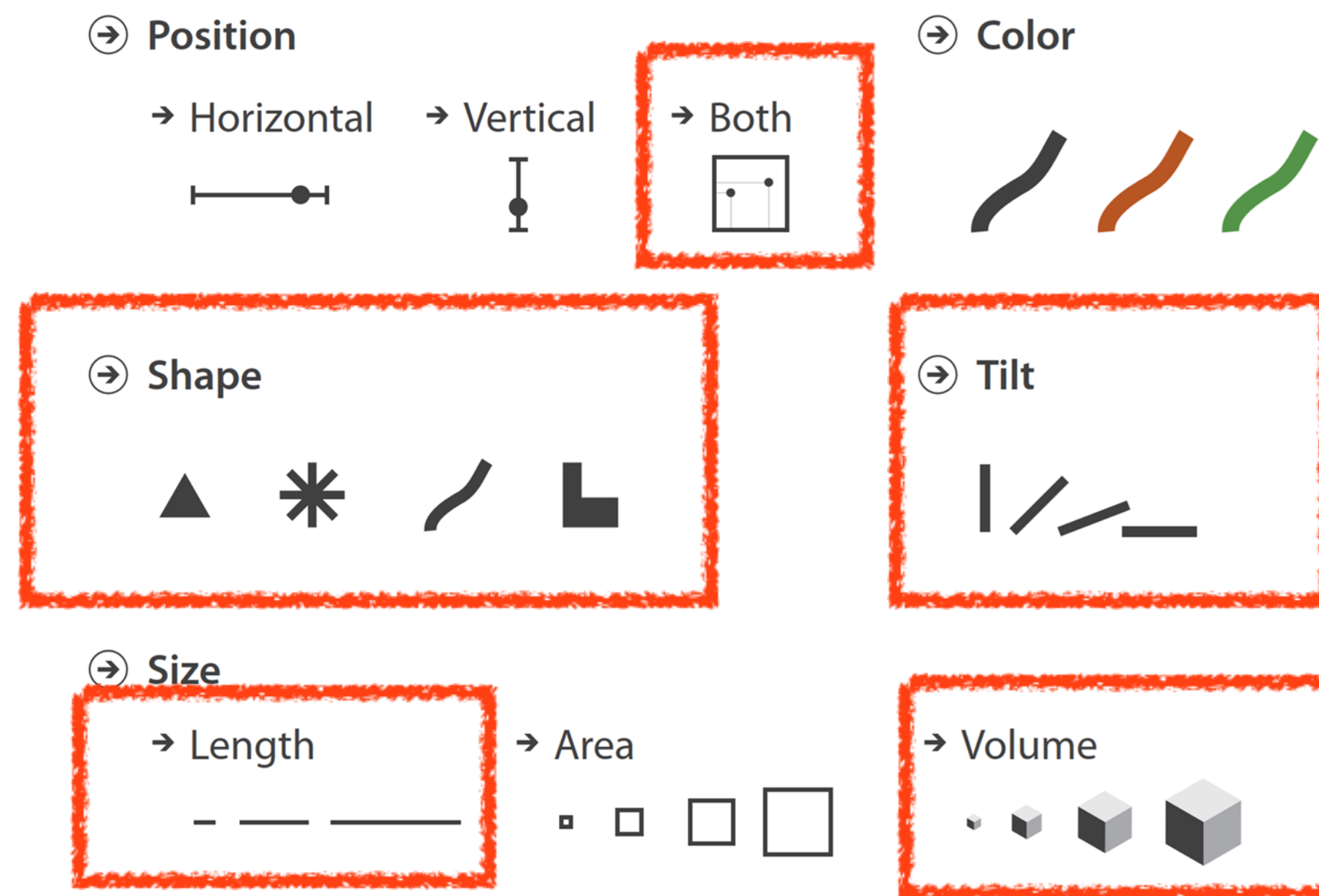
Figure 4: Tensor shapes, with ellipsoids.

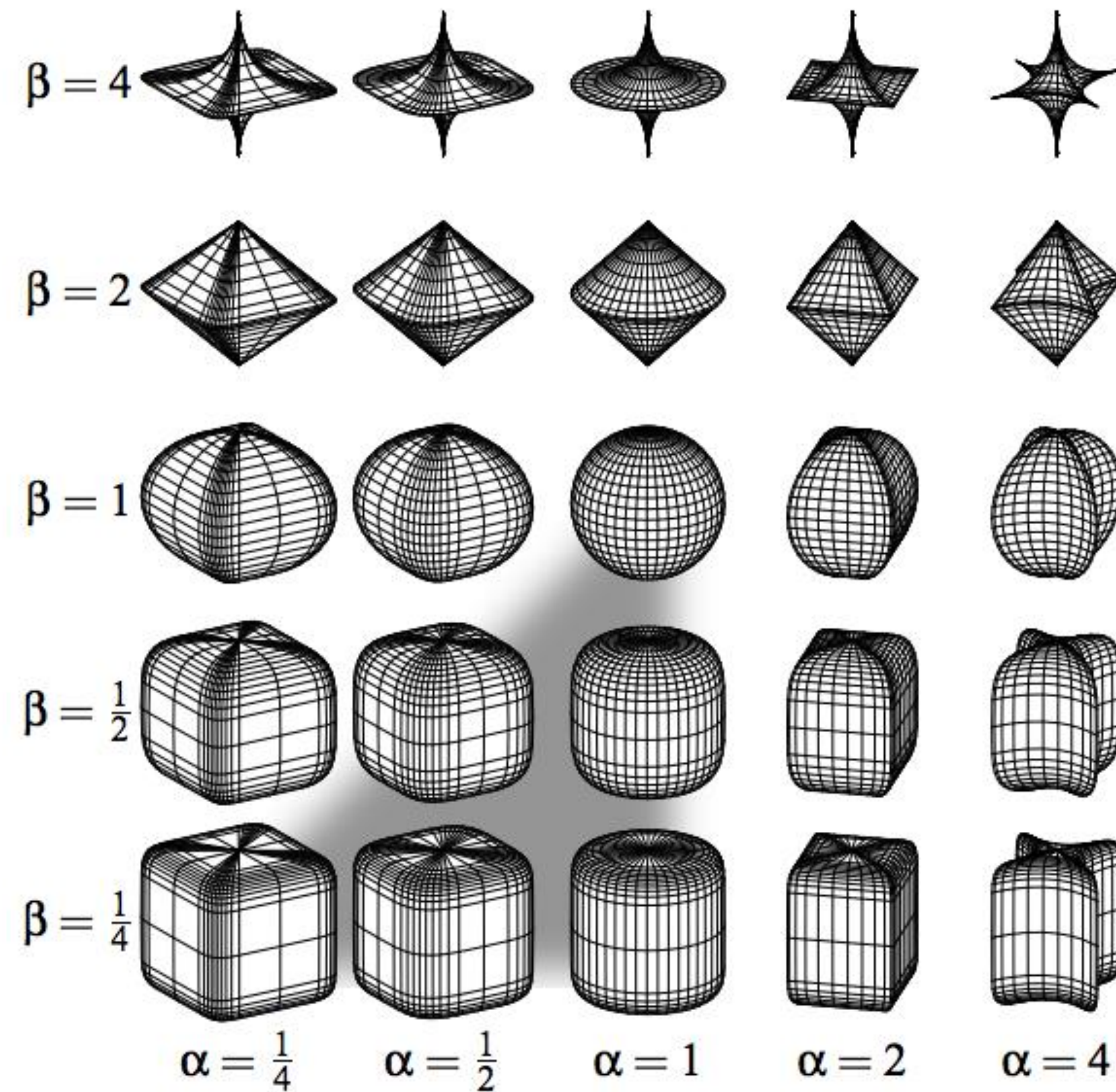
+ position in 3D space

## MARK:



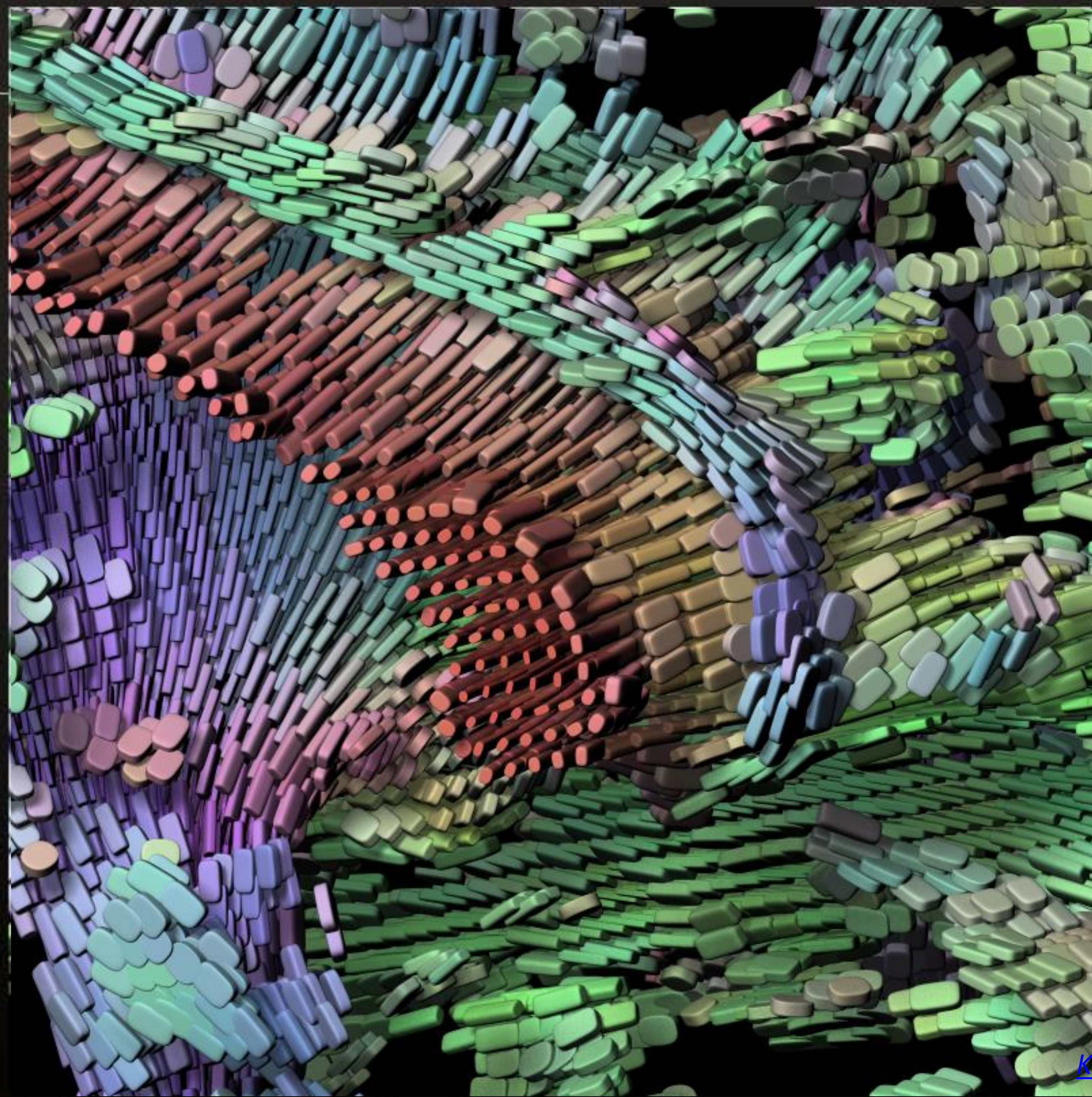
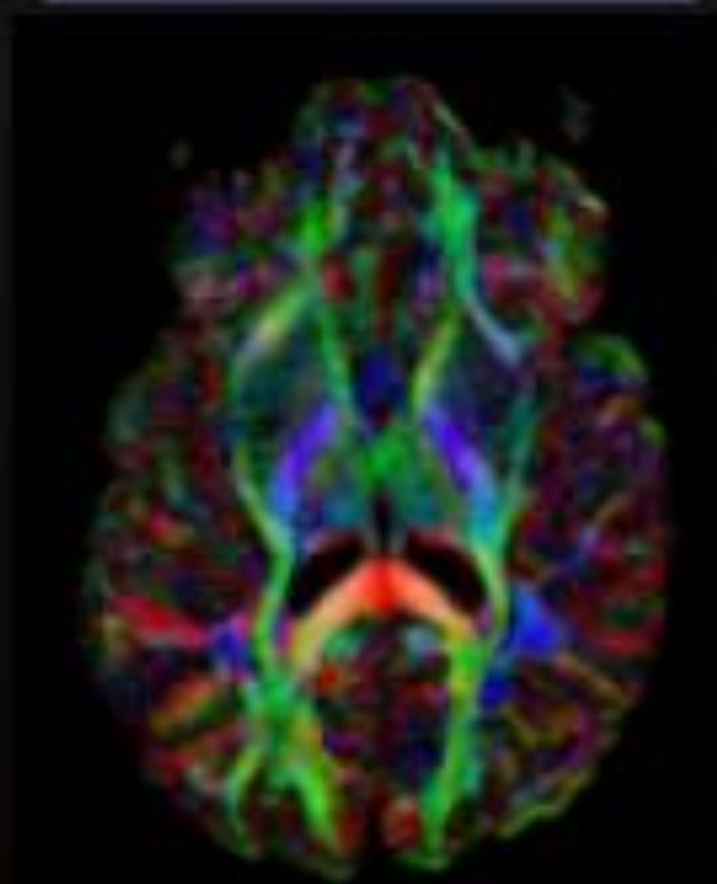
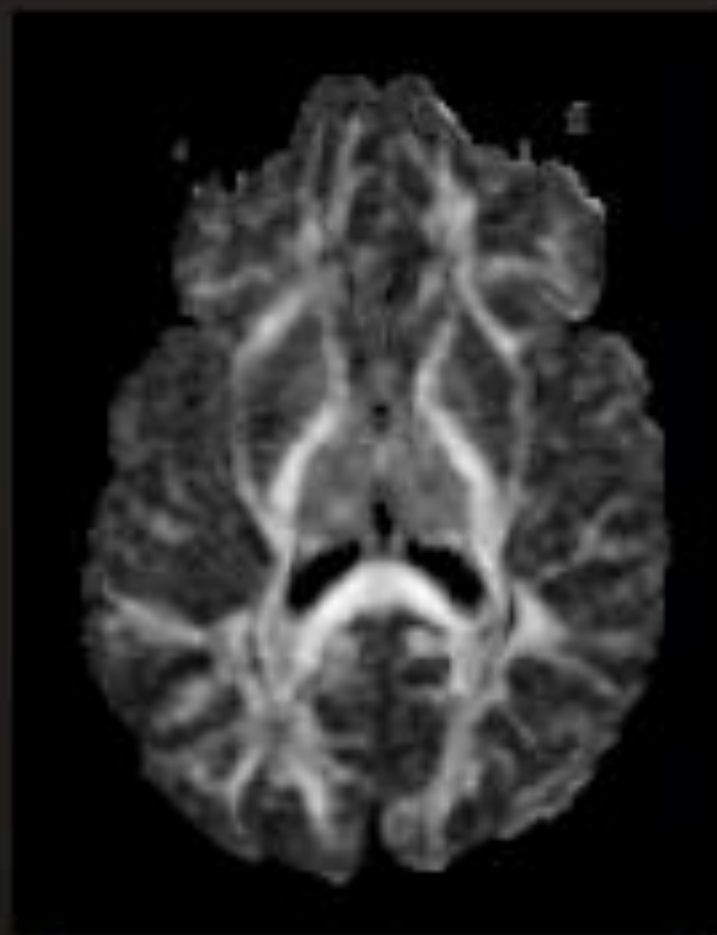
## CHANNEL :





**Figure 6:** Superquadrics defined by Equation 3. The gray triangle indicates the subset of the shape space employed by superquadric tensor glyphs. Edges indicate the tessellation resulting from uniform steps in  $\phi$  and  $\theta$ .

# Results



# Visualization Building Blocks

## Marks as Items/Nodes

➔ Points



➔ Lines



➔ Areas



## Marks as Links

➔ Containment



➔ Connection



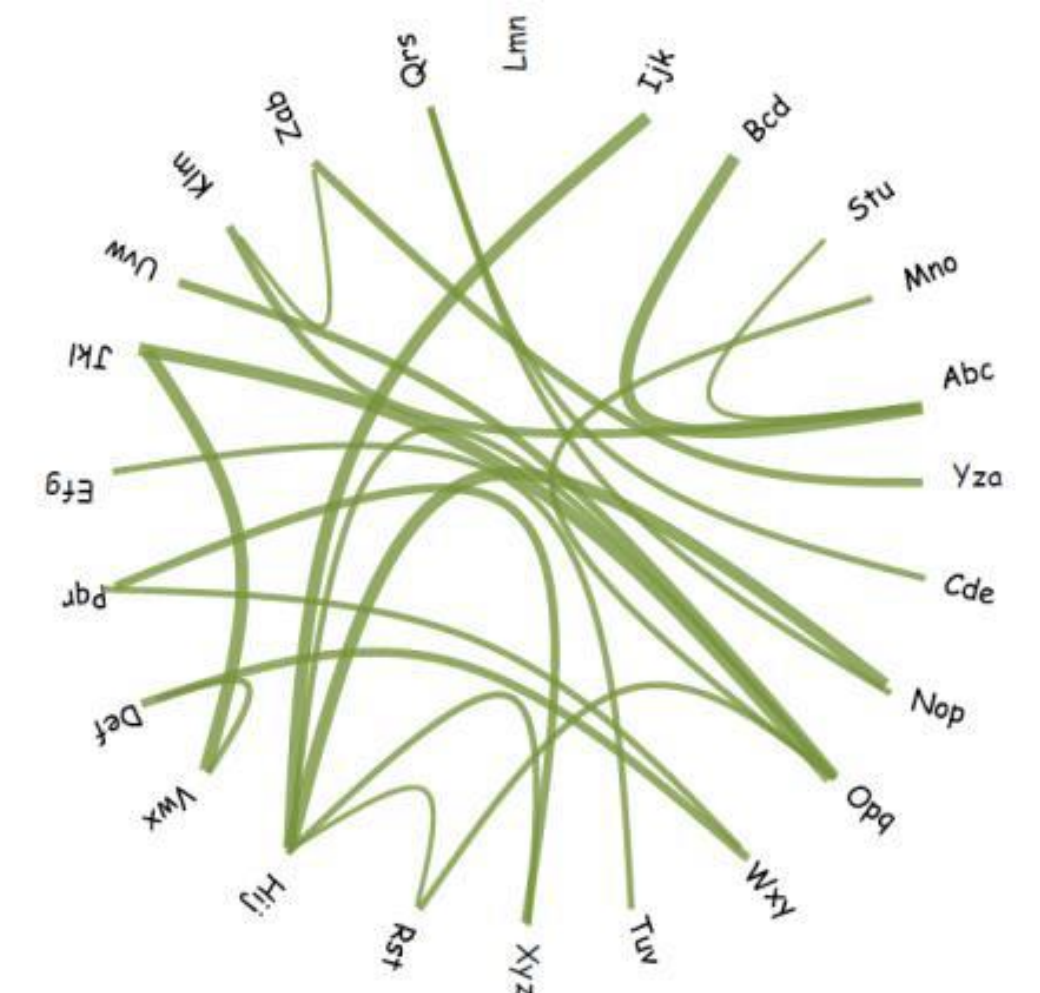
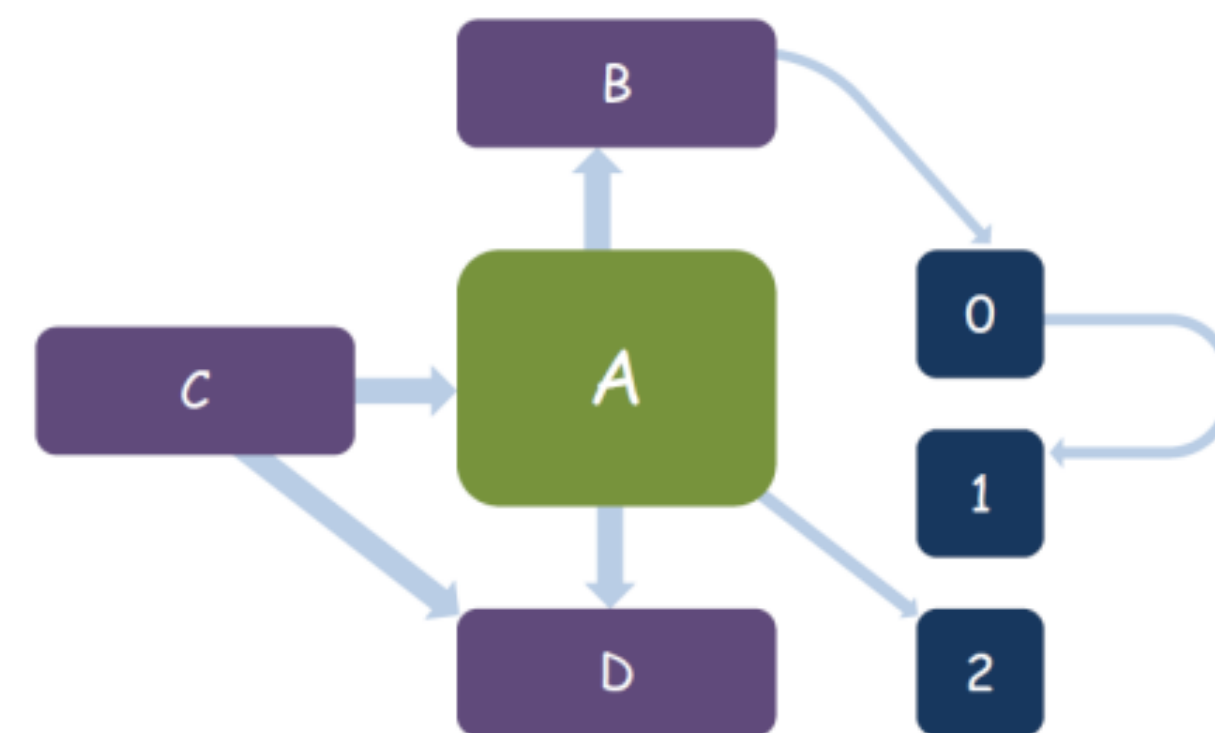
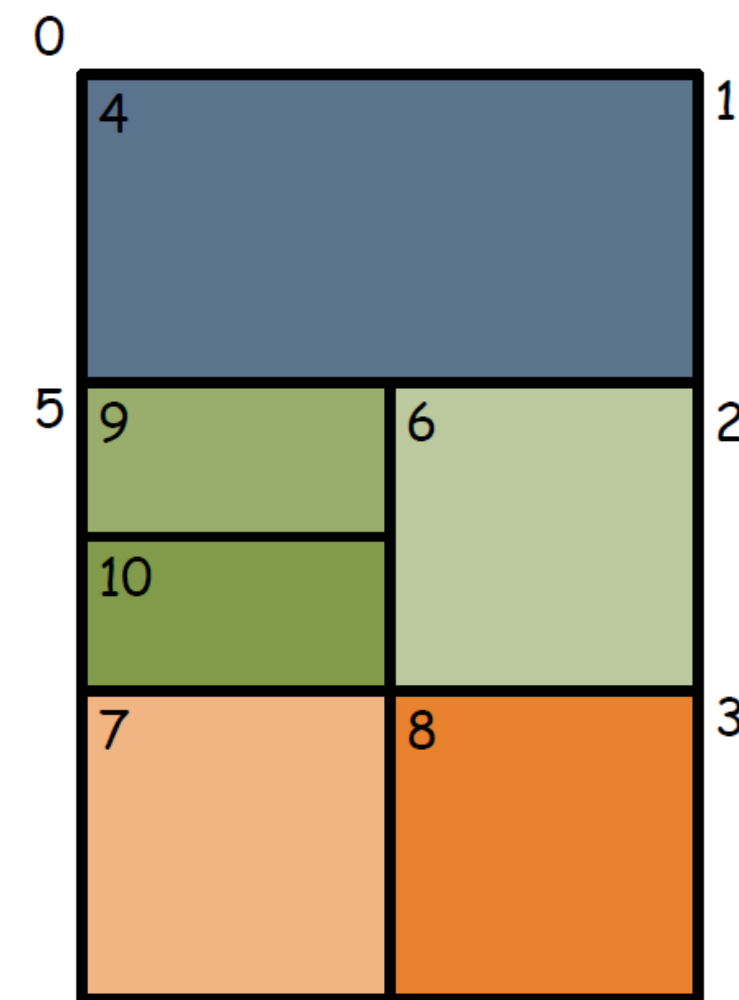
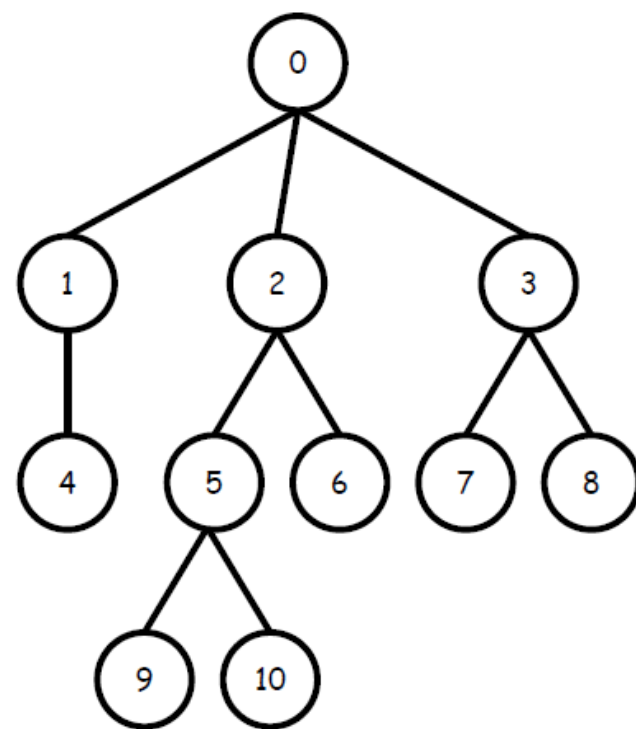
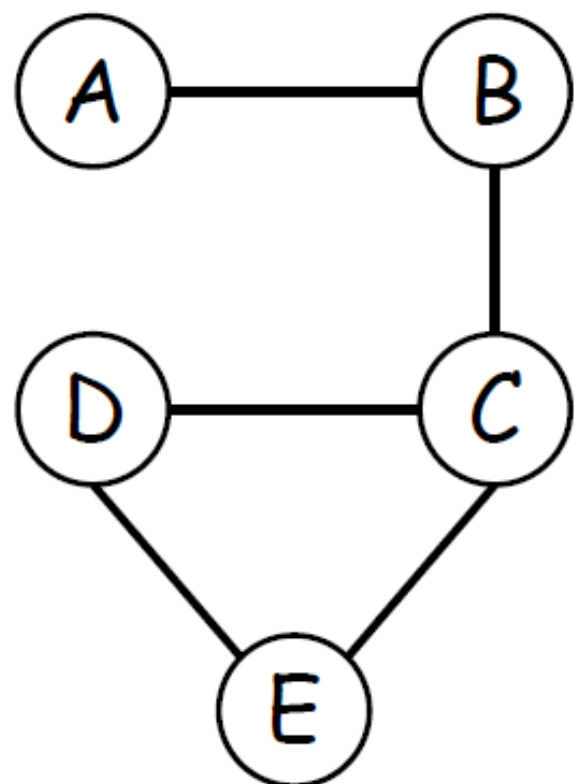
# Visualization Building Blocks

## Marks as Links

➔ Containment



➔ Connection



# Visualization Building Blocks

## Marks as Items/Nodes

### → Points



### → Lines



### → Areas



## Marks as Links

### → Containment



### → Connection



## Channels :

### → Position

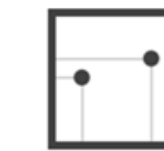
→ Horizontal



→ Vertical



→ Both



### → Color



### → Shape



### → Tilt



### → Size

→ Length



→ Area



→ Volume



*Note: these are all really important concepts when it comes time to coding your visualizations...!*

How do I pick *which* marks or channels to use?



# “Ordering of Elemental Perceptual Tasks”

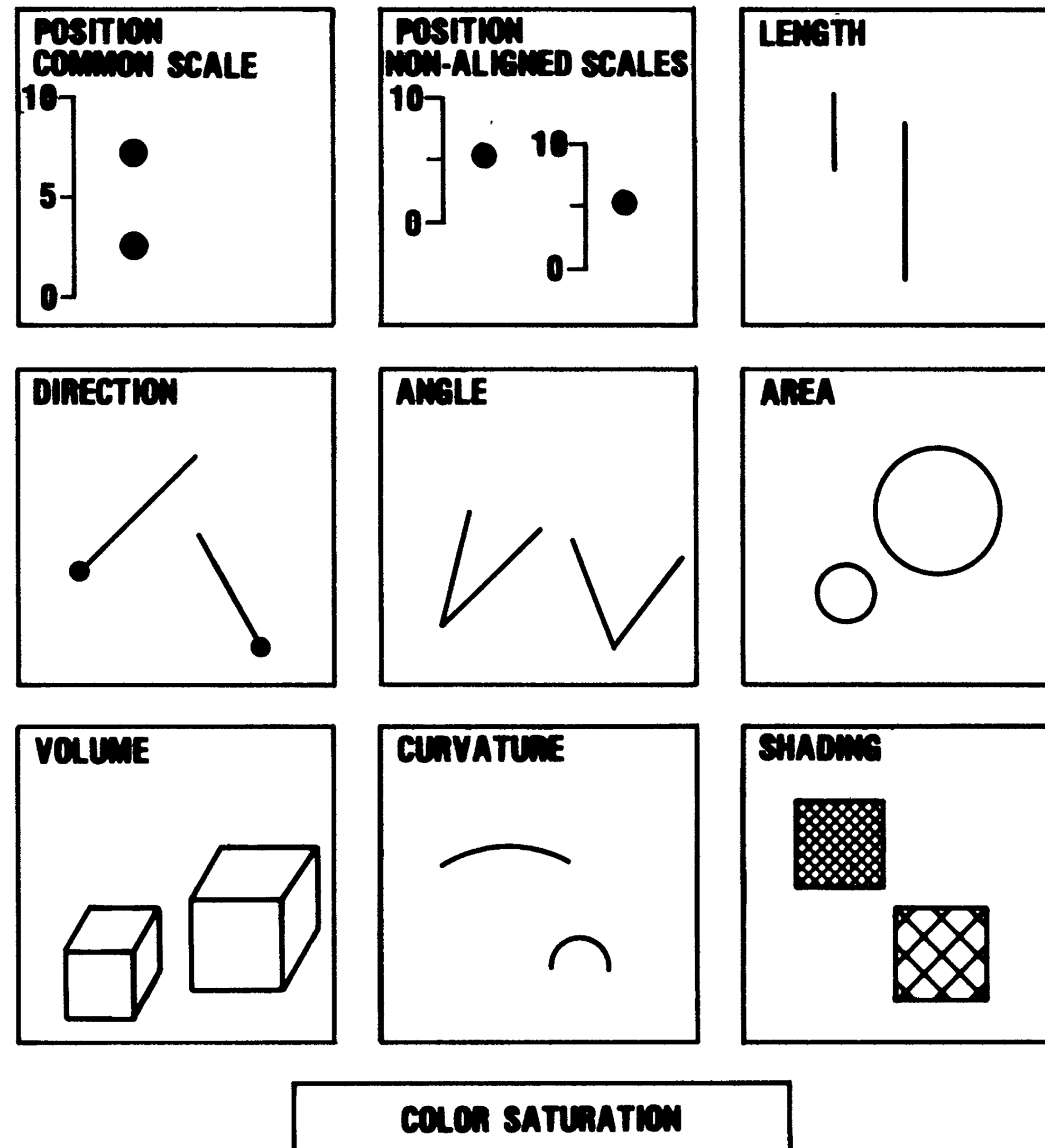


Figure 1. Elementary perceptual tasks.

# “Ordering of Elemental Perceptual Tasks”

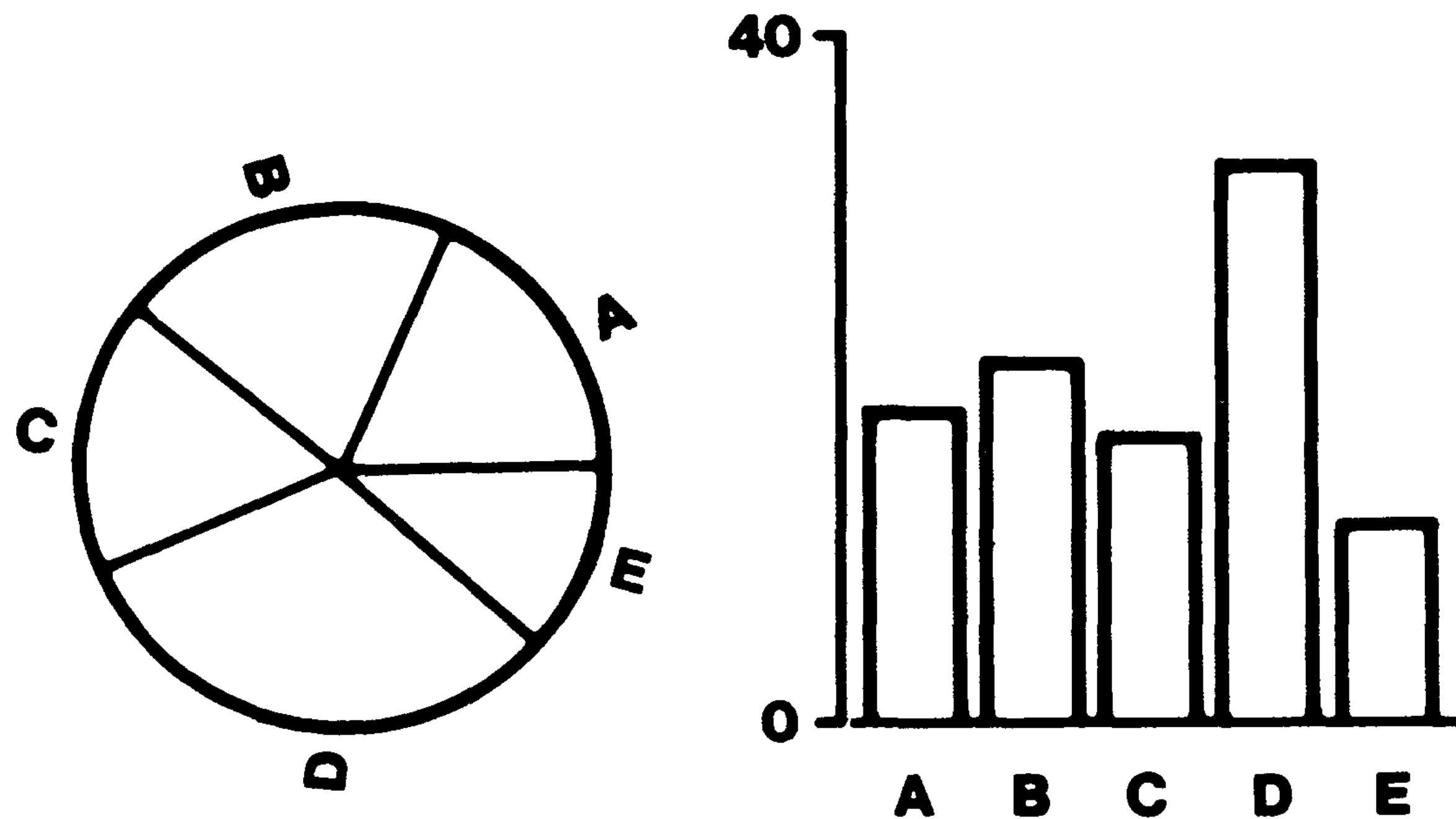


Figure 3. Graphs from position-angle experiment.

TASK: Which segment/bar is the maximum, and what is its percentage/value?

# “Ordering of Elemental Perceptual Tasks”

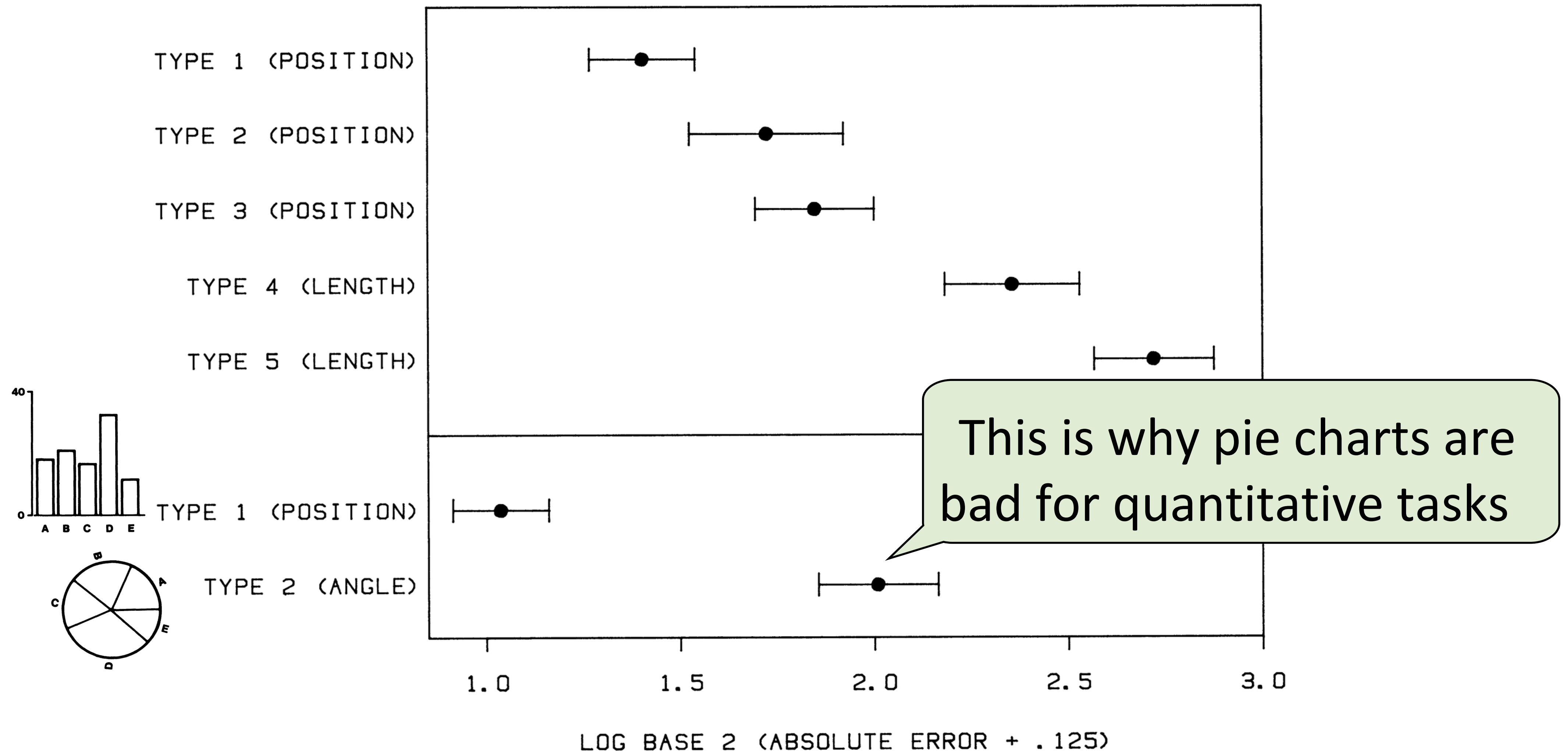


Figure 16. Log absolute error means and 95% confidence intervals for judgment types in position-length experiment (top) and position-angle experiment (bottom).

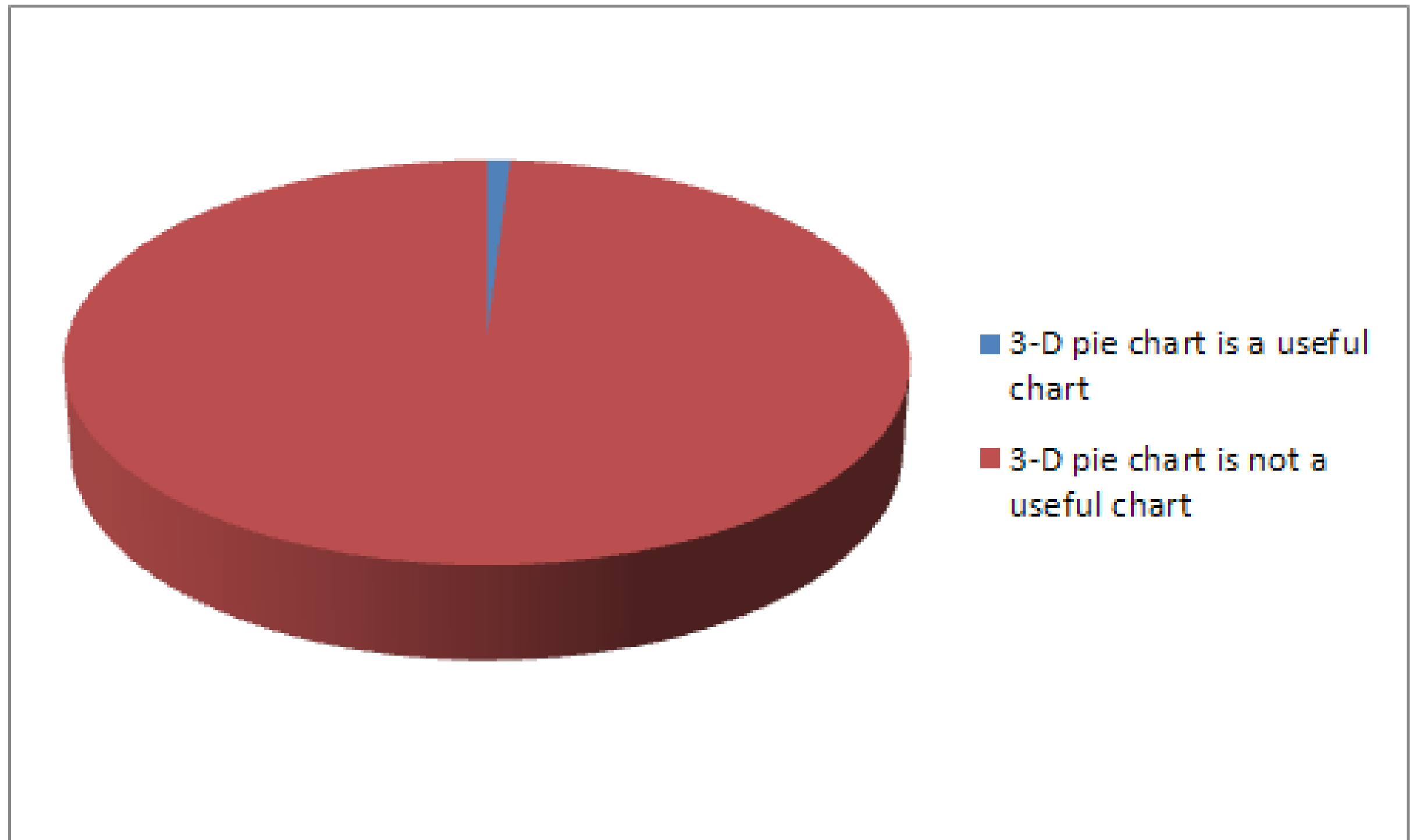
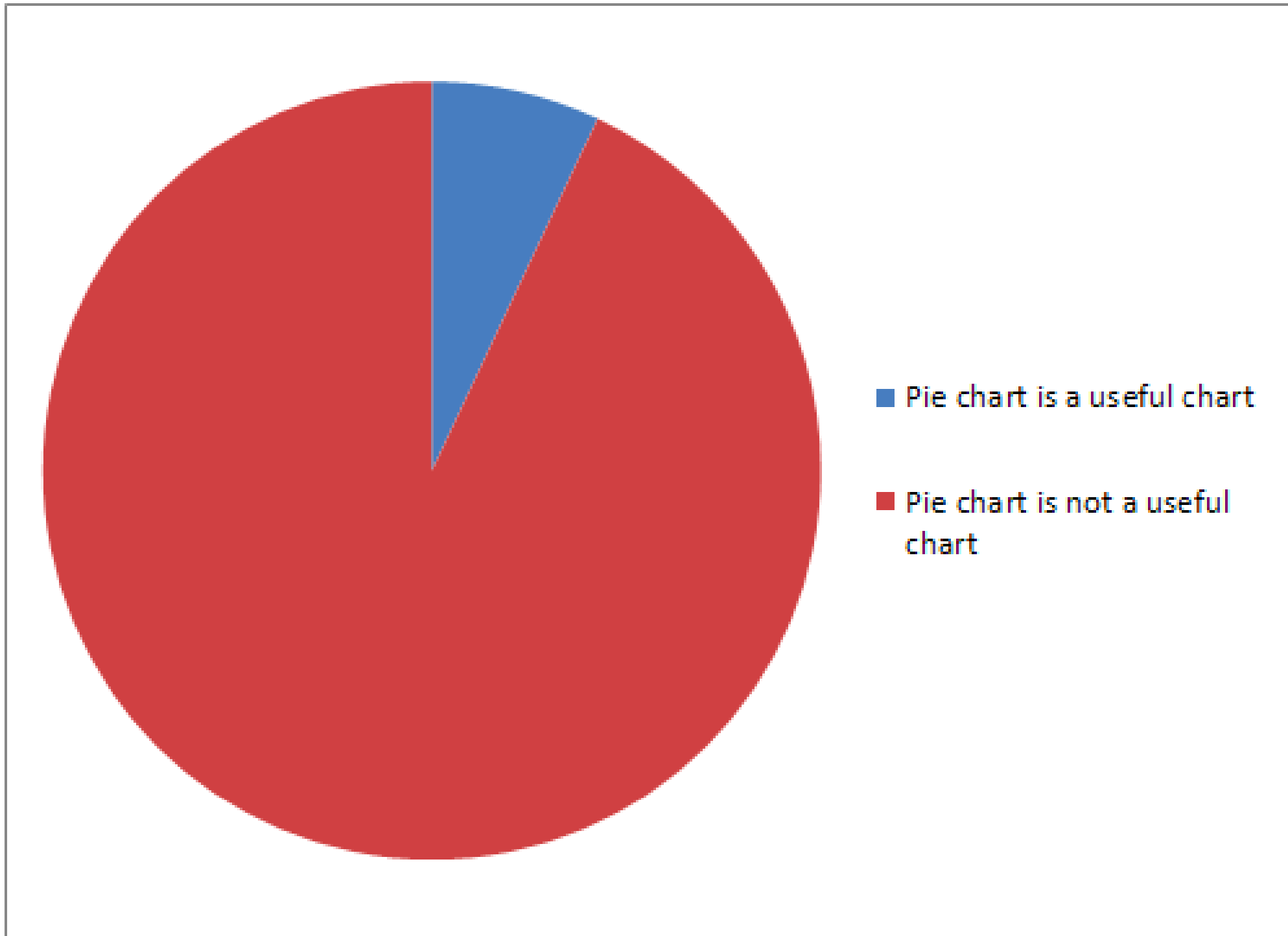
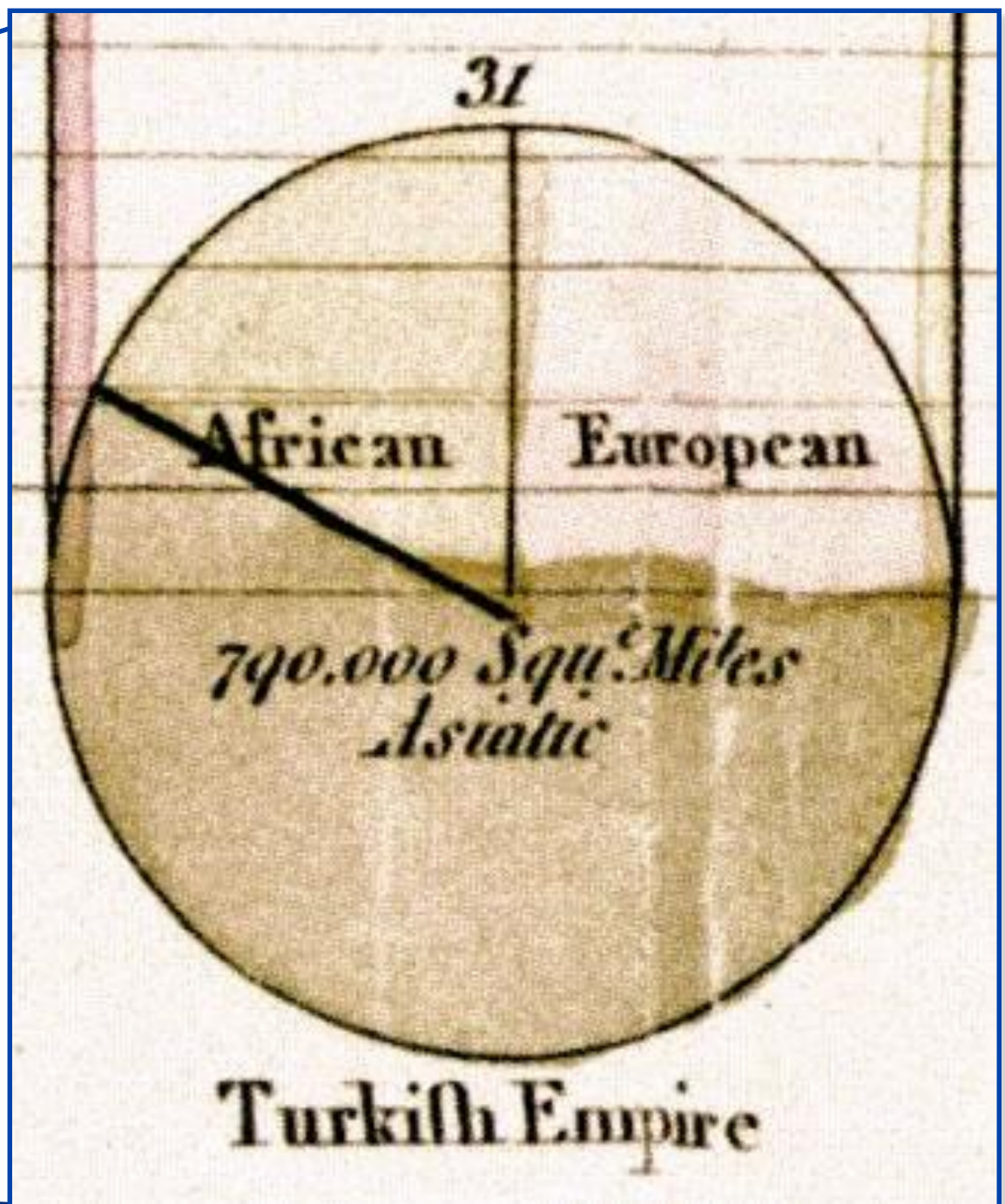
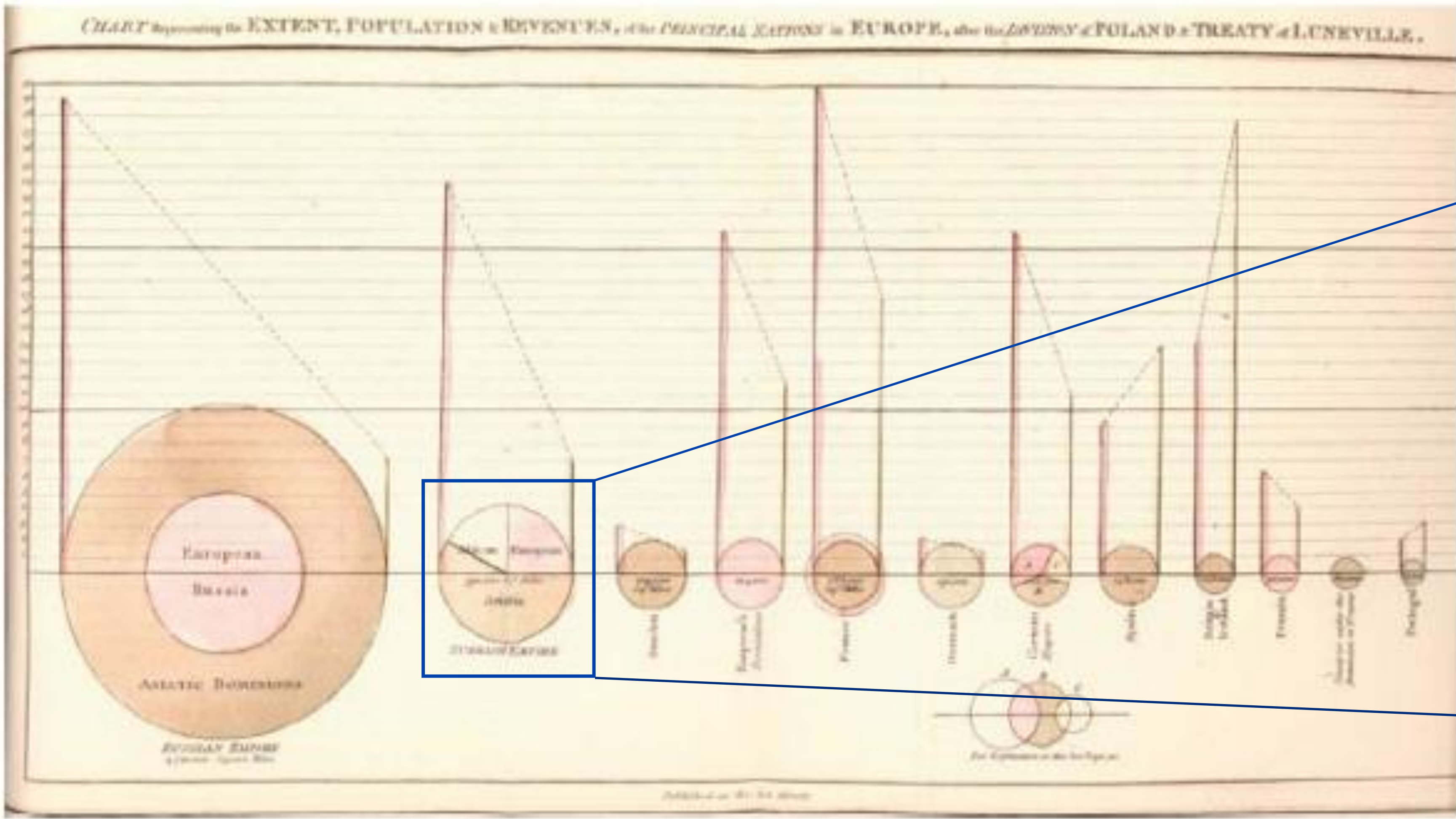




CHART representing the EXTENT, POPULATION & DIVISIONS, of the PRINCIPAL KINGDOMS in EUROPE, after the LOSS of POLAND & TREATY of LUNEVILLE.



# “Ordering of Elemental Perceptual Tasks”

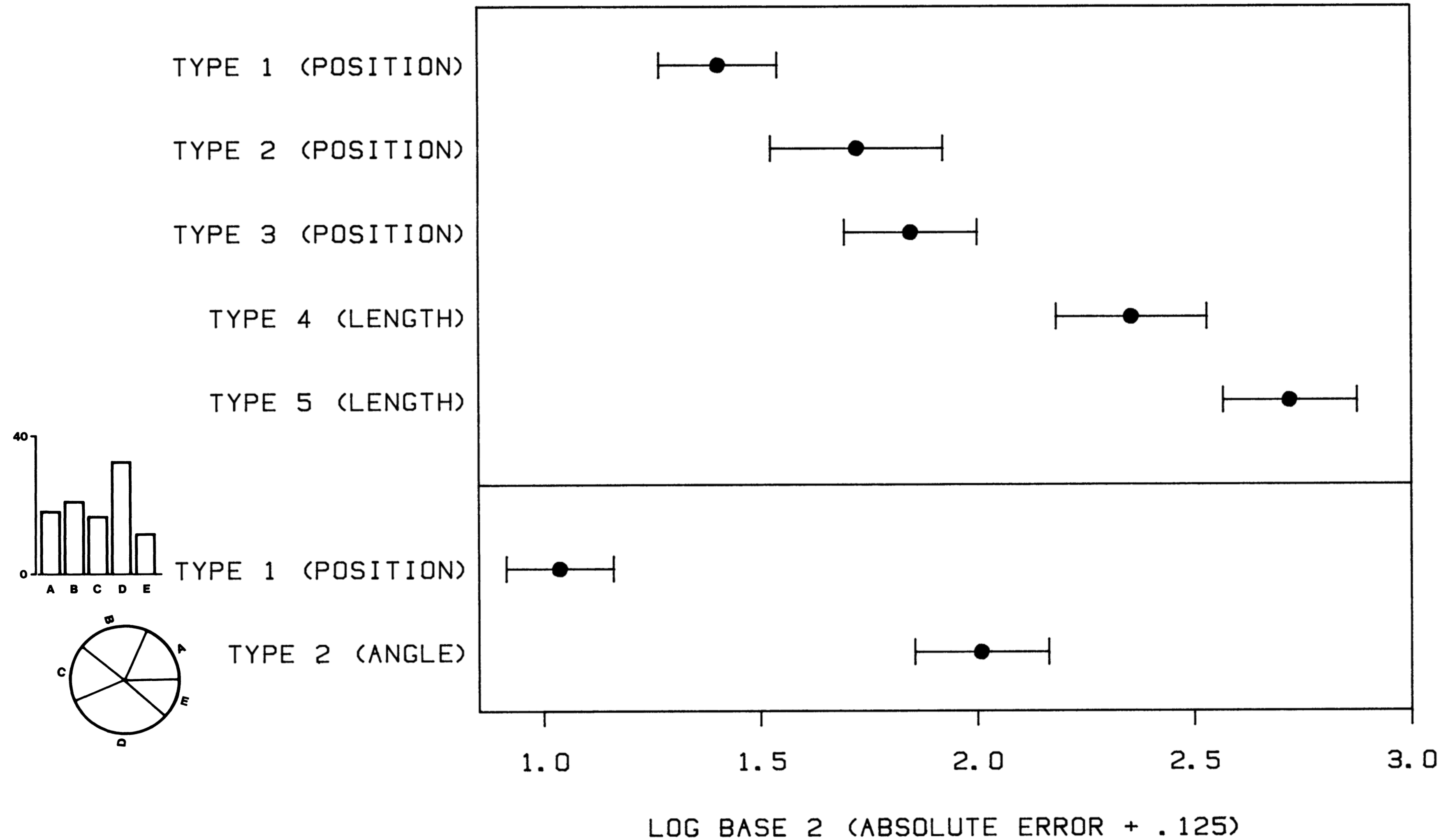
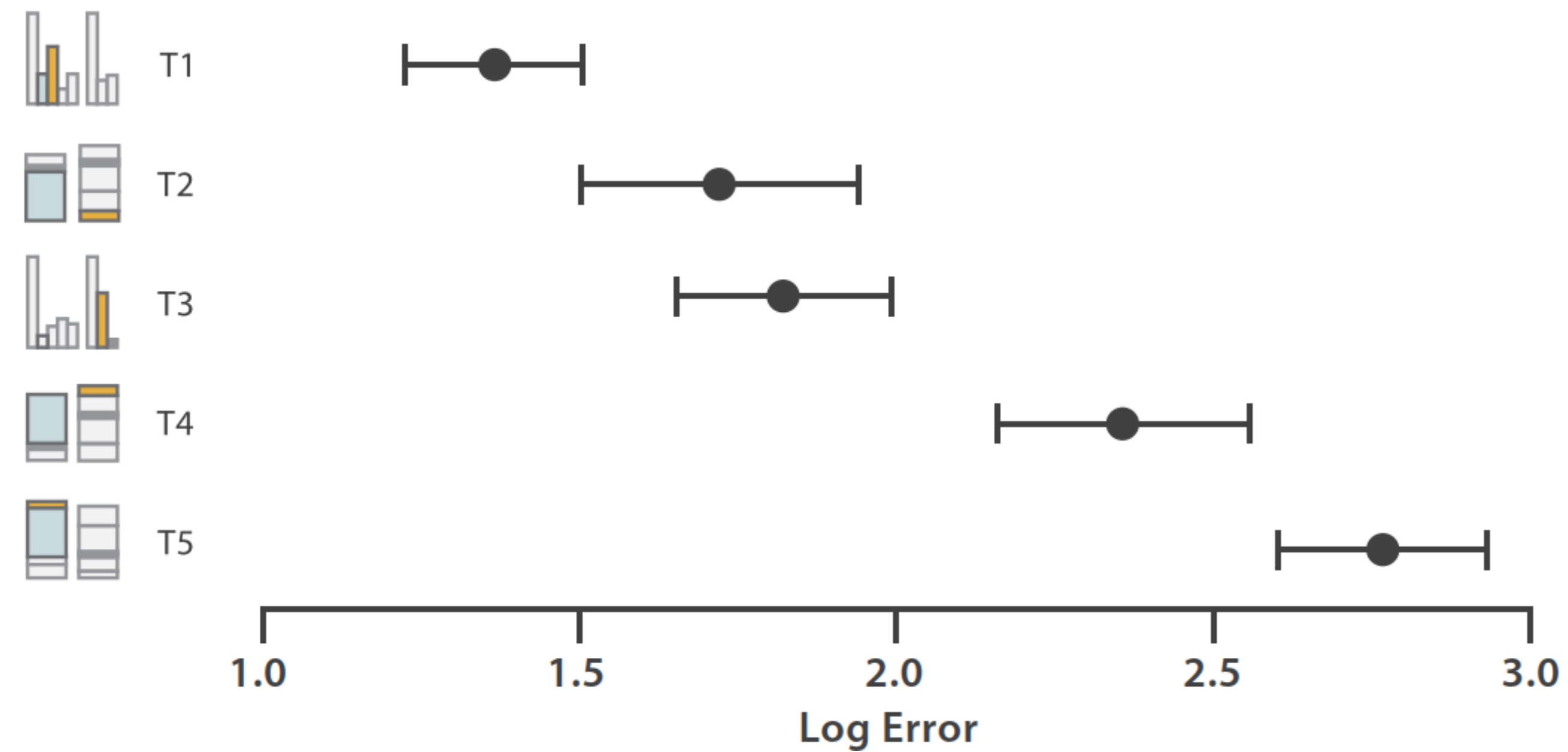


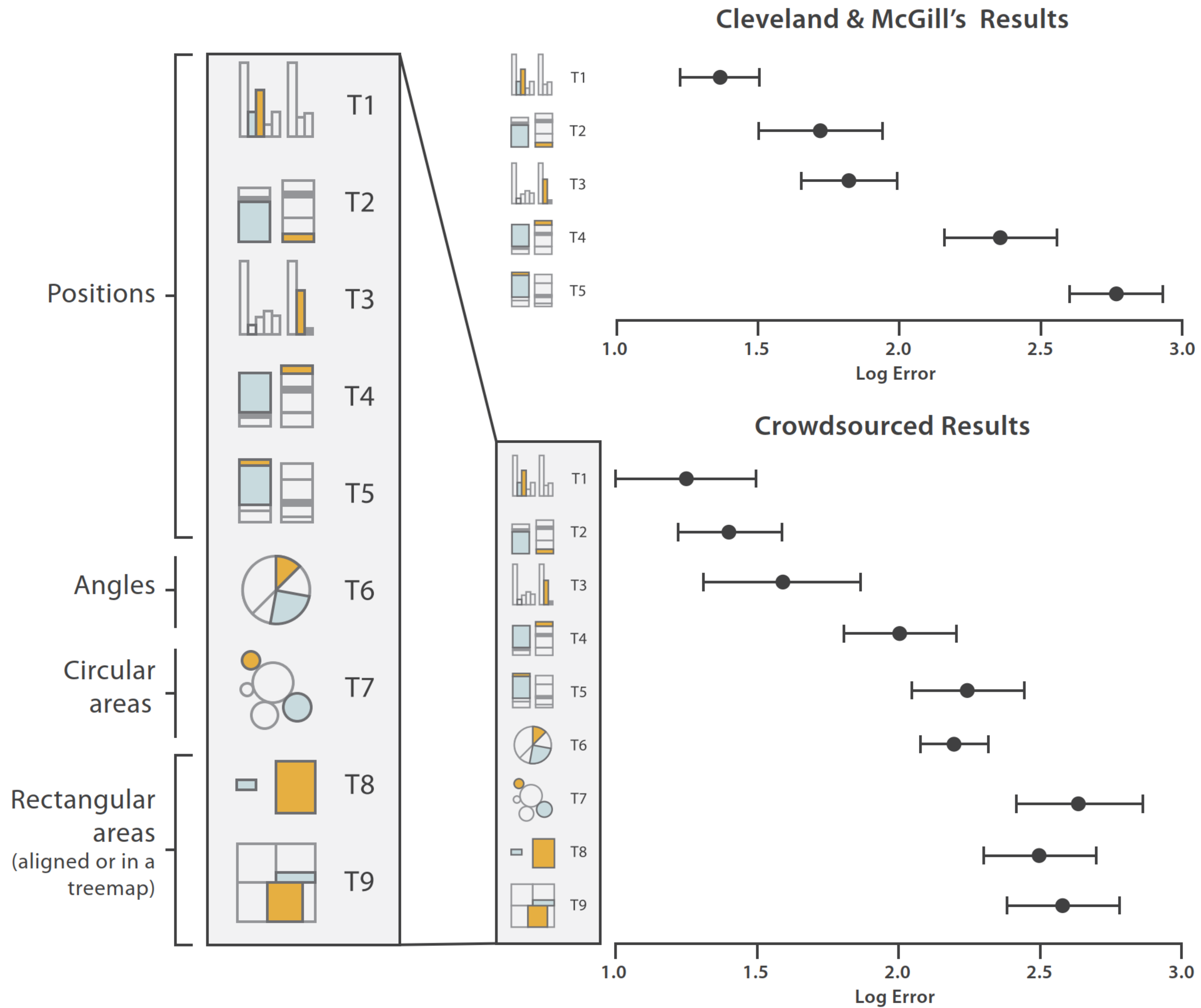
Figure 16. Log absolute error means and 95% confidence intervals for judgment types in position-length experiment (top) and position-angle experiment (bottom).

# “Ordering of Elemental Perceptual Tasks”

Cleveland & McGill's Results







**Channels:** Expressiveness Types and Effectiveness Ranks

➔ **Magnitude Channels: Ordered Attributes**

# Channels: Expressiveness Types and Effectiveness Ranks

## ➔ Magnitude Channels: Ordered Attributes

Position on common scale



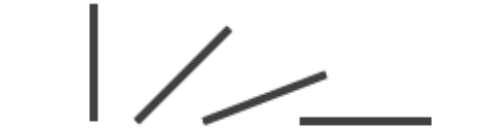
Position on unaligned scale



Length (1D size)



Tilt/angle



Area (2D size)



Depth (3D position)



Color luminance



Color saturation



Curvature



Volume (3D size)



Same

Effectiveness

Most

Least

## ➔ Identity Channels: Categorical Attributes

Spatial region



Color hue



Motion



Shape



# Expressiveness and Effectiveness

Effectiveness principle: the importance of the attribute should match the salience of the channel; that is, its noticeability.

*(i.e., encode most important attributes with highest ranked channels)*

Expressiveness principle: the visual encoding should express all of, and only, the information in the dataset attributes.

*(i.e., data characteristics should match the channel)*

My Summary: Prioritize choosing the most appropriate channel for each attribute

# Expressiveness and Effectiveness

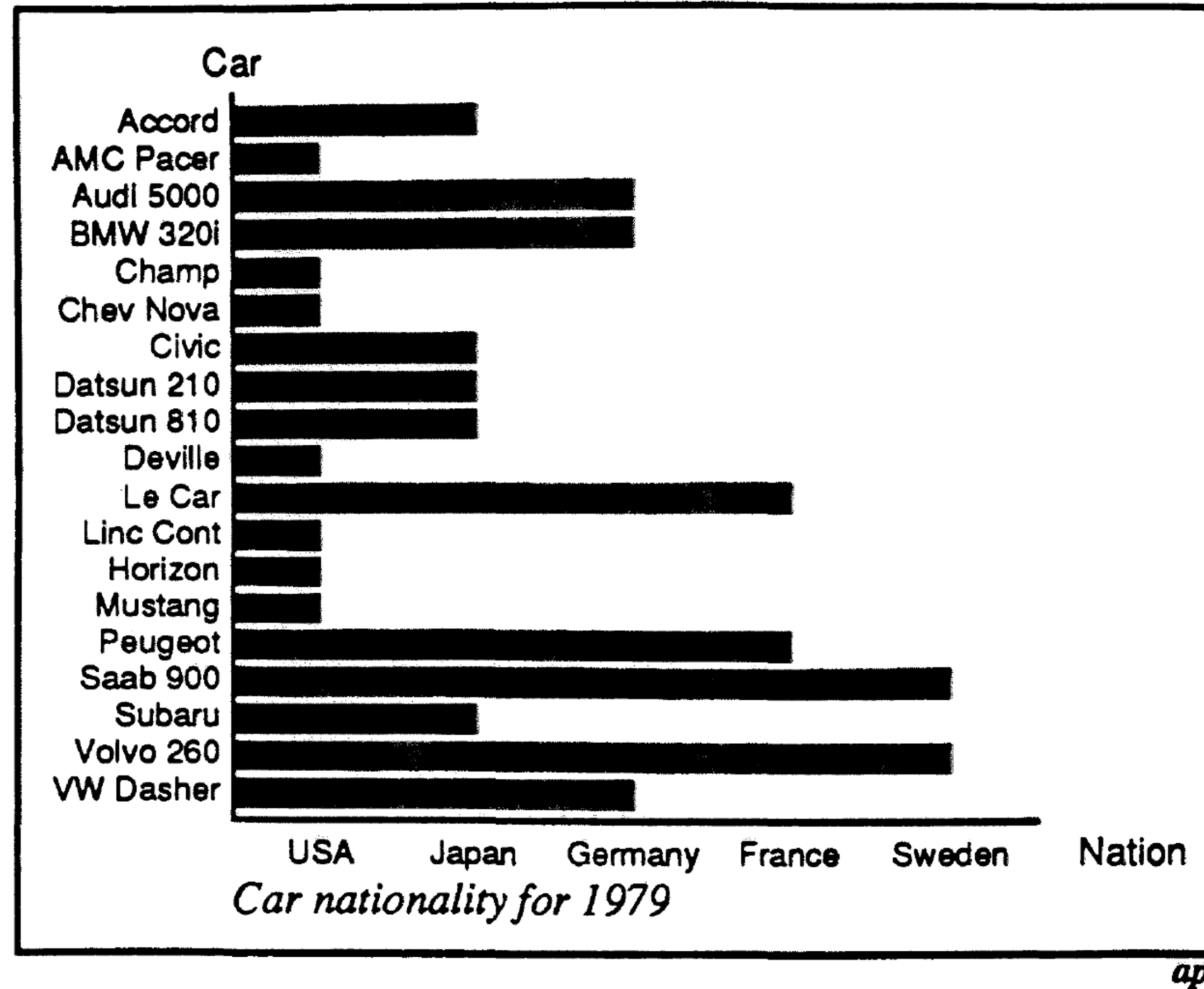


Figure 11: Incorrect Use of a Bar Chart for the Nation Relation. The lengths of the bars suggest an ordering on the vertical axis, as if the USA cars were longer or better than the other cars, which is not true for the Nation relation.

# Expressiveness and Effectiveness

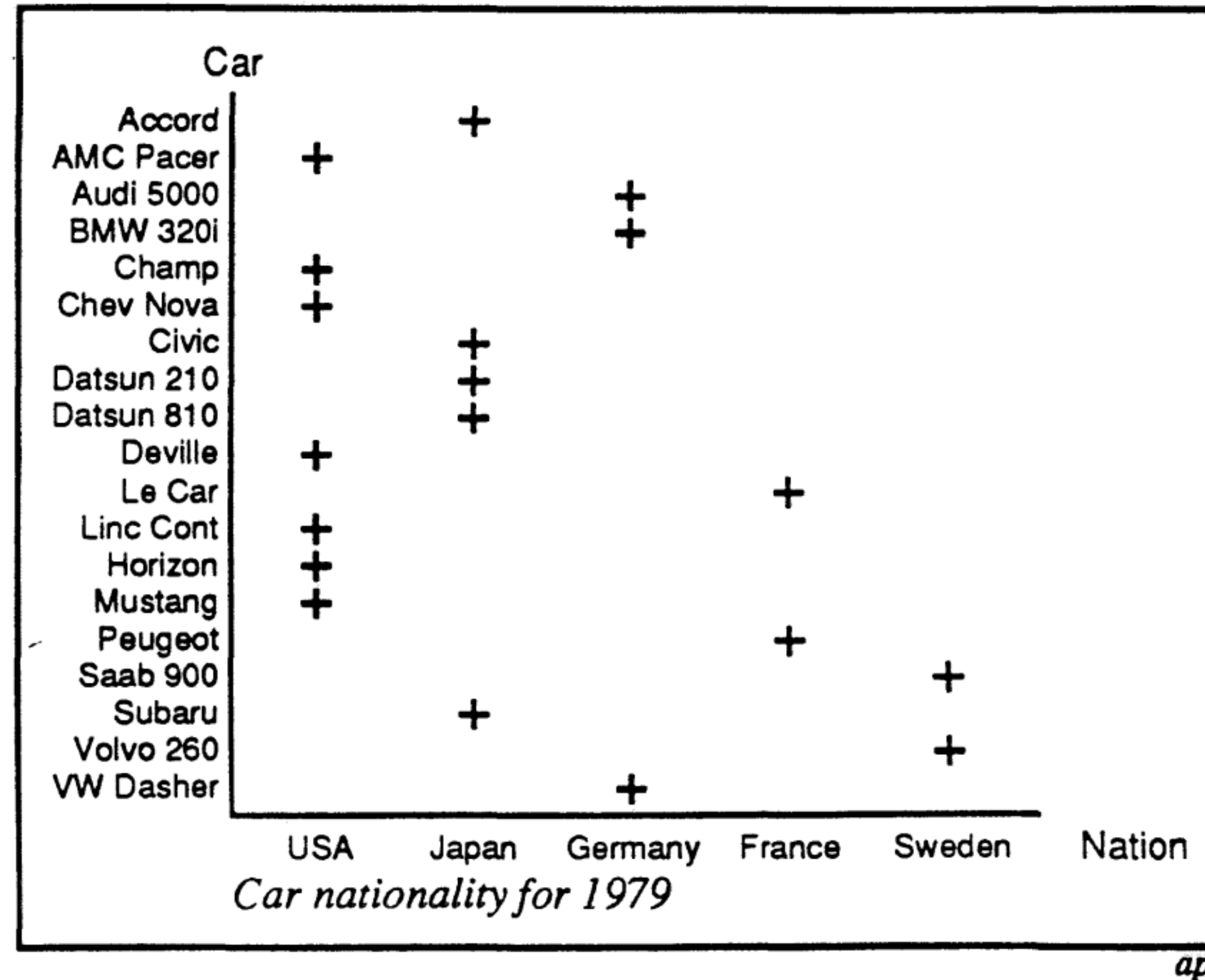
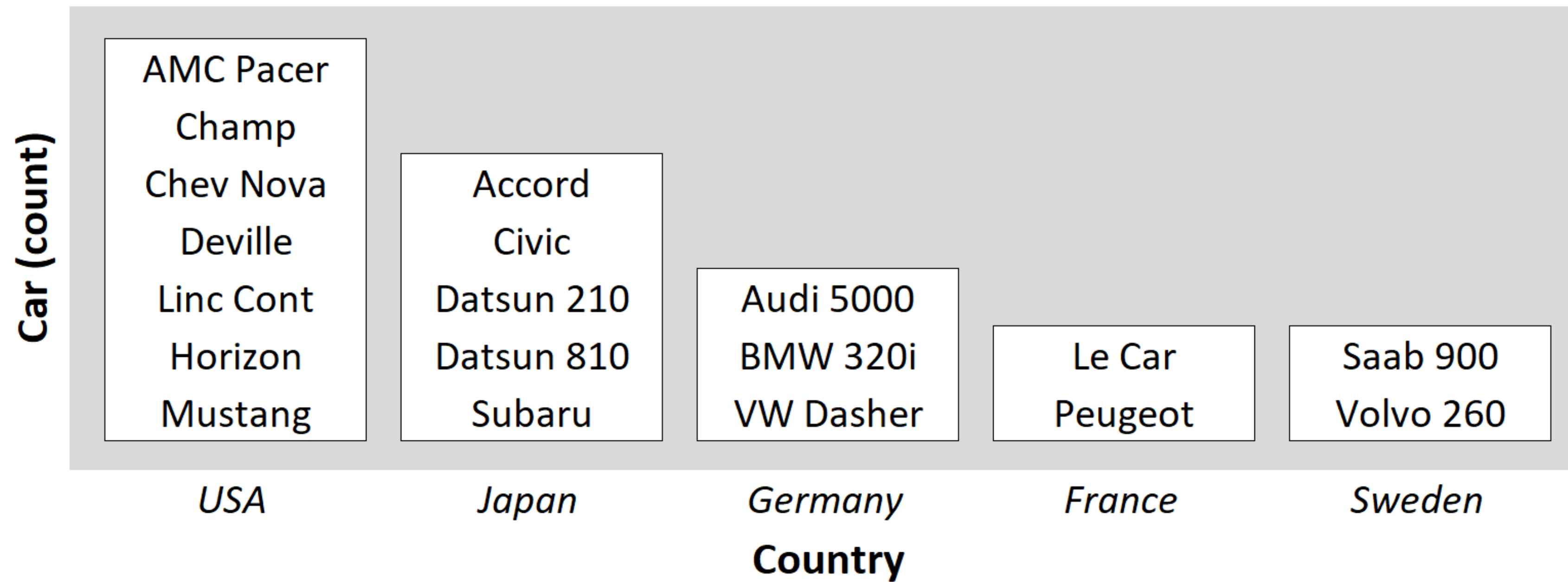


Figure 12: Correct Use of a Plot Chart for the Nation Relation. Since bar charts encode ordered domain sets, plot charts are conventionally used to encode nominal domain sets. The ordering of the labels on the axes is ignored.

# Expressiveness and Effectiveness

Car Models Produced by Country (1979)





# IN-CLASS EXERCISE

3, 12, 42

# 3, 12, 42

## In-class Sketching: “Three numbers”

*20m*

1. Break-out into groups of ~3 students.
2. **Together** (*15m*) use pens & post-it notes to sketch as many possible visualizations as you can of these three numbers.
3. No upload required
4. **As a class** (*5m*) we will discuss some of the designs and themes.



# DATA TYPES

# GOALS FOR TODAY

- Learn what are data types and dataset types
- Learn what are attribute types
- Learn how to pick appropriate visual representations based on attribute type and perceptual properties

# Data Types

**TYPE** = structural or mathematical interpretation of the data

## ➔ Data Types

➔ Items

➔ Attributes

➔ Links

➔ Positions

➔ Grids

*(row, node)*

*(variable,  
data dimension)*

*(relationship)*

*(spatial location)*

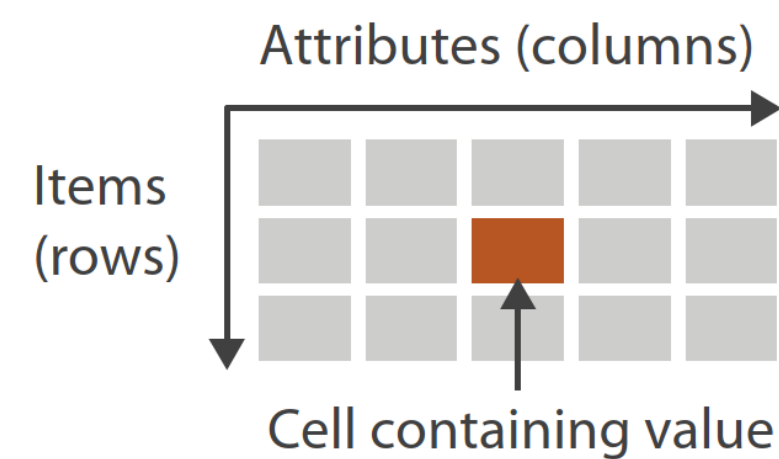
*(sampling)*

# Data Types

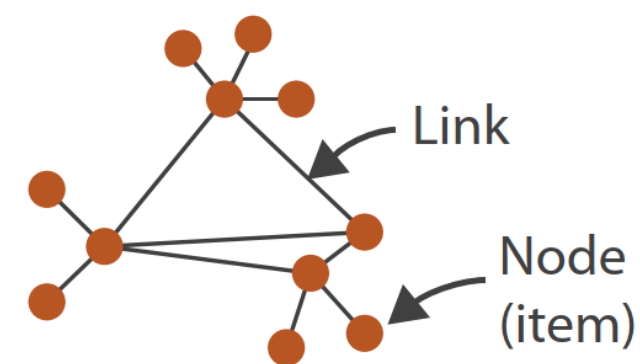
**DATASET** = collection of information that is the target of analysis

## ➔ Dataset Types

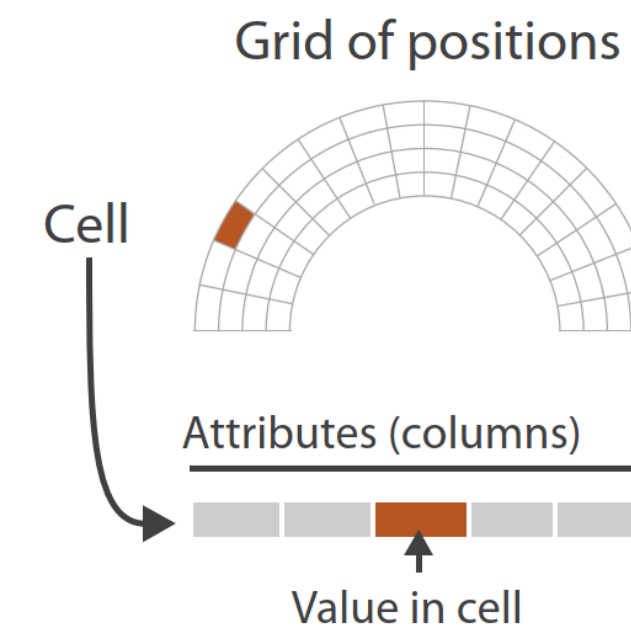
➔ Tables



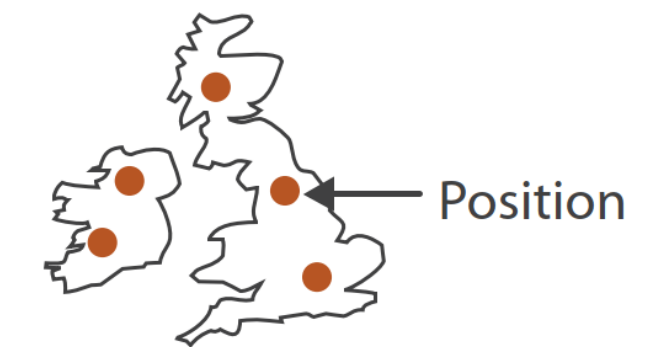
➔ Networks



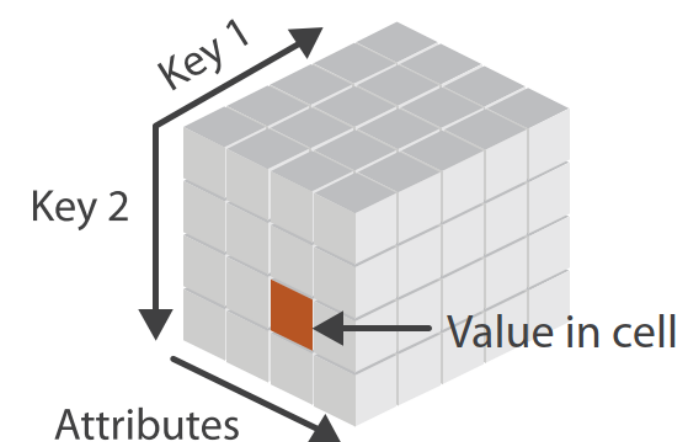
➔ Fields (Continuous)



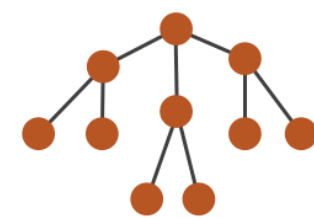
➔ Geometry (Spatial)



➔ *Multidimensional Table*



➔ *Trees*



# Data Types

**DATASET** = collection of information that is the target of analysis

## ➔ Data and Dataset Types

Tables

Items

Attributes

Networks &  
Trees

Items (nodes)

Links

Attributes

Fields

Grids

Positions

Attributes

Geometry

Items

Positions

Clusters,  
Sets, Lists

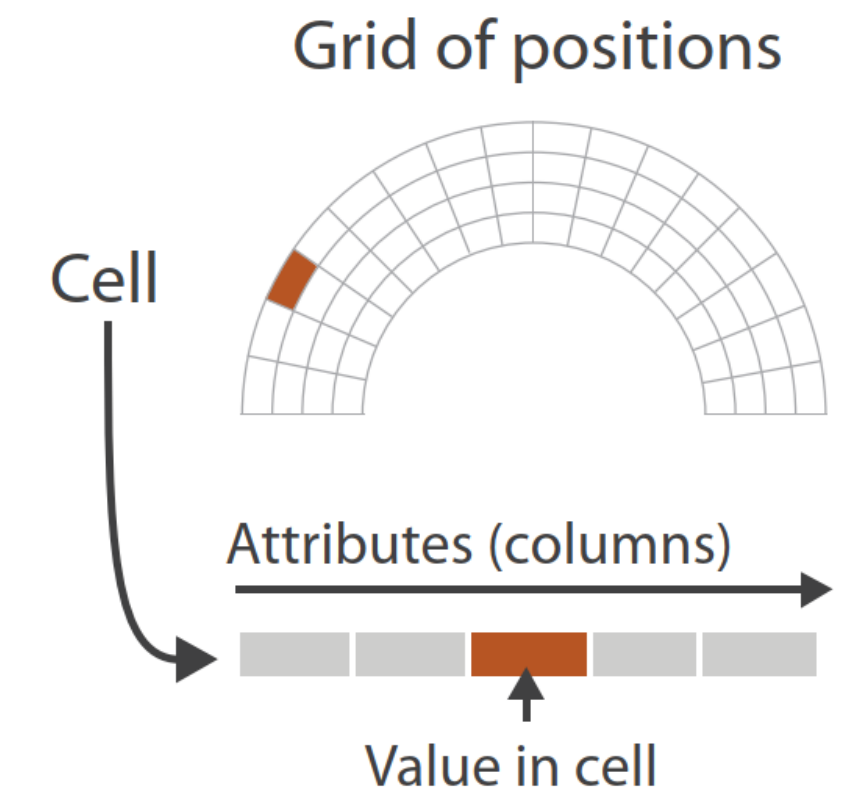
Items



# grid types

Relevant to anyone in the sciences!

→ Fields (Continuous)



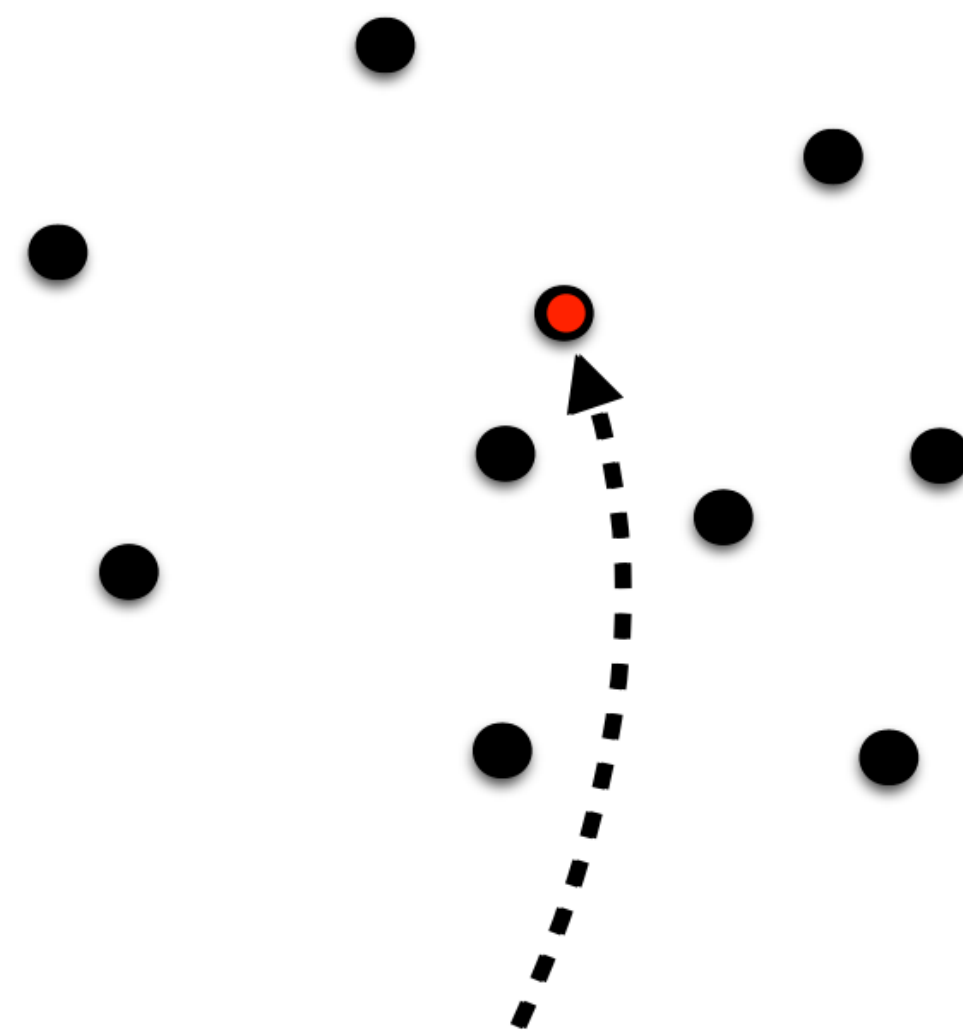
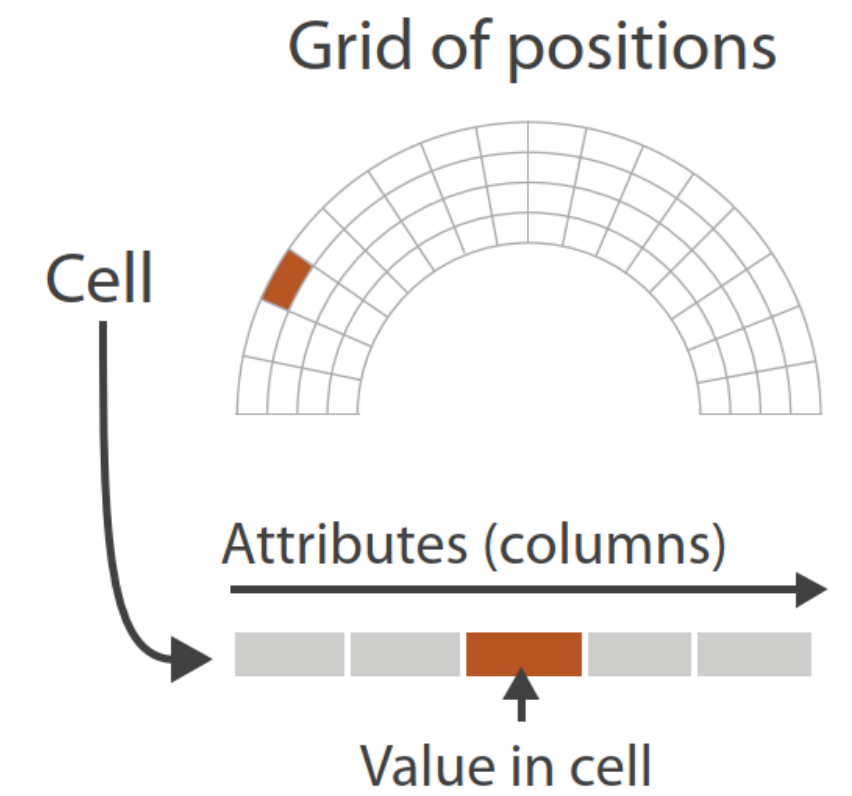
# grid choices impact how continuous data is interpreted

## two key considerations:

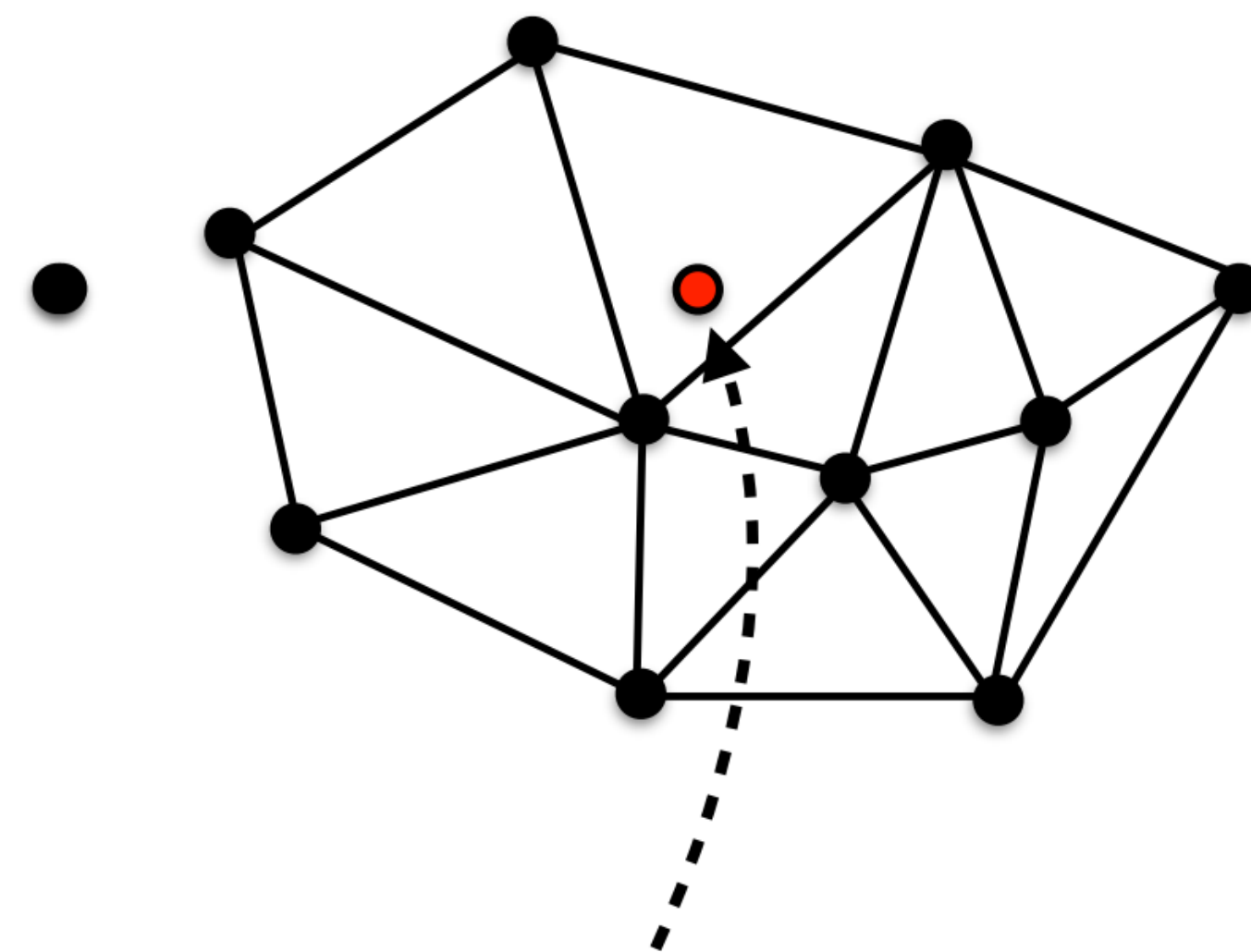
*sampling*, or the choice of where attributes are measured

*interpolation*, or how to model the attributes in the rest of space

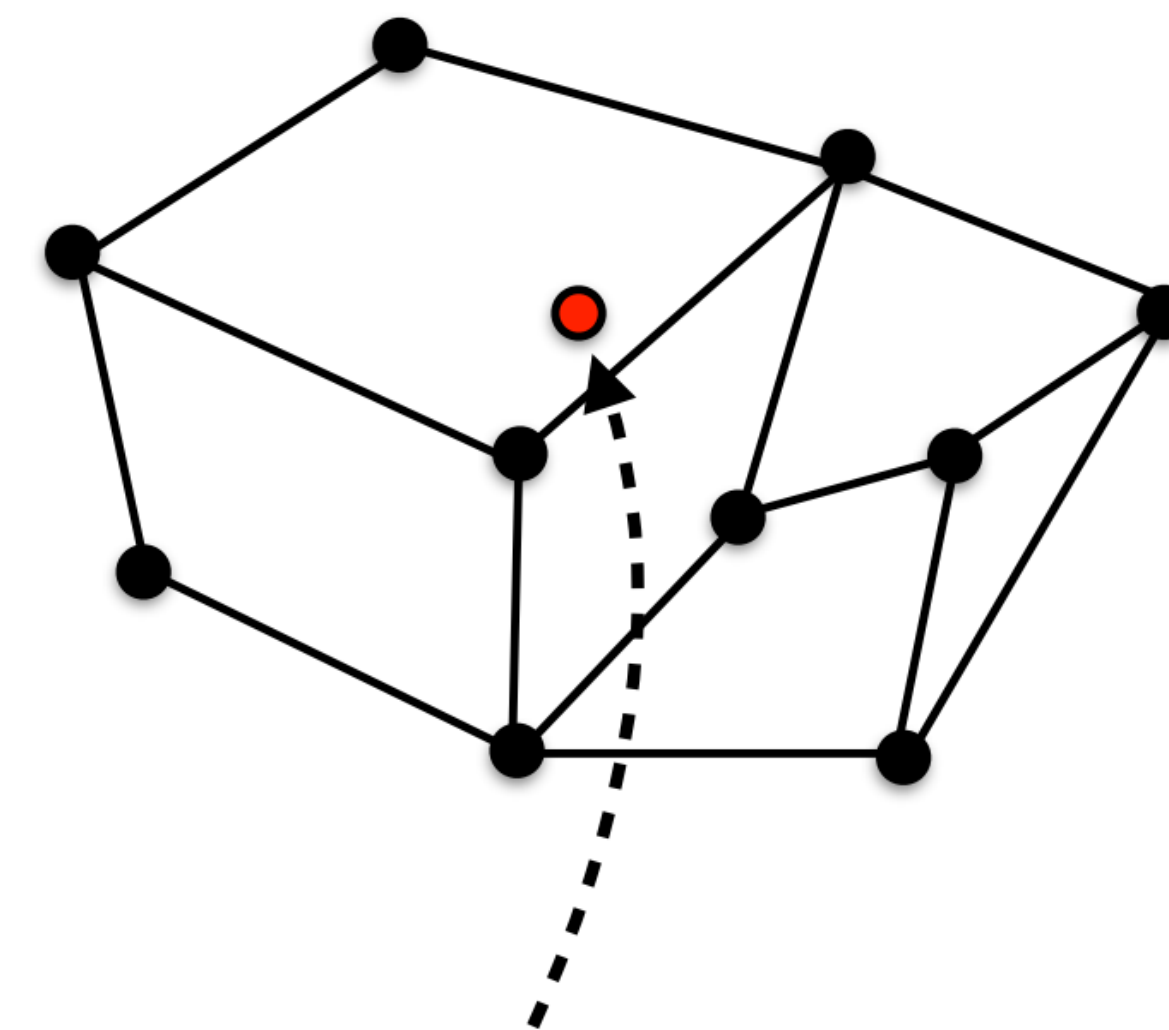
→ Fields (Continuous)



Interpolate Here

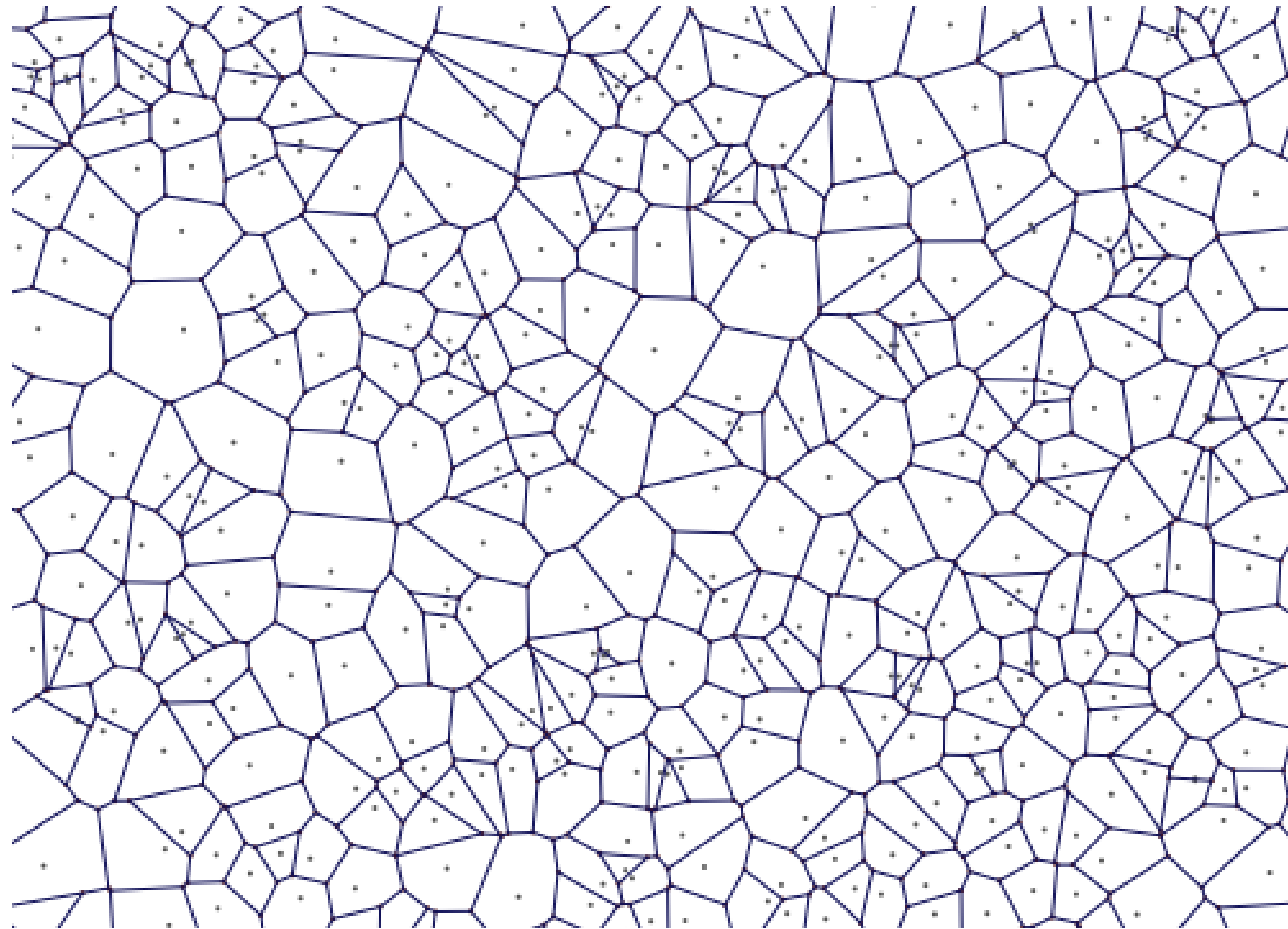


Interpolate Here



Interpolate Here

# “Voronoi Tessellation”



→ Fields (Continuous)

