Craig Berry

Mood Recommender

Tasks
1. Late Night Funny Video - Got there by clicking “Procrastinating” -> “Blue” -> “Silly Cat”
2. Studying Playlist - Got there by “Studying” -> “Green” -> “Acoustic Indie Playlist”
3. Going Out Restaurant - Got there by “Feeling Good!” -> “Yellow” -> “Cappy’s Pizza”

Usability Issues
1. Feedback - After getting your “recommendations” I tried the “Not Feelin’ it” option, but I could not get that to ever register any noticeable feedback.
2. Consistency - The app is definitely consistent, though I found it wasn’t necessarily consistent with the color chosen, it appears the “mood” word is more consequential towards the recommendations that pop up.
3. Clearly marked exits - No way to go back to the home screen without refreshing the page.
4. Feedback - Explore/Log In buttons don’t actually function yet, though they were not necessary to complete the tasks we were asked to do.

Positive Comments
1. Simple/Natural Dialog - App is very approachable, user presented with “Whats up?” at start which fits the style.
2. Speak the Users Language - Various options provide a wide range of emotions for the user to align themselves with. I was looking for an “angry” or “upset” option which might fully round out the variety.
3. Minimize Memory Load - User has to do very little. Each click flows seamlessly to the next. If the user wants to
4. Prevent Error - I did not encounter any hard errors of any kind.
5. Good Error Messages - I did not encounter any error messages
6. Consistency - App is consistent in layout and function. Mood’s consistent with recommendations.
7. Feedback - Things that I expect to be clickable are clickable. I didn’t find myself confused by the UI or what function the various elements of the page employ.
8. Help/Documentation - Not much documentation or help, though verbal instructions and visual cues are very clear leading the user forward through the app.