

CS 5500

Spring 2013

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Plan to Throw One Away

(chapter 11 of *The Mythical Man-Month*)

In most projects, the first system built is barely usable....

Hence *plan to throw one away; you will, anyhow.*

— Fred Brooks

Rapid Prototyping

get something running
take shortcuts
make your mistakes quickly
learn from those mistakes

The Only Constancy is Change Itself

...both the actual need and the user's perception of that need will change as programs are built, tested, and used.

Design Changes Can Be Expensive



from www.jsf.mil (blanket permission, see <http://www.jsf.mil/terms.htm>)
http://www.jsf.mil/images/gallery/sdd/f35_test/c/sdd_f35testc_031.jpg

Plan the System for Change

- strong abstraction barriers
- abstract data types
- representation independence
- well-specified interfaces
- good documentation
- modularity

Plan the System for Change

high-level programming languages
automatic garbage collection

Plan the System for Change

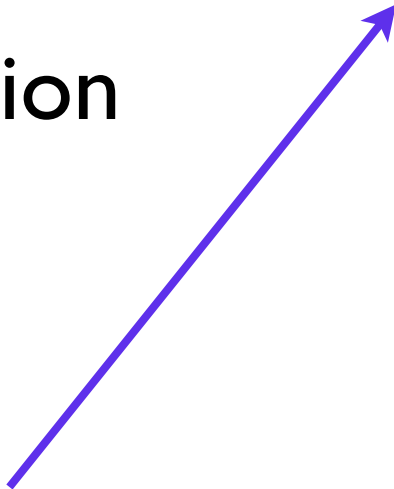
table-driven

automatic translation of specs into code

declarative programming

Automatic Translation

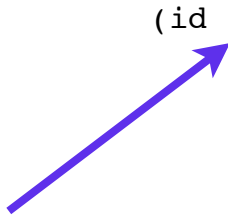
just one of 231 states



```
(define (state0 c)
  (case c
    ((#\` ) (consumeChar) (accept 'backquote))
    ((#\` ) (consumeChar) (accept 'quote))
    ((#\] ) (consumeChar) (accept 'rbracket))
    ((#\[ ) (consumeChar) (accept 'lbracket))
    ((#\` ) (consumeChar) (accept 'rparen))
    ((#\` ) (consumeChar) (accept 'lparen))
    ((#\tab #\newline #\vtab #\page #\return #\space)
     (consumeChar)
     (begin
       (set! string_accumulator_length 0)
       (state0 (scanChar))))
    ((#\; ) (consumeChar) (state201 (scanChar)))
    ((#\# ) (consumeChar) (state200 (scanChar)))
    ((#\0 #\2 #\3 #\4 #\5 #\6 #\7 #\8 #\9)
     (consumeChar)
     (state131 (scanChar)))
    ((#\a #\b #\c #\d #\e #\f #\g #\h #\i #\j #\k #\l #\m
     #\n #\o #\p #\q #\r #\s #\t #\u #\v #\w #\x #\y #\z
     #\A #\B #\C #\D #\E #\F #\G #\H #\I #\J #\K #\L #\M
     #\N #\O #\P #\Q #\R #\S #\T #\U #\V #\W #\X #\Y #\Z
     #\! #\$ #\% #\& #\* #\/ #\: #\< #\= #\> #\? #\^ #\_
     #\~ #\@ #\| )
     (consumeChar)
     (state68 (scanChar)))
    ((#\` ) (consumeChar) (state67 (scanChar)))
    ((#\+ ) (consumeChar) (state61 (scanChar)))
    ((#\` ) (consumeChar) (state60 (scanChar)))
    ((#\1 ) (consumeChar) (state57 (scanChar)))
    ((#\.` ) (consumeChar) (state56 (scanChar)))
    ((#\`,` ) (consumeChar) (state5 (scanChar)))
    ((#\`" ) (consumeChar) (state4 (scanChar)))
    (else
     (if ((lambda (c)
           (and (char? c)
                (> (char->integer c) 127)
                (let ((cat (char-general-category c)))
                  (memq cat
                        '(Lu Ll Lt Lm Lo Mn Nl No
                          Pd Pc Po Sc Sm Sk So Co))))))
         c)
     (begin (consumeChar) (state68 (scanChar)))
     (if (eof-object? c)
         (begin (consumeChar) (accept 'eofobj))
         (if ((lambda (c) (and (char? c) (char-whitespace? c)))
             c)
             (begin
               (consumeChar)
               (begin
                 (set! string_accumulator_length 0)
                 (state0 (scanChar))))
             (if ((lambda (c)
                   (and (char? c) (char=? c (integer->char 133))))
                 c)
                 (begin
                   (consumeChar)
                   (begin
                     (set! string_accumulator_length 0)
                     (state0 (scanChar))))
                 (scannerError errIncompleteToken))))))))))
```

Automatic Translation

regular expression
for identifiers



```
(id (! ((' ; constituent
      %a..z %A..Z isOtherConstituent
      ; special initial
      #\! #\$ #\% #\& #\* #\/ #\: #\< #\= #\> #\? #\^ #\_ #\~
      ; inline hex escape
      (#\\ #\x (! %0..9 %a..f %A..F)
          (* (! %0..9 %a..f %A..F)) #\;)
      (#\\ isAscii) ; backslash escape
      (#\# #\%) ; MzScheme randomness
      #\. #\@ #\| ; leading dot or @ or vertical bar
      (#\+ #\: ) ; leading +:
      (#\- #\:) ; leading -:
      ; peculiar prefix
      (#\ - #\>))
(* (! %a..z %A..Z isOtherConstituent
    #\! #\$ #\% #\& #\* #\/ #\: #\< #\= #\> #\? #\^ #\_ #\~
    (#\\ #\x (! %0..9 %a..f %A..F)
        (* (! %0..9 %a..f %A..F)) #\;)
    (#\\ isAscii) ; backslash escape
    (#\# #\%) ; MzScheme randomness
    #\| ; embedded or trailing vertical bar
    %0..9 #\+ #\- #\. #\@ isNdMcMe)))
; peculiar identifiers
#\+ #\- (#\. #\. #\.)
(#\ - #\ -) ; --
(#\ - #\1 #\+) ; -1+
(#\1 #\+) ; 1+
(#\1 #\ -) ; 1-
))
```

Automatic Translation

<code><datum></code>	<code>::= boolean</code>	<code>#makeBool</code>
	<code>::= number</code>	<code>#makeNum</code>
	<code>::= character</code>	<code>#makeChar</code>
	<code>::= string</code>	<code>#makeString</code>
	<code>::= id</code>	<code>#makeSym</code>
	<code>::= miscflag</code>	<code>#makeFlag</code>
	<code>::= <location> <structured></code>	<code>#makeStructured</code>
<code><structured></code>	<code>::= <list></code>	<code>#identity</code>
	<code>::= <vector></code>	<code>#identity</code>
	<code>::= <bytevector></code>	<code>#identity</code>

Automatic Translation

```
(define (parse-datum)
  (case (next-token)
    ((boolean) (begin (consume-token!) (makeBool)))
    ((number) (begin (consume-token!) (makeNum)))
    ((character) (begin (consume-token!) (makeChar)))
    ((string) (begin (consume-token!) (makeString)))
    ((id) (begin (consume-token!) (makeSym)))
    ((miscflag) (begin (consume-token!) (makeFlag)))
    ((unsyntaxsplicing unsyntax quasisyntax syntax
      splicing comma backquote quote lbracket lparen
      vecstart bvecstart)
     (let ((ast1 (parse-location)))
       (let ((ast2 (parse-structured)))
         (makeStructured ast1 ast2))))
    (else
     (parse-error
      '<datum>
      '(backquote
        boolean
        ...))))))
```

Plan the System for Change

version control

Plan the Organization for Change

Maintenance

adds new features

improves performance or usability

fixes bugs that weren't caught before release

fixes minor bugs that were caught but not fixed

finds latent bugs

repairs bit rot

Bit Rot

```
#if WIN32
switch(GetSystemDEPPolicy())
{
case 0: break; /* AlwaysOff: we don't care about this */

case 1:          /* AlwaysOn: won't work */

                panic_exit("DEP policy is too restrictive for Larceny to run");
                break;

case 2: break; /* OptIn: we don't care about this either */

case 3:          /* OptOut: we can opt out */

                if(!SetProcessDEPPolicy(0))
                {
                    consolemsg("Failed to set DEP policy");
                }
                break;
}
#endif /* WIN32 */
```

Two Steps Forward and One Step Back

One Step Forward and One Step Back