

# CS 5100: Foundations of Artificial Intelligence

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Logical Inference

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# Outline

- First-order logic
  - Review syntax and semantics
  - Conjunctive normal form
- Inference in FOL
  - Theoretical foundations
  - Practical implementation (forward and backward chaining)

# Review: Basic syntax of FOL

- Constant symbols
- Predicate symbols
- Function symbols
- Variables
- Connectives
- Equality
- Quantifiers

*KingJohn, 2, NU, ...*

*IsHappy, Likes, >, ...*

*Sqrt, Nationality, ...*

*x, y, a, b, ...*

$\neg, \wedge, \vee, \Rightarrow, \Leftrightarrow$

$=$

$\forall, \exists$

# Atomic sentences in FOL

- Atomic sentence =  $predicate(term_1, \dots, term_n)$   
or  $term_1 = term_2$
- Term =  $function(term_1, \dots, term_n)$   
or constant or variable
- Examples
  - $Brother(KingJohn, RichardTheLionheart)$
  - $>(AgeOf(Richard), AgeOf(John))$
  - $Brother(AgeOf(Richard), AgeOf(John))$

# Complex sentences

- Complex sentences are made from atomic sentences using connectives
  - Connectives have same semantics as propositional logic
  - $\neg S, S_1 \wedge S_2, S_1 \vee S_2, S_1 \Rightarrow S_2, S_1 \Leftrightarrow S_2$
- Examples
  - $Sibling(John, Richard) \Leftrightarrow Sibling(Richard, John)$
  - $>(1,2) \wedge \leq(1,2)$
  - $>(1,2) \wedge \neg >(1,2)$

# Universal quantification

- $\forall$  <variables> <sentence>
  - Everyone at NU is smart:  
 $\forall x [ At(x,NU) \Rightarrow Smart(x) ]$
- $\forall x P$  is true in a model  $m$  iff  $P$  is true with  $x$  being each possible object in the model
- Roughly speaking, equivalent to the **conjunction** of all possible **instantiations** of  $P$ 
  - $At(KingJohn,NU) \Rightarrow Smart(KingJohn)$        $\wedge$
  - $At(Richard,NU) \Rightarrow Smart(Richard)$        $\wedge$
  - $At(NU,NU) \Rightarrow Smart(NU)$

# Existential quantification examples

- $\exists$ <variables> <sentence>
  - Someone at NU is smart:  
 $\exists x [ At(x,NU) \wedge Smart(x) ]$
- $\exists x P$  is true in a model  $m$  iff  $P$  is true with  $x$  being some possible object in the model
- Roughly speaking, equivalent to the **disjunction** of all possible **instantiations** of  $P$ 
  - $At(KingJohn,NU) \wedge Smart(KingJohn)$        $\vee$
  - $At(Richard,NU) \wedge Smart(Richard)$        $\vee$
  - $At(NU,NU) \wedge Smart(NU)$        $\vee \dots$

# FOL Example: Blocks World

- **Constants**

*Block, Table, B1, B2, Cube, Brick, Sphere, Pyramid, Red, Blue, Large, Small*

- **Functions**

*Size*

- **Relations**

*Cleartop, Color, Loc, On, Held, Above...*

- **Atomic Sentences**

*Loc(x,y); On(x,y); Cleartop(x); Held(x); Isa(x,z); Color(x,c)*



# FOL Example: Blocks world (cont.)

- Axioms for general **world knowledge**

$\forall x [ Isa(x, Block) \Rightarrow$

$(\exists y Isa(y, Block) \wedge On(x, y) ) \vee On(x, Table) ]$

- To prevent something silly (we need “**common sense**”)

$\forall x, y [ On(x, y) \Rightarrow \neg = (x, y) ]$

- Axioms for specific **state** of the world

$Isa(B21, Block)$

$Isa(B32, Block)$

$On(B21, B32)$

$On(B32, Table)$

# Interacting with FOL KBs: substitution review

- Suppose a blocks world agent is using an FOL KB and perceives a new block configuration at time  $t = 3$   
 $\text{Tell}(KB, \text{On}(B21, B32), 3)$   
 $\text{Ask}(KB, \exists a \text{ BestAction}(a, 3))$
- Does the KB entail some best action at time  $t = 3$ 
  - Answer:  $\{a/\text{Pickup}(B21)\}$
- **Substitution** (binding list)—ground binding for variables
  - Given sentence  $S$  and a substitution  $\theta$ ,  $S\theta$  is result of plugging  $\theta$  into  $S$
- $\text{Ask}(KB, S)$  returns some/all  $\theta$  s.t.  $KB \models S\theta$
- Formalize this more later today...

# FOL conversion to CNF

- Everyone who loves all animals is loved by someone

$$\forall x [ \forall y [ \textit{Animal}(y) \Rightarrow \textit{Loves}(x,y) ] \Rightarrow \exists y \textit{Loves}(y,x) ]$$

- Converting quantified FOL sentence to CNF

1. Eliminate biconditionals and implications

$$\forall x [ \neg \forall y [ \neg \textit{Animal}(y) \vee \textit{Loves}(x,y) ] \vee \exists y \textit{Loves}(y,x) ]$$

2. Move  $\neg$  inwards:  $\neg \forall x p \equiv \exists x \neg p$ ,  $\neg \exists x p \equiv \forall x \neg p$

- Use quantifier equivalence rules

$$\forall x [ \exists y [ \neg (\neg \textit{Animal}(y) \vee \textit{Loves}(x,y)) ] \vee \exists y \textit{Loves}(y,x) ]$$

$$\forall x [ \exists y [ \neg \neg \textit{Animal}(y) \wedge \neg \textit{Loves}(x,y) ] \vee \exists y \textit{Loves}(y,x) ]$$

$$\forall x [ \exists y [ \textit{Animal}(y) \wedge \neg \textit{Loves}(x,y) ] \vee \exists y \textit{Loves}(y,x) ]$$

- No more negated quantifiers

# FOL conversion to CNF (cont.)

- Current formula:

$$\forall x [\exists y [Animal(y) \wedge \neg Loves(x,y)] \vee \exists y Loves(y,x)]$$

- Continue CNF conversion

3. **Standardize** variables—each quantifier should use a different one

$$\forall x_1 [\exists y_1 [Animal(y_1) \wedge \neg Loves(x_1,y_1)] \vee \exists y_2 Loves(y_2,x_1)]$$

4. **Skolemize**—use only universal quantification

- Each existential variable replaced by a Skolem function of the enclosing universal variables

$$\forall x_1 [Animal(F_1(x_1)) \wedge \neg Loves(x_1,F_1(x_1))] \vee Loves(F_2(x_1),x_1)$$

5. Drop universal quantifiers

$$[Animal(F_1(x_1)) \wedge \neg Loves(x_1,F_1(x_1))] \vee Loves(F_2(x_1),x_1)$$

6. Distribute  $\vee$  over  $\wedge$

$$Animal(F_1(x_1)) \vee Loves(F_2(x_1),x_1) \wedge \neg Loves(x_1,F_1(x_1)) \vee Loves(F_2(x_1),x_1)$$

# Inference in FOL (RN chapter 9)

- Theoretical foundations
  - Rules of inference
  - Unification
  - Resolution as generalized modus ponens
- Implementation
  - Forward and backward chaining

# Inference by universal instantiation (UI)

- Every **instantiation** of a universally quantified sentence is entailed by it

$$\frac{\forall v \alpha}{\text{Subst}(\{v/g\}, \alpha)}$$

for any variable  $v$  and ground term  $g$

- **Example**

$\forall x \text{ King}(x) \wedge \text{Greedy}(x) \Rightarrow \text{Evil}(x)$  yields:

$\text{King}(\text{John}) \wedge \text{Greedy}(\text{John}) \Rightarrow \text{Evil}(\text{John})$

$\text{King}(\text{Richard}) \wedge \text{Greedy}(\text{Richard}) \Rightarrow \text{Evil}(\text{Richard})$

$\text{King}(\text{Father}(\text{John})) \wedge \text{Greedy}(\text{Father}(\text{John})) \Rightarrow \text{Evil}(\text{Father}(\text{John}))$

# Formal notation for substitution

- **Substitution** is set of variable-term pairs:  
 $\{x/term_1, y/term_2, \dots\}$ 
  - Often denoted with symbol  $\theta$
  - No variable can occur more than once
- For any term or formula  $A$   
**Subst( $\theta, A$ )** denotes result of replacing each variable with corresponding term (also written  **$A\theta$** )
  - REMEMBER: a term is a constant symbol, a variable symbol, or a function symbol applied to one or more terms
  - **Ground term**—term with no variables
  - **Ground sentence**—sentence with no **free** variables (i.e., all have a corresponding term in a substitution)

# Inference by existential instantiation (EI)

- For any sentence  $\alpha$ , variable  $v$ , and constant symbol  $k$  that does **NOT** appear elsewhere in the knowledge base

$$\frac{\exists v \alpha}{\text{Subst}(\{v/k\}, \alpha)}$$

- **Example**

$\exists x \text{Crown}(x) \wedge \text{OnHead}(x, \text{John})$  yields:

$\text{Crown}(C_1) \wedge \text{OnHead}(C_1, \text{John})$

provided  $C_1$  is a new constant symbol, called a **Skolem constant**



# Implementing universal instantiation

All humans are mortal  
Jack is human

---

Jack is mortal

- How do we represent this in FOL?  
R1.  $\forall x \text{ Human}(x) \Rightarrow \text{Mortal}(x)$   
F1.  $\text{Human}(\text{Jack})$
- **Modus ponens** for FOL
  - Let R1 be  $p \Rightarrow q$ , Let F1 be  $p'$
  - If  $p$  and  $p'$  **unify**, conclude  $q'$
- **Unify** means we can match them up by replacing variables
  - Then apply the same replacement to  $q$  to get  $q'$

# Unification

- Two formulas  $A$  and  $B$  **unify** if there is a substitution  $\theta$  such that  $A\theta = B\theta$ .
  - **$\theta$  is not unique!**
- Example—unify  $A = \text{Knows}(\text{John}, x)$  and  $B = \text{Knows}(y, z)$   
 $\theta_1 = \{y/\text{John}, x/z\}$  or  $\theta_2 = \{y/\text{John}, x/\text{Sue}, z/\text{Sue}\}$
- The first unifier is **more general** than the second
- There is a single **most general unifier** (MGU) that is unique up to renaming variables  
MGU =  $\{y/\text{John}, x/z\}$  or  $\{y/\text{John}, z/x\}$

# Most general unifier

- If  $\theta_1$  is a unifier for formulas  $A$  and  $B$ , it is a **MOST GENERAL UNIFIER** (MGU) iff:
  - There is no other unifier  $\theta_2$  for  $A$  and  $B$  s.t.  $A\theta_2$  subsumes  $A\theta_1$
- A formula  $F$  **subsumes** a formula  $G$  if there is a non-trivial substitution  $\Pi$  s.t.  $F\Pi = G$
- **Example**  
 $A = \text{Knows}(\text{John}, x)$  and  $B = \text{Knows}(y, z)$   
 $A\theta_1 = \text{Knows}(\text{John}, z)$        $A\theta_2 = \text{Knows}(\text{John}, \text{Sue})$   
 $A\theta_1$  subsumes  $A\theta_2$  therefore  $\theta_2 = \{y/\text{John}, x/\text{Sue}, z/\text{Sue}\}$  is not an MGU  
**NOTE:** What is  $\Pi$ ?

# Unification examples

*Unify*( $\alpha, \beta$ ) =  $\theta$  if  $\alpha\theta = \beta\theta$

- Find the unifier  $\theta$

$p$	$q$	$\theta$
<i>Knows</i> (John, $x$ )	<i>Knows</i> (John,Jane)	
<i>Knows</i> (John, $x$ )	<i>Knows</i> ( $y$ ,Barak)	
<i>Knows</i> (John, $x$ )	<i>Knows</i> ( $y$ ,Mother( $y$ ))	
<i>Knows</i> (John, $x$ )	<i>Knows</i> ( $x$ ,Barak)	

# Unification examples

*Unify*( $\alpha, \beta$ ) =  $\theta$  if  $\alpha\theta = \beta\theta$

- Find the unifier  $\theta$

$p$	$q$	$\theta$
<i>Knows</i> (John, $x$ )	<i>Knows</i> (John,Jane)	<b><i>{x/Jane}</i></b>
<i>Knows</i> (John, $x$ )	<i>Knows</i> ( $y$ ,Barak)	
<i>Knows</i> (John, $x$ )	<i>Knows</i> ( $y$ ,Mother( $y$ ))	
<i>Knows</i> (John, $x$ )	<i>Knows</i> ( $x$ ,Barak)	

# Unification examples

*Unify*( $\alpha, \beta$ ) =  $\theta$  if  $\alpha\theta = \beta\theta$

- Find the unifier  $\theta$

$p$	$q$	$\theta$
<i>Knows</i> (John, $x$ )	<i>Knows</i> (John,Jane)	<b><i>{x/Jane}</i></b>
<i>Knows</i> (John, $x$ )	<i>Knows</i> ( $y$ ,Barak)	<b><i>{x/Barak,y/John}</i></b>
<i>Knows</i> (John, $x$ )	<i>Knows</i> ( $y$ ,Mother( $y$ ))	
<i>Knows</i> (John, $x$ )	<i>Knows</i> ( $x$ ,Barak)	

# Unification examples

*Unify*( $\alpha, \beta$ ) =  $\theta$  if  $\alpha\theta = \beta\theta$

- Find the unifier  $\theta$

$p$	$q$	$\theta$
$Knows(John, x)$	$Knows(John, Jane)$	$\{x/Jane\}$
$Knows(John, x)$	$Knows(y, Barak)$	$\{x/Barak, y/John\}$
$Knows(John, x)$	$Knows(y, Mother(y))$	$\{x/Mother(John), y/John\}$
$Knows(John, x)$	$Knows(x, Barak)$	

# Unification examples

*Unify*( $\alpha, \beta$ ) =  $\theta$  if  $\alpha\theta = \beta\theta$

- Find the unifier  $\theta$

$p$	$q$	$\theta$
$Knows(John, x)$	$Knows(John, Jane)$	$\{x/Jane\}$
$Knows(John, x)$	$Knows(y, Barak)$	$\{x/Barak, y/John\}$
$Knows(John, x)$	$Knows(y, Mother(y))$	$\{x/Mother(John), y/John\}$
$Knows(John, x)$	$Knows(x, Barak)$	$\{fail\}$



# Unification examples

*Unify*( $\alpha, \beta$ ) =  $\theta$  if  $\alpha\theta = \beta\theta$

- Find the unifier  $\theta$

$p$	$q$	$\theta$
$Knows(John, x)$	$Knows(John, Jane)$	$\{x/Jane\}$
$Knows(John, x)$	$Knows(y, Barak)$	$\{x/Barak, y/John\}$
$Knows(John, x)$	$Knows(y, Mother(y))$	$\{x/Mother(John), y/John\}$
$Knows(John, x)$	$Knows(x, Barak)$	$\{fail\}$

- Last one fails because we need to **standardize apart** the variables
  - Rename  $x$  in  $Knows(x, Barak)$  to  $a$
  - Unify with  $\theta = \{x/Barak, a/John\}$

# Unification algorithm

```
function UNIFY( $x, y, \theta$ ) returns a substitution to make  $x$  and  $y$  identical
  inputs:  $x$ , a variable, constant, list, or compound
             $y$ , a variable, constant, list, or compound
             $\theta$ , the substitution built up so far

  if  $\theta = \text{failure}$  then return failure
  else if  $x = y$  then return  $\theta$ 
  else if VARIABLE?( $x$ ) then return UNIFY-VAR( $x, y, \theta$ )
  else if VARIABLE?( $y$ ) then return UNIFY-VAR( $y, x, \theta$ )
  else if COMPOUND?( $x$ ) and COMPOUND?( $y$ ) then
    return UNIFY(ARGS[ $x$ ], ARGS[ $y$ ], UNIFY(OP[ $x$ ], OP[ $y$ ],  $\theta$ ))
  else if LIST?( $x$ ) and LIST?( $y$ ) then
    return UNIFY(REST[ $x$ ], REST[ $y$ ], UNIFY(FIRST[ $x$ ], FIRST[ $y$ ],  $\theta$ ))
  else return failure
```

# Unification algorithm (UNIFY-VAR function)

```
function UNIFY-VAR(var, x,  $\theta$ ) returns a substitution  
inputs: var, a variable  
          x, any expression  
           $\theta$ , the substitution built up so far  
  
if  $\{var/val\} \in \theta$  then return UNIFY(val, x,  $\theta$ )  
else if  $\{x/val\} \in \theta$  then return UNIFY(var, val,  $\theta$ )  
else if OCCUR-CHECK?(var, x) then return failure  
else return add  $\{var/x\}$  to  $\theta$ 
```

# Applying unification to reasoning

- **Modus ponens** says:

Given  $p \Rightarrow q$  and  $p$

Conclude  $q$

- In FOL

Given  $p \Rightarrow q$ , and  $p'$  (where  $p$  and  $p'$  unify by  $\theta$ )

Conclude  $q'$  s.t.  $q' = q\theta$

- Suppose our KB includes:

$\forall x \text{ King}(x) \wedge \text{Greedy}(x) \Rightarrow \text{Evil}(x)$

$\text{King}(\text{John})$

- Modus ponens won't quite work since we have  $p_1 \wedge p_2 \Rightarrow q$ 
  - But we can see using human reasoning that it should!

# Generalized Modus Ponens (GMP)

- Follows from the resolution rule for FOL

$$\frac{(p_1 \wedge p_2 \wedge \dots \wedge p_n \Rightarrow q), p_1', p_2', \dots, p_n'}{q\theta} \text{ where } p_i'\theta = p_i\theta \text{ for all } i$$

- **Example**

$p_1'$  is *King(John)*

$p_2'$  is *Greedy(y)*

$\theta$  is {x/John,y/John}

$p_1$  is *King(x)*

$p_2$  is *Greedy(x)*

$q$  is *Evil(x)*

$q\theta$  is *Evil(John)*

- GMP used with KB of **definite clauses** (**exactly** one positive literal)
- All variables assumed universally quantified (**Skolemized**)
- How do we get Greedy(y) in our KB ?

# Soundness of GMP

- Need to show that

$$p_1', \dots, p_n', (p_1 \wedge \dots \wedge p_n \Rightarrow q) \vDash q\theta$$

provided that  $p_i'\theta = p_i\theta$  for all  $p$

- **Lemma:** For any sentence  $p$ , we have  $p \vDash p\theta$  by UI

1.  $(p_1 \wedge \dots \wedge p_n \Rightarrow q) \vDash (p_1 \wedge \dots \wedge p_n \Rightarrow q)\theta = (p_1\theta \wedge \dots \wedge p_n\theta \Rightarrow q\theta)$
2.  $p_1', \dots, p_n' \vDash p_1' \wedge \dots \wedge p_n' \vDash p_1'\theta \wedge \dots \wedge p_n'\theta$ , s.t.  $p_i'\theta = p_i\theta$  for all  $p$
3. From 1 and 2,  $q\theta$  follows by ordinary Modus Ponens

# Forward chaining in FOL

- **Explicit knowledge** assumption
  - Assume percepts do not contain variables (may contain “generated symbol” constants)
  - Example: you see an unfamiliar dog in the building  
*isa(G33, dog)*  
*in(G33, WVH)*
- Add percept to KB if not already believed
- If percept **UNIFIES** with a rule premise (by  $\theta$ ) and all other premises  $p\theta$  are believed, add  $q\theta$  to KB
- This is an over-simplification, but we are moving on...

# Backward chaining

- **Example knowledge base**

The law says that it is a crime for an American to sell weapons to hostile nations. The country Nono, an enemy of America, has some missiles, and all of its missiles were sold to it by Colonel West, who is American.

- Prove that Colonel West is a criminal



# Arms trading KB in FOL

- ...it is a crime for an American to sell weapons to hostile nations:  
 $American(x) \wedge Weapon(y) \wedge Sells(x,y,z) \wedge Hostile(z) \Rightarrow Criminal(x)$
- Nono...has some missiles, i.e.,  $\exists x Owns(Nono,x) \wedge Missile(x)$ :  
 $Owns(Nono,M_1) \wedge Missile(M_1)$
- ...all of its missiles were sold to it by Colonel West:  
 $Missile(x) \wedge Owns(Nono,x) \Rightarrow Sells(West,x,Nono)$
- Missiles are weapons:  
 $Missile(x) \Rightarrow Weapon(x)$
- An enemy of America counts as “hostile”:  
 $Enemy(x,America) \Rightarrow Hostile(x)$
- ...West, who is American:  
 $American(West)$
- The country Nono, an enemy of America:  
 $Enemy(Nono,America)$

# Backward chaining algorithm

```
function FOL-BC-ASK(KB, goals,  $\theta$ ) returns a set of substitutions
  inputs: KB, a knowledge base
            goals, a list of conjuncts forming a query
             $\theta$ , the current substitution, initially the empty substitution { }
  local variables: ans, a set of substitutions, initially empty

  if goals is empty then return { $\theta$ }
   $q' \leftarrow$  SUBST( $\theta$ , FIRST(goals))
  for each r in KB where STANDARDIZE-APART(r) = ( $p_1 \wedge \dots \wedge p_n \Rightarrow q$ )
    and  $\theta' \leftarrow$  UNIFY(q,  $q'$ ) succeeds
       $ans \leftarrow$  FOL-BC-ASK(KB, [ $p_1, \dots, p_n$  | REST(goals)], COMPOSE( $\theta$ ,  $\theta'$ ))  $\cup ans$ 
  return ans
```

- $\text{SUBST}(\text{COMPOSE}(\theta_1, \theta_2), p) = \text{SUBST}(\theta_2, \text{SUBST}(\theta_1, p))$

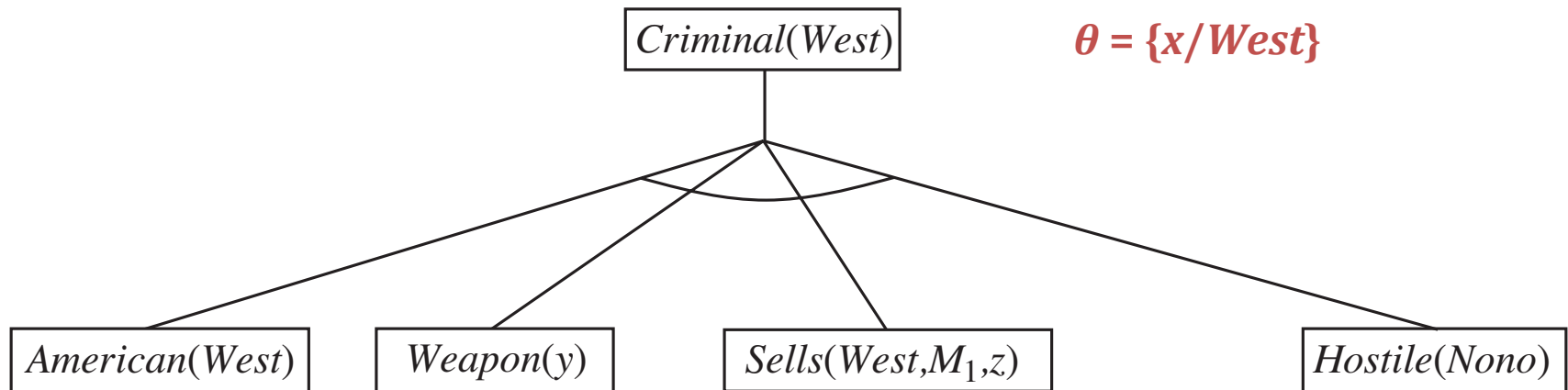
# Backward chaining example

*Criminal(West)*

**Goal:** *Criminal(West)*

**Rules:** *American(x) ∧ Weapon(y) ∧ Sells(x,y,z) ∧ Hostile(z) ⇒ Criminal(x)*

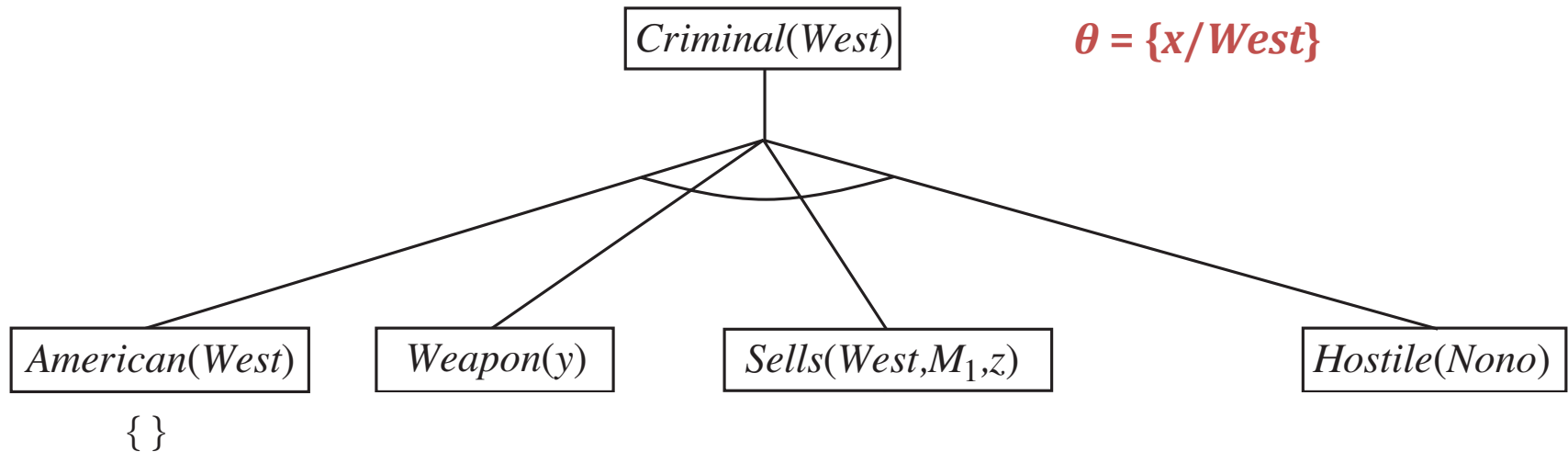
# Backward chaining example



**Goal:** *Criminal(West)*

**Rules:** *American(x)  $\wedge$  Weapon(y)  $\wedge$  Sells(x,y,z)  $\wedge$  Hostile(z)  $\Rightarrow$  Criminal(x)*

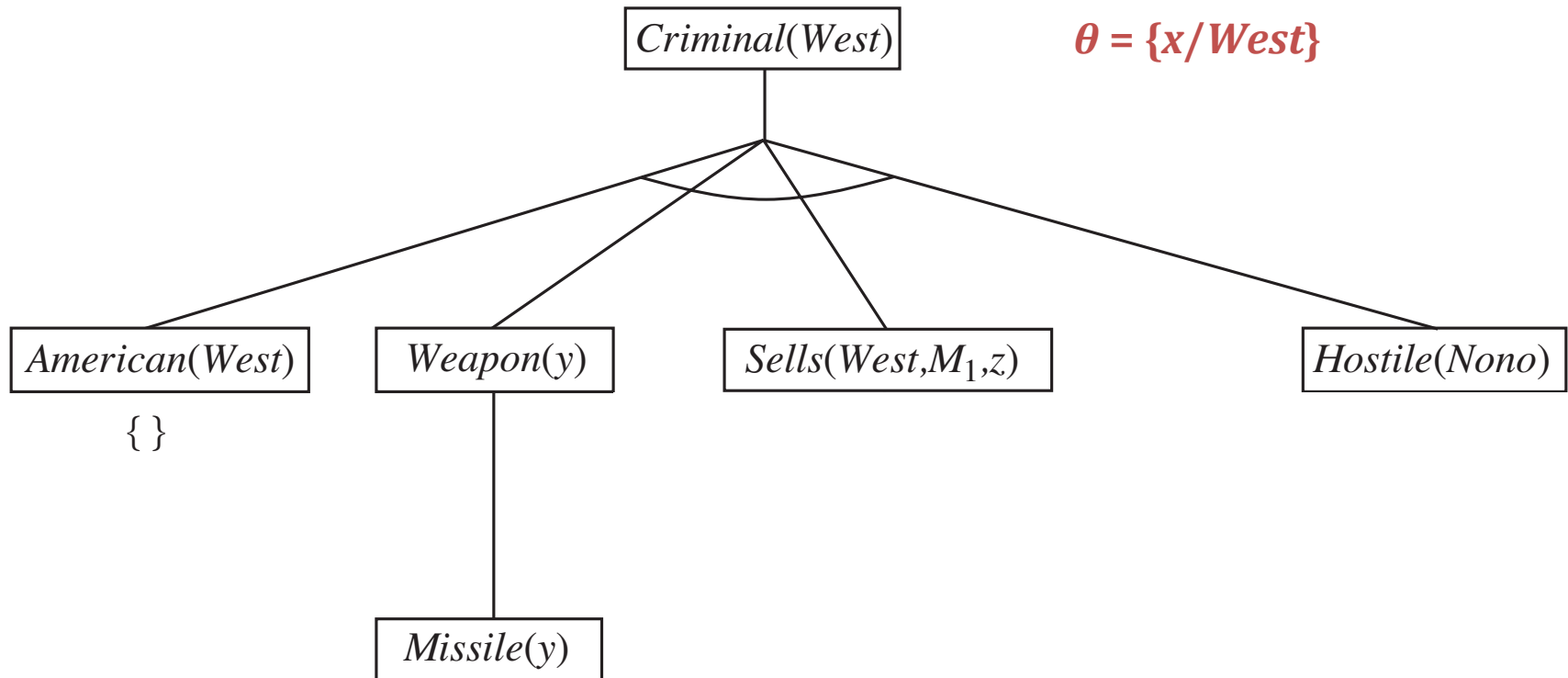
# Backward chaining example



**Goal:** *Criminal(West)*

**Rules:** *American(West) = American(x) $\theta$*

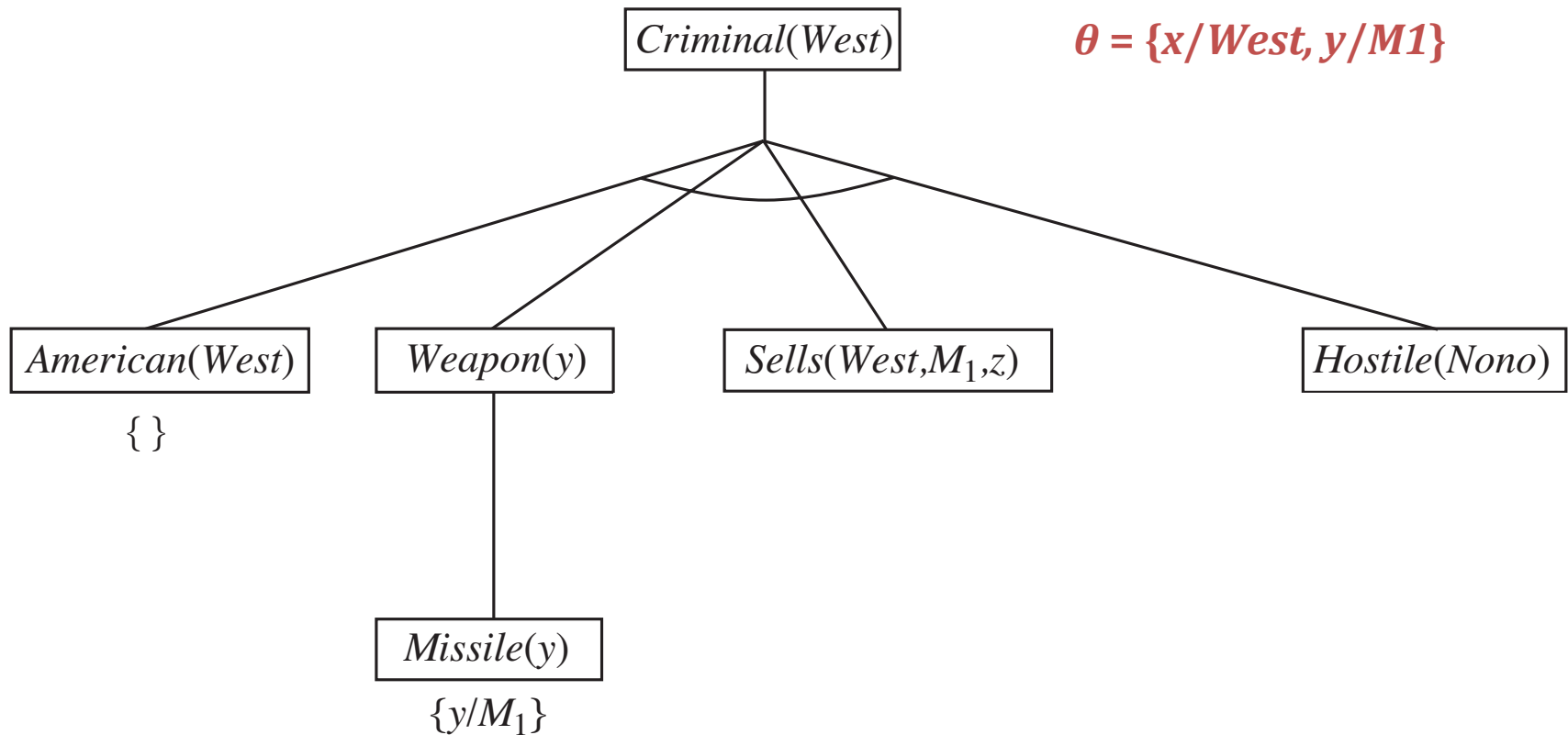
# Backward chaining example



**Goal:** *Criminal(West)*

**Rules:** *Missile(y)  $\Rightarrow$  Weapon(y)*

# Backward chaining example

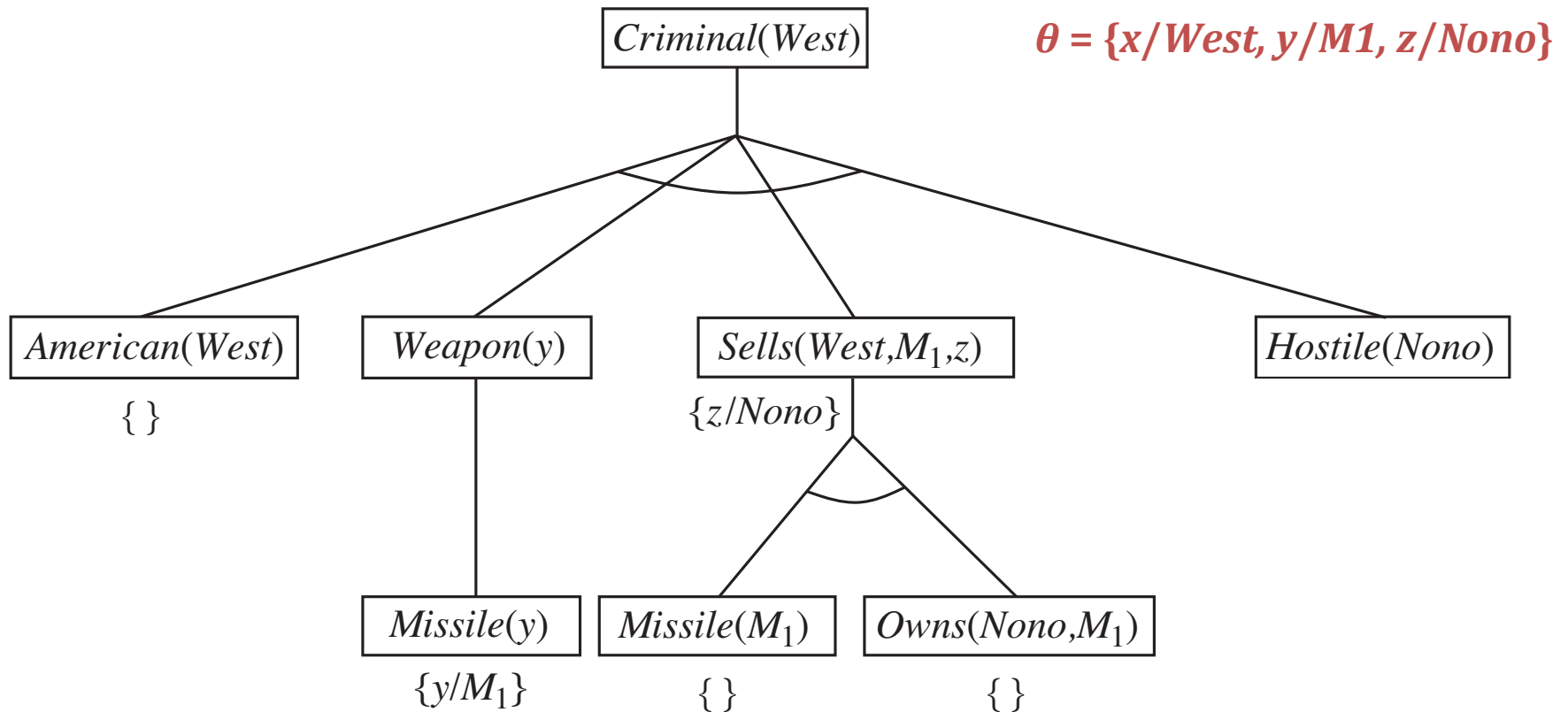


**Goal:** *Criminal(West)*

**Rules:** *Missile(y)θ ⇒ Weapon(y)θ*

*Missile(M1) = Missile(y)θ*

# Backward chaining example



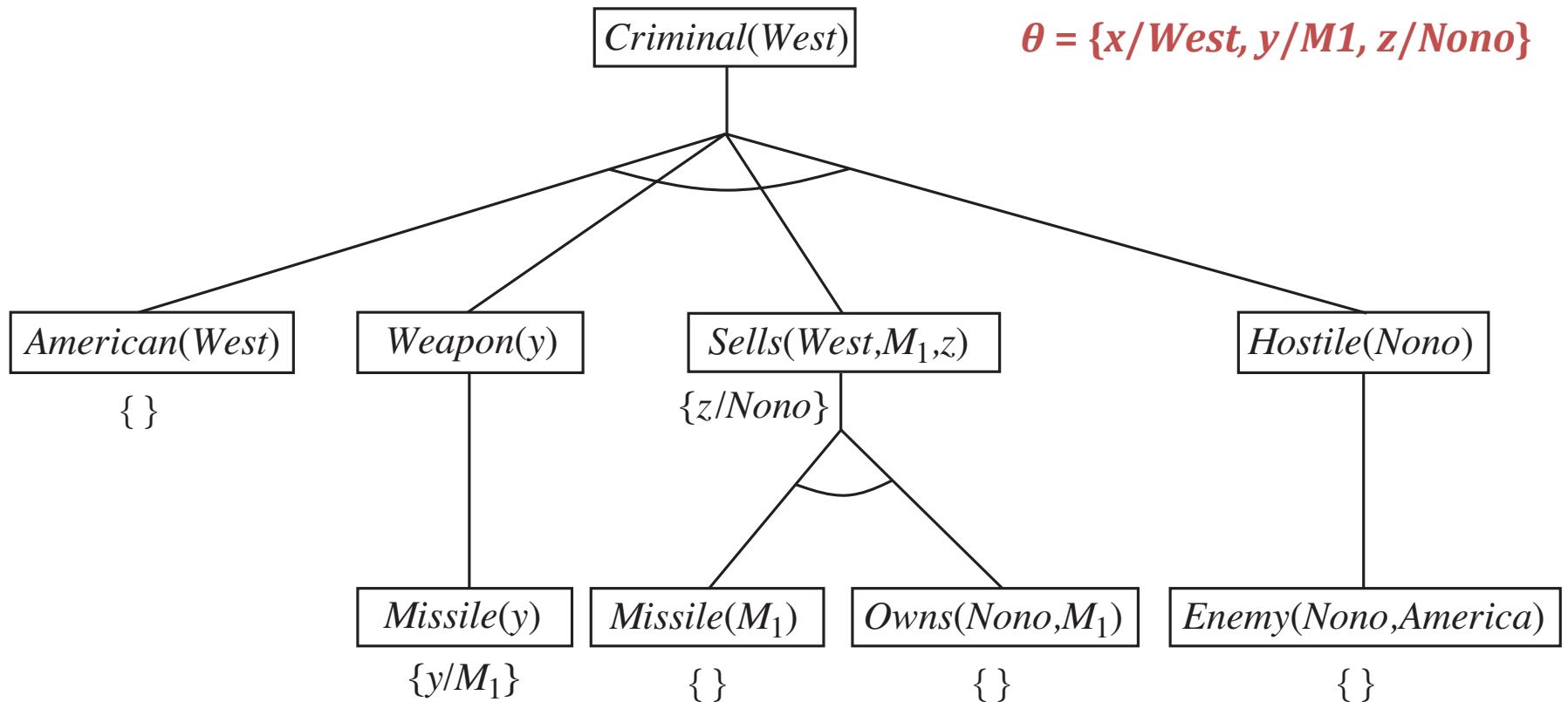
**Goal:** *Criminal(West)*

**Rules:** *Missile(y)  $\wedge$  Owns(Nono,y)  $\Rightarrow$  Sells(West,y,Nono)*

*Missile(M1)  $\wedge$  Owns(Nono,M1)  $\Rightarrow$  Sells(West,M1,Nono)*



# Backward chaining example



**Goal:** *Criminal(West)*

**Rules:** *Enemy(z, America) $\theta \Rightarrow$  Hostile(z) $\theta$*   
*Enemy(Nono, America)*

# Properties of backward chaining

- **Depth-first** recursive proof search
  - Space is linear in size of proof (we'll talk about search next week)
- **Incomplete** due to infinite loops
  - Fix by checking current goal against every goal on stack
- **Inefficient** due to repeated subgoals (both success and failure)
  - Fix using caching of previous results (extra space)
- Widely used for **logic programming**

# Logic programming: Prolog

- *Algorithm = Logic + Control*
- Basis—backward chaining with Horn clauses (+ some bells & whistles)
  - Widely used in Europe, Japan (basis of 5<sup>th</sup> Generation Project)
  - Compilation techniques—60 million LIPS
- Program is a set of clauses
  - **head :- literal<sub>1</sub>, ..., literal<sub>n</sub>.**
  - `criminal(x) :- american(X), weapon(Y), sells(X,Y,Z), hostile(Z).`
- Depth-first, left-to-right backward chaining
- Built-in predicates for arithmetic etc., e.g., `X is Y*Z+3`
- Built-in predicates that have **side effects** (e.g., input and output)
- Predicates, assert/retract predicates
- Closed-world assumption (“negation as failure”)
  - E.g., `alive(X) :- not dead(X)`  
`alive(joe)` succeeds if `dead(joe)` fails

# Prolog

- Good for prototyping many small AI applications
- **Example:** appending two lists to produce a third

```
append( [ ], Y, Y ).
```

```
append( [ X | L ], Y, [ X | Z ] ) :- append( L, Y, Z ).
```

Query: `append(A, B, [1, 2])` ?

Answers: `A=[ ]`                      `B = [1, 2]`

`A=[1]`                                `B=[2]`

`A=[1, 2]`                            `B=[ ]`

# Resolution in FOL

- First-order resolution rule:

$$l_1 \vee \dots \vee l_k, m_1 \vee \dots \vee m_k$$

---

$$(l_1 \vee \dots \vee l_{i-1} \vee l_{i+1} \vee \dots \vee l_k \vee m_1 \vee \dots \vee m_{j-1} \vee m_{j+1} \vee \dots \vee m_n) \theta$$

where  $Unify(l_i, \neg m_j) = \theta$

- The two clauses are assumed to be **standardized apart**

$$\begin{array}{l} \neg Rich(x) \vee Unhappy(x) \\ Rich(Ken) \end{array}$$

---

$$Unhappy(Ken)$$

with  $= \{x/Ken\}$

- Prove that  $KB \models \alpha$  by proving  $KB \wedge \neg \alpha$  is unsatisfiable
  - Complete for FOL

# Resolution proof for definite clauses

